

Multi-Media Mobile Communications

The Pocketable Personal Computer The case for Hybrid Drive

Staffan Nilsson GM Business Unit Mobile Communications, Cornice Inc. snilsson@corniceco.com

San José, CA USA August 2006



From single service to multimedia services on mobile devices

- The heritage of mobile communications
 - Voice the single service
 - Point to point
 - No storage requirement
- The ubiquitous pocketable personal computer
 - To-go
 - Personal
 - Multimedia device
 - Entertainment services
 - Information services
 - M-Commerce services
 - Communications services voice is still the number one revenue & profit contributor



FlashMemory Services/Consumer Electronics Convergence - The Personal Computer





Market Demands

Mobile Multi-Media Devices

- Less lossy applications
- High Storage Capacity
- Long Battery Life
- Fast start/boot
- Mobile Terminal Reliability



Typical Media Player





Large OS Architecture (MSFT)

Windows Vista



Hybrid Drives converging the best of two Technologies The Pocketable Personal Computer





Thank You!

San José, CA USA August 2006





Cornice Mobile Communications Media Units vs. Storage Capacity

(for various resolutions photos, music, and video files)

Object Size MB	4MP photos	8MP photos	AAC songs	MP3 songs	WMA songs	VGA video	DVD video
Capacity GB	2	4	1	4	26	667	4160
1	500	250	1,000	250	38	1	0
2	1,000	500	2,000	500	77	3	0
5	2,500	1,250	5,000	1,250	192	7	1
8	4,000	2,000	8,000	2,000	308	12	2
10	5,000	2,500	10,000	2,500	385	15	2
15	7,500	3,750	15,000	3,750	577	22	4
20	10,000	5,000	20,000	5,000	769	30	5
30	15,000	7,500	30,000	7,500	1,154	45	7
40	20,000	10,000	40,000	10,000	1,538	60	10
50	25,000	12,500	50,000	12,500	1,923	75	12
Multimedia Device 22 GB							