



# When the Enterprise Stops Spinning

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Senior VP/GM*

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*Flash Memory Summit  
August 2010*

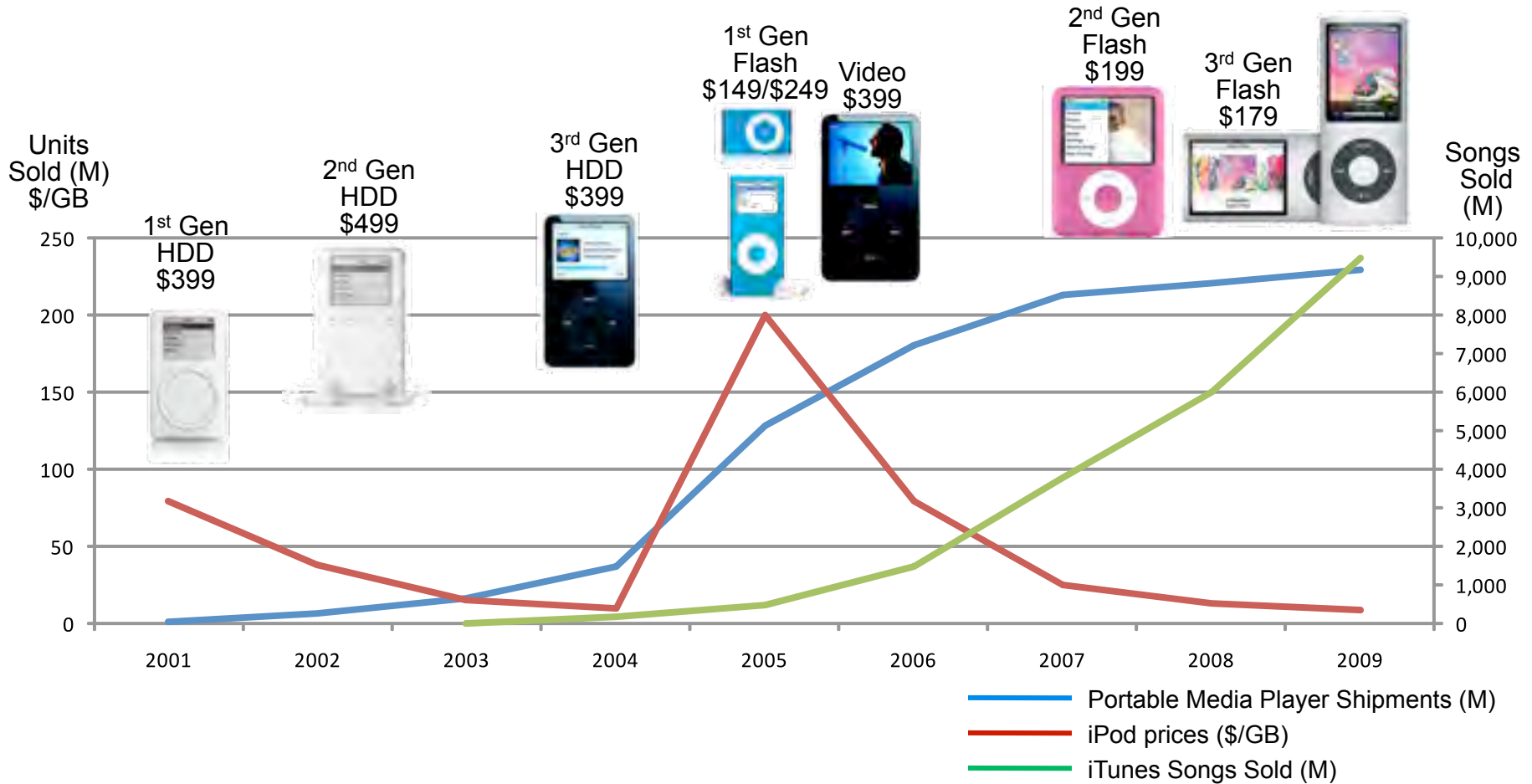


# Disruptive Innovations



# Disruptive Innovation iPod/iTunes

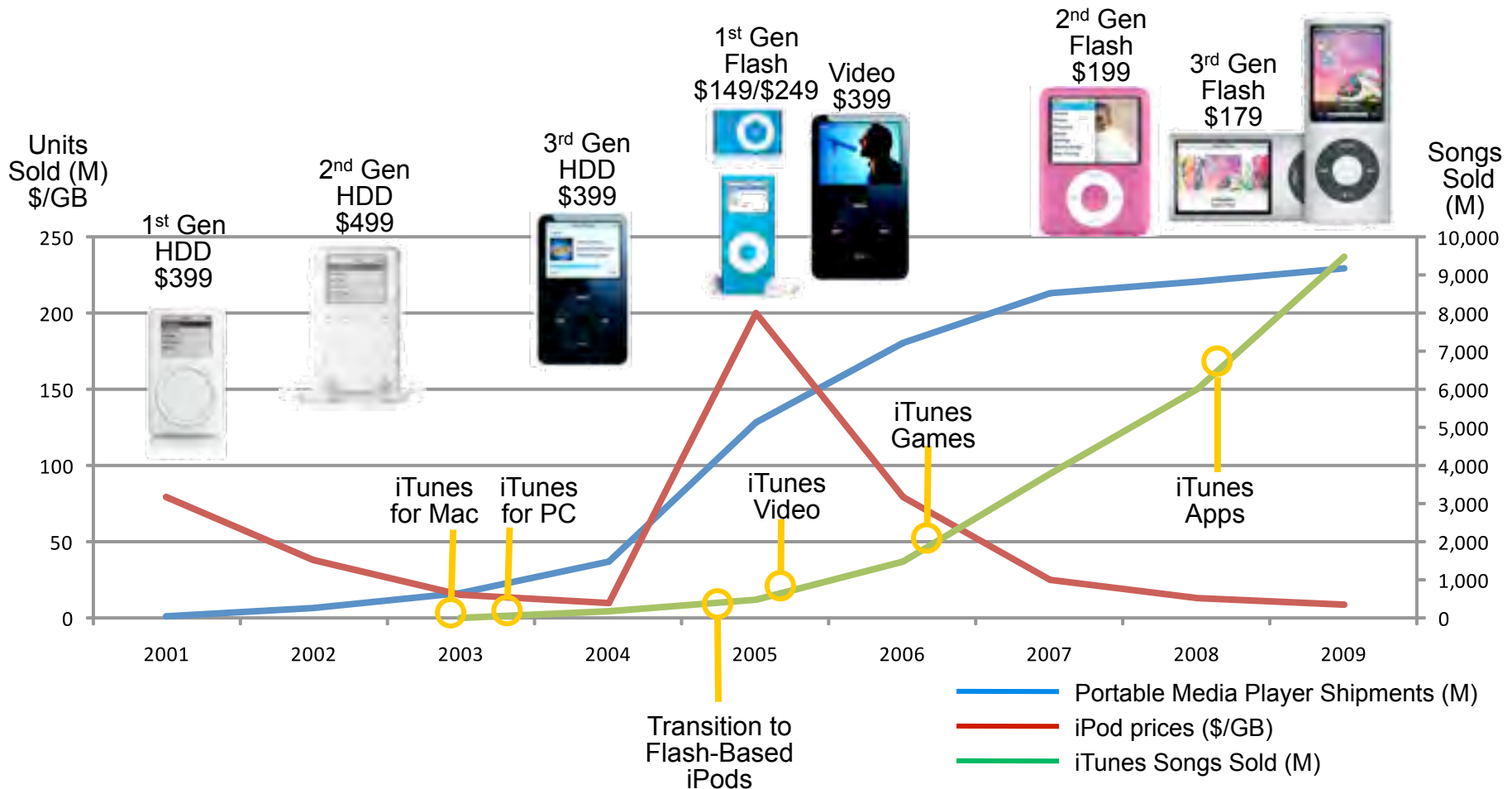
## iPod & iTunes



Sources: iSuppli, Consumer Electronics Assn., SMART

# Disruptive Innovation iPod/iTunes

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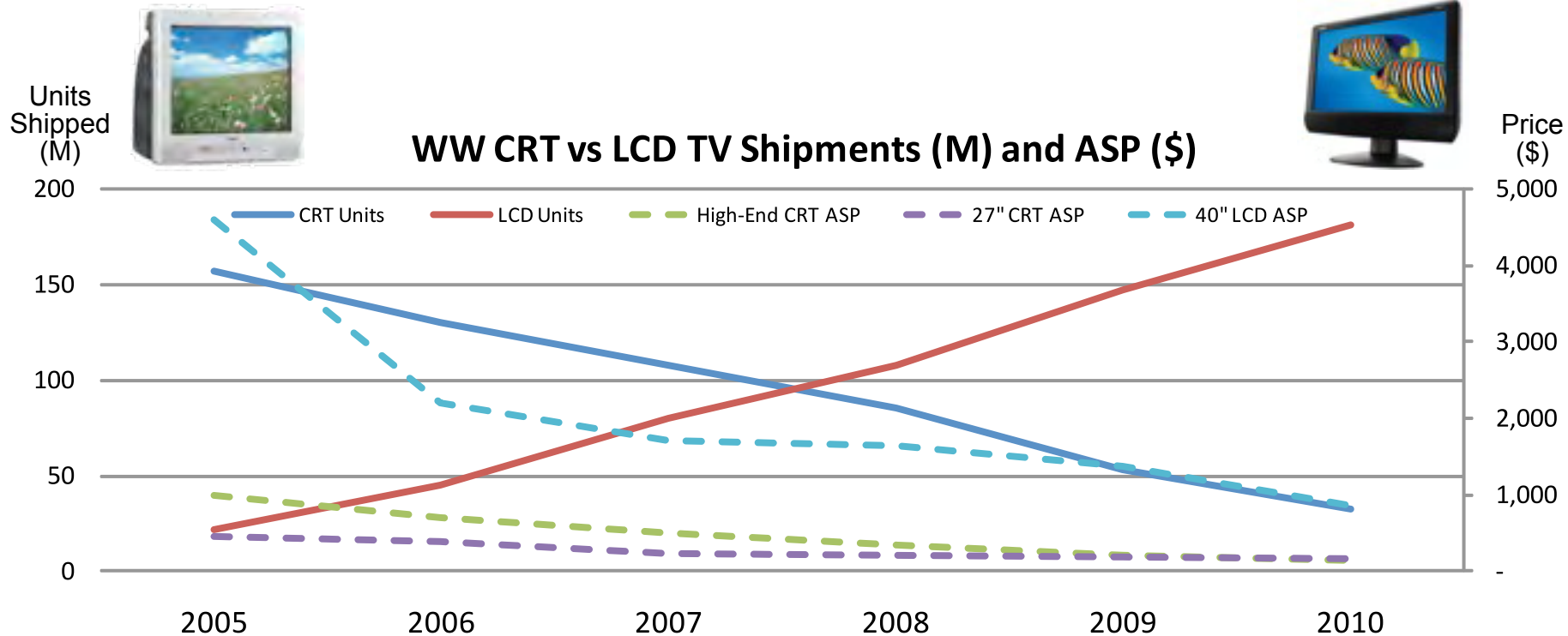


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# Disruptive Innovations

## Flat Panel TVs

### Televisions

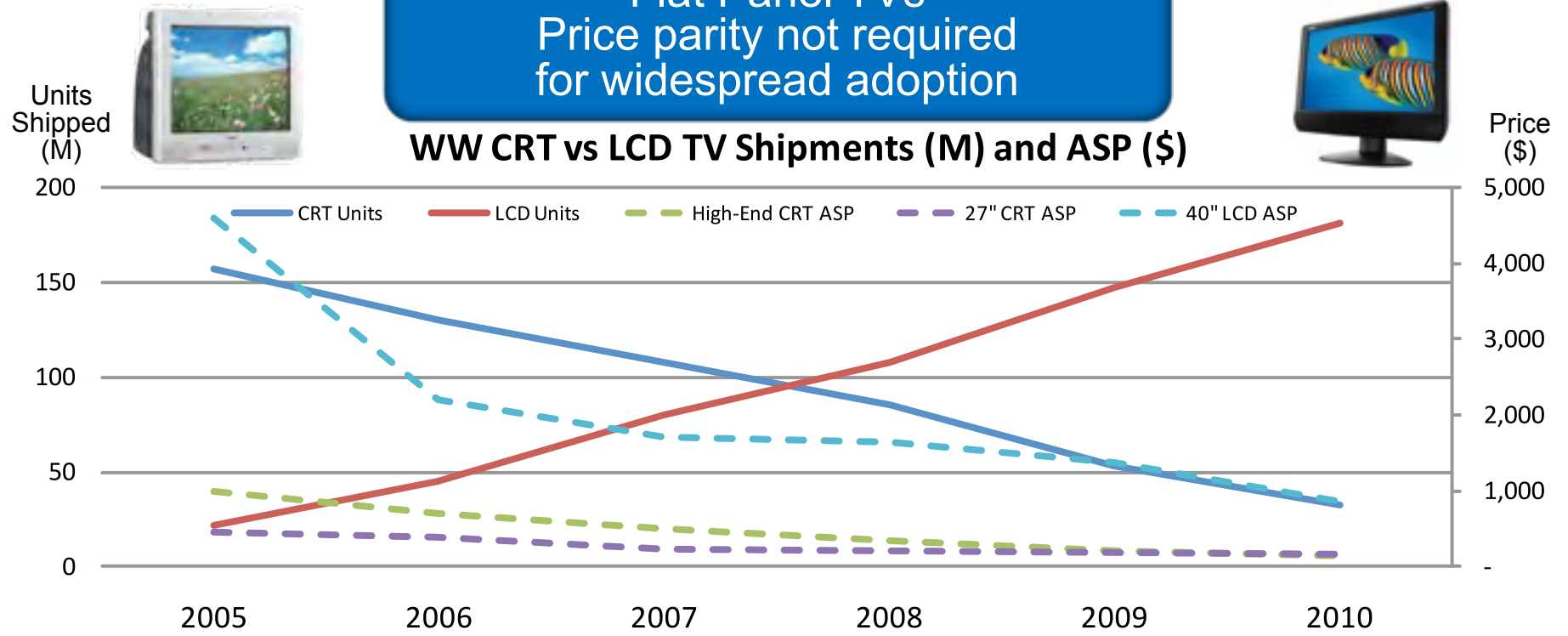


# Disruptive Innovations

## Flat Panel TVs

### Televisions

**Flat Panel TVs**  
Price parity not required  
for widespread adoption

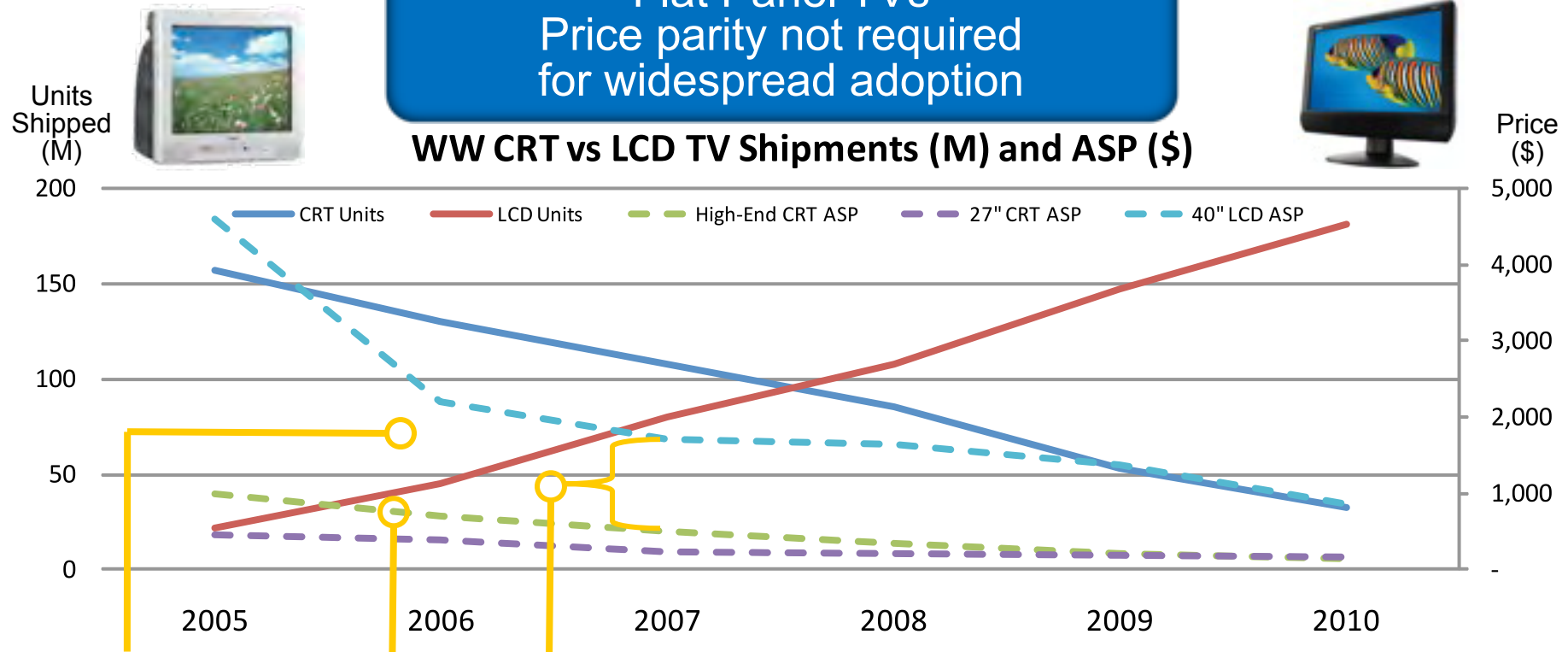


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Attempts to create hybrid technologies like Slim CRT at intermediate prices fail to gain market share

High-end CRT sizes and capabilities diminish over time

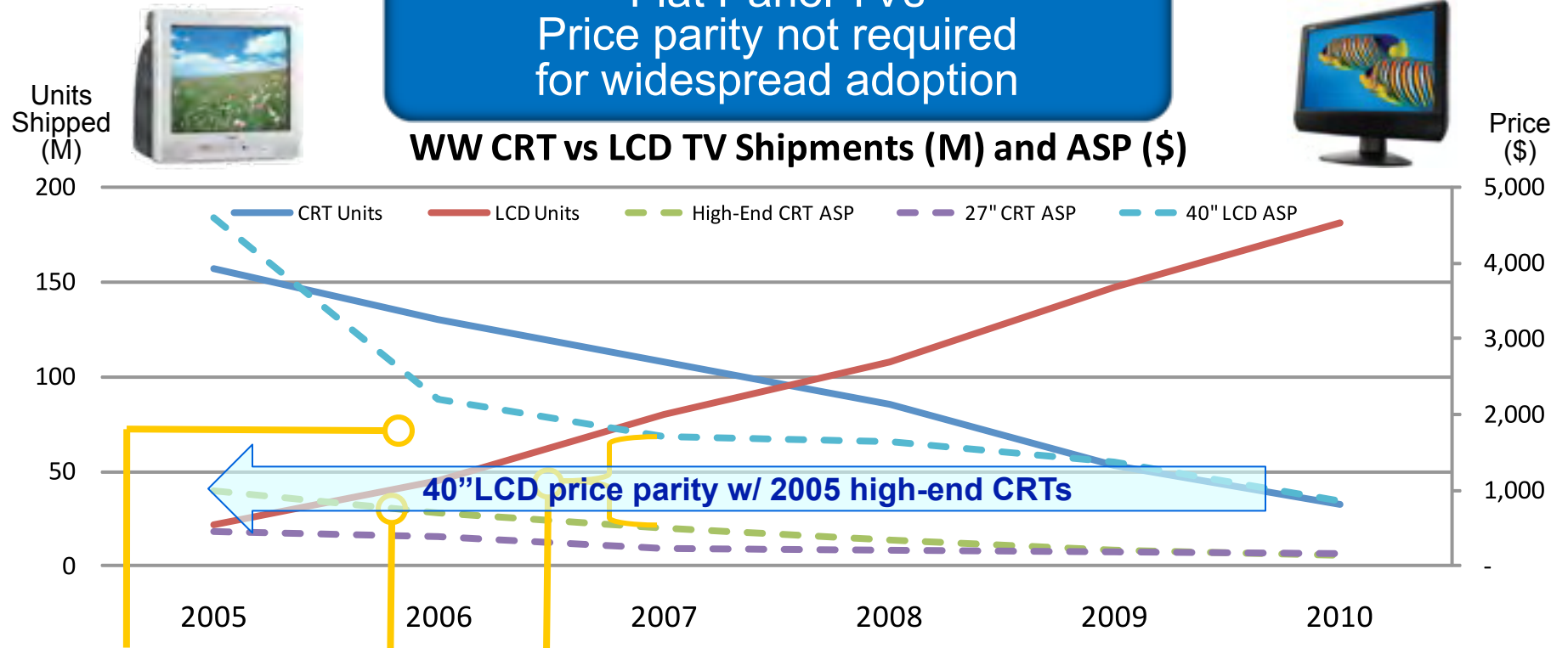
40" LCD ASP delta vs high-end CRTs never <3x

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40" LCD price parity w/ 2005 high-end CRTs

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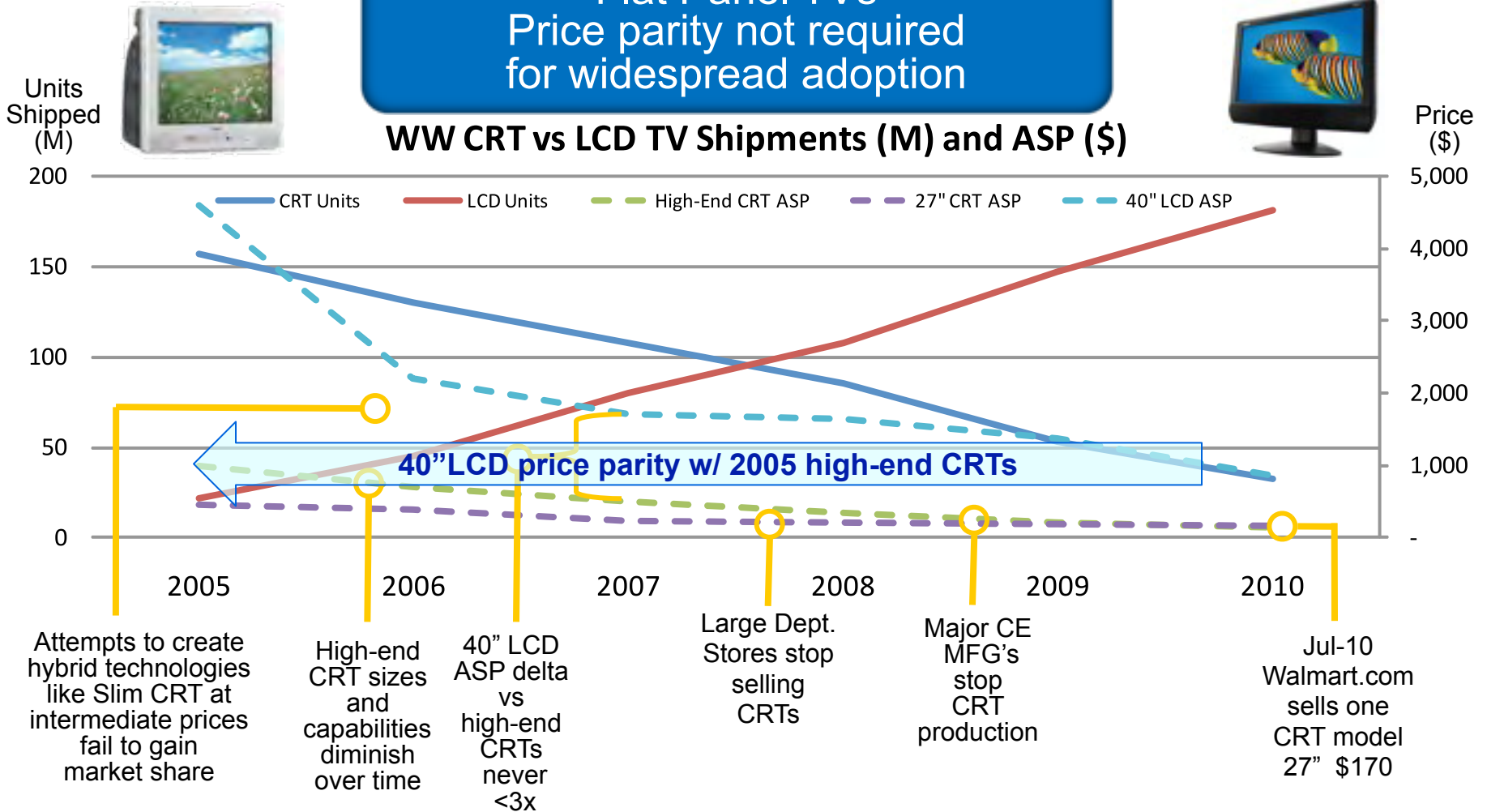


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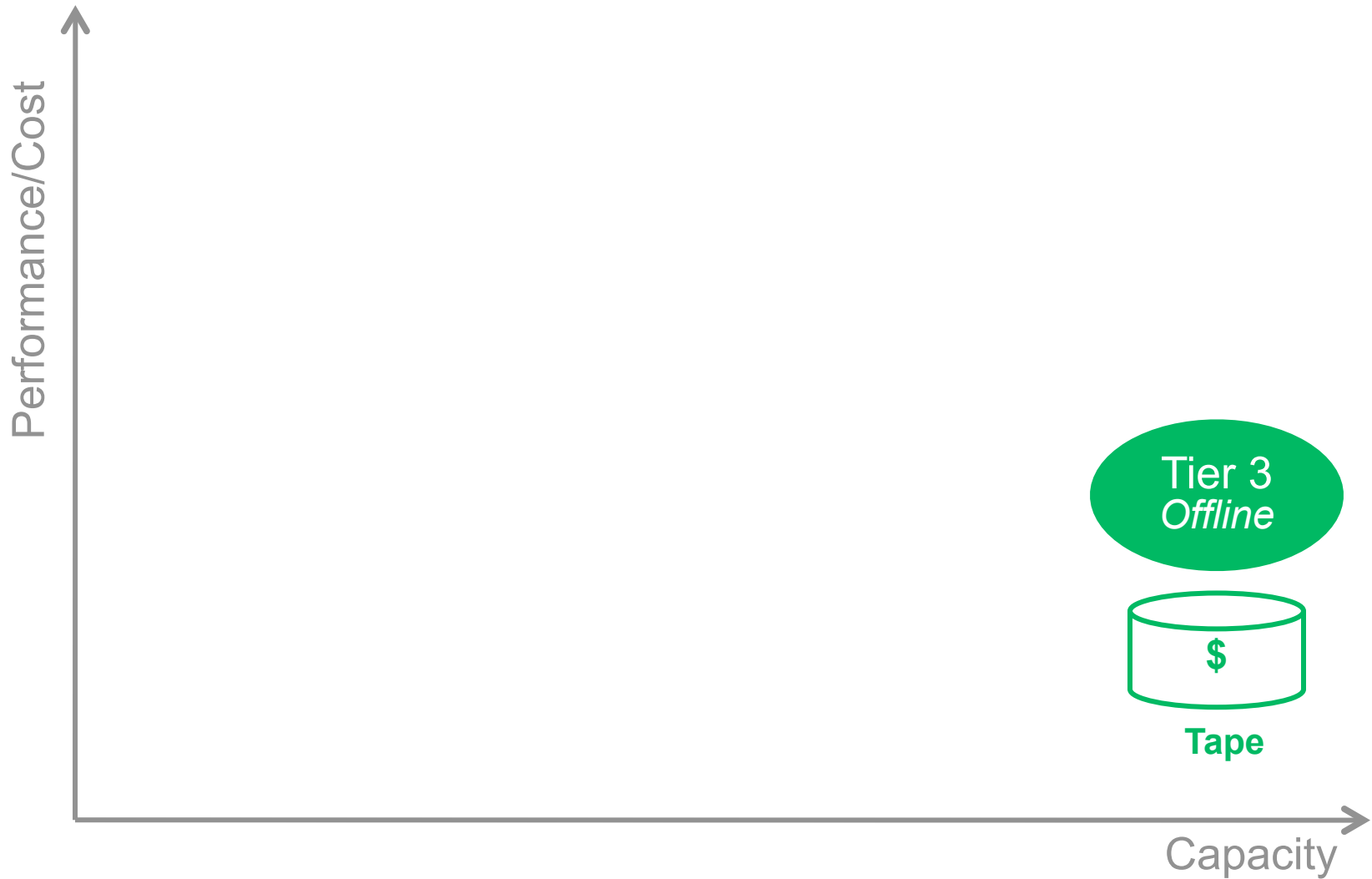
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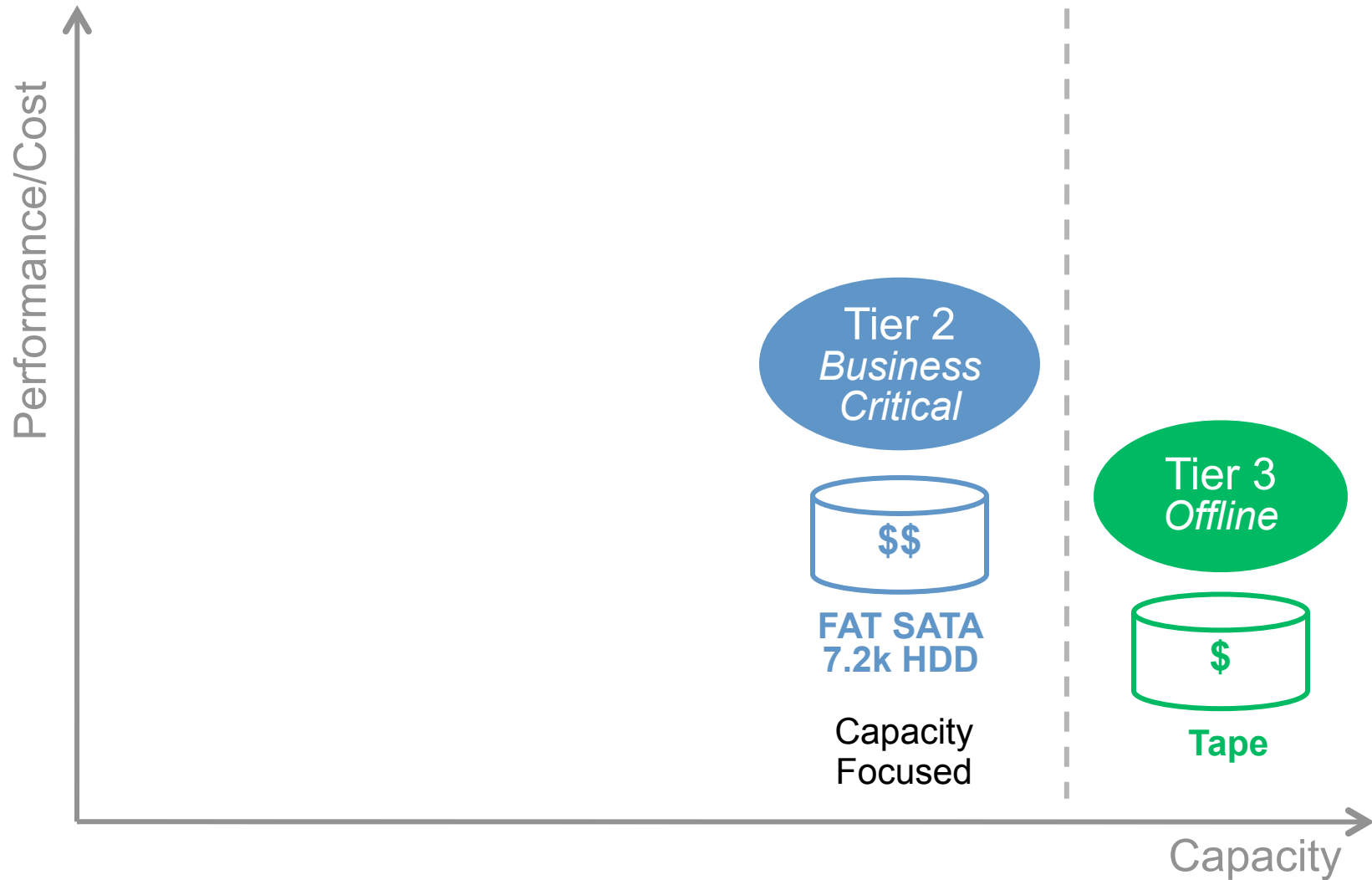
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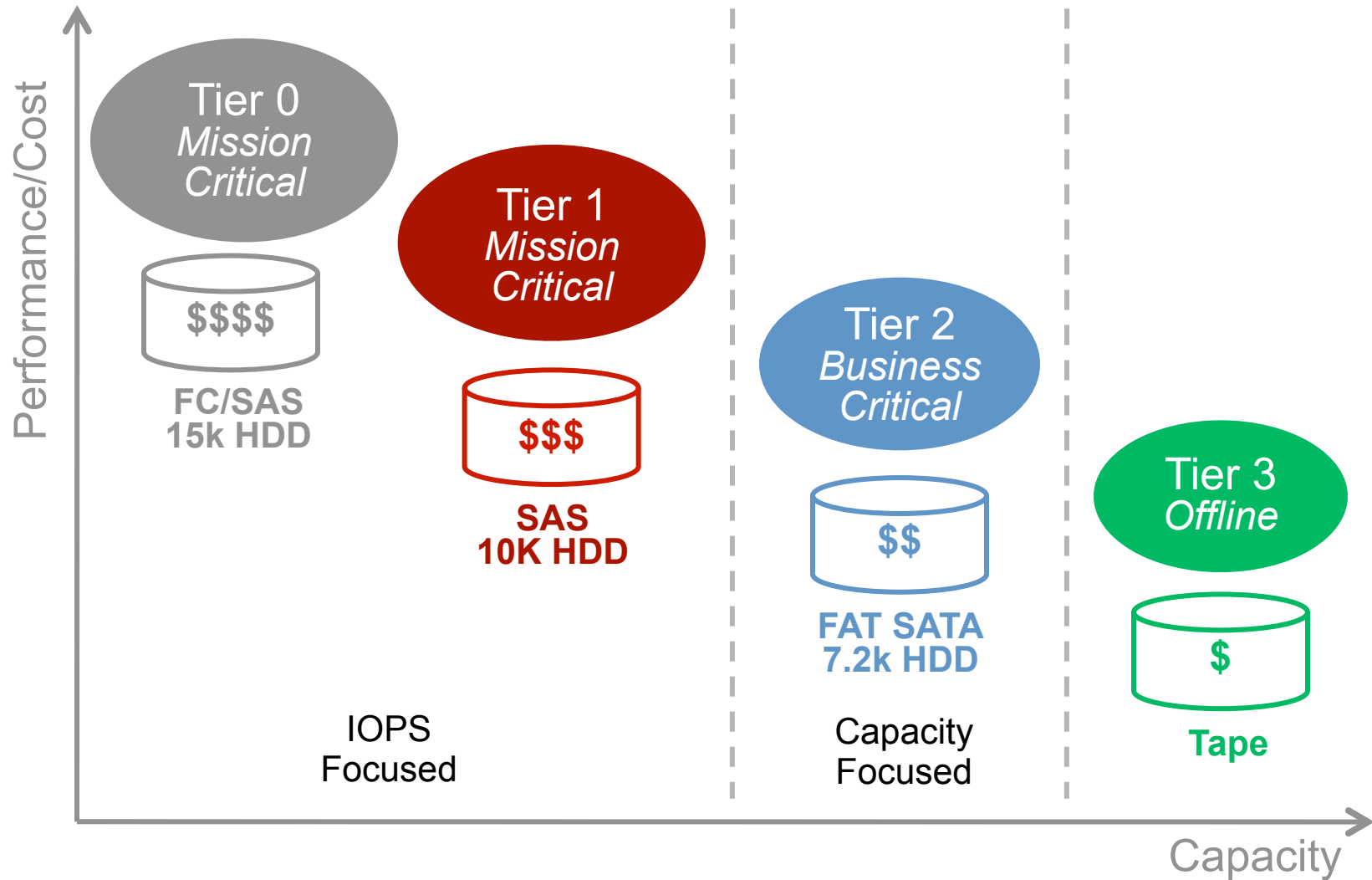
# Enterprise HDD Storage Tiers



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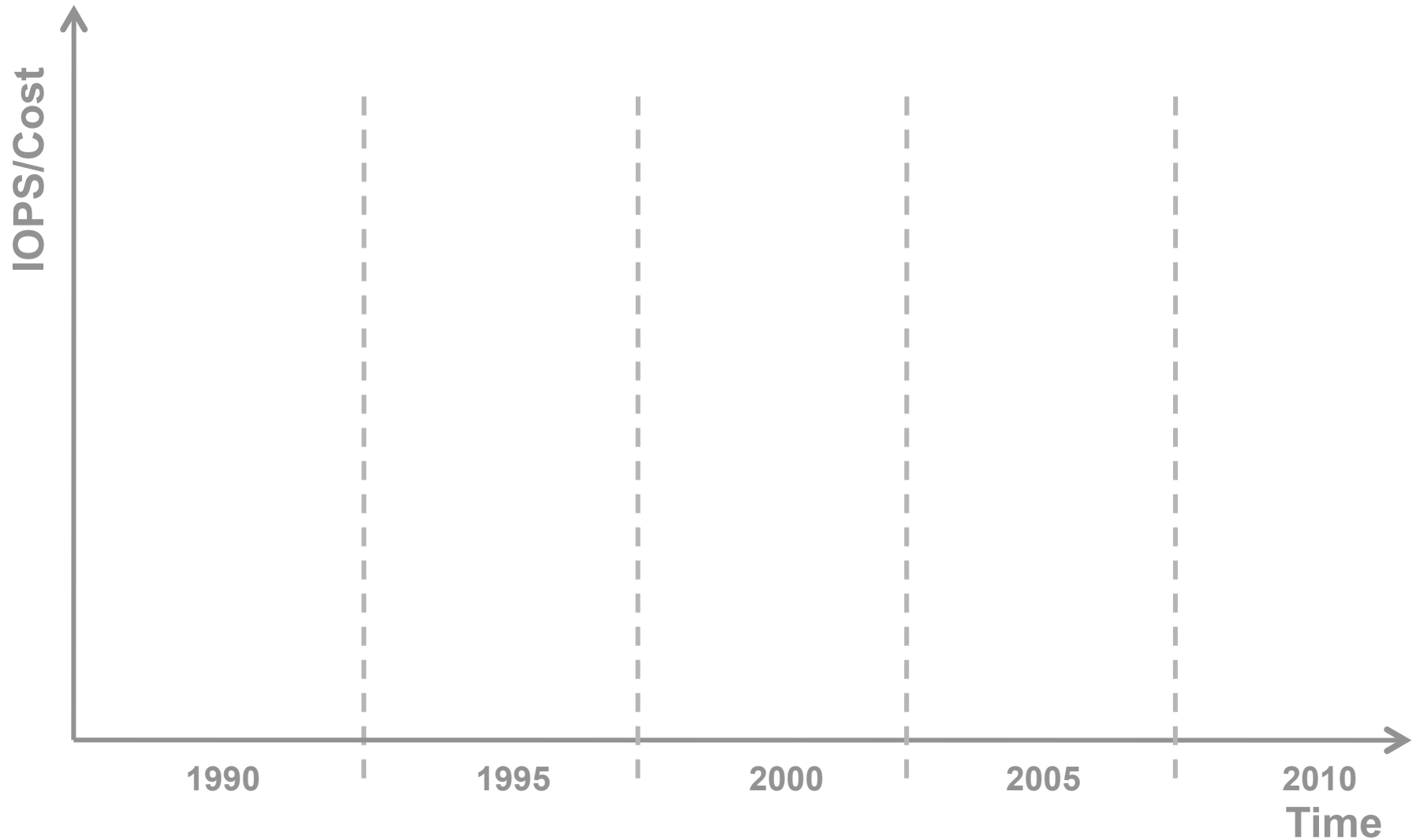
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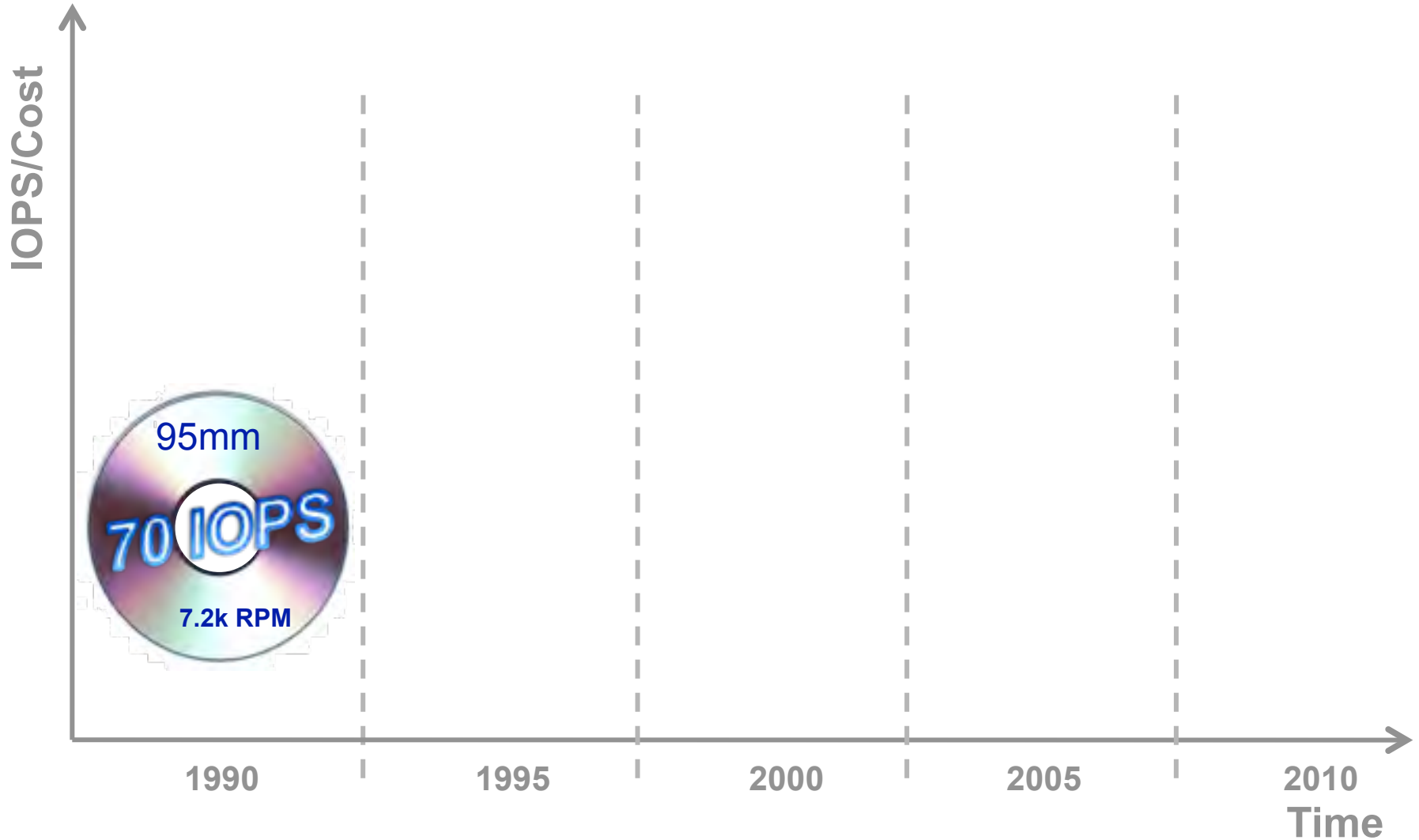
# Mission Critical (Tier 0&1)

## The Quest for High IOPS



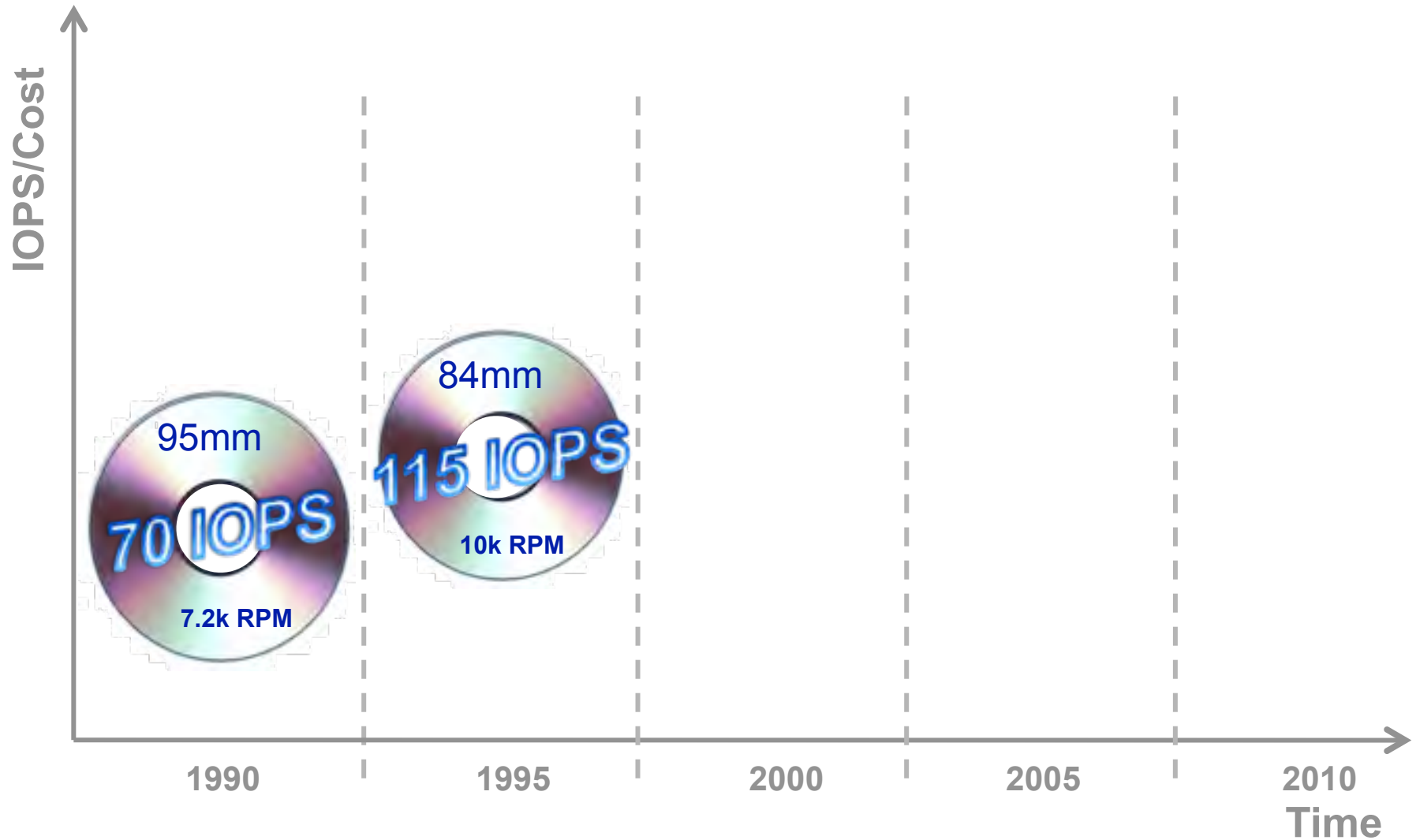
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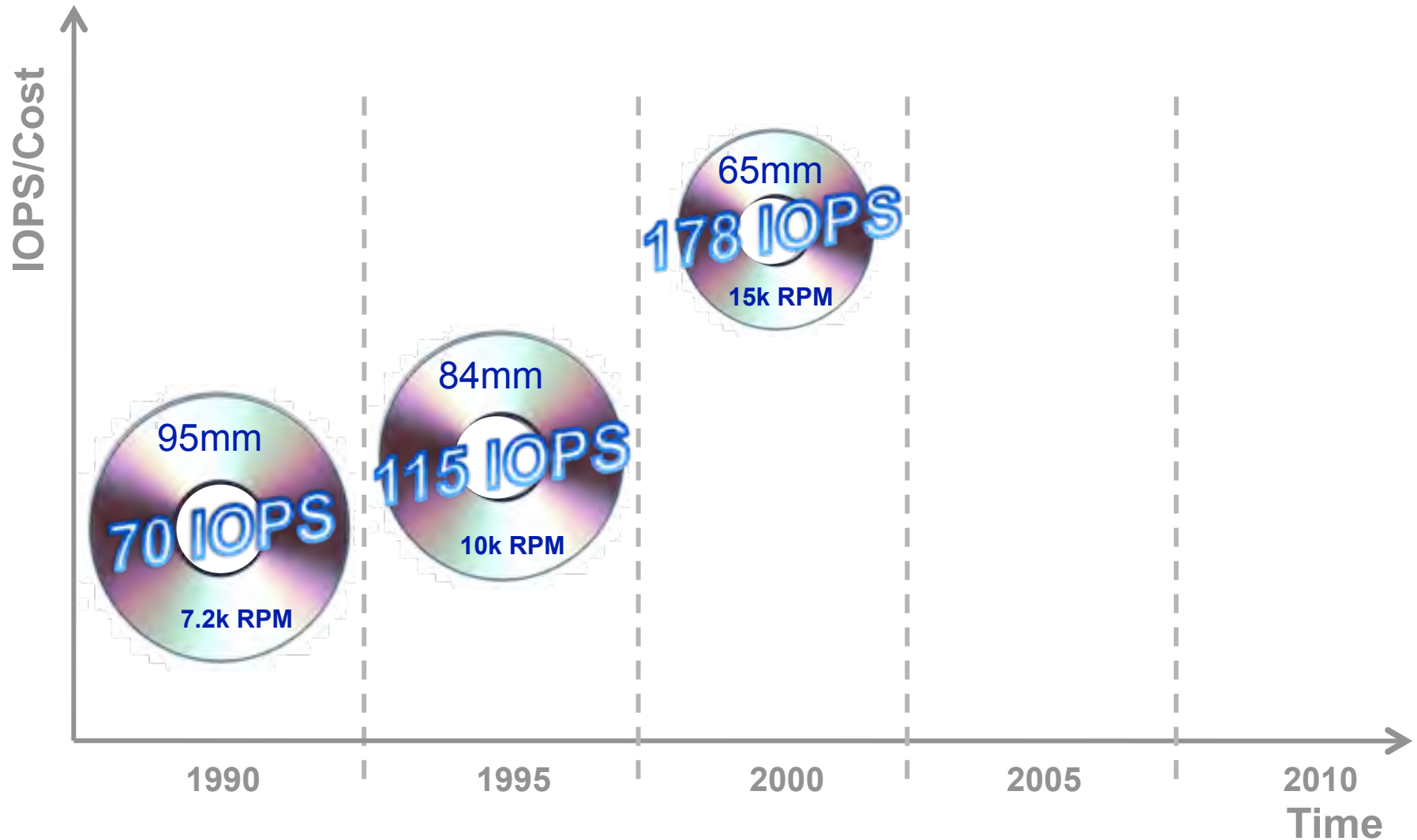
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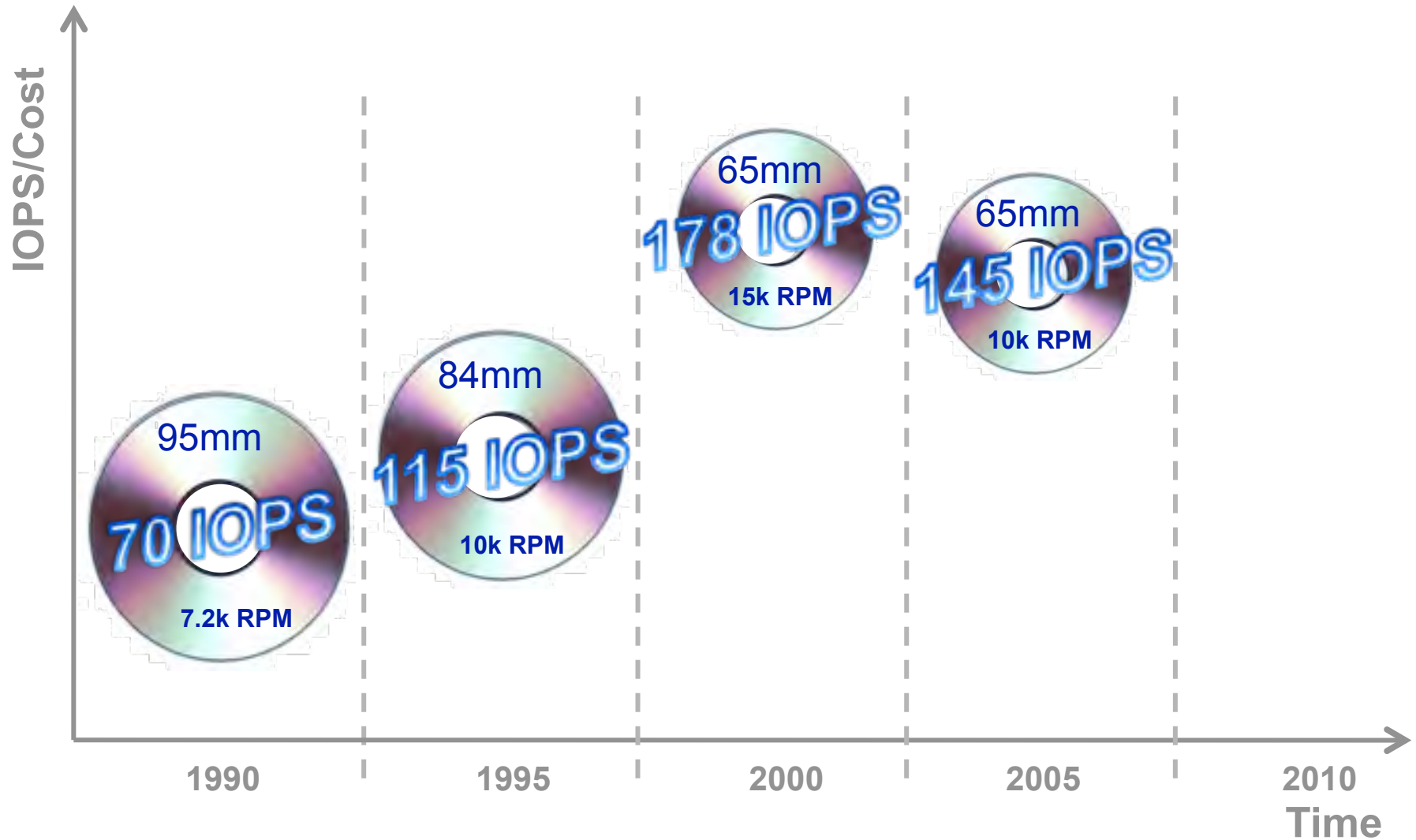
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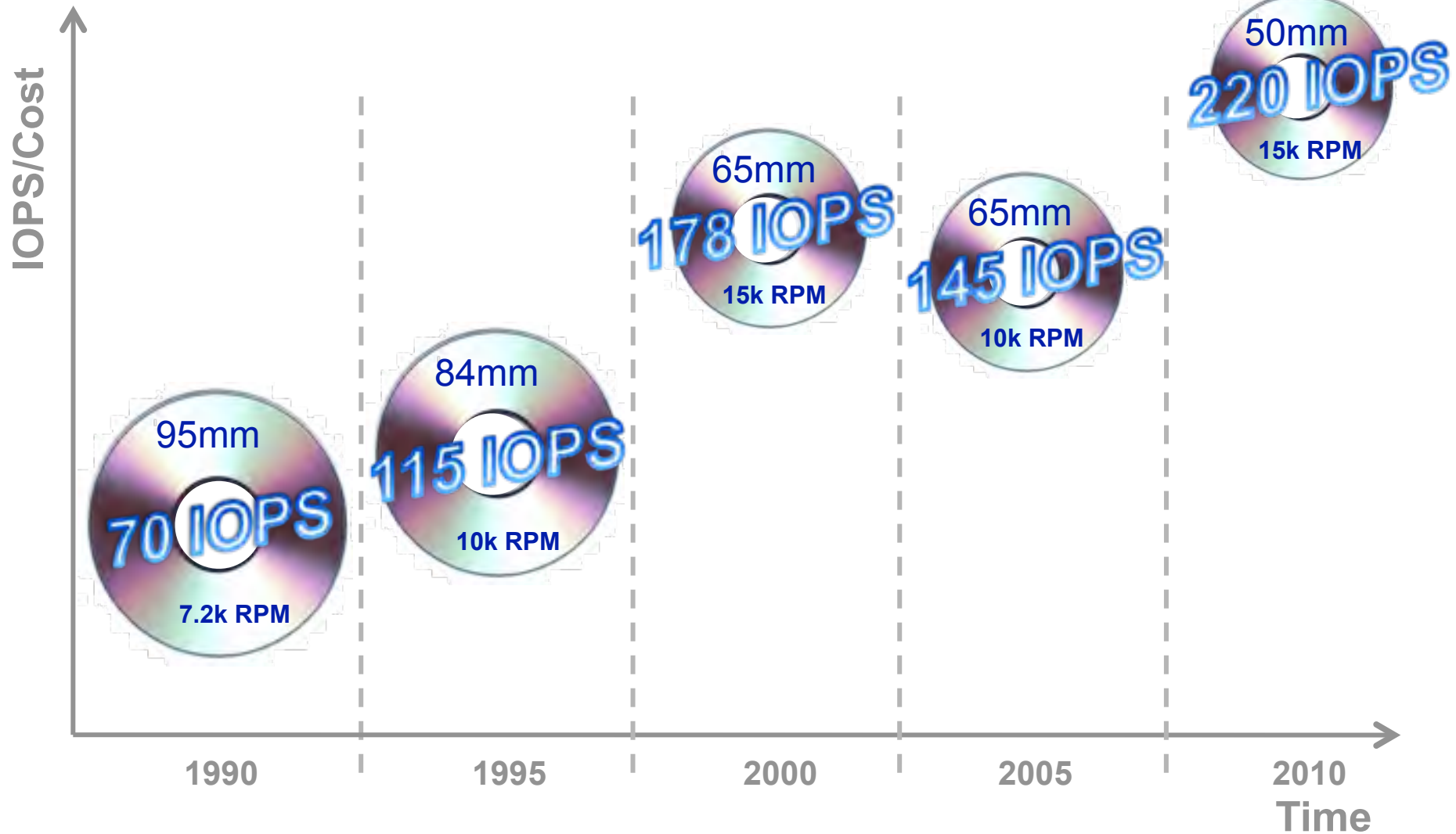
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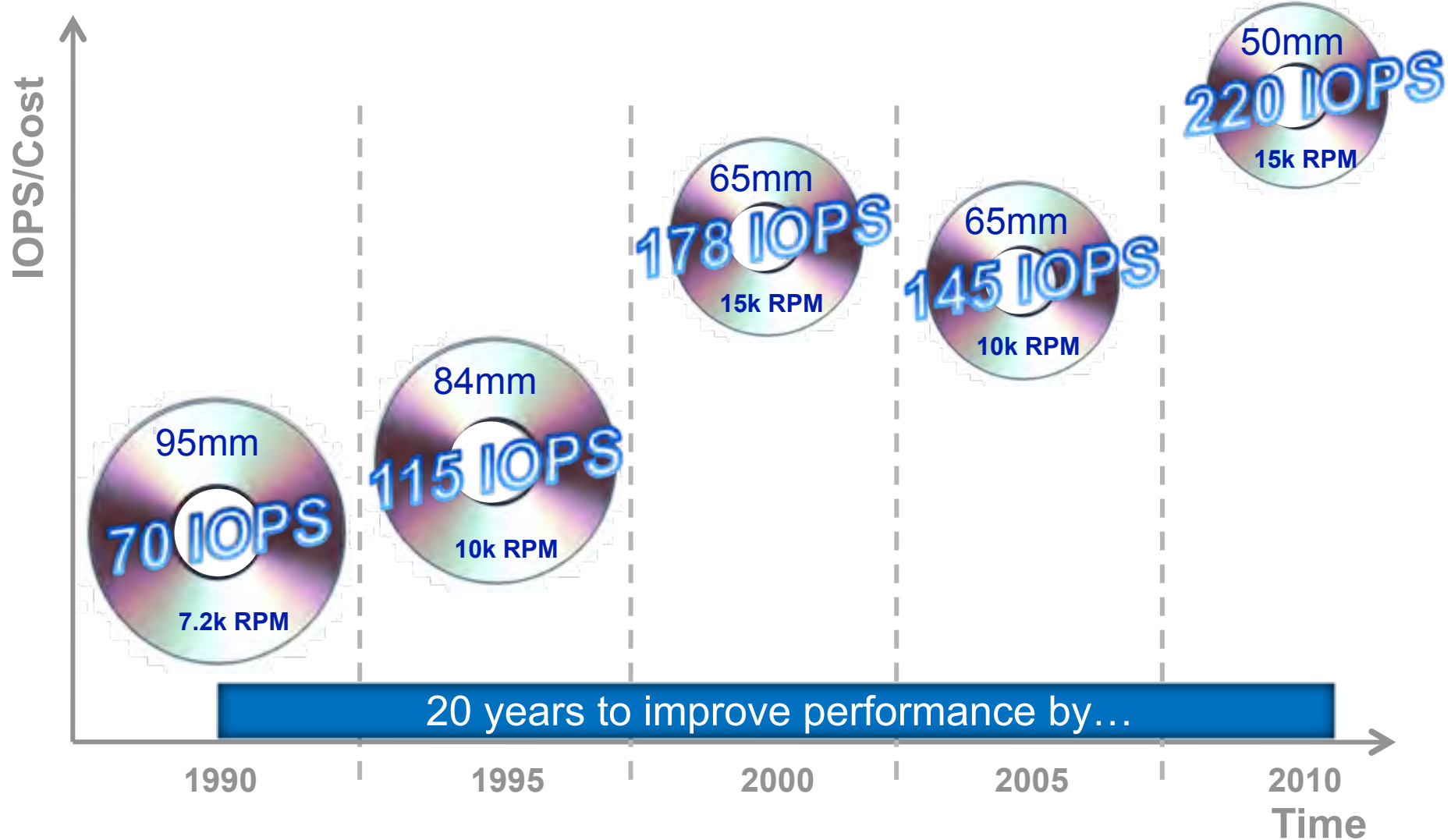
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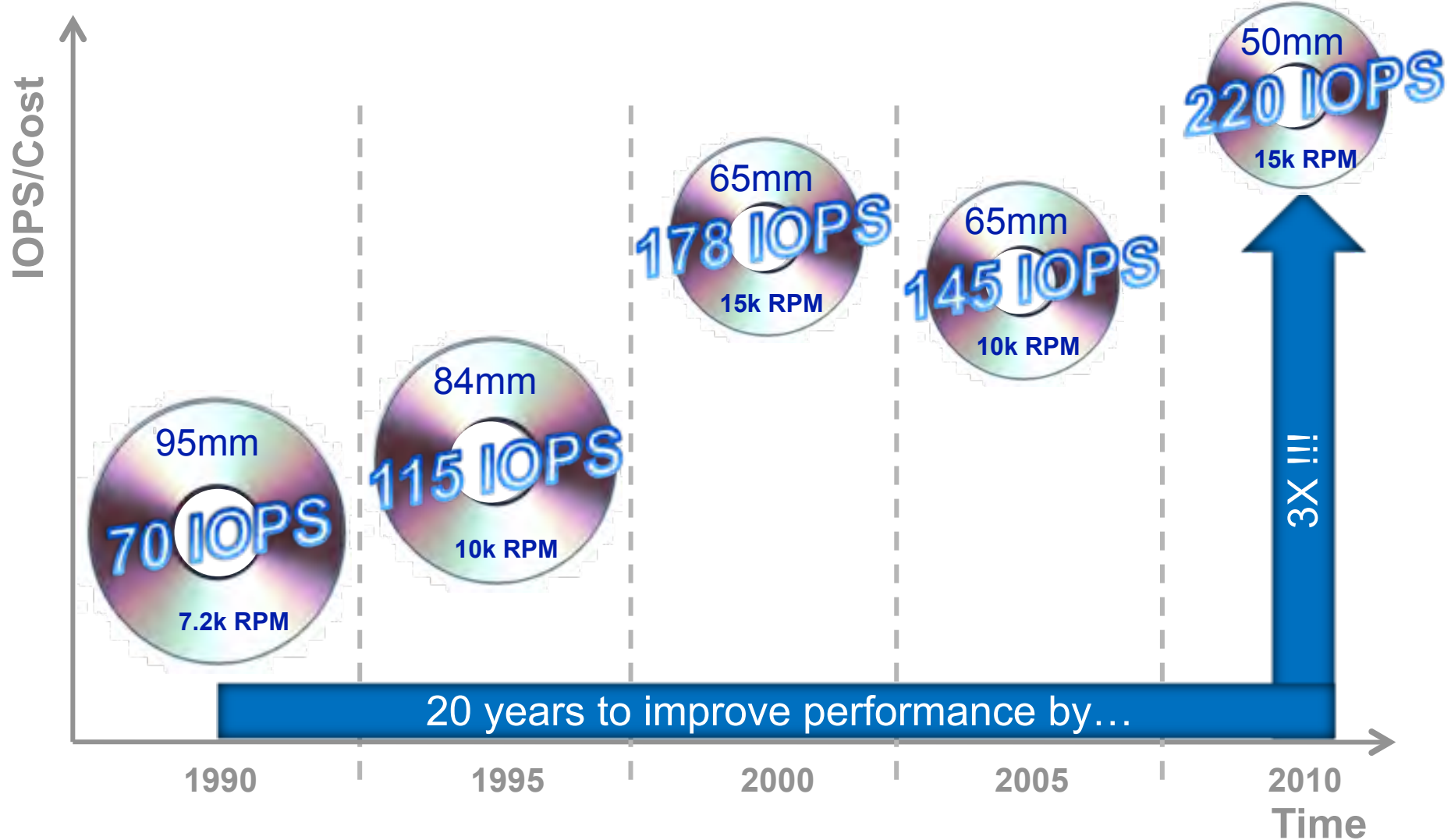
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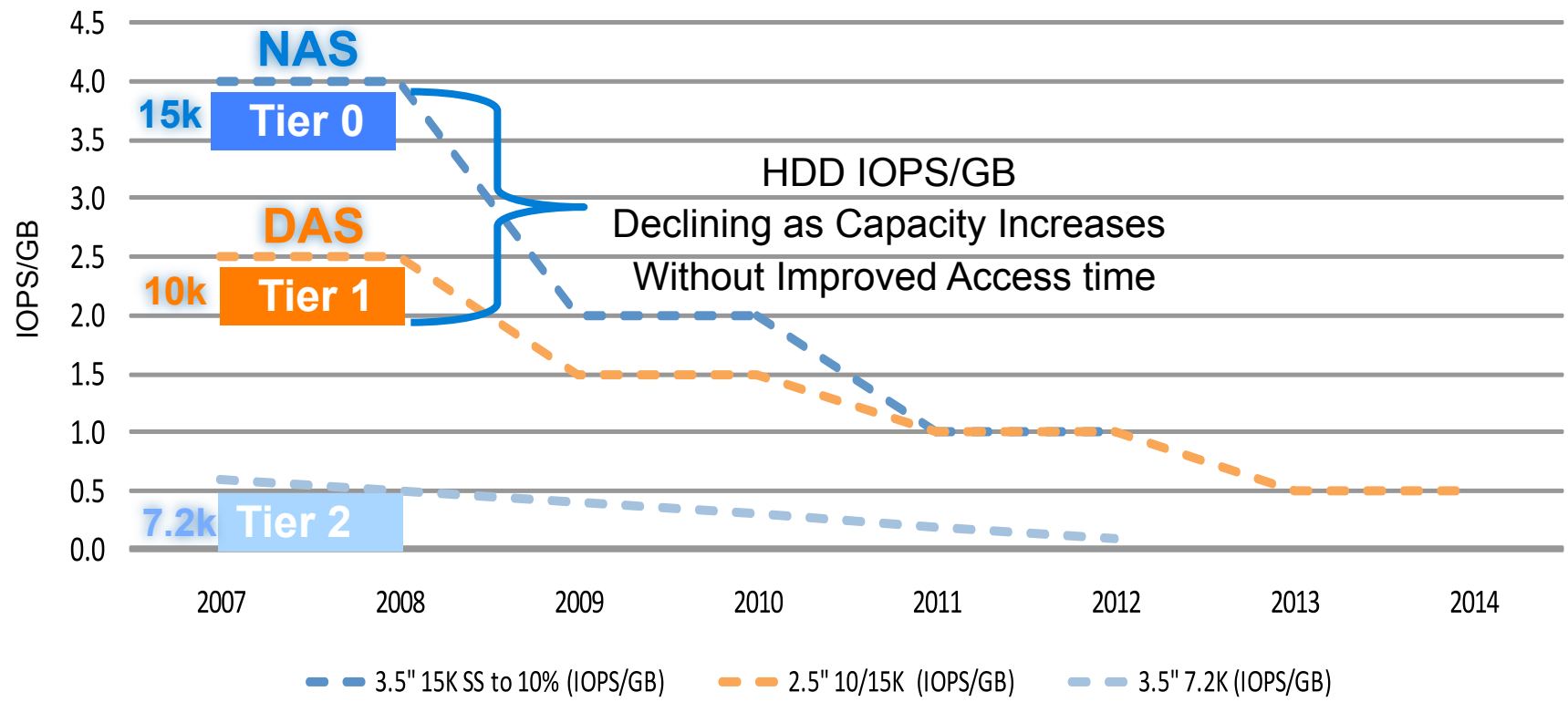
## The Quest for High IOPS



# Enterprise HDD Performance

## The Problem

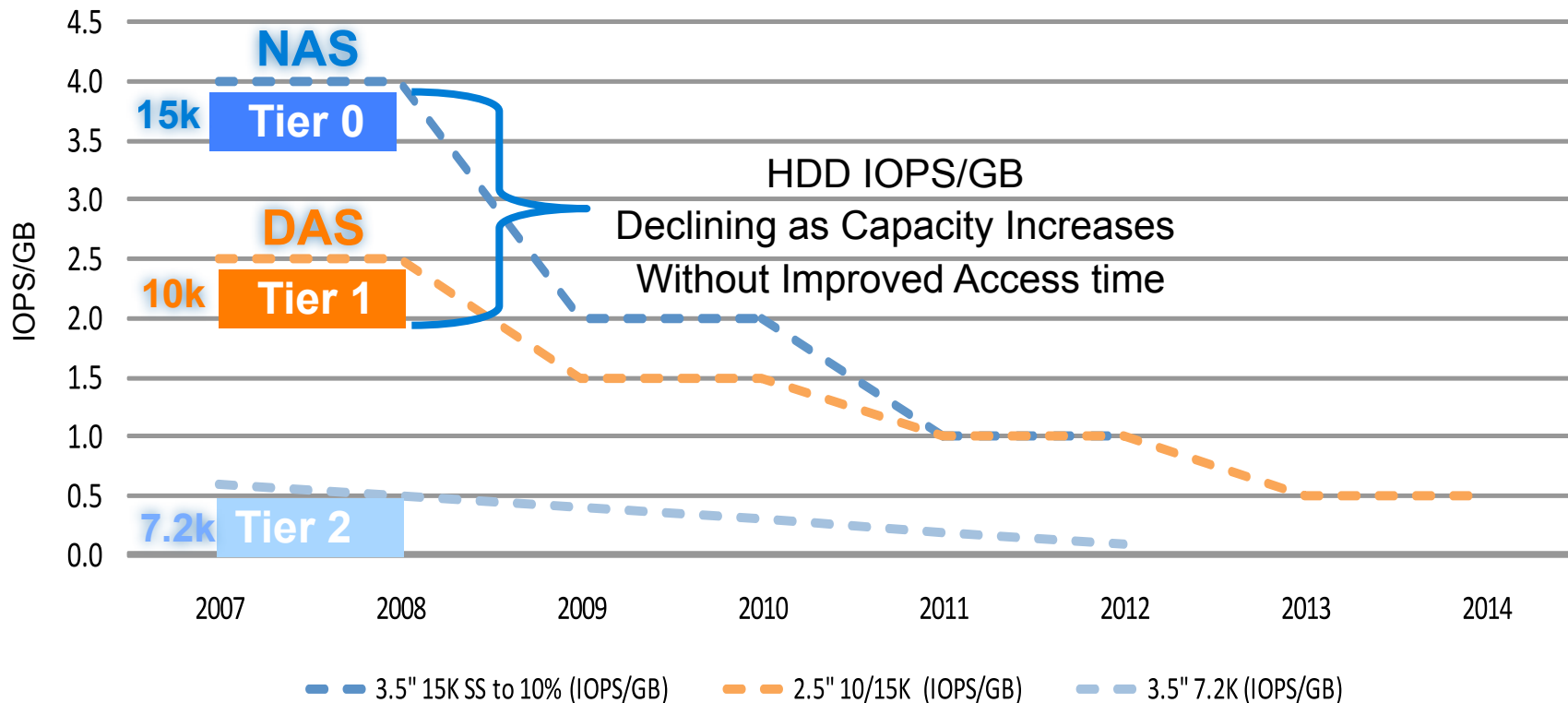
### Enterprise HDD Access Density (IOPS/GB)



# Enterprise HDD Performance

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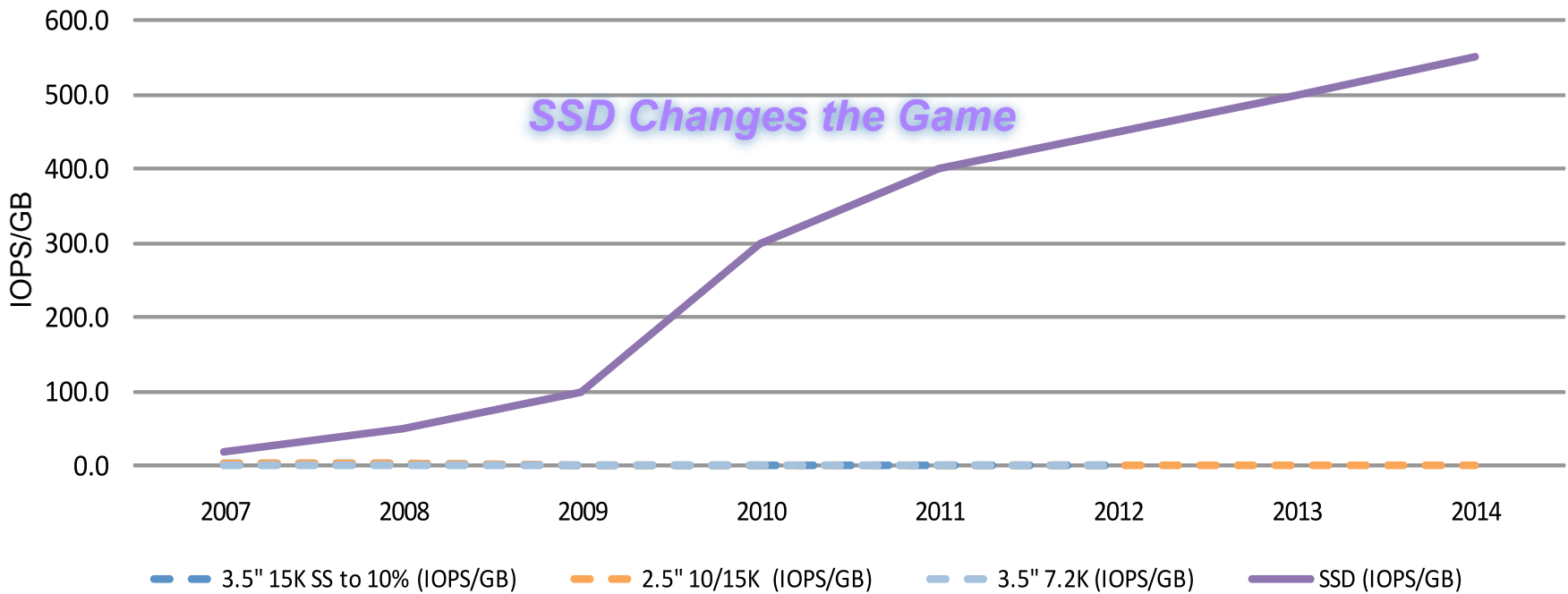
### Enterprise HDD Access Density (IOPS/GB)



- Enterprise “High IOPS” market served by Tier0 and Tier1 products
- Capacity served by Tier2 HDD

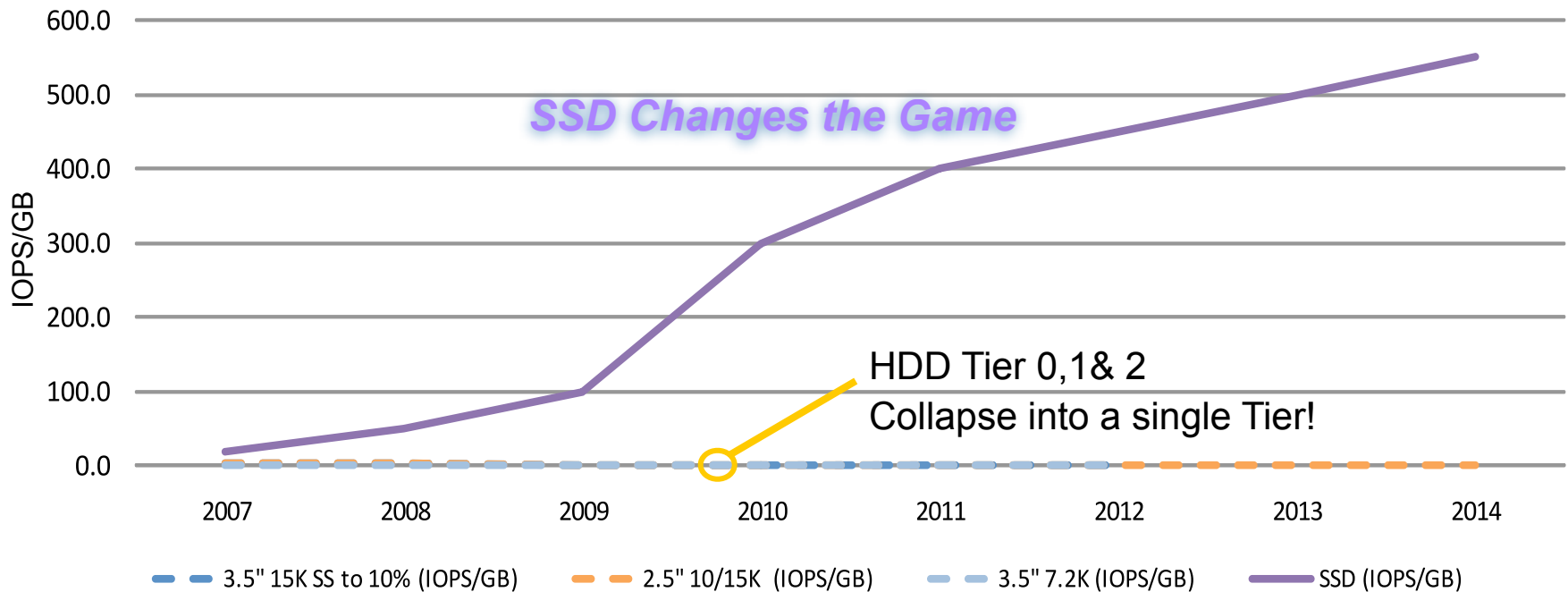
# SSD Changes the Game!

## Enterprise HDD and SSD Access Density (IOPS/GB)



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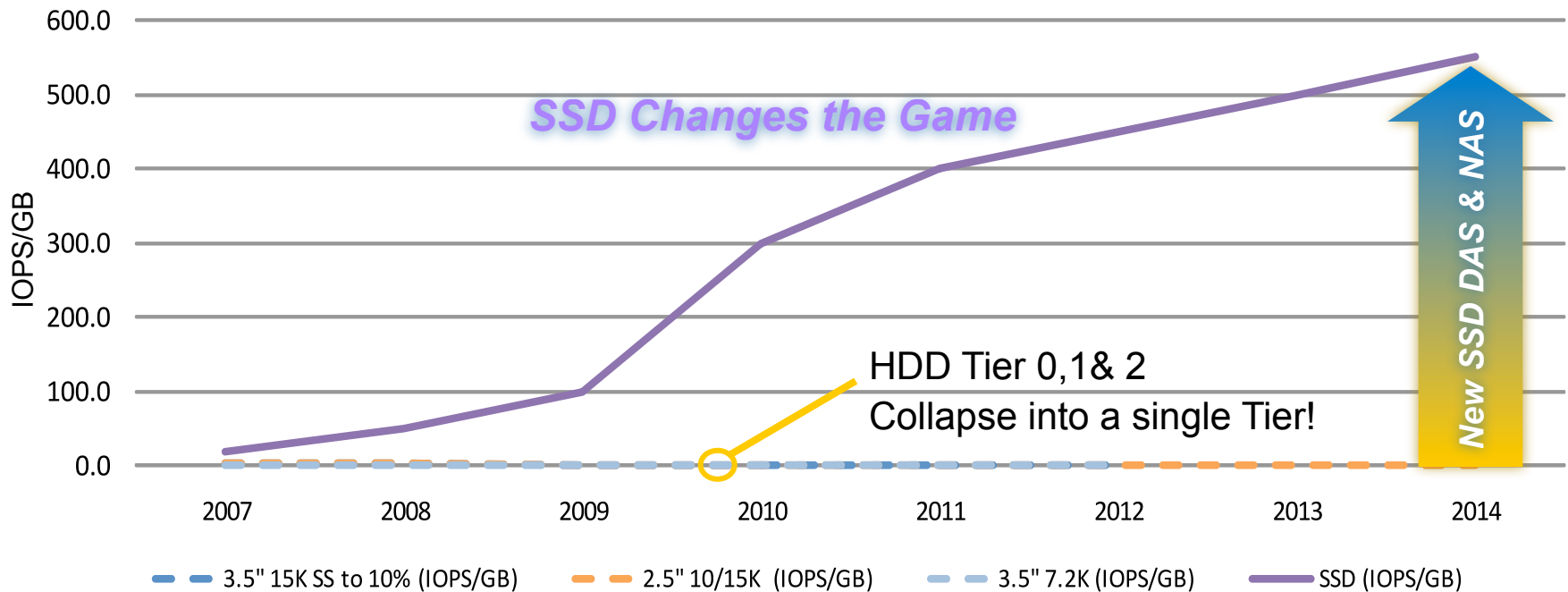
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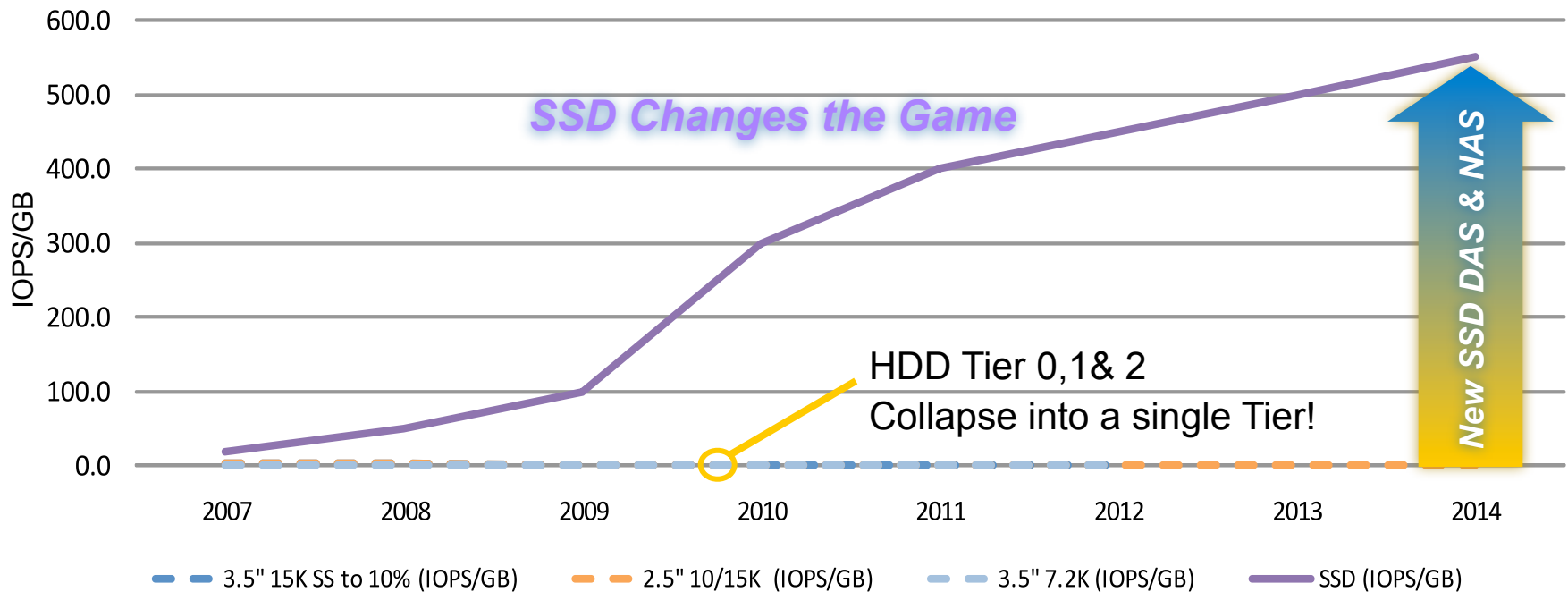
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## Enterprise HDD and SSD Access Density (IOPS/GB)



# SSD Changes the Game!

## Enterprise HDD and SSD Access Density (IOPS/GB)



- Enterprise “High IOPS” Mission Critical market shifts to SSD
- Capacity will be served by a single HDD Tier

# Game Changing Technology



## 2011 Assumptions

- 2U storage rack
- 2.5" HDD max cap = 400GB / 24 HDDs, destroked to 20%
- 2.5" SSD max cap = 800GB / 36 SSDs

# Game Changing Technology



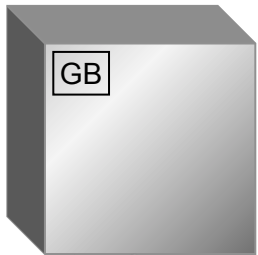
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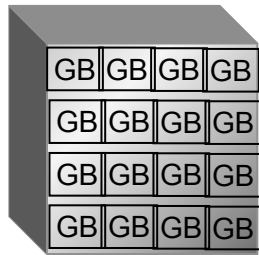
# Game Changing Technology

## Storage Density

1 GB/in<sup>3</sup>



16 GB/in<sup>3</sup>



**16x**



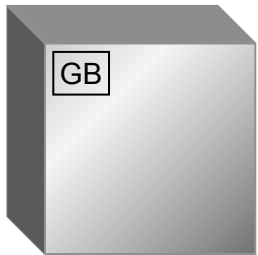
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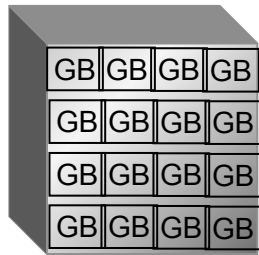
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## Performance Density

4.2 IOPS/in<sup>3</sup>



1,250 IOPS/in<sup>3</sup>



300x



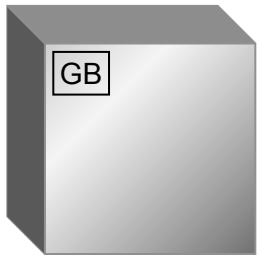
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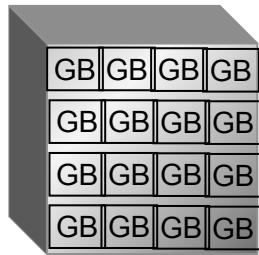
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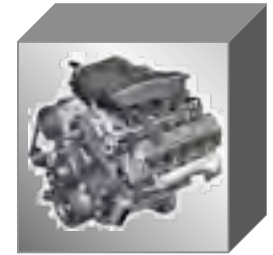


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300x



## Power Metrics

11.4  
GB/W



50x

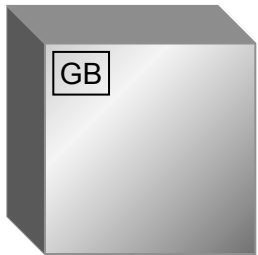


570  
GB/W

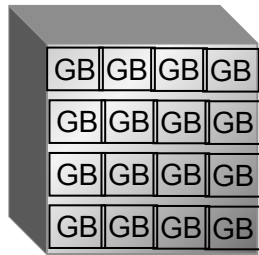
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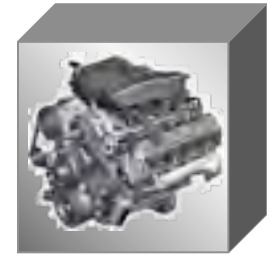


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**300x**



## Power Metrics

11.4  
GB/W

43  
IOPS/W



570  
GB/W

42,850  
IOPS/W



# Disruptive Innovations Enterprise SSDs

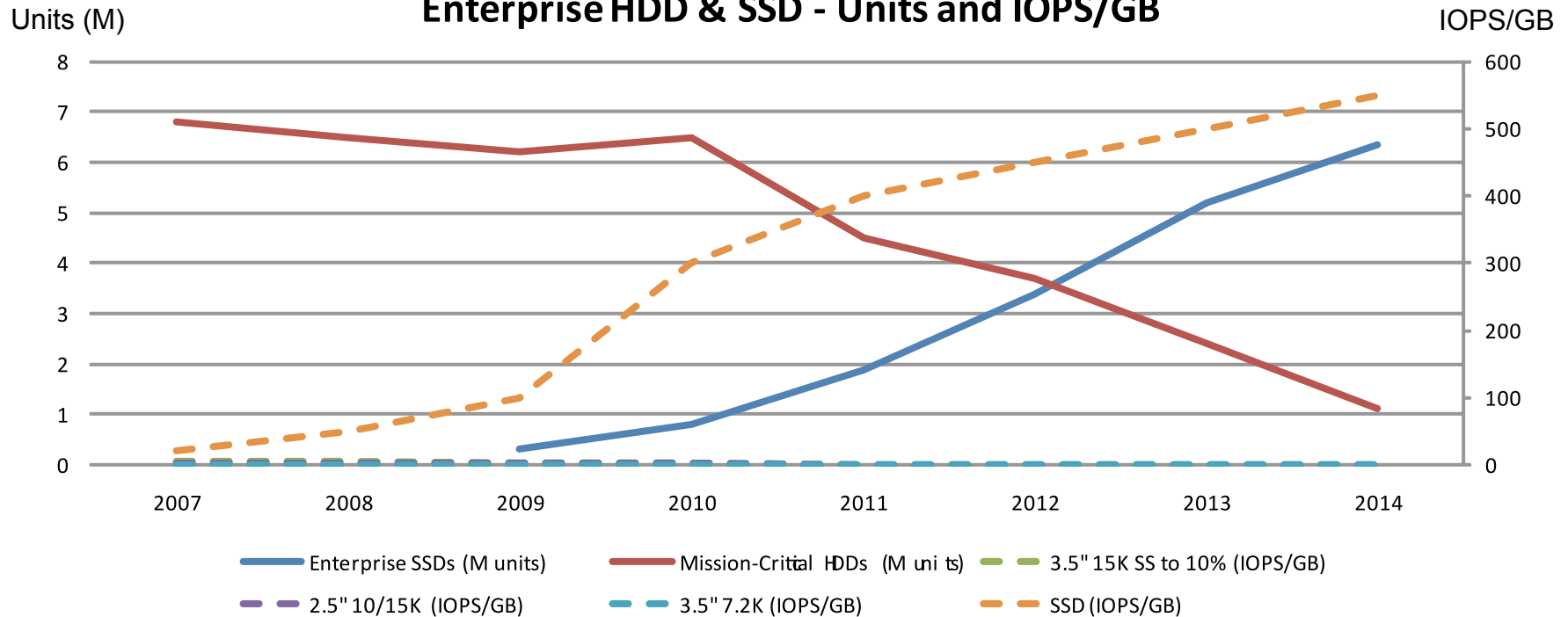
**HDD**



**SSD**



**Enterprise HDD & SSD - Units and IOPS/GB**



# Disruptive Innovations

## Enterprise SSDs

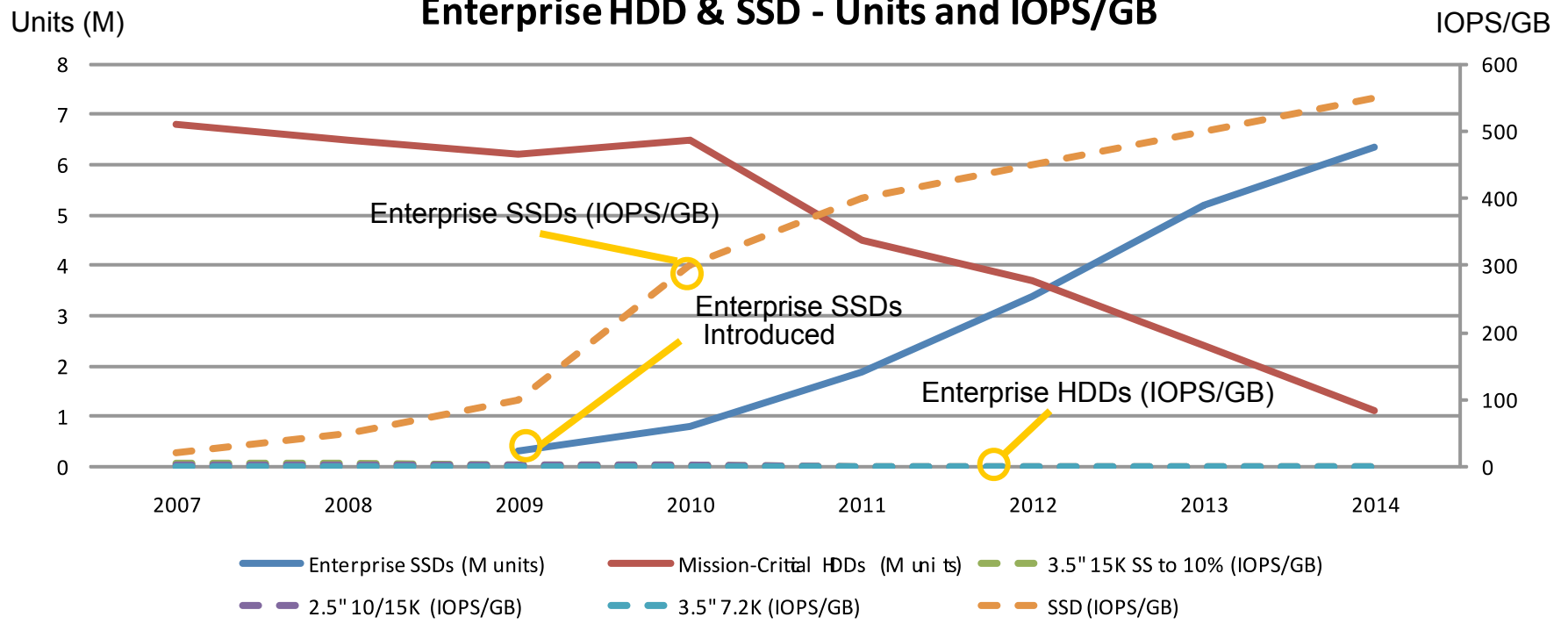
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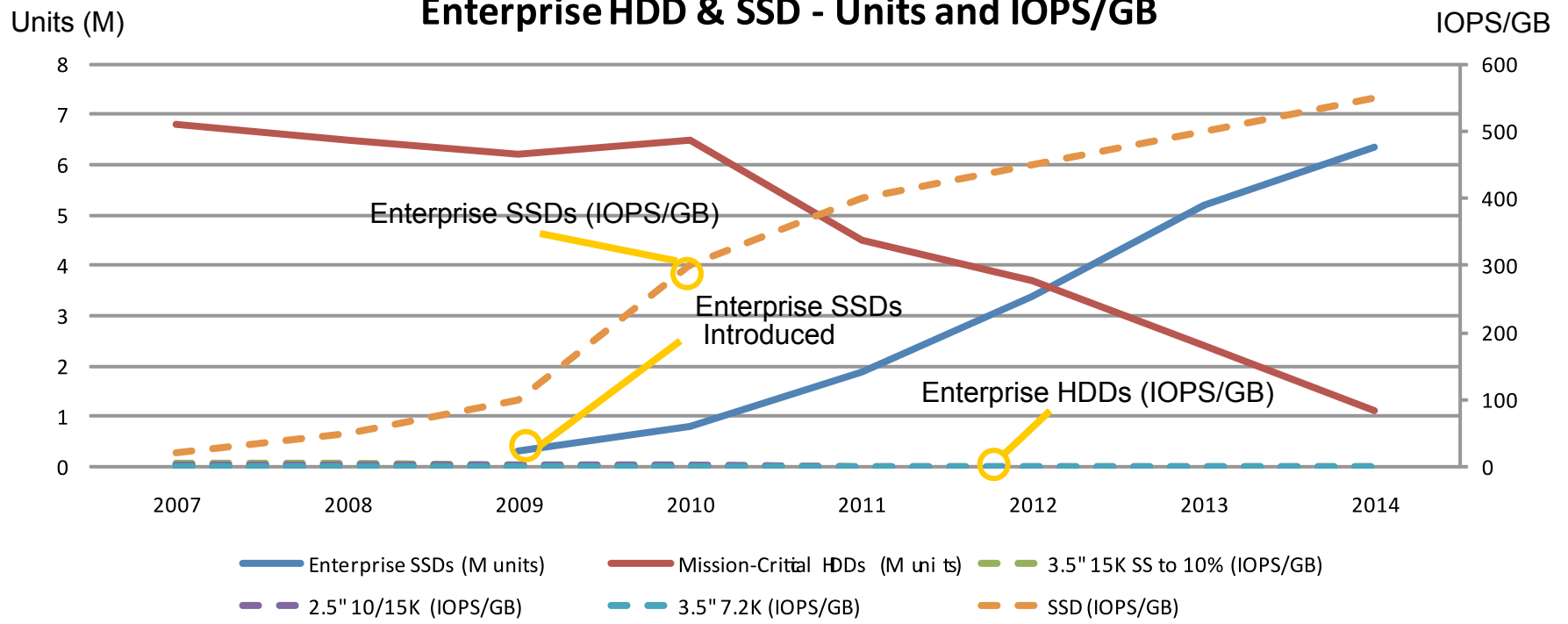


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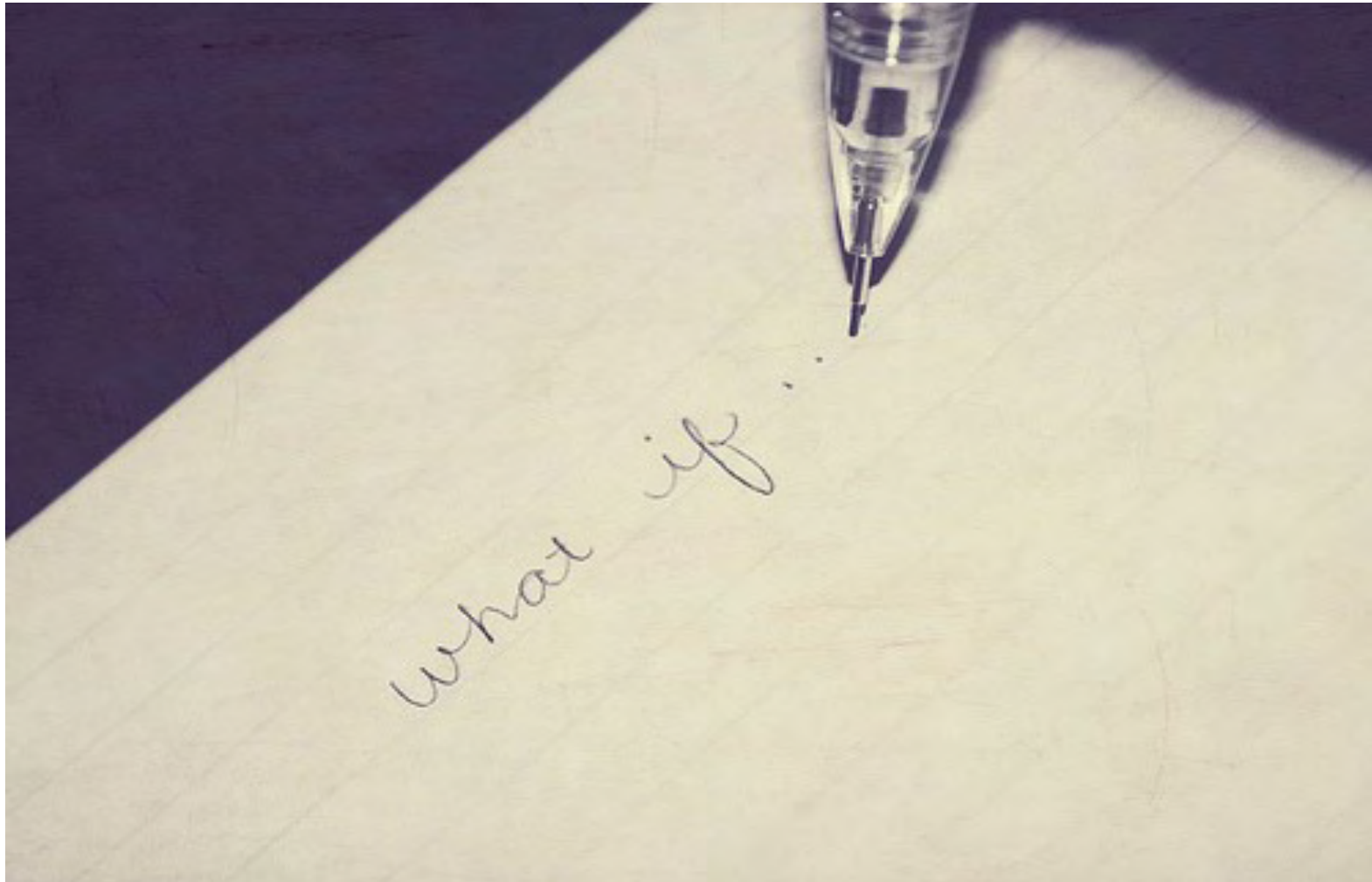
Enterprise SSDs >> HDDs  
TCO and Infrastructure Fuel Volume Explosion!

**Enterprise HDD & SSD - Units and IOPS/GB**

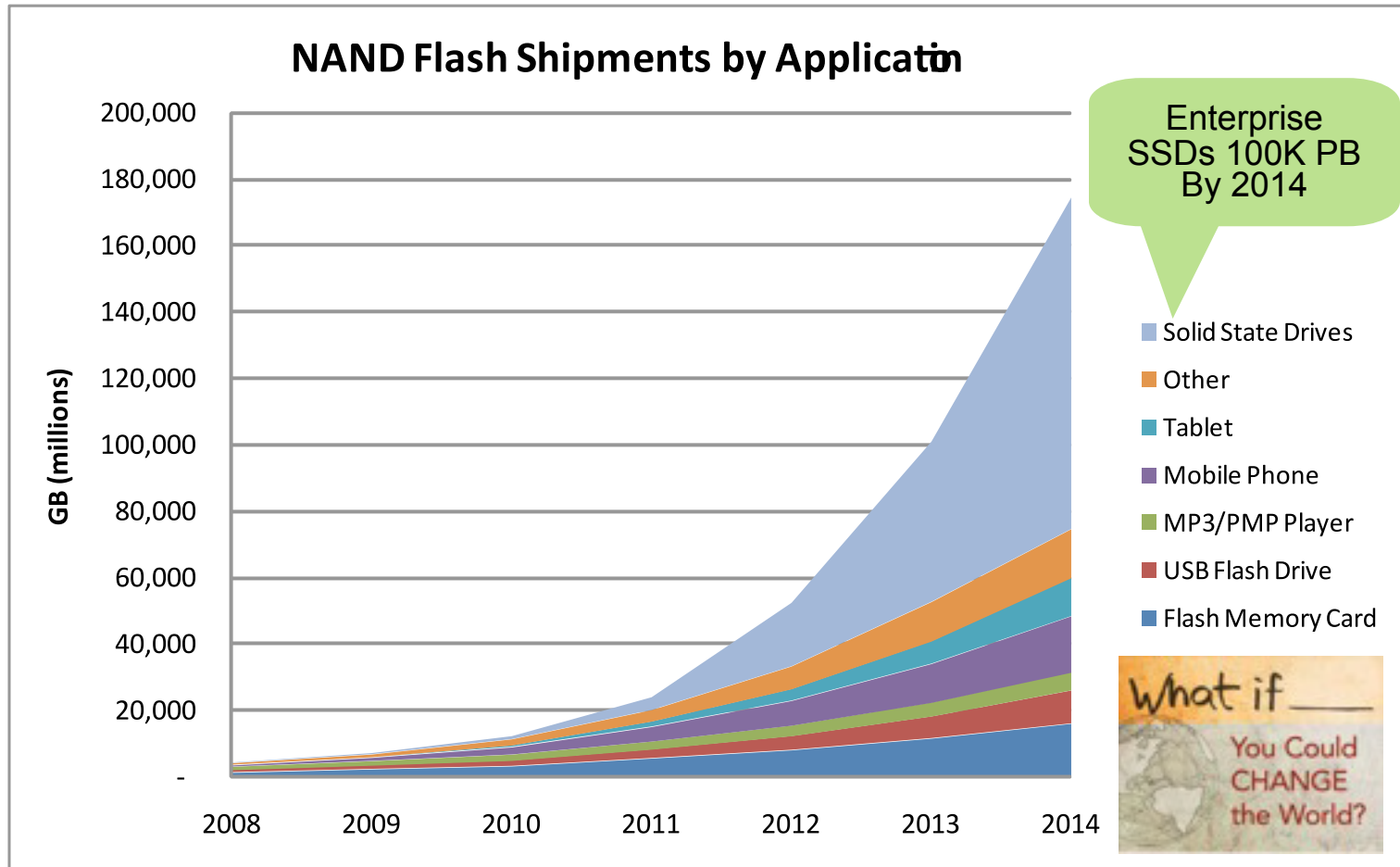




# What if... The Enterprise Stopped Spinning?

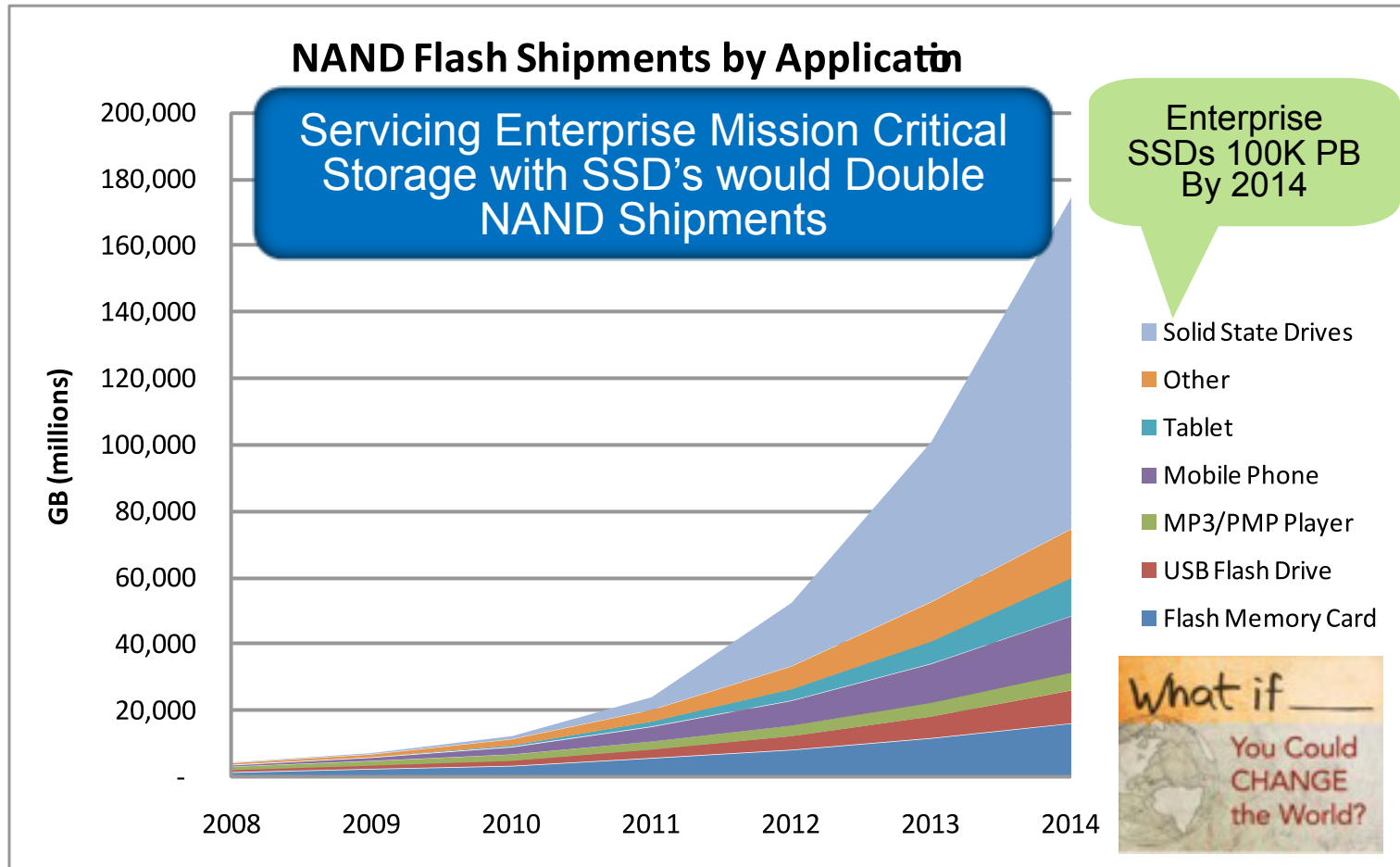


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Source: Forward Insights, SMART

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# How Can We Enable Such Growth?

Solid State Storage technology  
is already a game changer in  
*Performance, Power and Storage Density*



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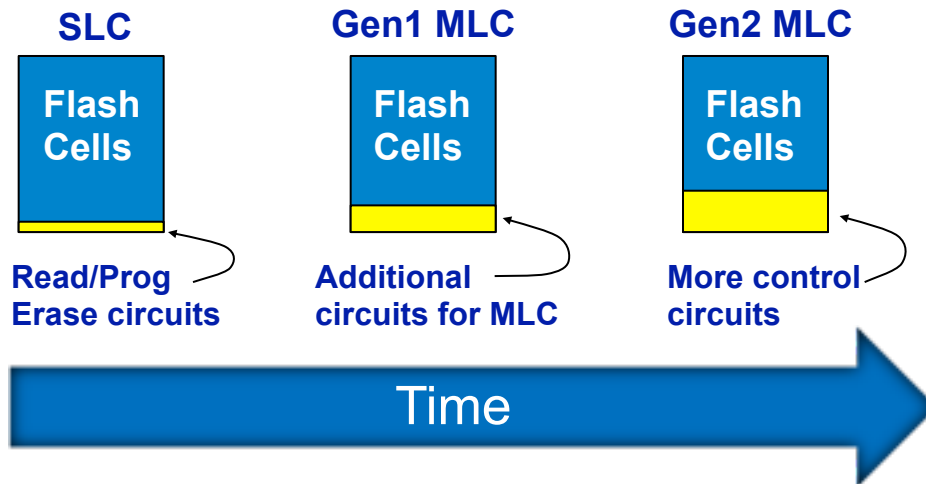
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Working together  
to create the best value for our customers  
will benefit the entire industry

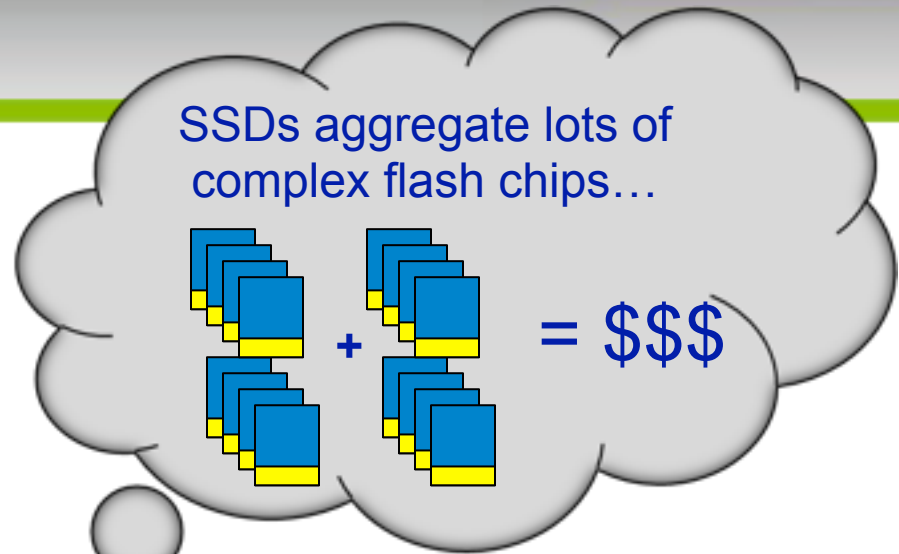
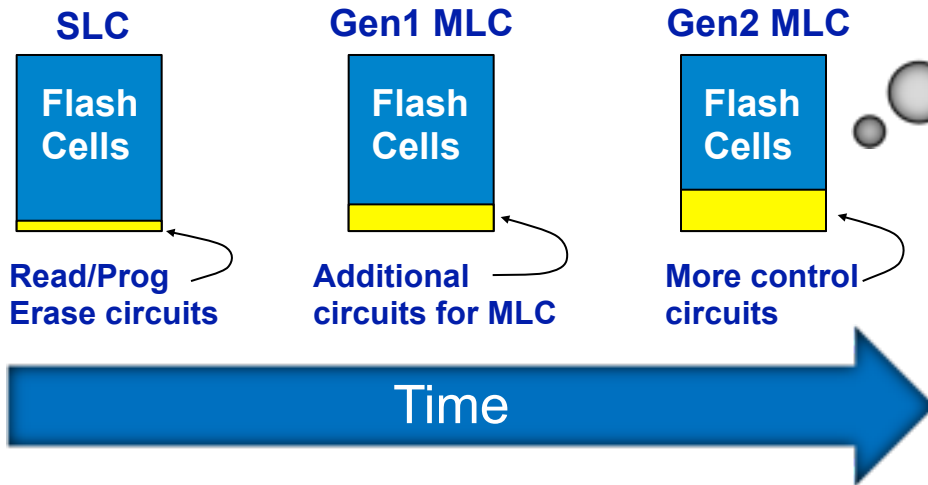


# Flash Evolution

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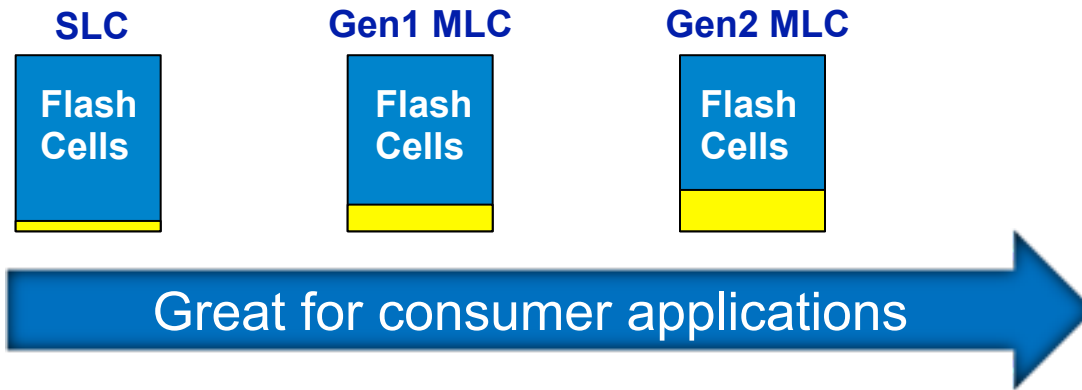
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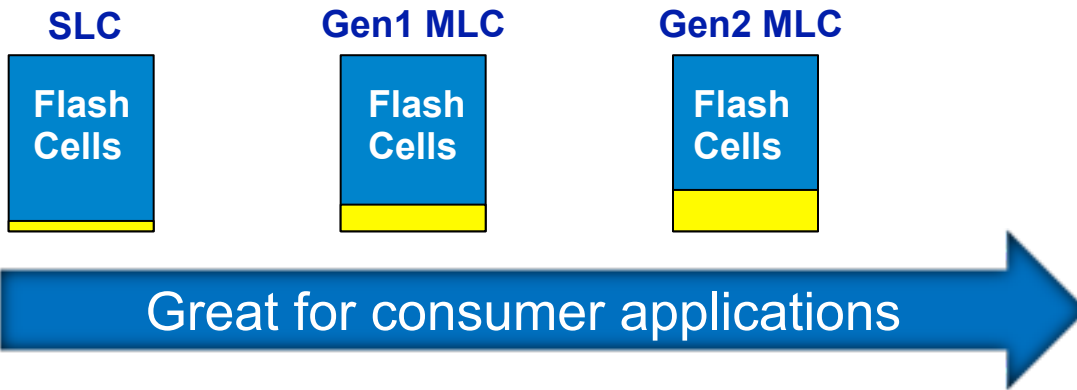
# Storage Class Flash (SCF)



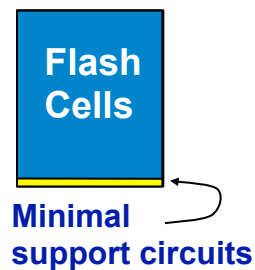
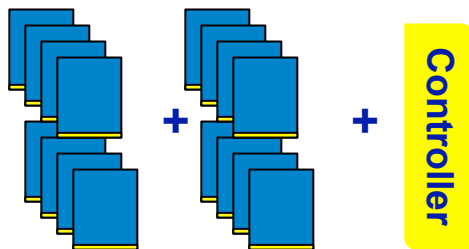
# Storage Class Flash (SCF)



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**SSD Solution:**  
Simplify the flash and  
Use intelligent  
controllers



# NAND Flash Aggregation in SSDs

## Host Interface



16 Flash / SSD!

## Objectives:

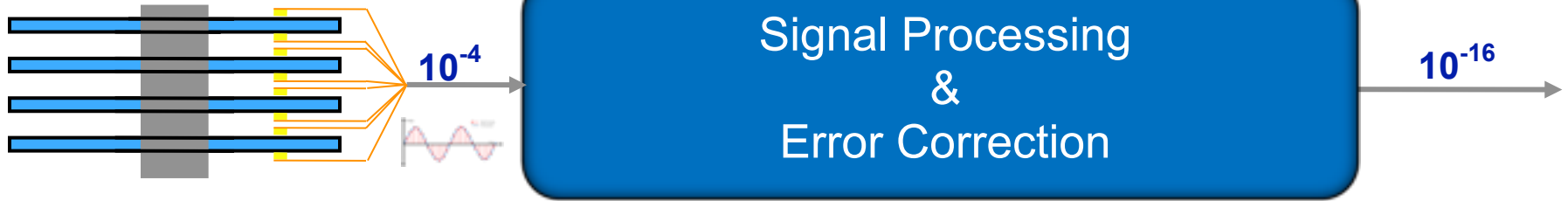
1. Minimize the cost of each flash chip
2. Allow variability across the population of flash
3. Concentrate complex circuitry in the controller
4. Manage variations in flash performance from the controller
5. Optimize the flash/controller interface



# Aggregated Media Strategy

Powerful signal integrity boost

HDD Media



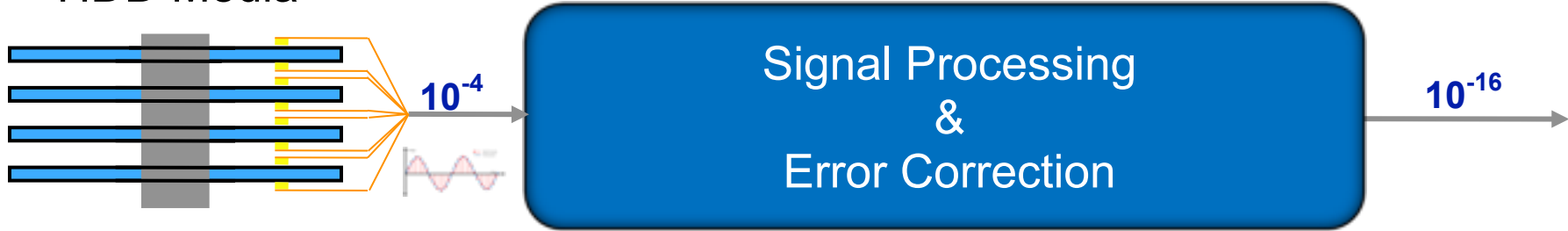
Long history of managing  
high error rates and imperfect media

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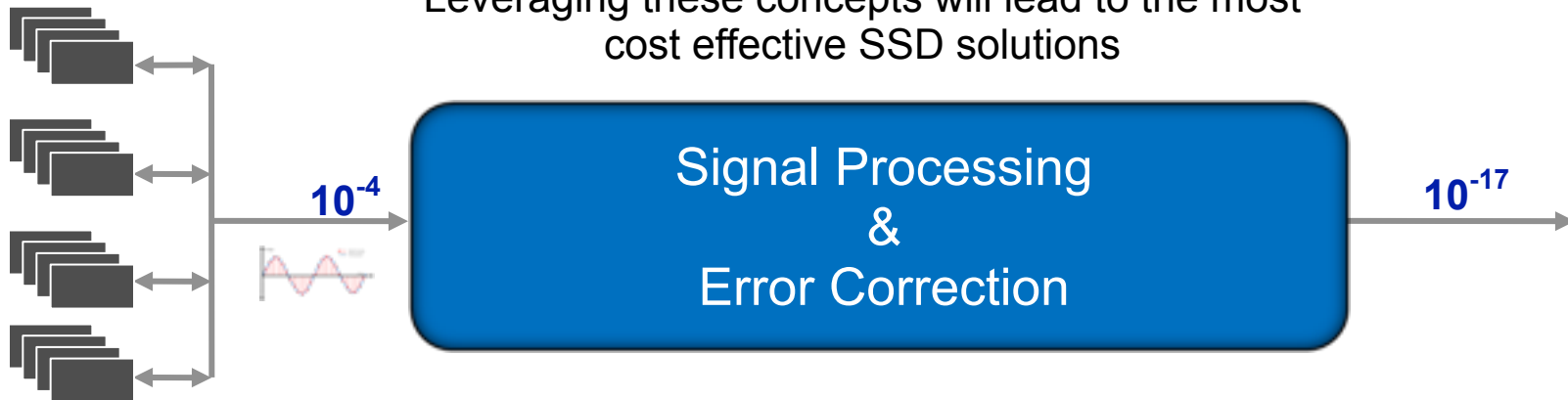
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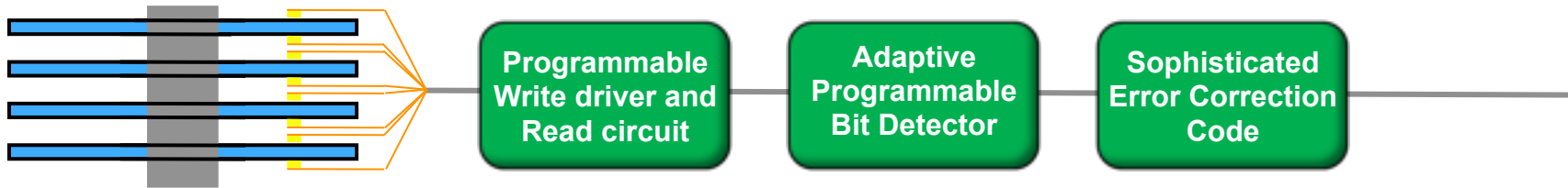


Leveraging these concepts will lead to the most cost effective SSD solutions

# Aggregated Media Strategy

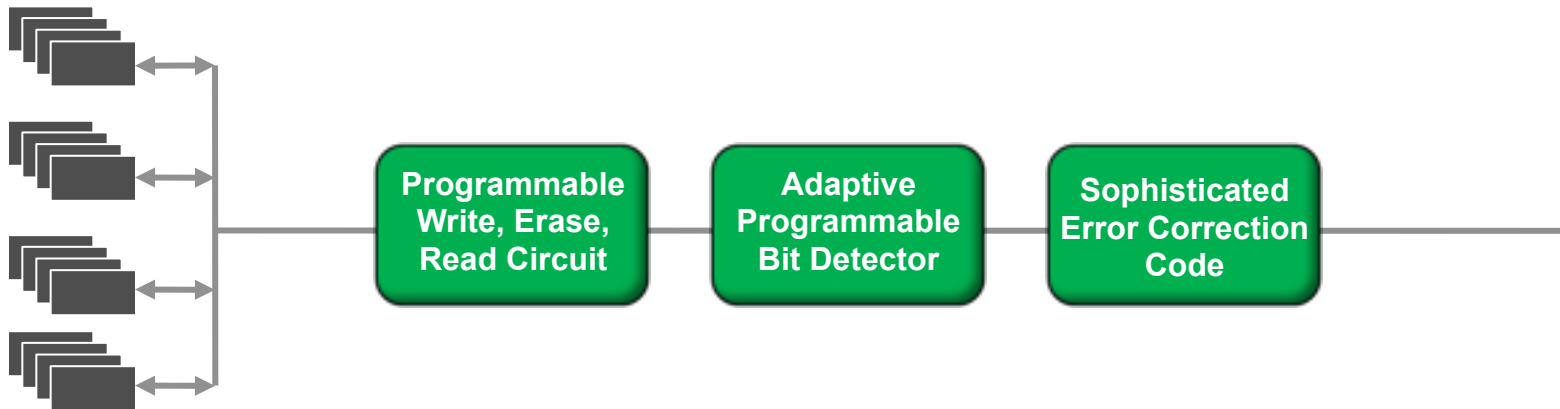
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## HDD Media



- Characterize the quality and capability of the media
- Allocate data based on quality of media

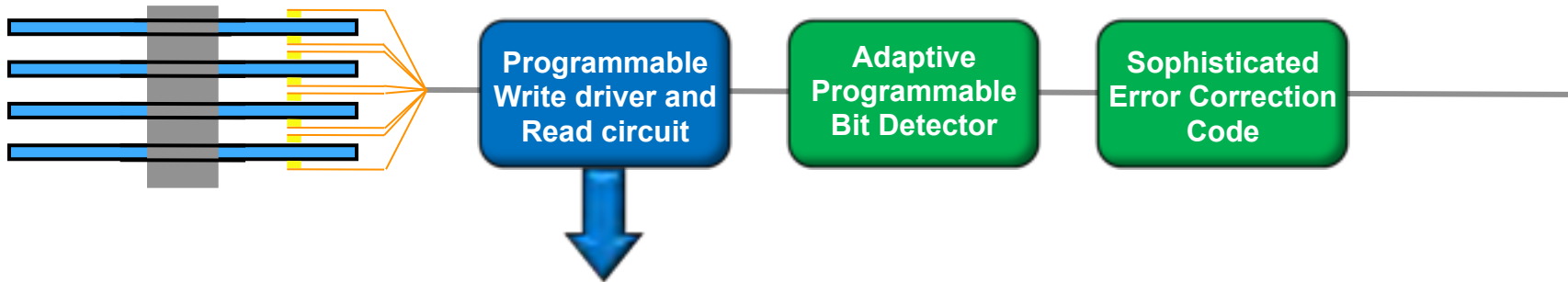
## Flash



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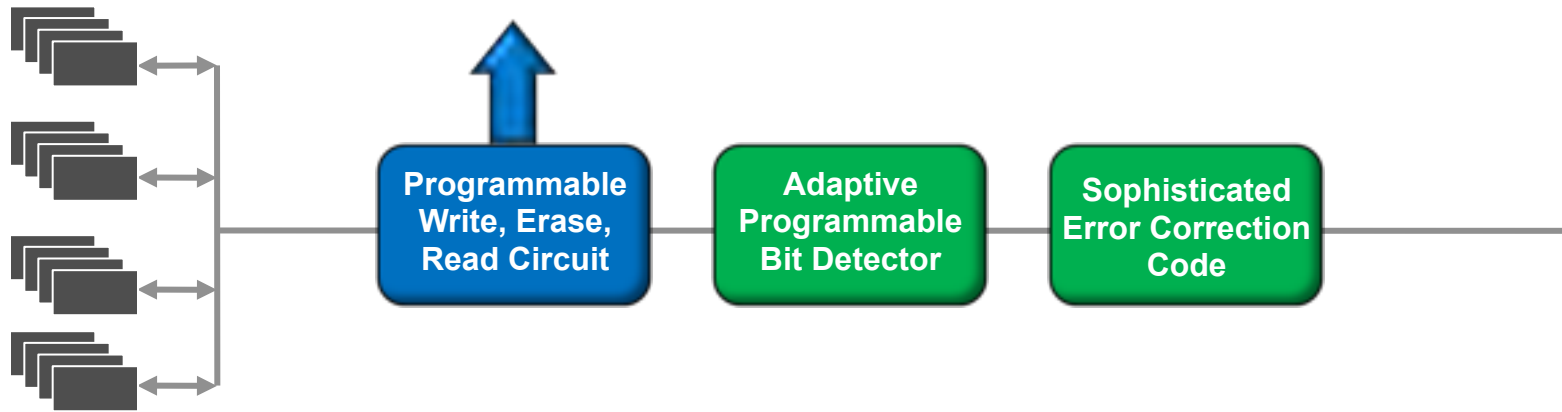
Powerful signal integrity boost

HDD Media



- Tune write, erase, and read parameters by media
- Adjust parameters versus temperature

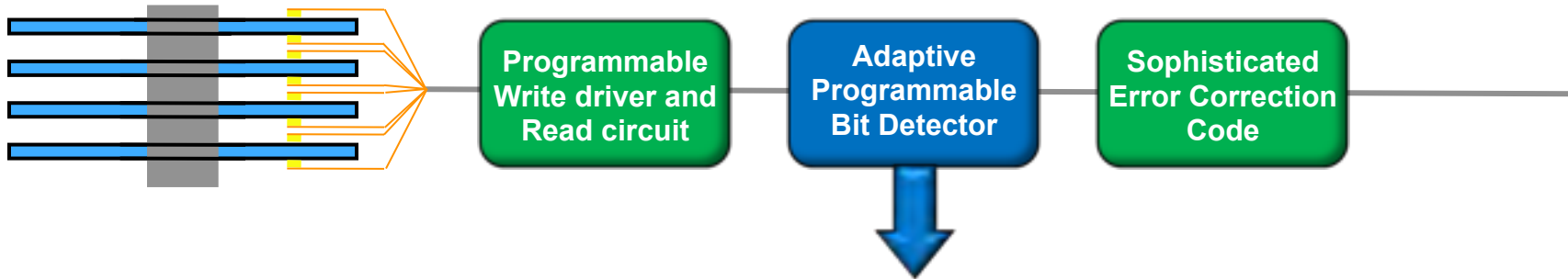
Flash



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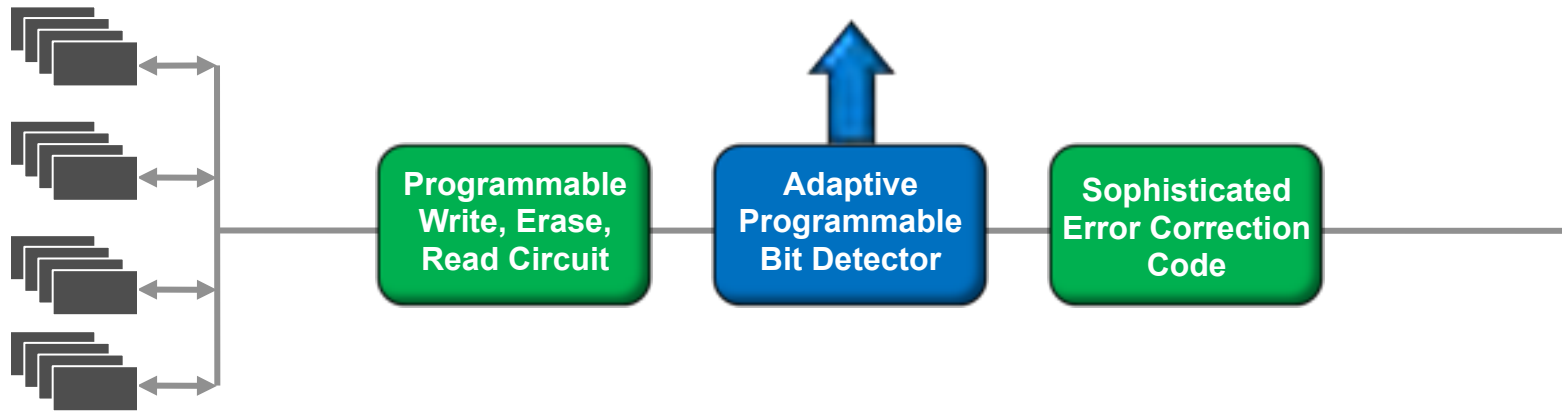
Powerful signal integrity boost

HDD Media



- Programmable detector tuned by operating conditions

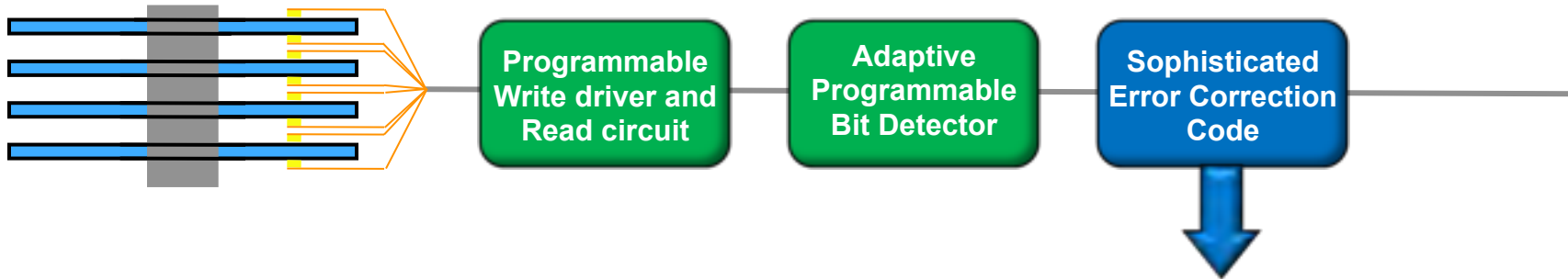
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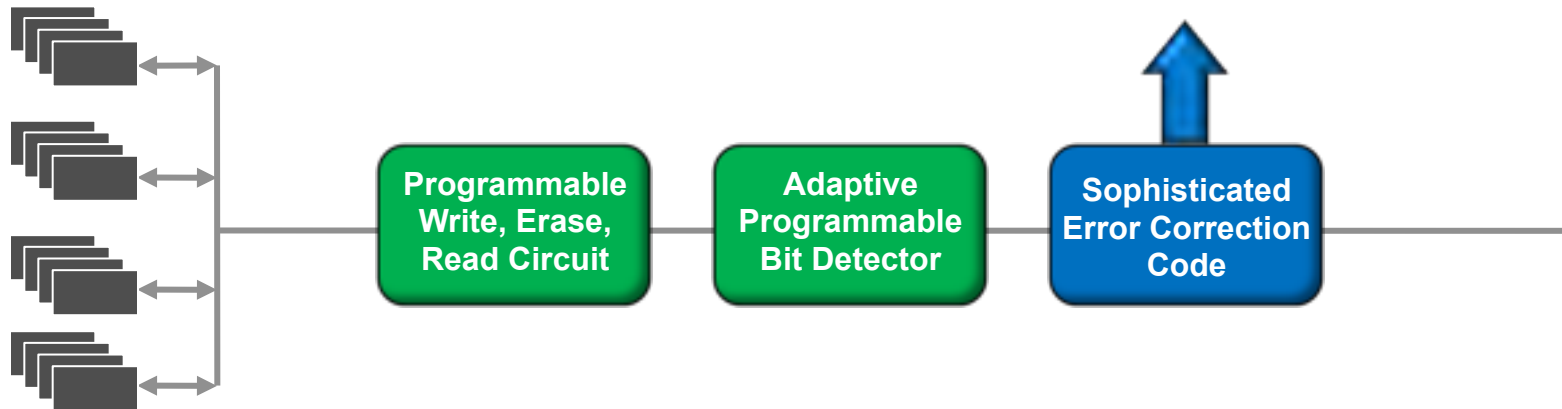
Powerful signal integrity boost

## HDD Media



- Strong error correction code and defect management schemes to ensure error free performance

## Flash





# Summary

- Solid State Storage *is Enterprise Storage*



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- The Opportunity to *Change The Game* in Enterprise Storage is *upon us*





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  - Minimum onboard processing
  - Wider distributions can be tolerated



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  - Minimum onboard processing
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Working together  
we can  
Stop the Enterprise from Spinning!

 Q&A

*Thank you*