

## Error Control Strategies for NVM: Extending Memory Lifetime Using Coding

### Lara Dolecek Electrical Engineering, UCLA



- Problem:
  - o Cell erasures and memory wearout.
- Proposed approach:

   Data self-repair to minimize number of erasures based on algebraic techniques.
- Summary and outlook:
  - Overcome physical degradation by novel mathematical solutions.



# Memory Lifetime and Write/Erase Operations

When only one cell needs to be erased, the whole block needs to be reset.



- For SLC ~ 10<sup>6</sup> writes,
- For MLC ~  $10^4 10^5$  writes (serious)

Flash Memory Sum Figure TLC ~  $10^3 - 10^4$  writes (more serious). Santa Clara, CA



# Memory Lifetime and Write/Erase Operations

### Programming (write) error is very costly.



#### Wastes erase cycles.



# Memory Lifetime and Write/Erase Operations

 Write is incremental step pulse programming a.k.a. "guess-and-verify".



#### Being cautious affects latency.



- Idea 1: Allow for sloppy writes.
  - o Improves latency.
  - Not wasting erase/write budget.
  - o Reliability?
- Idea 2: Figure out what was intended to be written based on other cells.
  - o Overshot values stay intact (for the time being).
  - o Redundancy ?



Allow writing overshoot, a.k.a. sloppy writes.



#### Key: unidirectional error correction scheme.



Varshamov-Tenengolts codes [1]:

$$\sum_{i=1}^{n} ix_i \equiv a \mod (n+1)$$

- o *n* is block size,
- $\circ x_i$  is value in cell *i*,
- o a is arbitrary integer.
- VT code corrects one unidirectional error.



# A Generalized Scheme Based on Number Theory

Proposed scheme:

$$\sum_{i=1}^{n} i x_{i} \equiv a_{1} \mod p$$
$$\sum_{i=1}^{n} i^{2} x_{i} \equiv a_{2} \mod p$$
$$\dots$$

$$\sum_{i=1}^{n} i^{2k} x_i \equiv a_{2k} \mod p$$

Parameters:

- *k* is target error correction
- o *n* is block size
- $\circ x_i$  is value in cell *i*,
- o  $a_1 \dots a_{2k}$  are arbitrary integers.

 $\circ$  *p* is some prime, *p* > *n* 

### Guaranteed to correct k unidirectional errors.



## A Generalized Scheme Based on Number Theory

- Encoding:
- 1. Compute congruency contribution from data.
- 2. Add values in anchors for overall congruency.
  - With careful indexing, redundancy is minimal.
  - Systematic construction.
- Example: target: ∑ i x<sub>i</sub> = 0 mod p

index 12345678910 values 1111011001





# A Generalized Scheme Based on Number Theory

- Decoding
  - 1. Test if congruency constraints are violated.
  - 2. Solve equations to figure out the correct values.
    - Computations can be efficiently implemented.
- Example: target: Σ i x<sub>i</sub> = 0 mod 11

### index 12345678910 values 1111011011



# A Generalized Scheme Based on Number Theory

- Decoding
  - 1. Test if congruency constraints are violated.
  - 2. Solve equations to figure out the correct values.
    - Computations can be efficiently implemented.
- Example:
   computed: ∑ i x<sub>i</sub> = 9 mod 11

### index 12345678910 values **111101101**1



- Data self-repair can improve write latency and extend memory lifetime.
- Efficient methods are developed based on number-theoretic ideas.
  - Very low redundancy
  - Implementable algorithms
    For SLC/MLC/TLC
- Rich opportunity to develop new data correction algorithms and methodologies tailored for Flash.



- Thank you for your attention!
- For more information

dolecek@ee.ucla.edu http://www.ee.ucla.edu/~dolecek