



# Advantages of Tester-Per-DUT for Parallel SSD Testing

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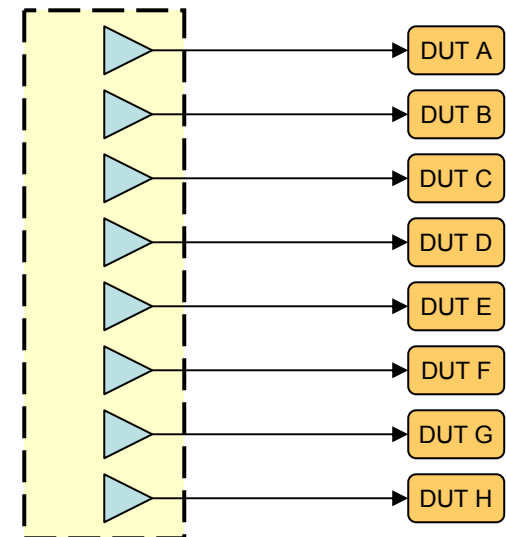
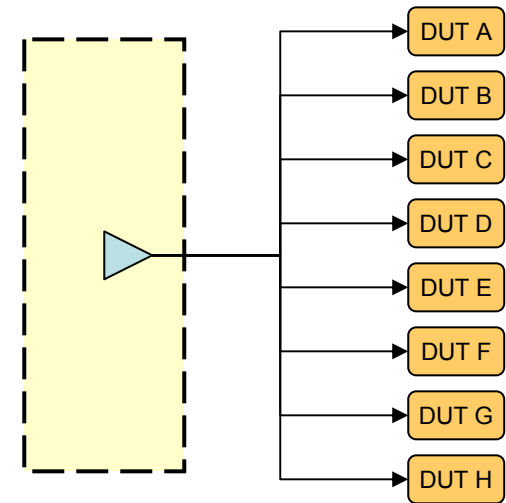


# SSD Volume Production Tester Considerations

- As SSD Volume Production Increases, combined with decrease in SSD price per GB:
  - Pressure to reduce COT (Cost Of Test)
  - Factors contributing to reduce COT and lower COO (Cost of Ownership):
    - Higher Parallelism of Test System
    - Higher Flexibility and Scalability of Test System
    - Higher Longevity of Test System
    - Higher Test Coverage Capability of Test System
    - Shorter Production Test Time

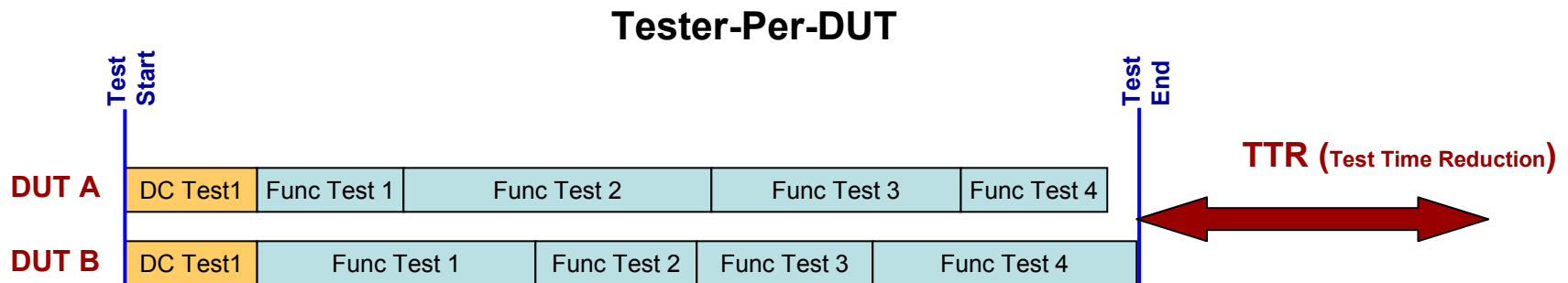
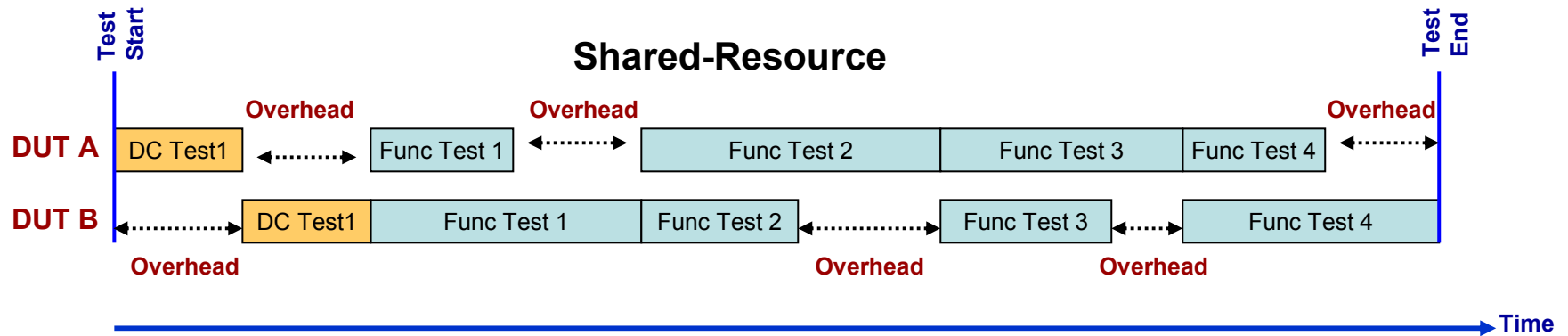
# Different Production Tester Architectures

- Shared-Resource Architecture:
  - Multiple Devices sharing same tester resources (signals and powers) to test multiple devices (DUT) in parallel
- Tester-Per-DUT Architecture:
  - Dedicated tester resources for each DUT when testing multiple devices (DUT) in parallel



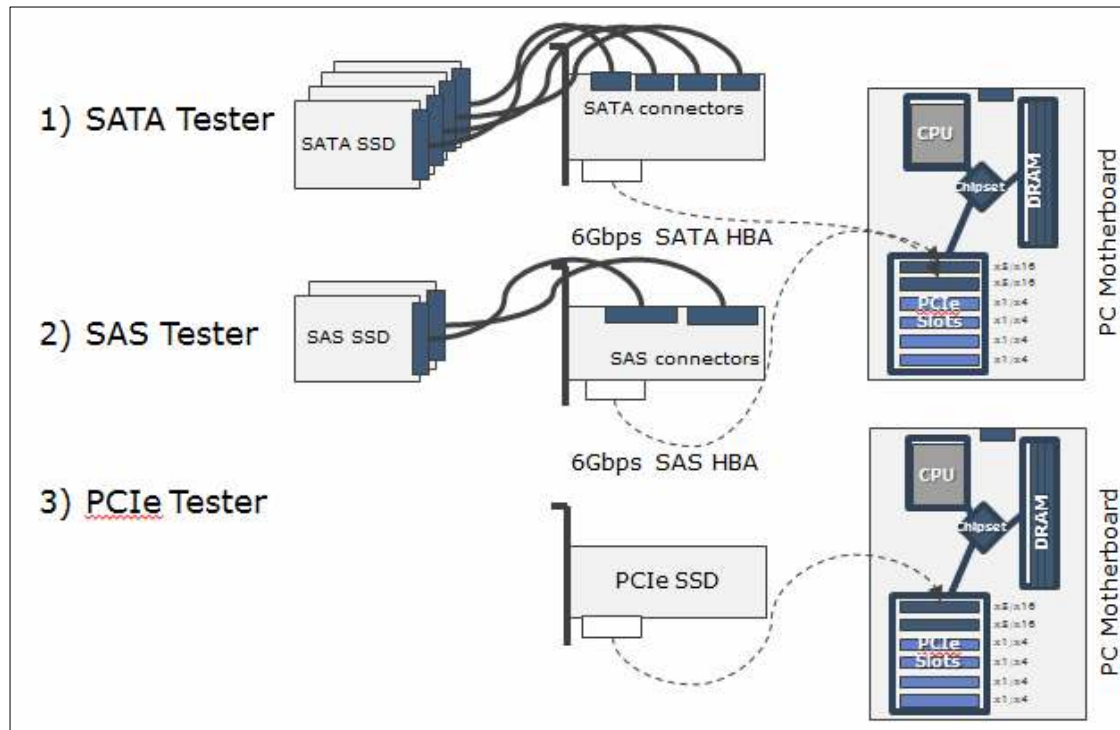


# Shared-Resource vs Tester-Per-DUT Test Time comparison for Traditional ATE Flash Tester



➤ Would we observe a similar test time advantage if we can use a Tester-Per-DUT Test System for SSD Volume Production?

# Traditional PC Based SSD Tester Concept



Potential bottlenecks due to:

- Sharing of HBA
- Sharing of System's CPU



# Performance drops due to HBA Sharing => Increase Test Time Overhead

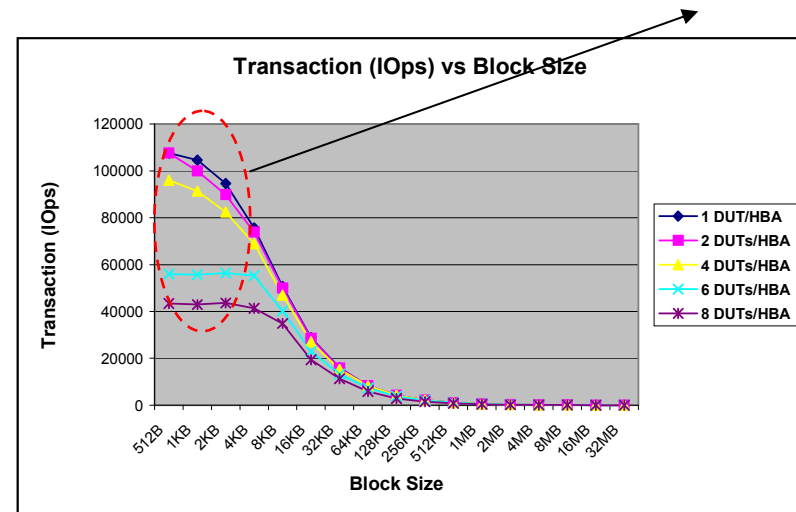
Iops Performance drops:  
-Start at 4 DUTs Sharing  
-Up to 60% drops

## Performance:

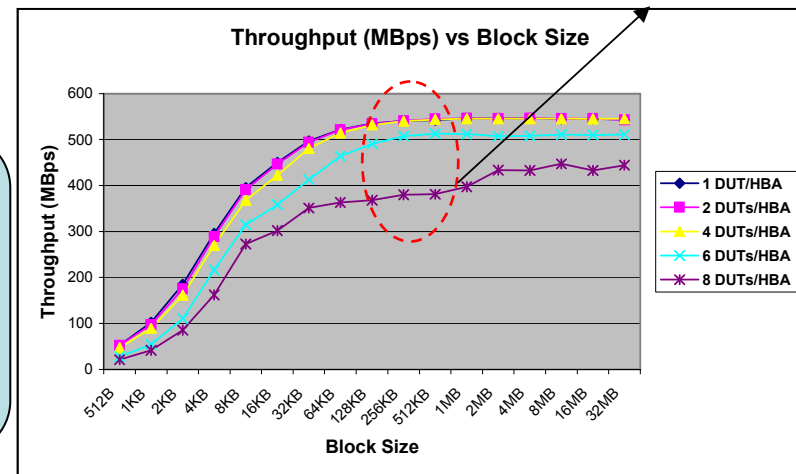
- Iops Performance degradation observed at 4 DUTs sharing and up to 60% drops at 8 DUTs Sharing
  - Bottleneck due to limitation of HBA
- Up to 30% Throughput (MBps) drops observed at 8 DUTs Sharing.
  - Bottleneck due to PCIe 2.0 interface

**Setup:** 3.7GHz i7 quad core  
Single 6Gb/s SATA/SAS HBA with PCIe 2.0 host interface  
Windows 7 with Iometer

**Note:** Assuming no other CPU loading related to testing:  
Compare, Data Processing, Communication with Test Controller, Data logging...etc.



Throughput Performance drops:  
-Up to 30% drops



## Shared Resources Production Test Impact:

- Performance does not scale: the higher the parallelism, the lower the IOPs and Throughput
- Lower IOPs and Throughput result in **longer test time** and **less stress** on device.

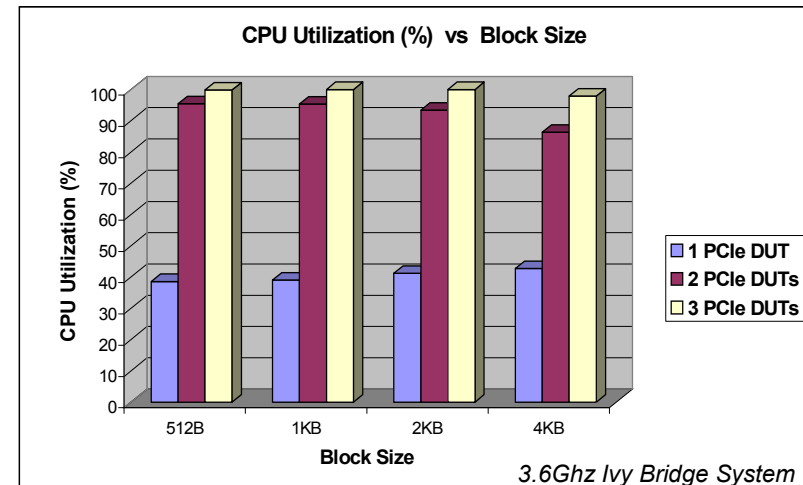
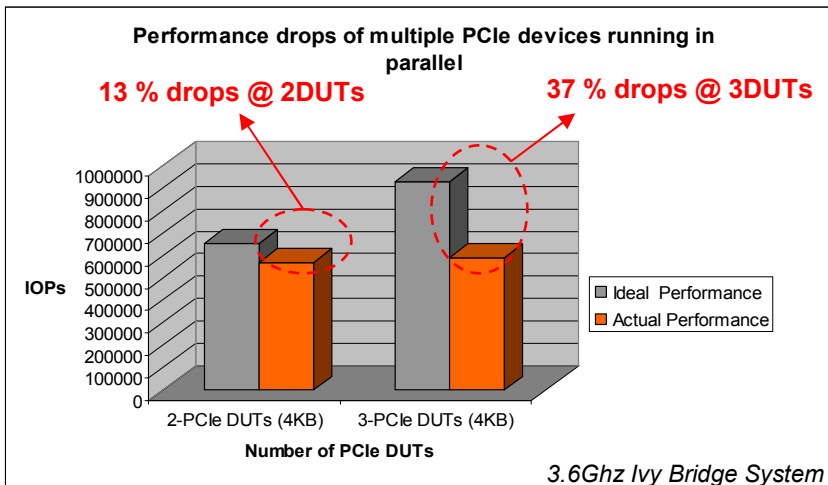
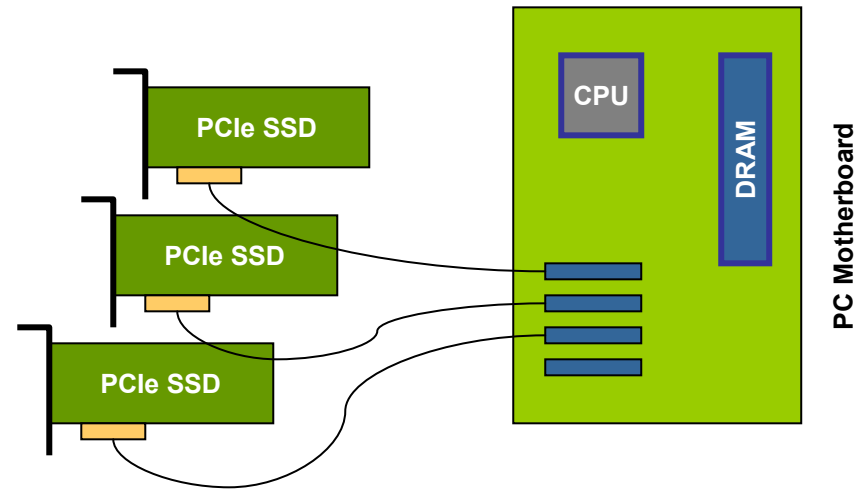
# Performance drops due to increase PCIe SSD loading on PC Motherboard

## Performance:

- IOps Performance degradation observed when adding additional PCIe SSD DUTs and up to 37% drops at 4KB Block Size for 3 PCIe SSD DUTs.
- CPU utilization increases with additional PCIe SSD DUTs and already max out at 3 PCIe SSD DUTs

### Shared Resources Production Test Impact:

- Similar to HBA sharing: **Performance does not scale**
- Maximizing PC resources could lead to stability issue.





## Longer Test Time due to Serialization required for Resource Sharing

- Any Tests, with shared DC power, where voltage or current measurement is required will need to be run serially (eg. *ICC Tests*)
- Any Tests where CPU Loading or Bandwidth Sharing will affect the accuracy of the test results will need to be run serially (eg. *Speed Tests*)

### Shared Resources Production Test Impact:

- Serialization will result in ***longer test time***
- Parallel testing on these tests will result in ***yield loss***
- Omitting these tests to reduce production test time results in ***sacrificing of test coverage***





## Longer Test Time due to Synchronization required for Resource Sharing

- Any Tests, with shared DC power, where change in voltage is required will need to be synchronized for all the shared DUTs:
  - Vcc Margining
  - Write Shutoff
  - Power cycling

### Shared Resources Production Test Impact:

- Synchronization of tests will result in *longer test time*

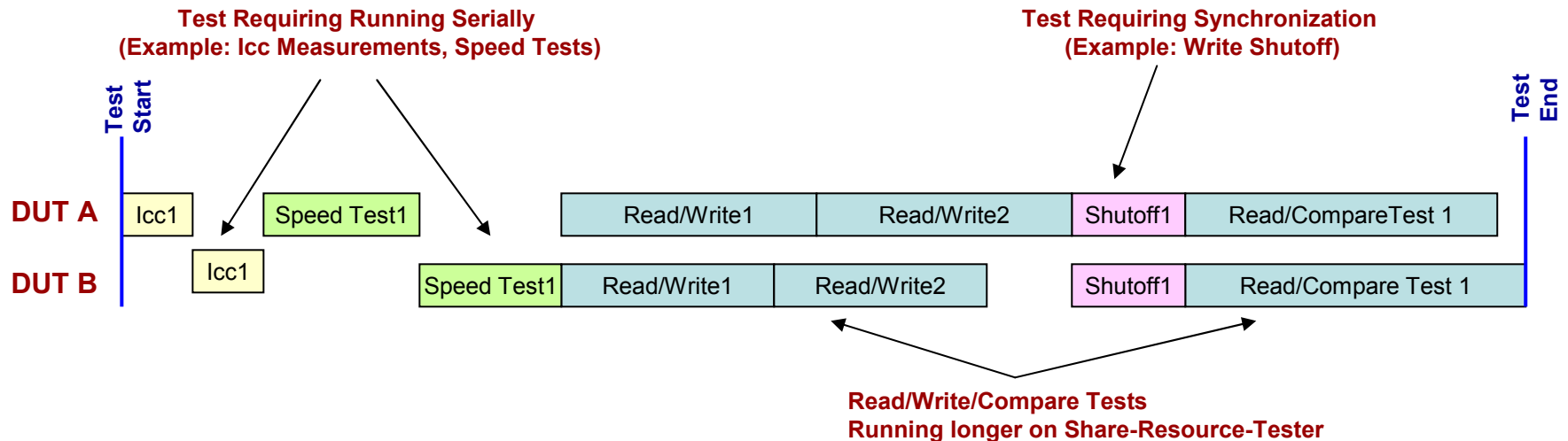


## What else could affect SSD Production Test Time when using a Shared-Resource Tester?

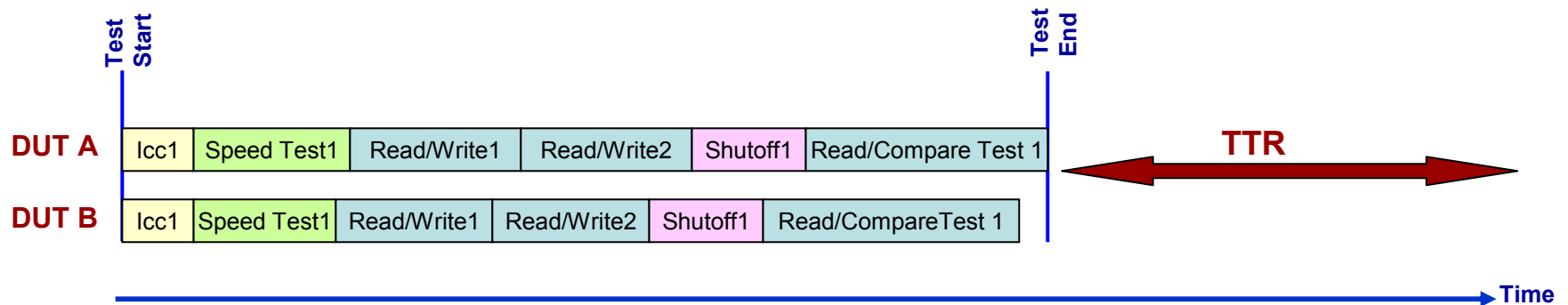
- Read and Compare (where CPU will heavily be used, especially if high number of DUTs are being tested in parallel)
- Level of on-the-fly data computation and fail analysis
- Level of data transfer of Test Data Results to server (Test Log, SMART data, Fail Information for post-production analysis)
- Efficiency of CPU
- Efficiency of OS & Tester Software
- Performance of the DUT itself

# How does Tester-Per-DUT Architecture help SSD production test time?

## Share-Resource-Tester



## Tester-Per-DUT





## Yield Loss and Cost of Retest due to Resource Sharing

- A Defective DUT could affect results of the other shared DUTs
  - DUT gets into a bad state and could not be recovered
  - If sharing power resource, a shorted Power Pin on a DUT will cause all shared DUTs to fail.
- Likewise, a Defective Shared Resource will cause all shared DUTs to fail

### **Shared Resources Production Test Impact:**

- Yield Loss
- Cost (time and money) of Retest



## Issues with Shared Resource PC Based Tester in SSD Volume Production

- Shared-Resource based PC tester results in:
  - Longer production test time
    - Test time overhead penalty depends on level of sharing and production test flow methodology
    - Lower sharing results in lower parallelism and higher COT
  - Lower test coverage
  - Yield Loss & Cost of Retest
  - Higher COT



# Ideal SSD Production Test System

- Ideal SSD Production Tester should give best COT, while being designed specifically for SSD Production:
  - High Parallel Testing capability
  - Tester-Per-DUT Architecture
    - Shorter Production Test Time (i.e. lower COT)
    - Higher test coverage
    - Higher yield
  - Architecture design to minimize dependency on CPU usage
  - Architecture design allowing flexibility to handle different product mix and future protocol standards
    - Lengthen the tester life
    - Reducing the cost of often system upgrade



Thank You!

**ADVANTEST.**