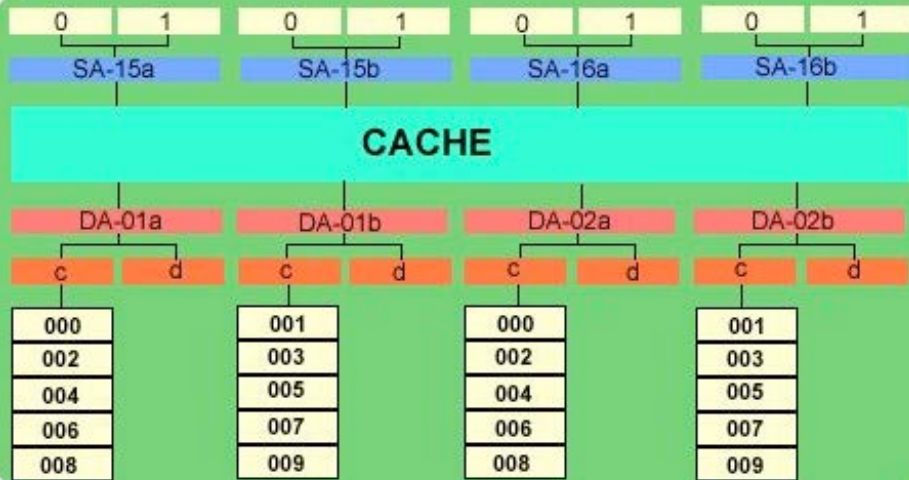




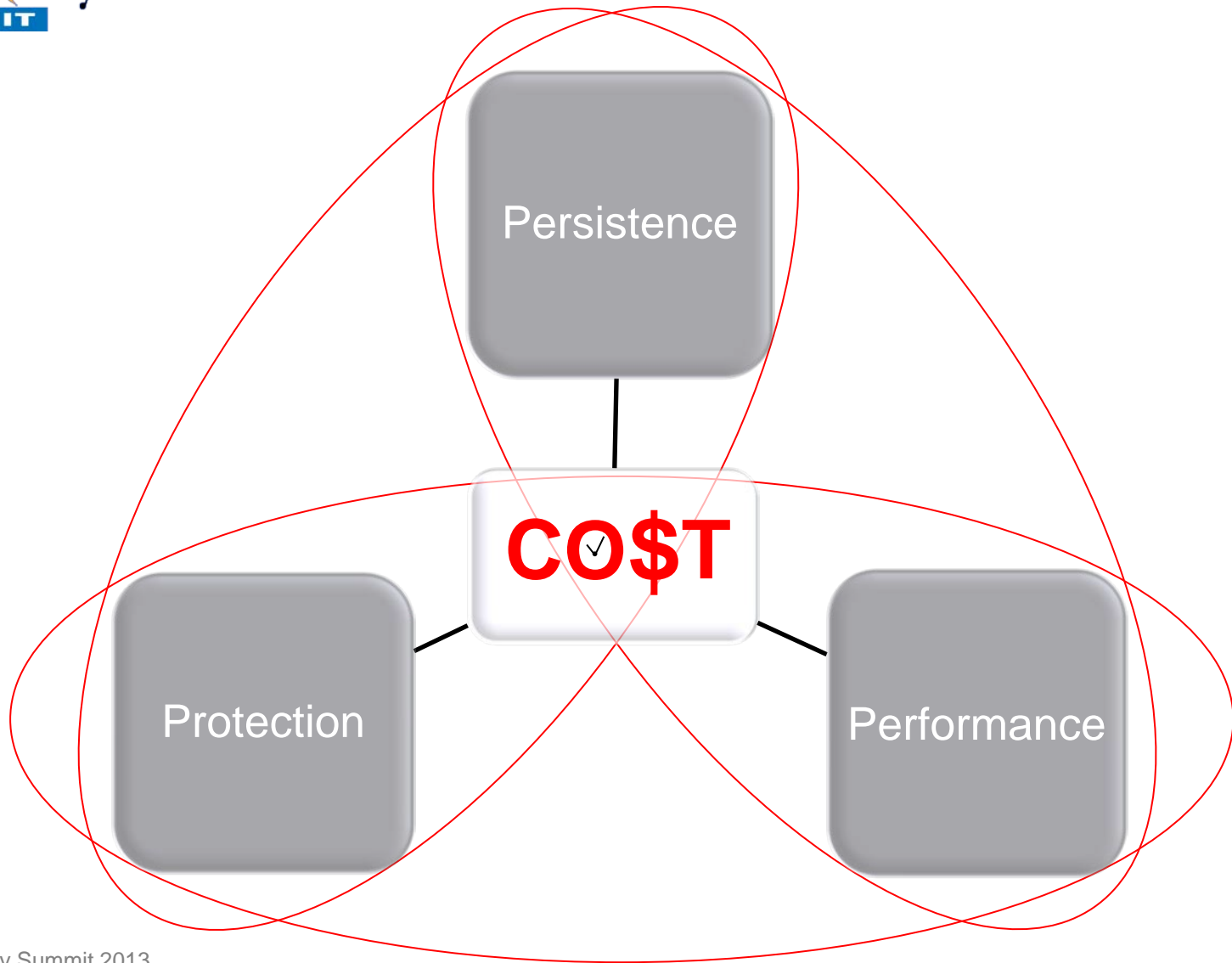
Getting Applications to Move at the Speed of Flash

Matt Goldensohn
Director, WHIPTAIL Labs

More than 20 Years Ago This Was a Game Changer. WHY?



Cost/GB | The Storage Trade-Off



Flash is Today's Game Changer

- Traditional Storage Metrics *No Longer Apply*
 - Chasing IO, Writes & Reads
 - Measurement Based vs. Duration Based Testing
 - Use real data whenever possible
- SSD Moves Performance Constraints Up the Compute Stack
 - Operating System Configuration
 - Application
 - Network
 - Cache Management
- Expanding Pools of Flash Storage
 - Implications at the Application Level
 - Programs Have Been Focused on Mitigating Writes
 - Capacity to support an application is shrinking
 - With an abundance of capacity, *application design will be able to grow*
 - Meet tighter recovery time and point objectives

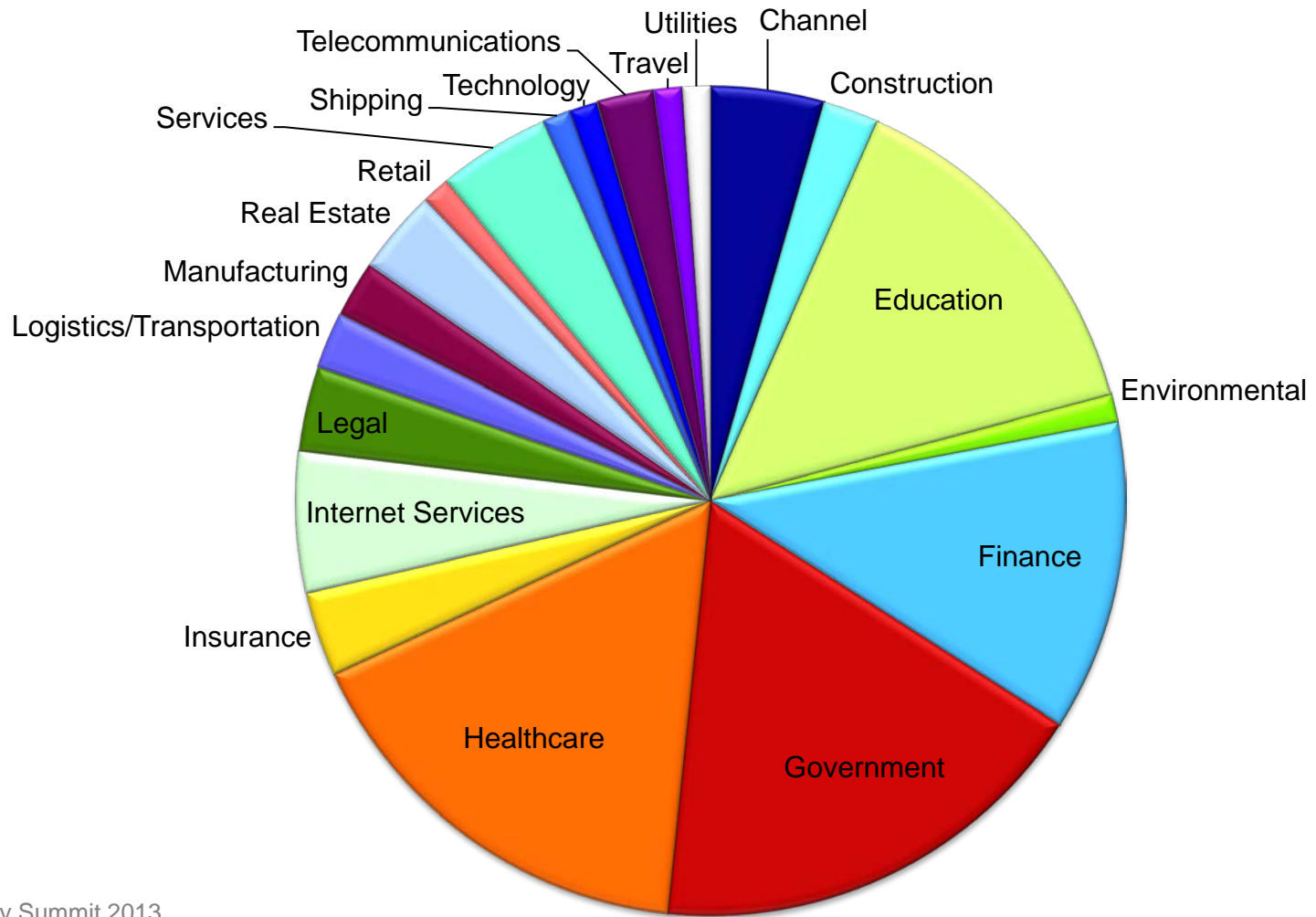


Flash Deployment will Affect Enterprise Application Behavior

- Enterprise Applications are Heavily WRITE Dependent
 - Lock, Group, & Join are All Writes
- A Flash Aware BTL is **Critical** to Sustain High WRITE Performance
 - Mitigate poor write behavior of SSDs
 - Garbage Collection
 - Minimize Write Amplification
 - Protection – RAID



Flash Accelerates Workloads Across All Industries

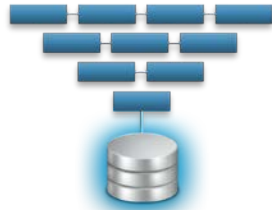


Enterprise Applications Deployed on Flash Platforms



High IOPS

Analytics & Intelligence



High IOPS, High Bandwidth

Batch Processing



High IOPS

Database Loads



High IOPS, Low Latency

Online Transaction Processing



High IOPS

Email



High Write IOPS

Virtual Desktops



High IOPS, High Bandwidth

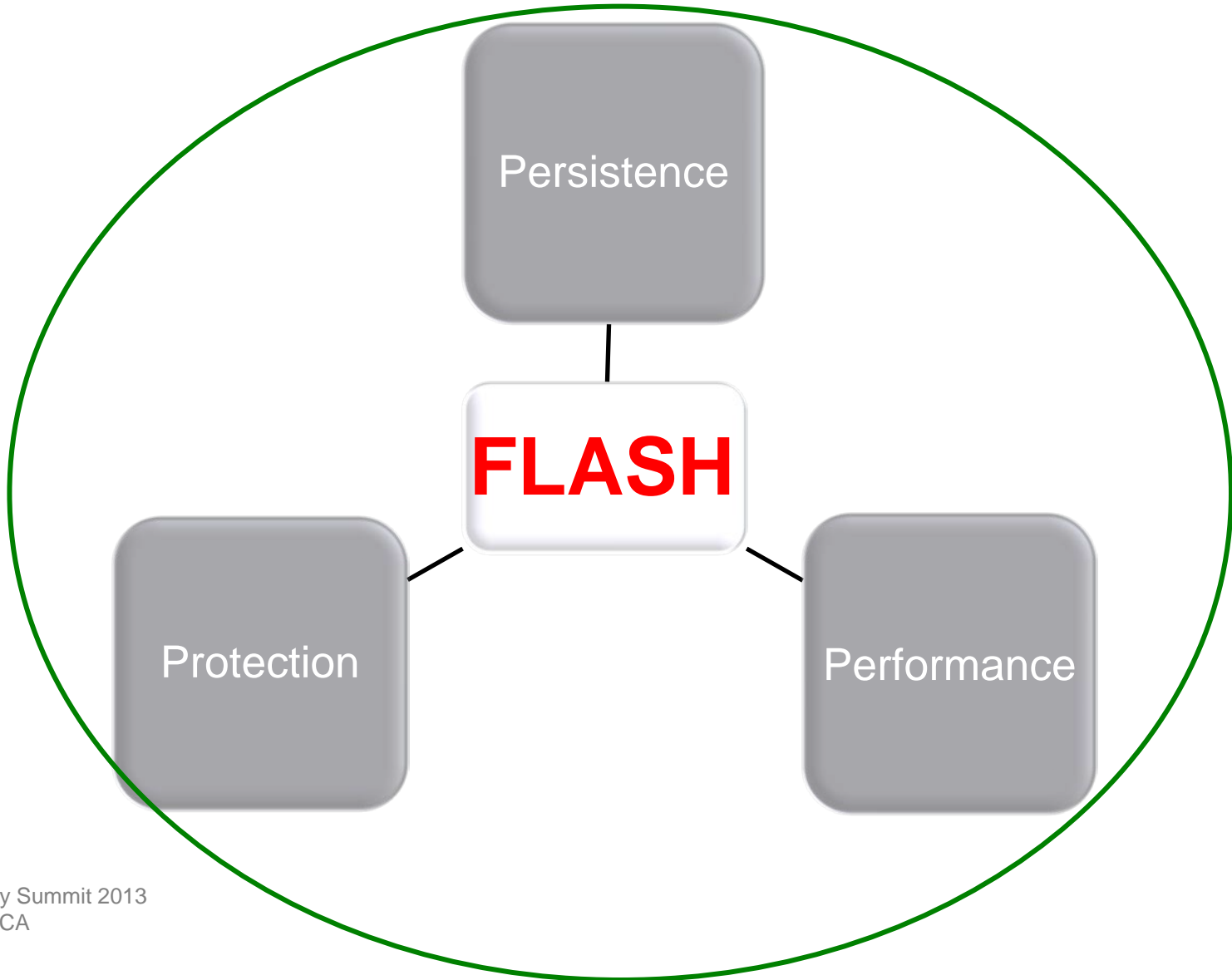
Video Transcoding



Low Latency

High Performance Computing

Cost/Transaction | You CAN Have It All



What does the Labs Do?

Rethink Deployments



Real-World Applications



Exploit Performance of
INVICTA Flash Array



What We Have Learned In The Lab











- Applications must be Optimized for Flash
 - Buffer Less
 - Read Faster
 - Write Faster
- Consolidation
 - Databases
 - Process
- Retune
 - Indexing Strategy
 - Placement
 - Block Size
 - OS IO Scheduler

Application Optimization

- Write Faster
- Read Faster
- Buffer Less

RESULTS

 **100GB / 1 Billion Rows**

READ	WRITE	AVG. TIME
		00:02:55
		00:04:30
		00:05:32
		00:03:35
		00:05:32

 WHIPTAIL LABS - LAB NOTES

HOW TO:
BULK LOAD 3 BILLION ROWS OF DATA IN ABOUT 5 MINUTES

THE GOAL
WHIPTAIL LABS, tasked with rethinking the deployment of real-world applications to better exploit the performance characteristics of WHIPTAIL, set-up, and ran the following test scenarios:

- How much data can a single instance of Oracle support?
- How fast can it load multiple tables from a single file?
- How fast can it load multiple tables from multiple files?

3 EASY STEPS

- 1. Build Your Environment**
 - Two Oracle DBs
 - R512M Server
 - Oracle Exadata X6-2
 - Four E7 Intel Based Servers
 - 2x Logical CPUs
 - 32GB RAM
 - Oracle SPMT ACB HBA
- 2. Attach Your Storage**
 - WHIPTAIL, INVTX A8 Flash Array
 - Dual Redundant
 - Four 6 TB Nodes
 - Create a LUN on each Node
- 3. Configure Your OS - Oracle | Linux 6.3**

```

path_grouping_policy=multibus
filesystems=*
Linux Block: /dev
- 2, 3, 5, 10, 15, 20, 25, 30, 35, 40, 45, 50, 55, 60
-suspend=off
-diskgroup=/dev
-Disks:
- /dev/sgdisk: /dev
-mount_option: /dev
-mount_option: /dev
          
```
- Configure Your Database - Oracle 11g**
 - Oracle Database Setup for
 - /dev
 - Oracle System Activity on Tablespace 1
- Load Using Data Pump For Oracle**

THE TEST
WHIPTAIL Labs ran data pump for a single 100GB file (1 billion rows of data with 9 unique attributes) reading from one INVTX node to another ten times. They then expanded the Oracle instance to ten tables back on two different nodes, reading from the same file concurrently, again running it multiple times. Next they added a third node and third table back for a total of 3 billion rows being generated concurrently from a single source file. But they weren't quite yet, they had to get their tests with multiple source files to again building from 100GB to 300GB total. You can see the results on the next page.

WHIPTAIL 08/20/2010 www.whiptail.com

Consolidation

- Databases
- Processes



WHIPTAIL LABS - LAB NOTES

HOW:
POSTGRESQL SCALES OUT TO LOAD 15 BILLION RECORDS AT ONCE

THE GOAL:
 WHIPTAIL LABS, tasked with rethinking the deployment of real-world applications to better exploit the performance characteristics of WHIPTAIL Flash arrays, asked ourselves these questions:

- How does PG_BULKLOAD compare to COPY?
- How do we improve PostgreSQL throughput while using very little memory?
- How fast can it load 15 Billion rows of data?

To test the answers, we ran hundreds of bulk load tests, keeping lab notes of our process and the results.

5 EASY STEPS

- Build Your Environment**
 - Two Brocade 300s
 - 8GB 2x Bay
 - Fibre Channel Connections
 - Spooz E7 16x Bay Server
 - 24 Logical CPUs
 - TCBB Swap
 - Storage: 30TB 8GB iBBA
- Attach Your Storage**
 - WHIPTAIL iNVICTA 3x Flash Array
 - Quad Redund
 - Four F16 iBays
 - Create a LUN on each Node
- Configure Your OS - PostgreSQL 1 Linux 6.3**
 - MEM
 - shm_shmseg_size=multibyte
 - ActiveDiskSize
 - Linux kernel
 - 2.6.39-200.281.el6.x86_64
 - kernel-devel
 - atop
 - atop-devel
 - atop
 - atop-devel
 - atop
 - atop-devel
 - atop
 - atop-devel
- Configure Your Database - PostgreSQL**
 - Default Settings
 - 32 MB Database Cache
 - 1 Database per LUN
 - 5 Tables per Database
 - System Activity on Tablespace 1
- Load Using PG_BULKLOAD**
 - Set Default Option in the Control File

TEST ENVIRONMENT

Storage Node 1
 Storage Node 2
 Storage Node 3

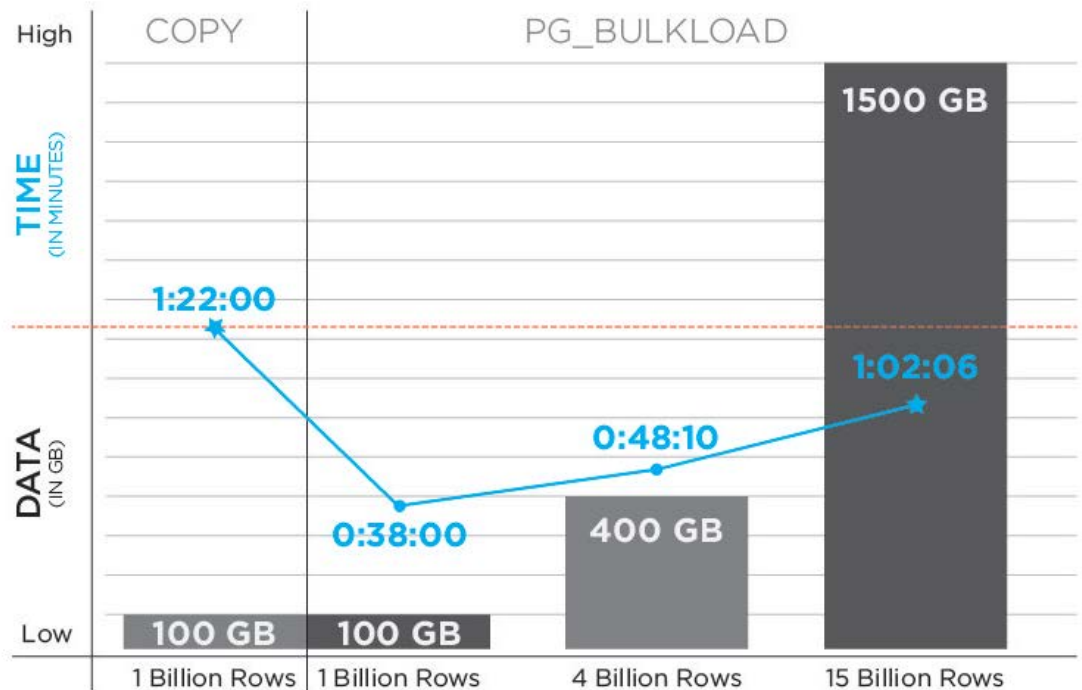
4 Node iNVICTA Configuration

- 42,000 IOPS
- 87GB/s Sustained Throughput
- 200 Microsecond Latency

THE TESTS
 WHIPTAIL LABS ran the PostgreSQL copy command for a single 100GB file of 1 billion rows of data with 10 unique attributes reading from one iNVICTA node to another multiple times. We then ran the same tests using PG_BULKLOAD to see the difference in the amount time it took. We proceeded to expand the PostgreSQL instance to four tables on a single node, loading them from the original source file concurrently. Finally we scaled our database to 15 tables spread across 3 nodes for a total of 15 billion rows being processed at once from a single source file. You can see our results on the next page.

WHIPTAIL 888.550.8750 www.whiptail.com

DATA LOADING TIMES



Rethink, Retune

- Indexing Strategy
- Placement
- Block Size
- OS IO Scheduler



BATCH PROCESS TIME 1 Billion Records



The Take Away

- Perform Ad Hoc Queries Quickly & Easily
- Consolidate Databases & Processes
 - Manager Fewer LUNs
 - Lower Costs
 - Licensing
 - Server Management
 - Maintenance
 - Efficient Utilization of Existing Resources
- Critical Enterprise Applications Move to Flash
 - Prepare for New Challenges
 - Unique to Each Application