

**facebook**

# Flash at Facebook

## The Current State and Future Potential

Jason Taylor, PhD

Director, Infrastructure

August 13<sup>th</sup>, 2013

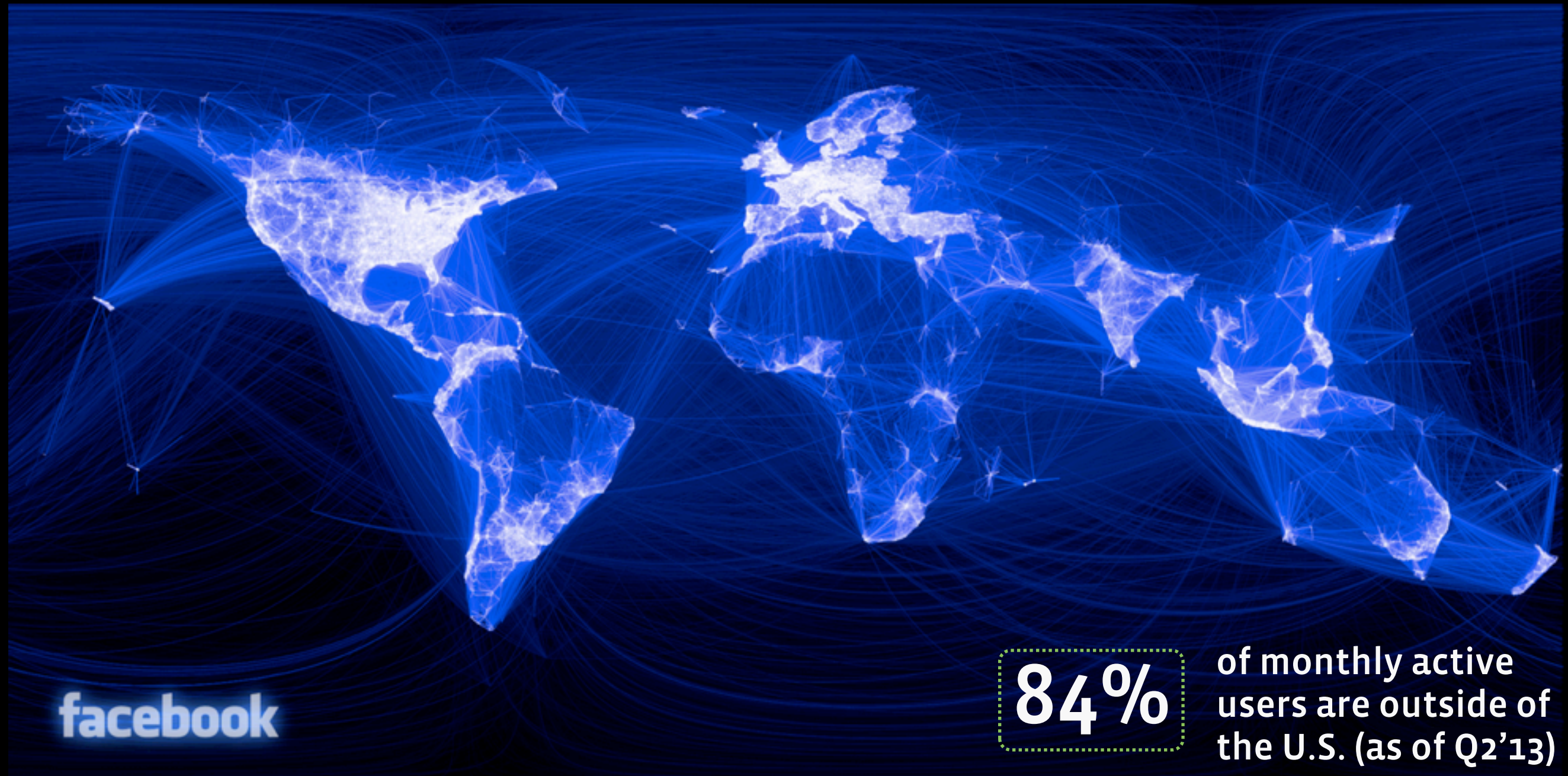
**facebook**



# Agenda

<b>1</b>	<b>Facebook Scale &amp; Infrastructure</b>
<b>2</b>	Flash at Facebook
<b>3</b>	Cold Flash

# Facebook Scale



Data Centers in 5 regions.

# Facebook Stats

- 1.15 billion users (6/2013)
- ~700 million people use facebook daily
- 350+ million photos added per day (1/2013)
- 240+ billion photos
- 4.5 billion likes, posts and comments per day (5/2013)

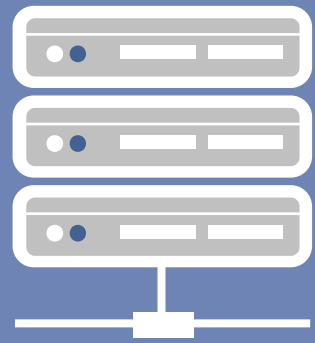
# Cost and Efficiency

- Infrastructure spend in 2012 (from our 10-K):
  - “...\$1.24 billion for capital expenditures related to the purchase of servers, networking equipment, storage infrastructure, and the construction of data centers.”
- Efficiency work has been a top priority for several years



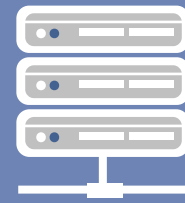
# Architecture

## Front-End Cluster

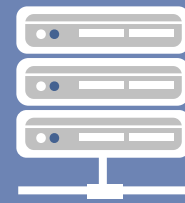


**Web**  
250 racks

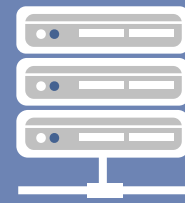
**Cache (~144TB)**



**Ads** | 30 racks



**Multifeed** | 9 racks



**Other small** | services

## Service Cluster

Search

Photos

Msg

Others

## Back-End Cluster

UDB

ADS-DB

Tao Leader



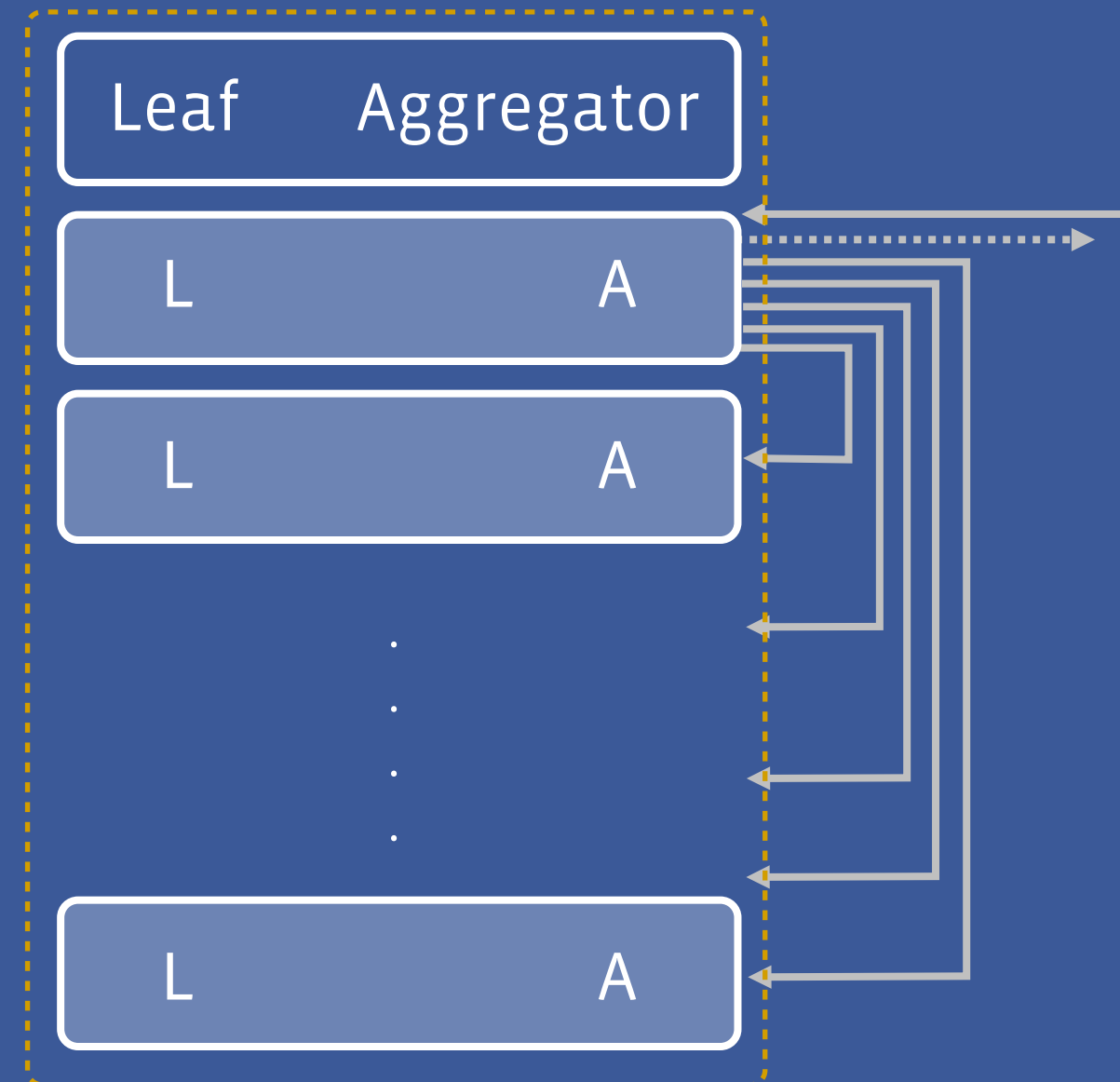


Lots of “vanity free” servers.

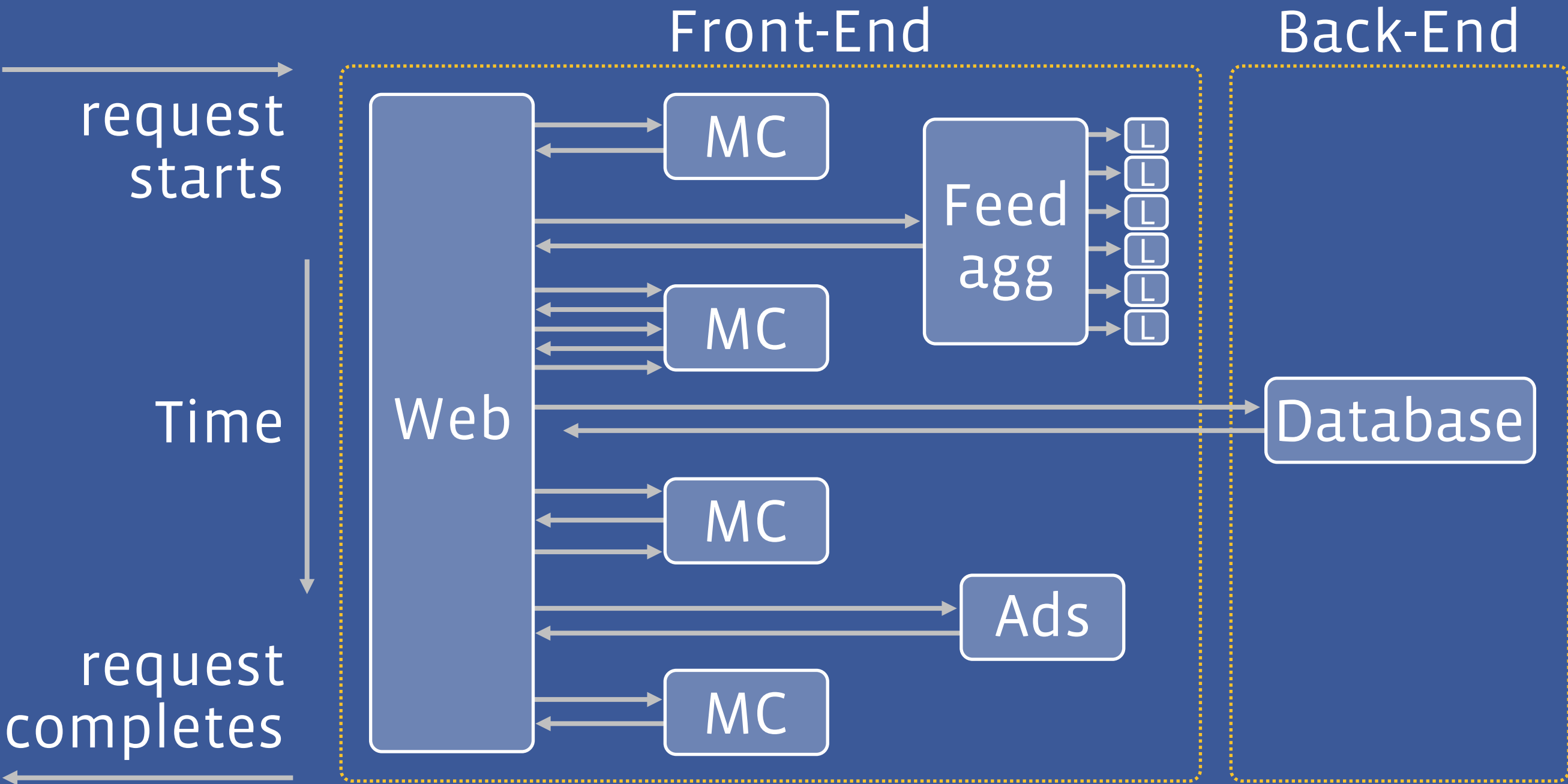


# News Feed rack

- The rack is our unit of capacity
  - All 40 servers work together
- Leaf + agg code runs on all servers
  - Leaf has most of the RAM
  - Aggregator uses most of the CPU
- Lots of network BW within the rack



# Life of a "hit"



# Five Standard Servers

Standard Systems	I Web	III Database	IV Hadoop	V Photos	VI Feed
CPU	High 2 x E5-2670	High 2 x E5-2660	High 2 x E5-2660	Low	High 2 x E5-2660
Memory	Low	High 144GB	Medium 64GB	Low	High 144GB
Disk	Low	High IOPS 3.2 TB Flash	High 15 x 4TB SATA	High 15 x 4TB SATA	Medium
Services	Web, Chat	Database	Hadoop (big data)	Photos, Video	Multifeed, Search, Ads



# Five Server Types

## Advantages:

- Volume pricing
- Re-purposing
- Easier operations - simpler repairs, drivers, DC headcount
- New servers allocated in hours rather than months

## One Exception:

- PCIE Flash cards for Index services: News Feed, Search, etc.

# Agenda

<b>1</b>	Facebook Scale & Infrastructure
<b>2</b>	<b>Flash at Facebook</b>
<b>3</b>	Cold Flash

# Flash at Facebook

## Databases

- FlashCache
- Flash as Disk

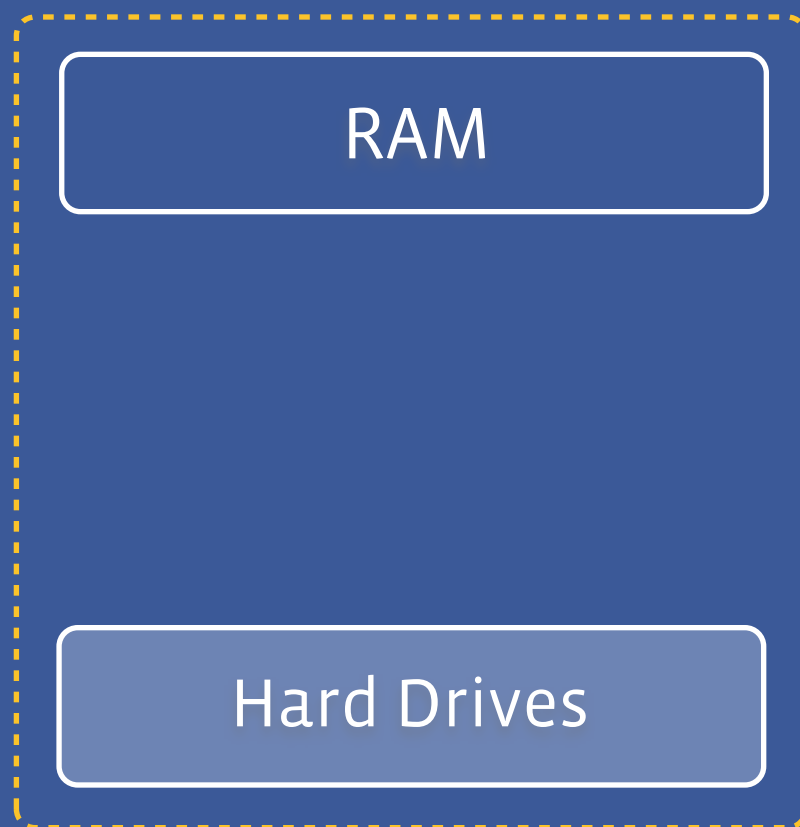
## Index Servers

- Flash as a RAM ram replacement.



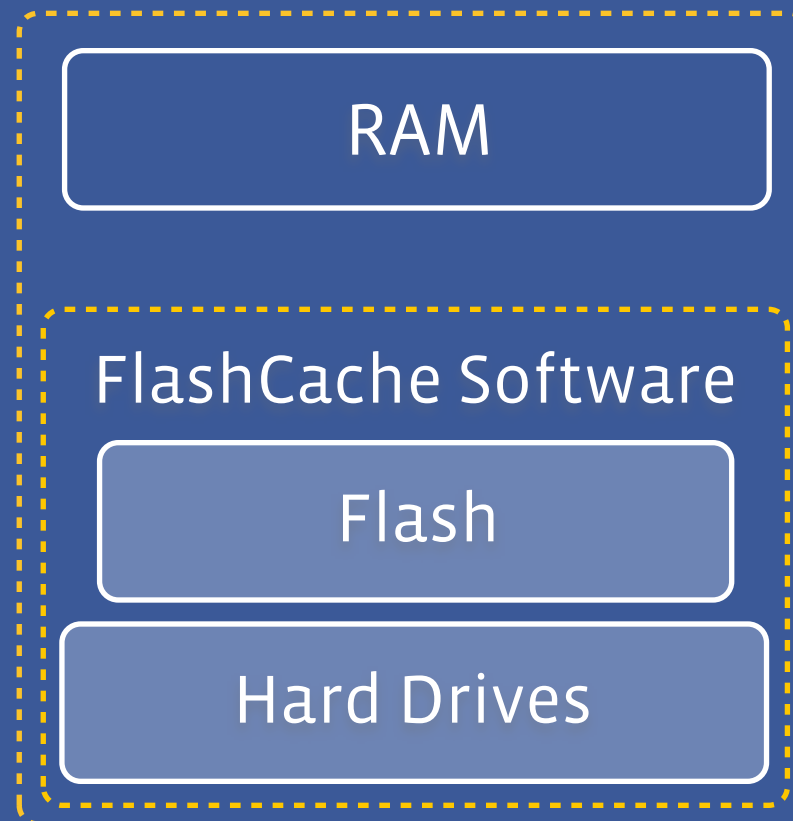
# Flash in User Databases

2010



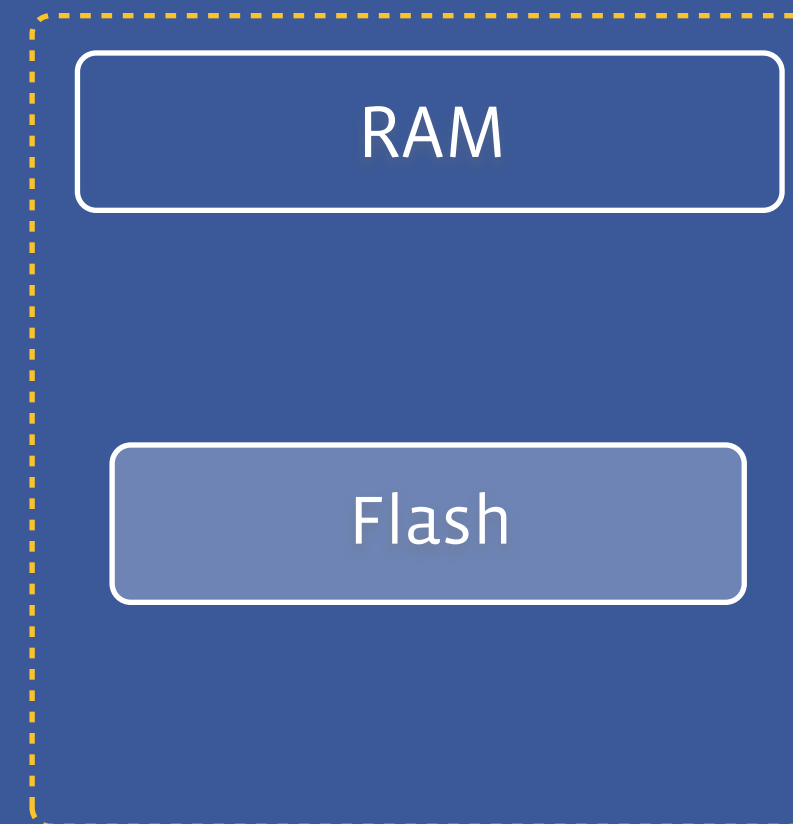
1 TB compressed

2011



2 TB uncompressed  
1.5 TB compressed

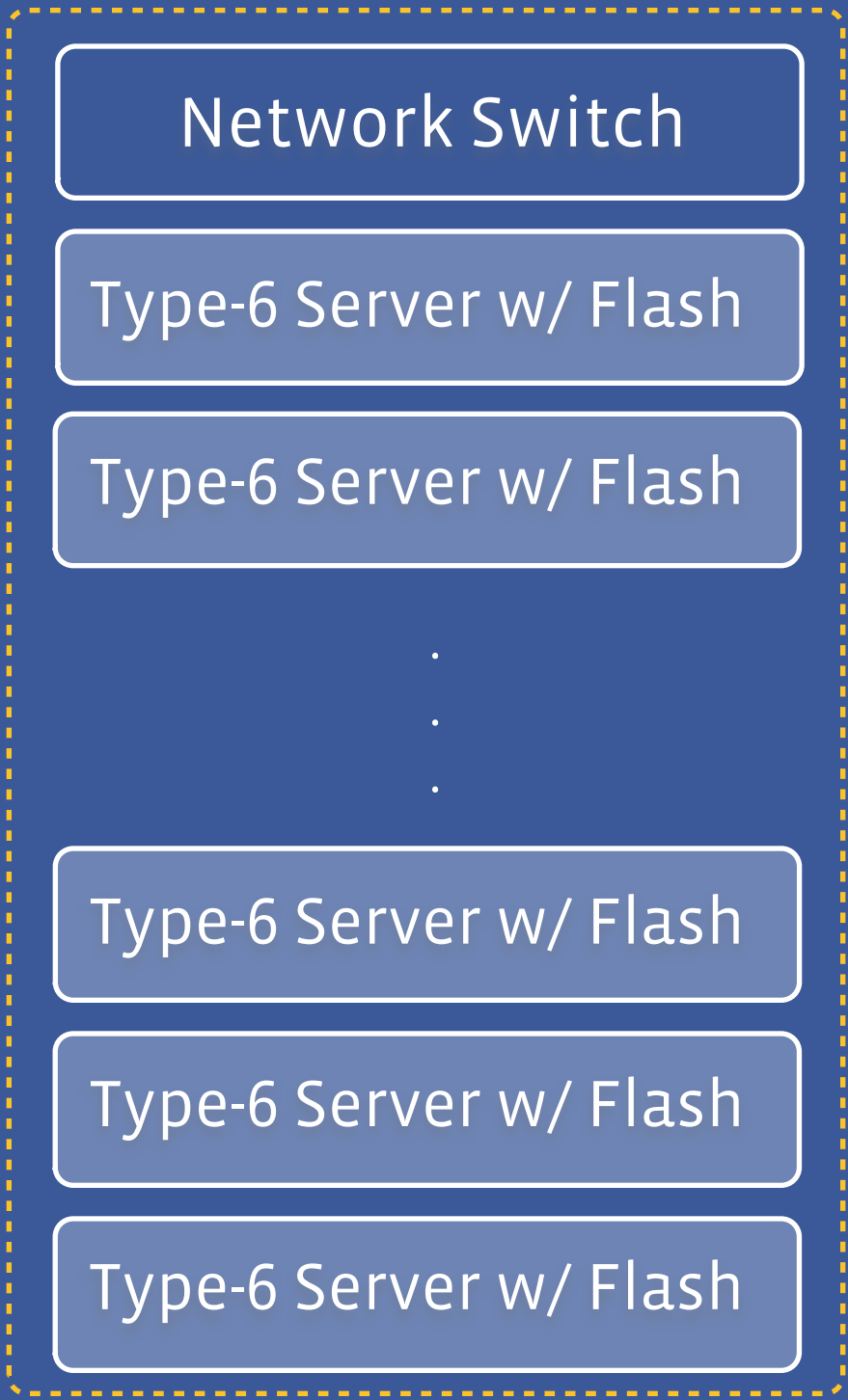
2012



2.4 TB compressed

Each iteration increased capacity and lowered latency outliers.

# Flash in Index Servers



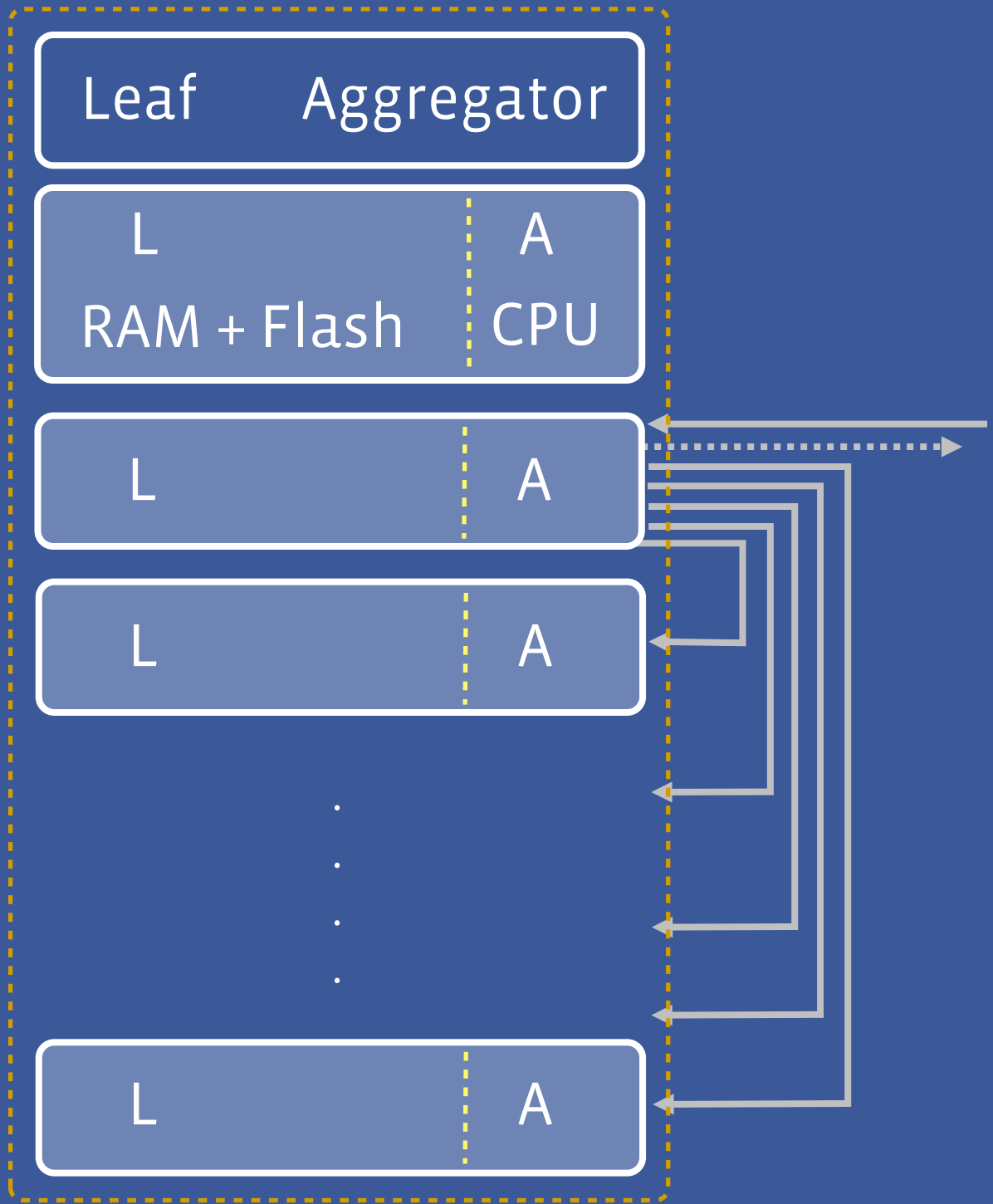
**80 processors** COMPUTE

**5.8 TB** RAM

**80 TB** STORAGE

**30 TB** FLASH

=>



For News Feed each leaf holds an index of a couple of weeks of stories.

# Agenda

<b>1</b>	Facebook Scale & Infrastructure
<b>2</b>	Flash at Facebook
<b>3</b>	<b>Cold Flash</b>



# Flash (solid state storage)

**Today:** Flash SSD drives are commonly used in databases and applications that need low-latency high-throughput storage.

The flash industry has focused on driving higher and higher write-endurance and performance. By looking in the opposite direction--low-endurance and poor-performance--a “cold flash” storage option is possible.

**Next:** Write Once Read Many (WORM) flash or an alternative solid state technology could provide high density storage at a reasonable cost.

# Flash (solid state storage)

## Knox rack of drives

- 1,920 TB of data
- 1.5 kW of power (cold storage)
- 2,500 lbs
- 0.78 Watts/TB

## Rack of SSDs

- 3,990 TB of data
- 1.9 kW of power
- 2,050 lbs
- 0.47 Watts/TB

A focused effort in WORM solid state options should yield much higher densities & longer hardware lifetime at a reasonable cost.

# Cold Flash\*

The Facebook Ask?

Make the worst flash possible--just make it dense and cheap.

Long writes, low endurance and lower IOPS/TB are all ok.

\* Other solid-state technologies may also work for “cold flash.”

Questions?

**facebook**