



# SNIA Solid State Storage Performance Test Specification (PTS)

Session 202-C

Wednesday August 14, 2013

9:50 – 10:50 am



# Agenda

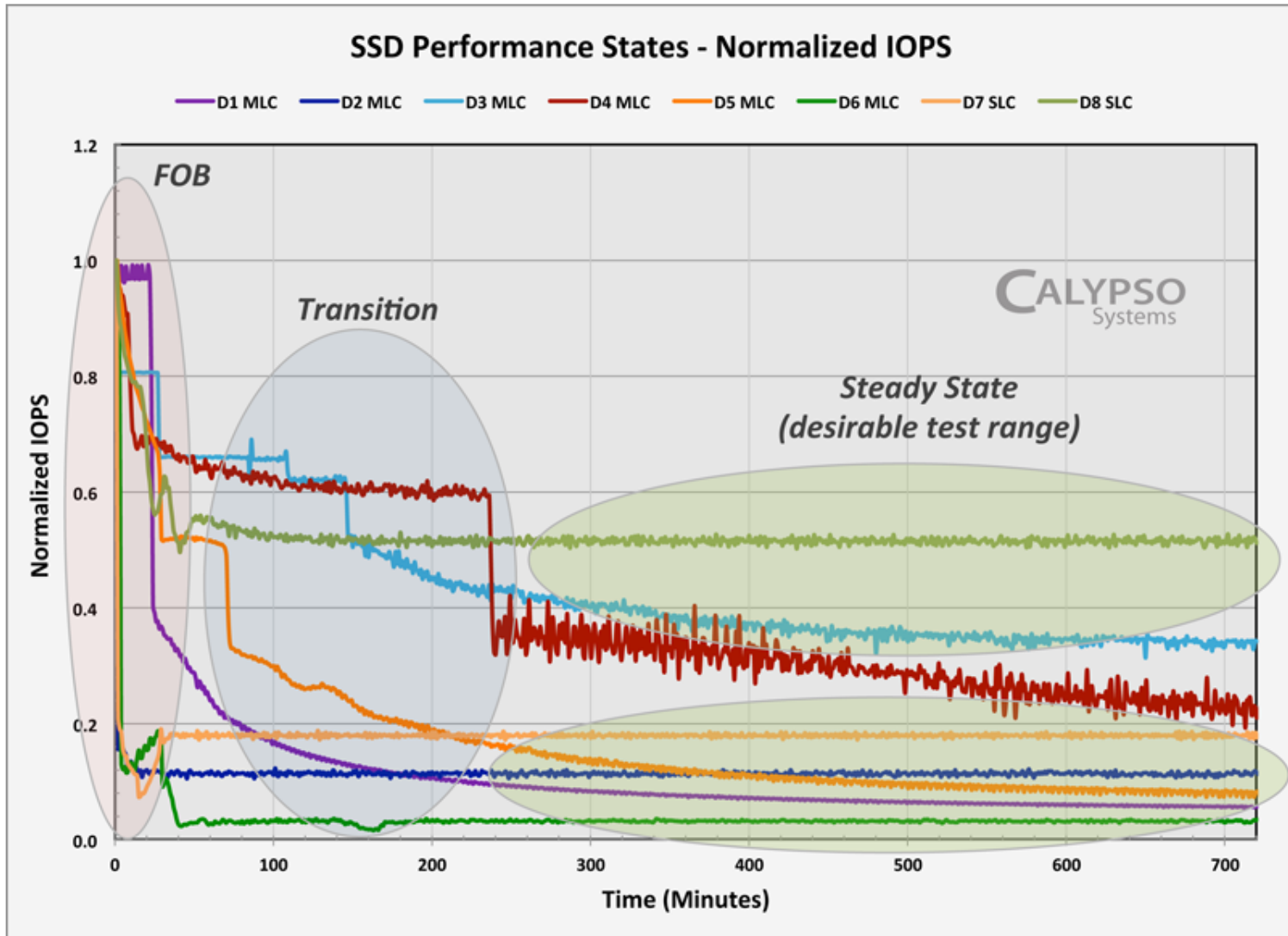
- Part 1: SNIA PTS Introduction
  - Eden Kim (9:50 – 10:00 am)
  
- Part 2: PTS 1.1 – Basic Tests
  - Eden Kim (10:00 – 10:20 am)
  
- Part 3: PTS-E 1.1(e) *Draft* – Advanced Tests
  - Easen Ho (10:20 – 10:40 am)
  
- Questions
  - (10:40 – 10:50 am)



# Part 1: SNIA PTS - Introduction

- NAND Flash Characteristics – Performance changes over time
- Factors Affecting Performance Test
- PTS Standardized Performance Test Methodologies

# Performance Changes over Time





# Factors Affecting Performance

- Write History
- Parameter Settings
- Workloads



## Why do we care?

- Benchmarking – accuracy, repeatability
- Validation – properly characterize performance
- Marketing – “up to / sustained Performance”
- Isolate SSD for test - not the system or file system cache
- Workloads – accurately emulate application specific workloads



# Factors Affecting Testing

- Hardware Platform – anything in data path
- Operating System – file system, cache, drivers
- Test Software – stimulus generation & measurement
- Test Stimulus - Access Patterns applied to DUT
- Set-up Conditions – parameter settings



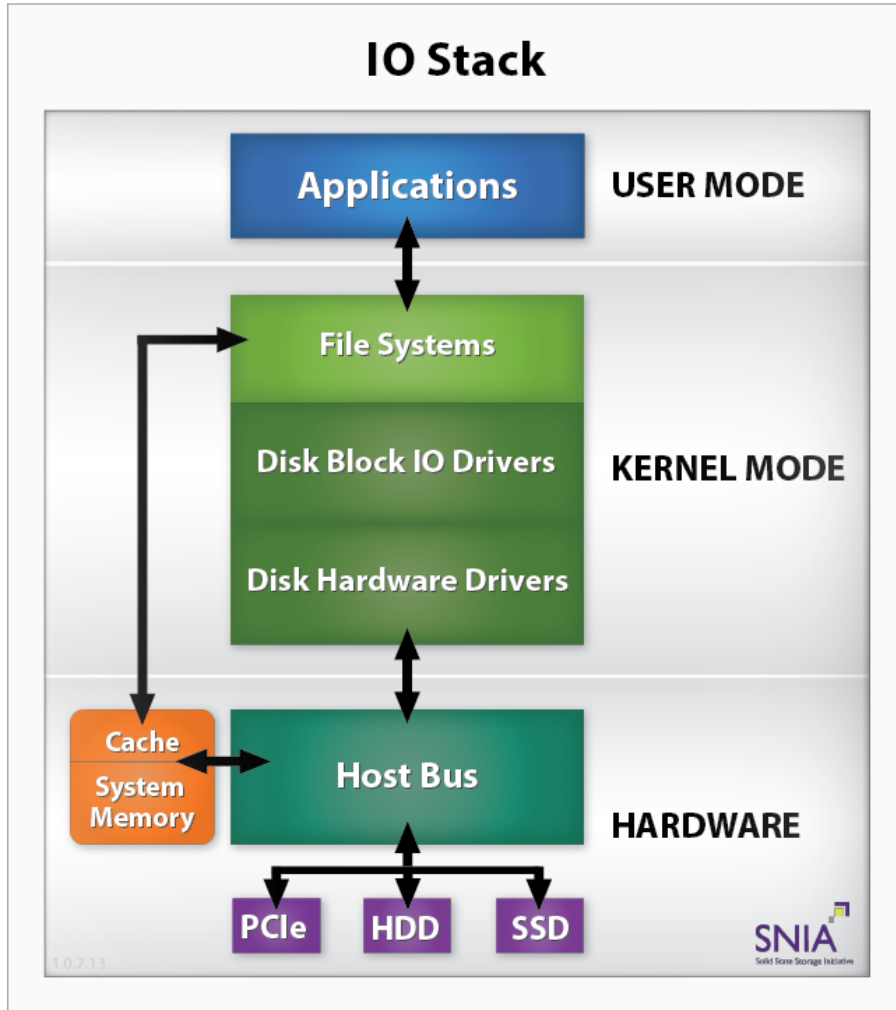
# SNIA Reference Test Platform

- Standardized Hardware Platform
- Specified Test Software Capabilities
- Common PTS test Methodologies
- Device Level Test
  
- SSSI Defines PTS Reference Test Platforms
  - SSSI TechDev Committee: RTP 3.0
    - Selection of Gen 3 motherboard, cpu & RAM
    - Qualification of 12Gb/s SAS HBA cards, SFF 8639 HBA cards
  - SSS PTS:
    - Listing of RTP 3.0 in Annex A



## IO Stack Affects Access Patterns

*Where the measurement is taken makes a difference*



### How the IO Stack Affects IOs

- **Coalescing** – combining small IO data transfers into larger IO data transfers
- **Splitting** – breaking large SEQ IO data transfers into multiple concurrent RND IOs
- **System Cache** – using faster file system cache to defer commits to NAND flash

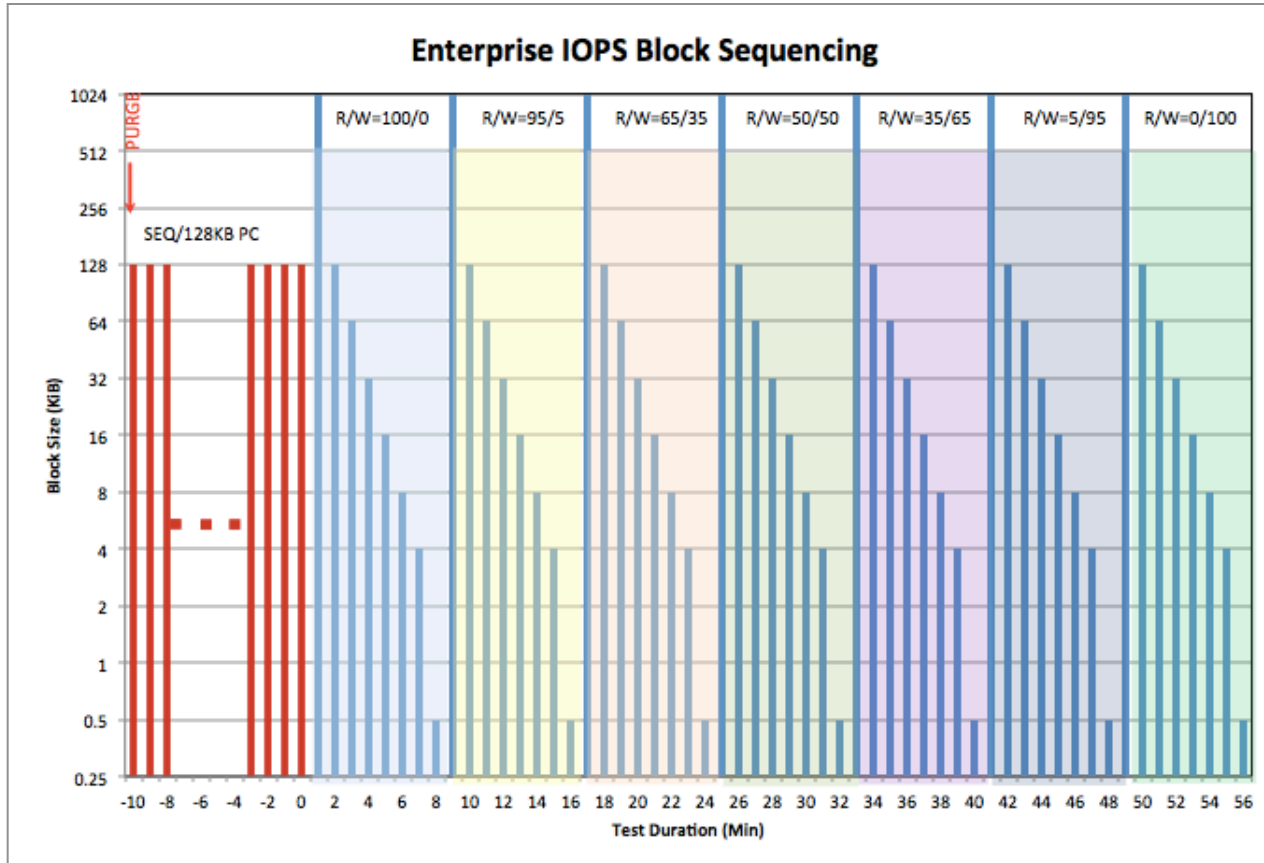


# Standardized Pre-Conditioning

- PURGE – a Known & Repeatable Test Starting Point
  
- Put the Device Under Test (DUT) in a state “as if no writes have occurred.”
  
- Commands:
  - SECURITY ERASE – ATA Command
  - FORMAT UNIT – SCSI Command
  - Proprietary Command that resets NAND cells to “no write” state

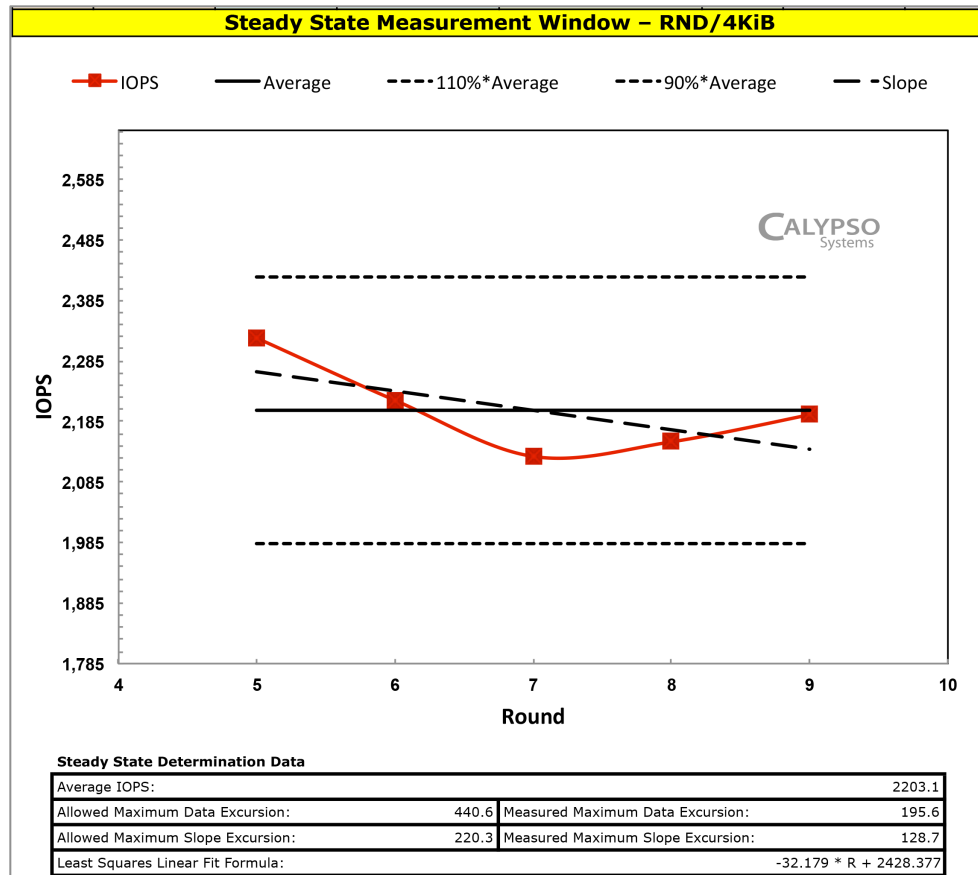
# Standardized Pre-Conditioning

## *Basic Tests – IOPS, Throughput & Latency*



- PURGE the DUT
- Write Twice the User Capacity in SEQ 128KiB Ws
- Apply Workload Dependent PC (test access pattern to be measured)

# Standardized Steady State



- Determine Steady State (5 Point Formula – 20% excursion/10% slope)
- Take data from Steady State Window



# Pre-Conditioning & Steady State *PTS Variants*

WSAT – Three ways to determine Steady State

1. Time
2. Total GB Written
3. 5 Point Formula (one-minute average separated by 30 min of Writes)

Host Idle Recovery – after WSAT Steady State

Cross Stimulus Recovery – time based segments

DIRTH Tests – Thread Count x Queue Depth Loops

Pre-writes and Inter-loop writes

Tracking variable 5 point Steady State formula



## Part 2: PTS - Basic Tests

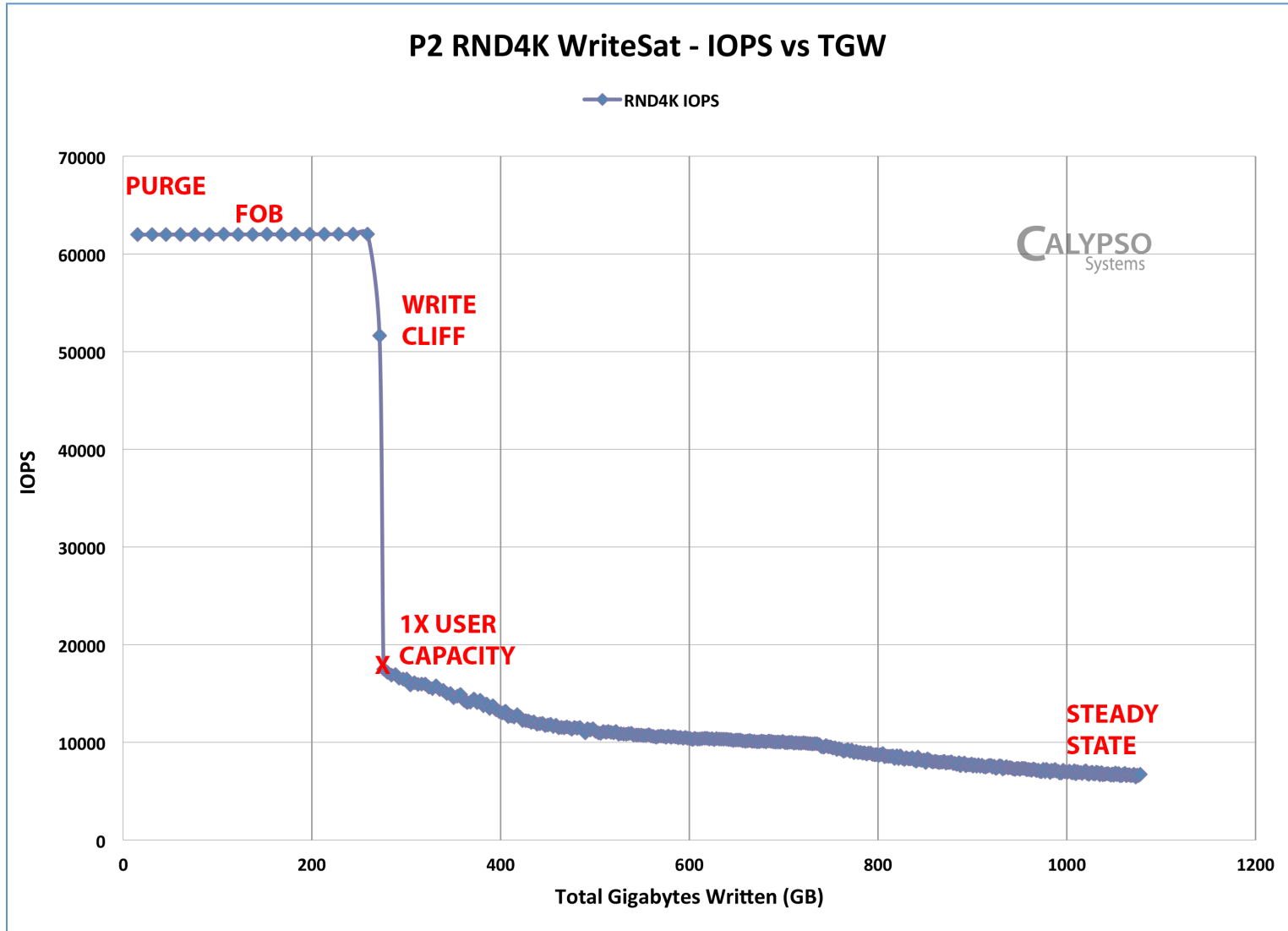
- Basic PTS Tests – 4 Dimensions of Performance
- Industry Baseline for Comparative Test
- Effects of Changing Test Parameters



## 4 Dimensions of Performance

- Evolution over Time – Write Saturation Test
- Transaction Rate – IOPS Test
- Bandwidth – Throughput Test
- Response Time – Latency Test

# WSAT – Evolution over Time





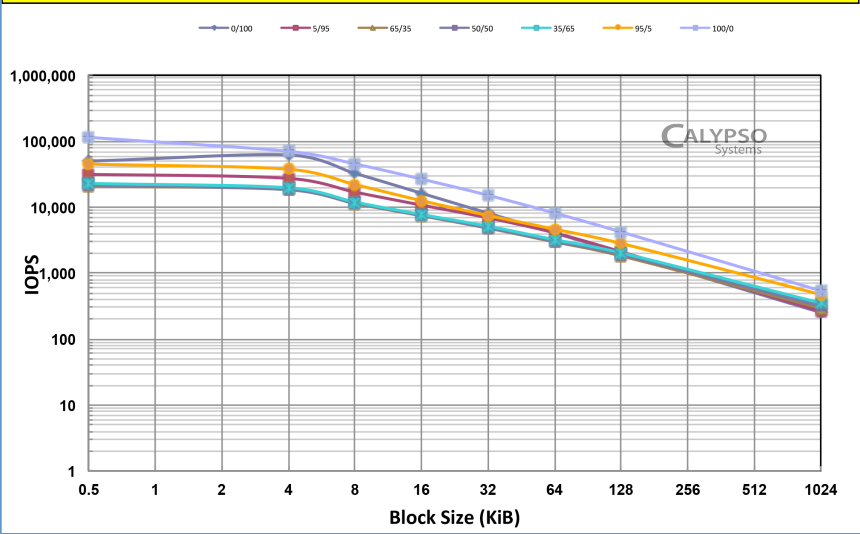


# Transaction Rate – IOPS

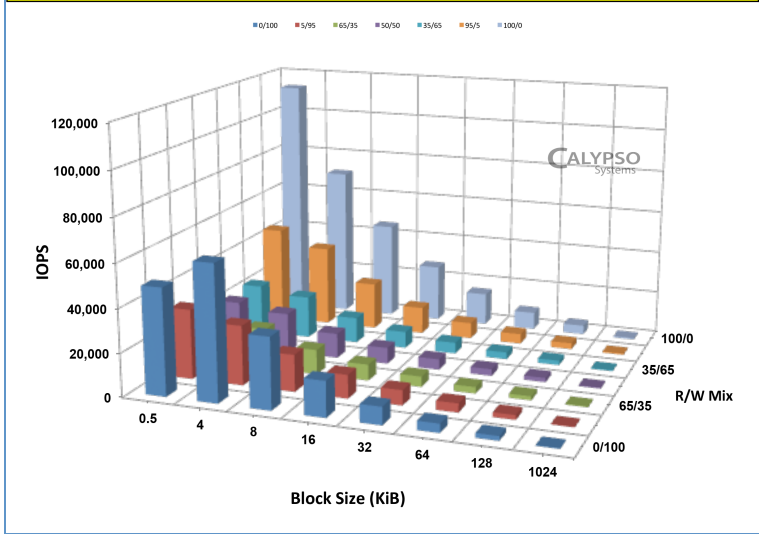
**Client IOPS - ALL RW Mix & BS – Tabular Data**

Block Size (KiB)	Read / Write Mix %						
	0/100	5/95	65/35	50/50	35/65	95/5	100/0
0.5	49,053.4	32,137.8	21,205.1	21,452.2	22,868.5	45,001.1	112,880.9
4	62,079.1	27,433.1	18,450.9	18,515.8	19,760.5	37,734.1	70,630.4
8	32,683.6	16,954.9	11,394.2	11,547.9	11,968.9	22,078.8	45,403.6
16	16,306.5	10,776.8	7,430.6	7,536.9	7,756.2	12,587.9	26,747.9
32	8,137.5	6,903.3	4,821.4	4,894.0	5,156.5	7,500.5	15,215.7
64	4,070.8	4,097.6	2,980.1	3,044.3	3,218.5	4,650.9	8,169.2
128	2,034.1	2,113.2	1,830.5	1,912.9	2,034.1	2,827.4	4,224.2
1024	253.4	263.6	293.6	317.5	352.9	474.9	540.6

**Client IOPS - ALL RW Mix & BS - 2D Plot**



**Client IOPS - ALL RW Mix & BS - 3D Columns**

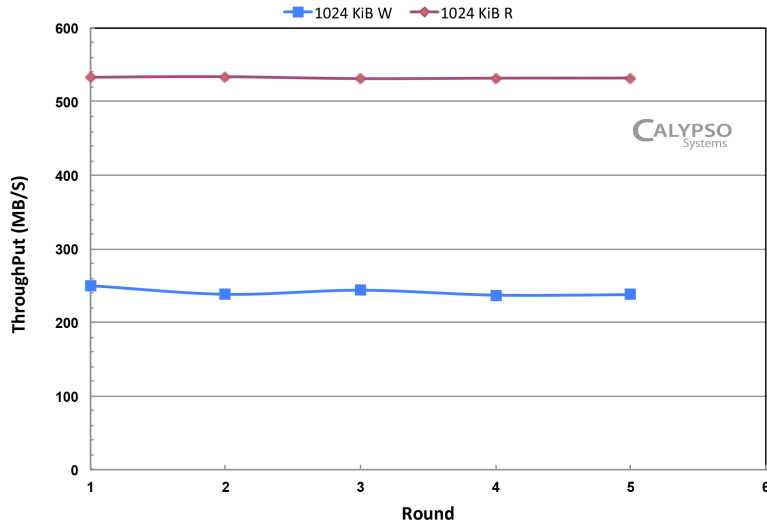


# Bandwidth – Throughput

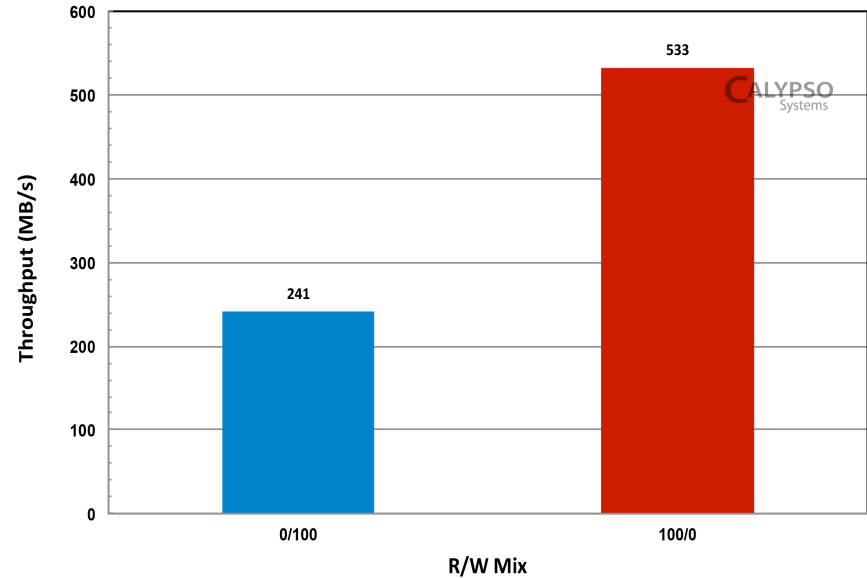
## Client Throughput - ALL RW Mix & BS – Tabular Data

Block Size (KiB)	Read / Write Mix %	
	0/100	100/0
1024	241.5	532.6

Throughput Test - SS Convergence - 100% Read & 100% Write



Throughput - ALL RW Mix & BS - 2D Plot 1024KiB





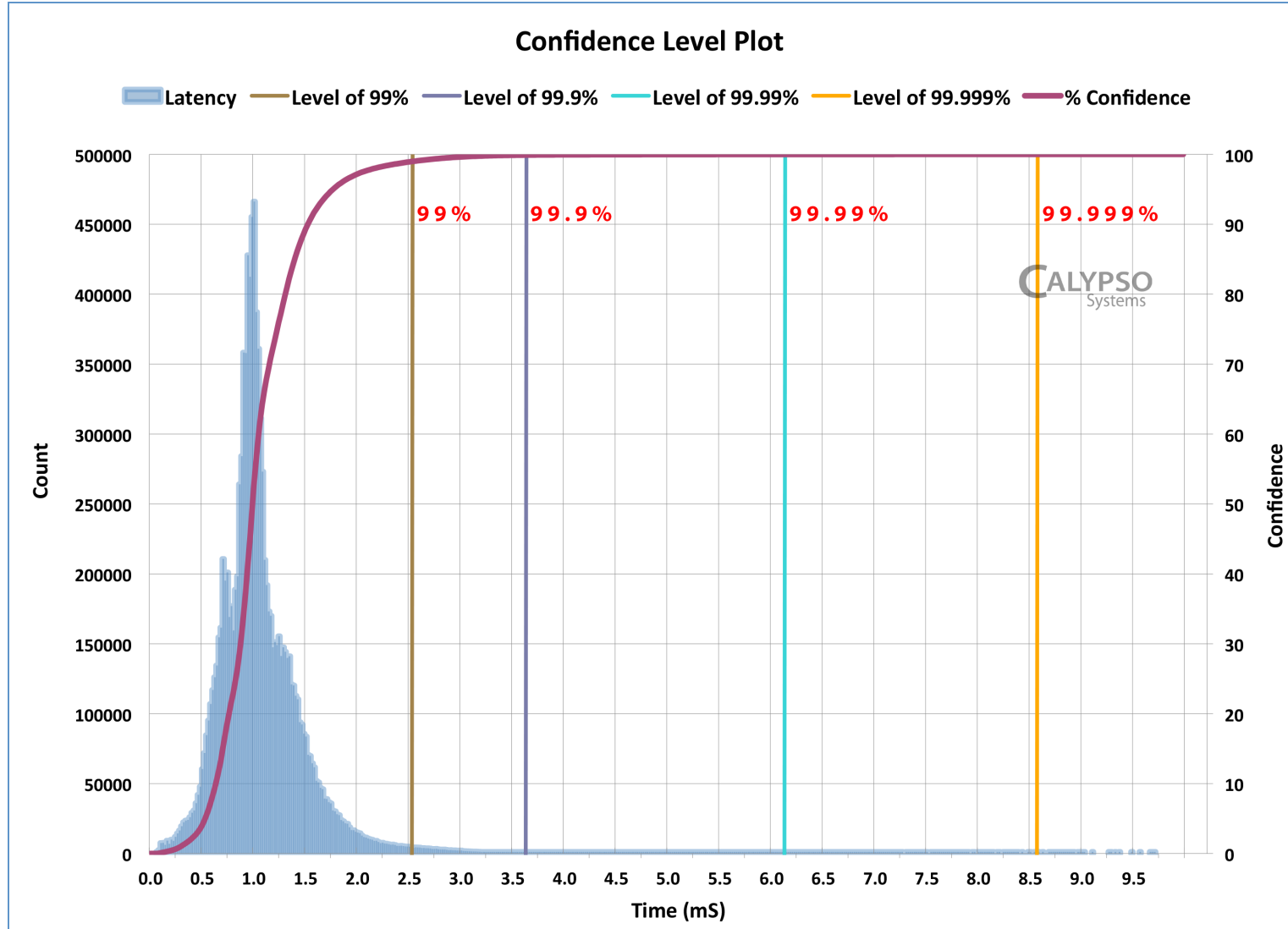
# Response Time – Latency

## Average and Maximum Response Time - ALL RW Mix & BS – Tabular Data

Average Latency (ms)			
	Read / Write Mix %		
Block Size (KiB)	0/100	65/35	100/0
0.5	0.20	0.24	0.13
4	0.19	0.24	0.14
8	0.29	0.42	0.19

Maximum Latency (ms)			
	Read / Write Mix %		
Block Size (KiB)	0/100	65/35	100/0
0.5	38.92	9.31	0.79
4	19.10	9.37	0.79
8	34.43	9.38	6.25

# Response Time – Histogram





# Effects of Parameter Settings

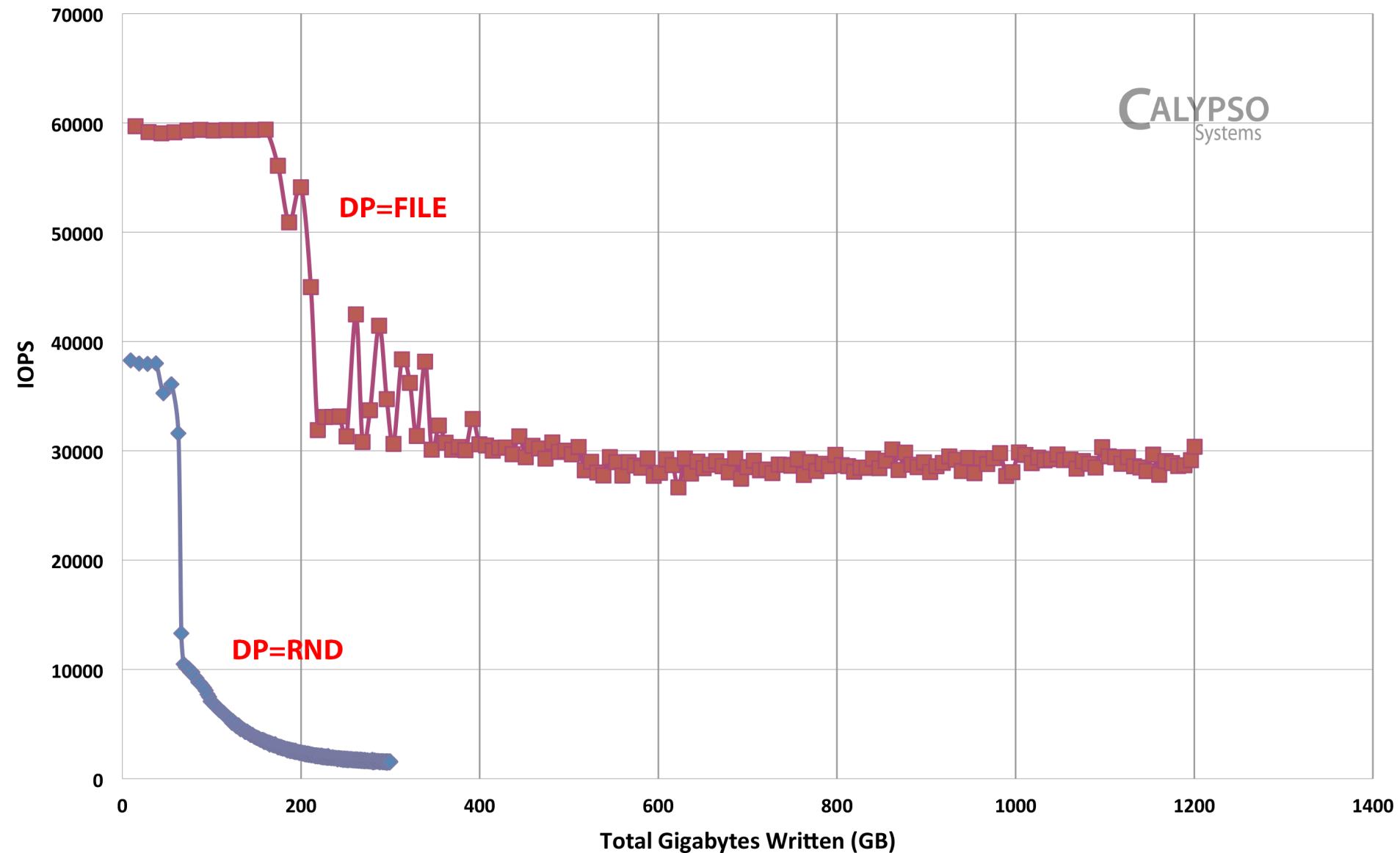
- Data Pattern – RND v Non-RND
- Write Cache Setting – WCE v WCD
- OIO Throttling – Limiting Threads & Queues
- Over Provisioning – Limiting PC and Test Active Ranges
- Active Range – Enterprise v Client PTS Setting

*NOTE: PTS sets forth required and optional parameter settings to ensure that test conditions match intended workloads and that tests are repeatable & comparable.*

# DATA PATTERN COMPARISON - WSAT RND4KiB - IOPS v TGBW

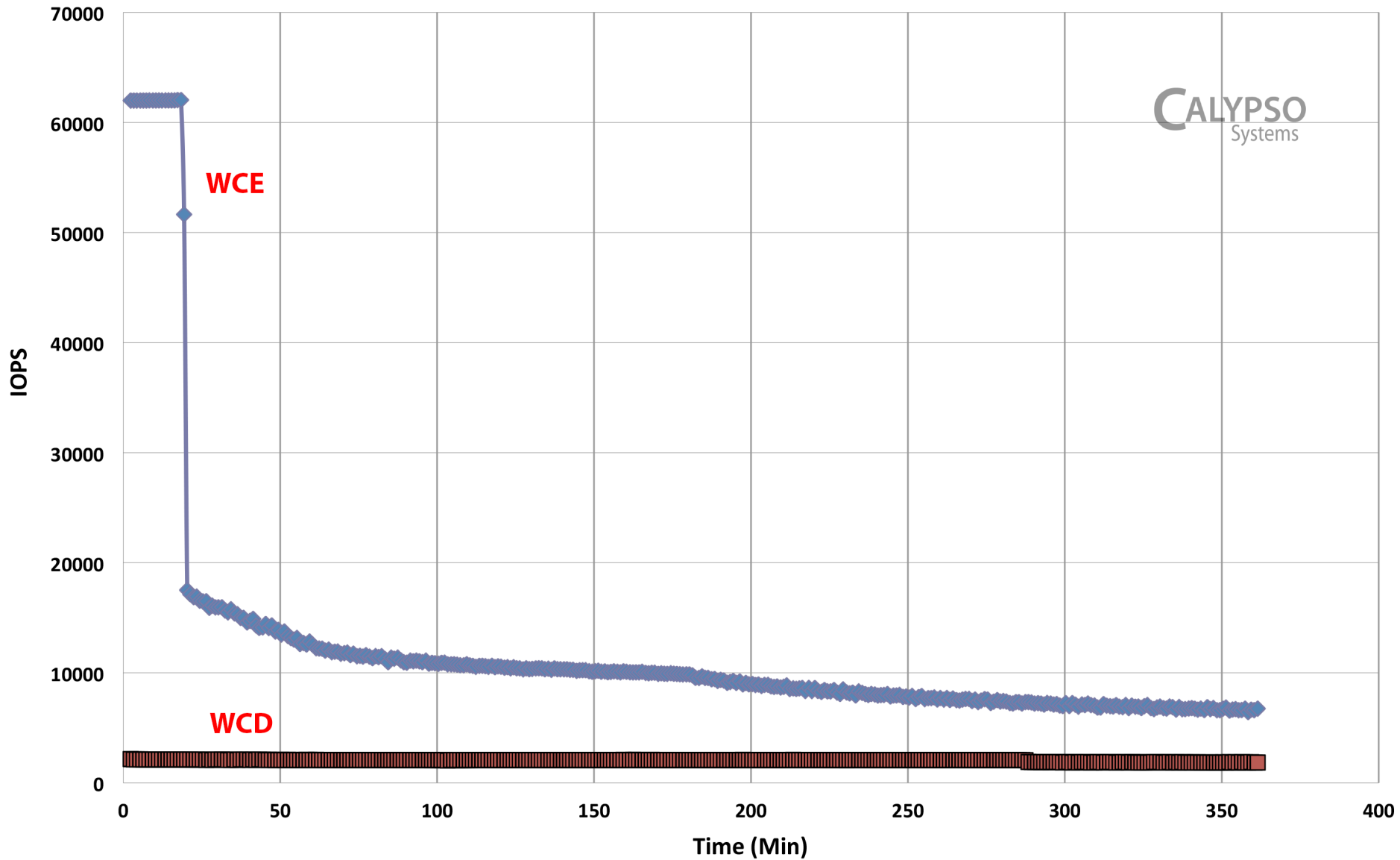
DP=RND DP=FILE

CALYPSO  
Systems



# WSAT RND 4KiB - Write Cache Setting Comparison

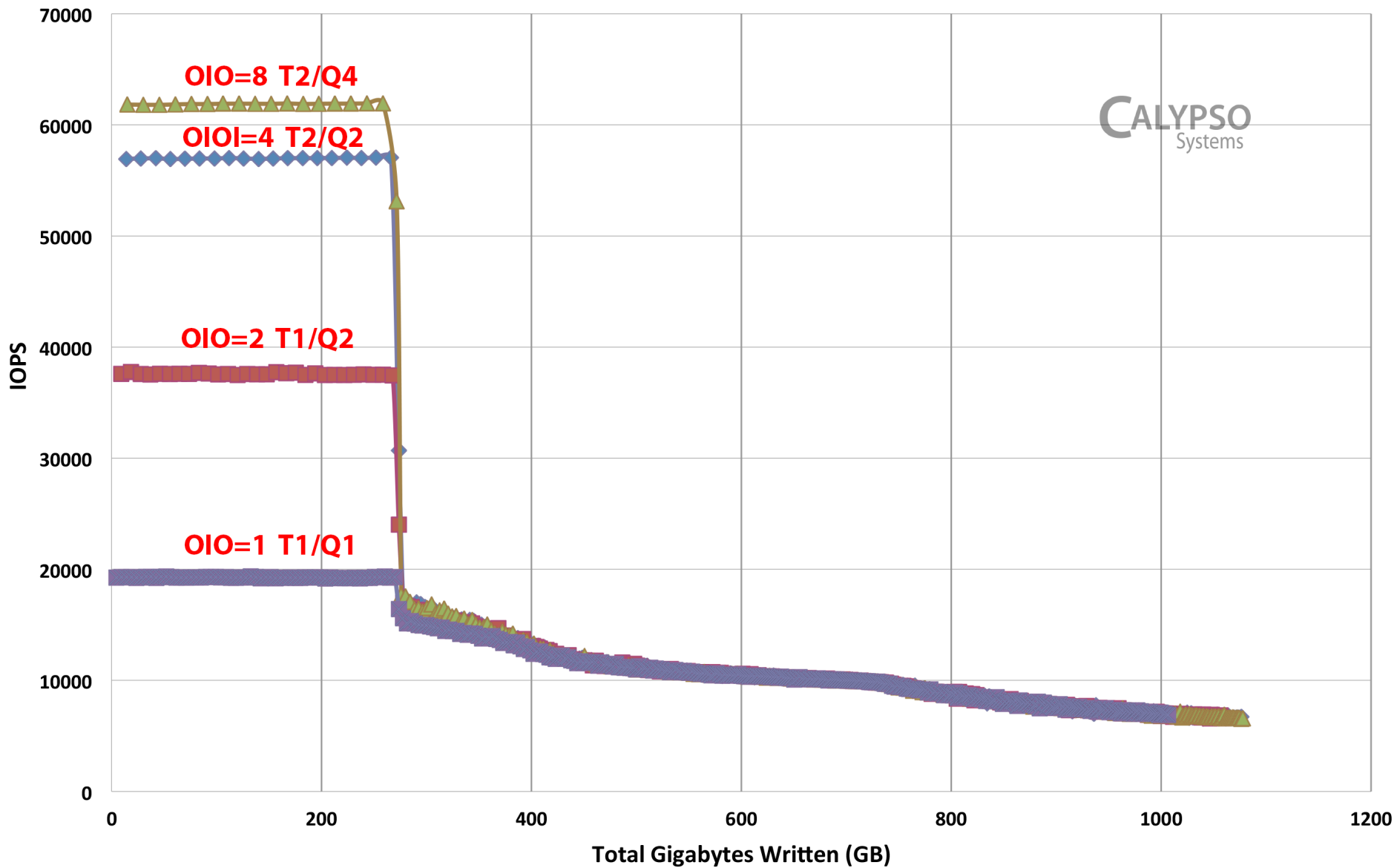
—◆— WCE —■— WCD



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Systems

# Throttling OIO - WSAT RND 4KiB - IOPS v TGBW

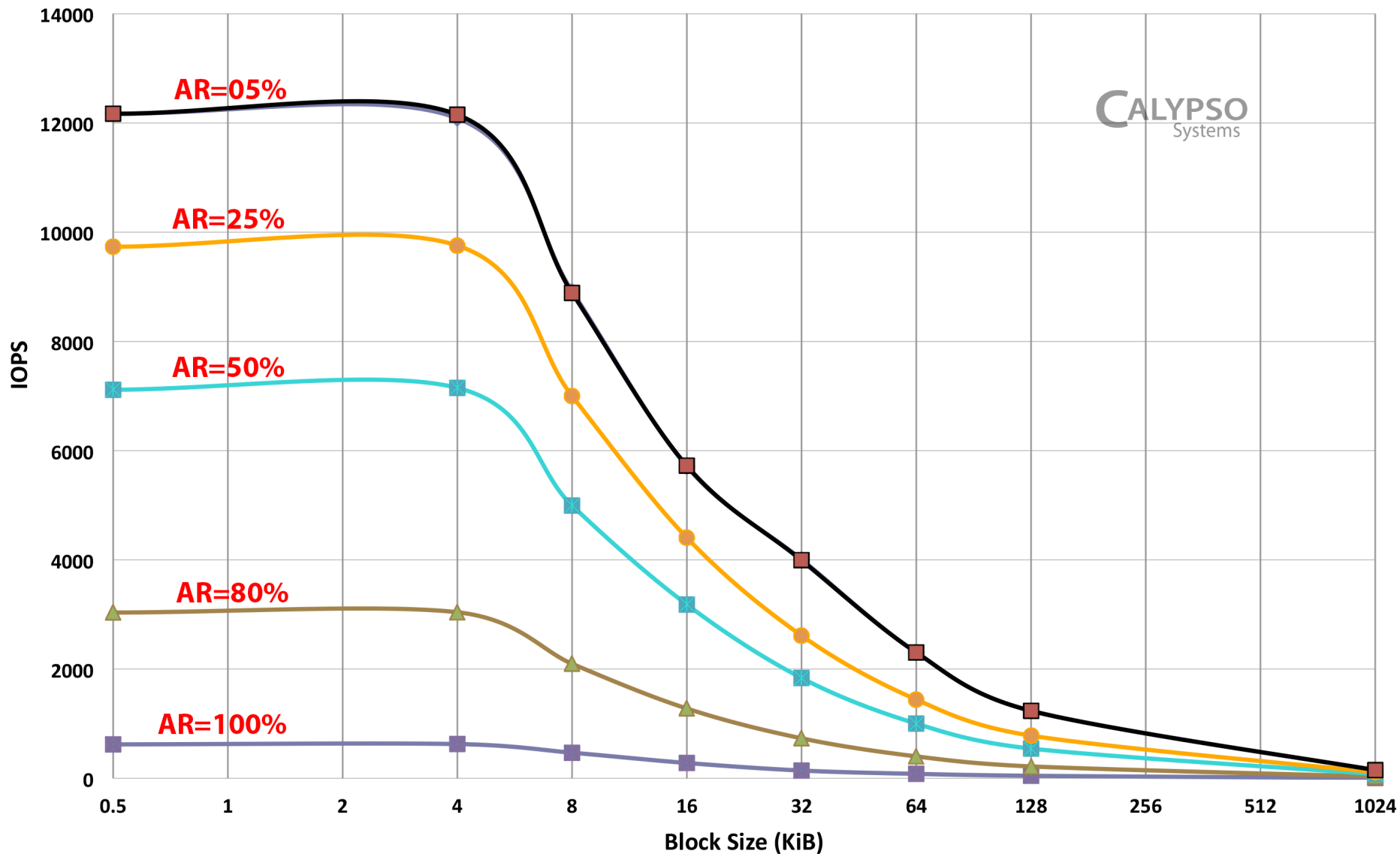
OIO=4 RND4K IOPS    OIO=2 RND4K IOPS    OIO=8 RND4K IOPS    OIO=1 RND4K IOPS





# Data Compare SSD B P4 100% W - Over Provisioning / AR Amount

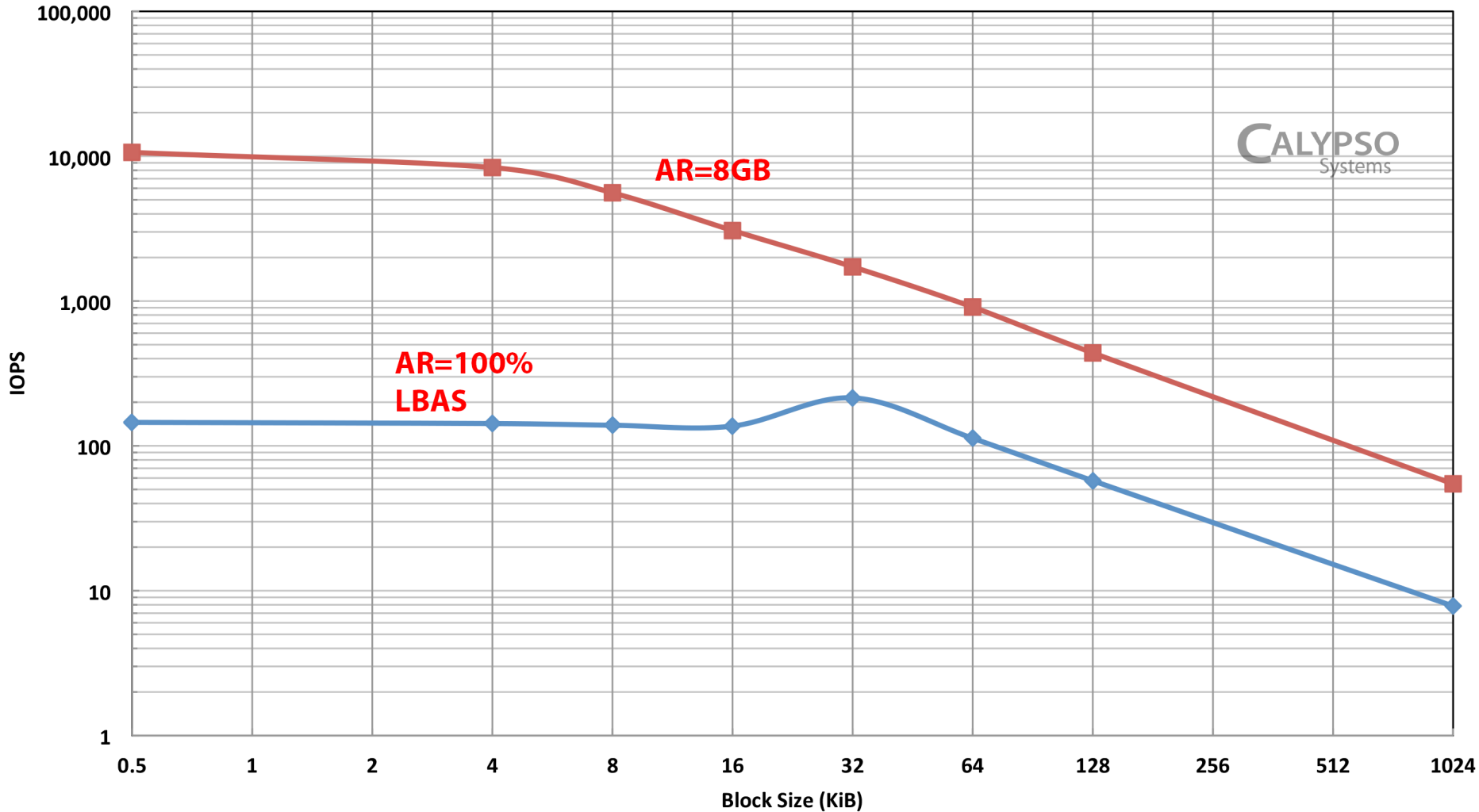
AR 100% 0/100    AR 80% 0/100    AR 50% 0/100    AR 25% 0/100    AR 10% 0/100    AR 05% 0/100



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Systems

# IOPS Full AR versus 8GB AR, WRITE IOPS

PC Full AR, TC2/QD16      PC/Test=100%/8G, TC2QD16





## Part 3: PTS - Advanced Tests

- Specialized Pre-conditioning Methodology
- Host Idle Recovery – HIR
- Cross Stimulus Recovery – XSR
- Demand Intensity Response Time Histograms
- Examples

# Tests Contained In PTS-E 1.0 SPEC

- Enterprise Performance Test Specification (PTS-E) V1.0 encompasses:
  - A suite of basic SSS performance tests
  - *Preconditioning* and *Steady State* requirements
  - Standard test procedures and *reporting requirements*

Write Saturation	Enterprise IOPS	Enterprise TP	Enterprise Latency
<ul style="list-style-type: none"> <li>• <b>Random Access</b></li> <li>• <b>R/W:</b> <ul style="list-style-type: none"> <li>• 100% Writes</li> </ul> </li> <li>• <b>BS:</b> <ul style="list-style-type: none"> <li>• 4KiB</li> </ul> </li> </ul>	<ul style="list-style-type: none"> <li>• <b>Random Access</b></li> <li>• <b>R/W:</b> <ul style="list-style-type: none"> <li>• 100/0, 95/5, 65/35, 50/50, 35/65, 5/95, 0/100</li> </ul> </li> <li>• <b>BS:</b> <ul style="list-style-type: none"> <li>• 1024KiB, 128KiB, 64KiB, 32KiB, 16KiB, 8KiB, 4KiB, 0.5KiB</li> </ul> </li> </ul>	<ul style="list-style-type: none"> <li>• <b>Sequential Access</b></li> <li>• <b>R/W:</b> <ul style="list-style-type: none"> <li>• 100/0, 0/100</li> </ul> </li> <li>• <b>BS:</b> <ul style="list-style-type: none"> <li>• 1024KiB, 128KiB</li> </ul> </li> </ul>	<ul style="list-style-type: none"> <li>• <b>Random Access</b></li> <li>• <b>R/W:</b> <ul style="list-style-type: none"> <li>• 100/0, 65/35, 0/100</li> </ul> </li> <li>• <b>BS:</b> <ul style="list-style-type: none"> <li>• 8KiB, 4KiB, 0.5KiB</li> </ul> </li> </ul>

# Tests Contained In PTS-E 1.1

## ■ PTS-E 1.1 adds:

### Host Idle Recovery

- Examines effect of idle (no IO) on small block RND writes
- RND/4KiB Writes

### Cross Stimulus Response

- Examines switching between large block SEQ and small block RND writes
- SEQ/1024KiB & RND/8KiB Writes

### Demand Intensity – Response Time Histograms

- Performance and detailed response time statistics under various workload types
- R/W=65/35 %, RND/8K
- R/W=90/10 %, RND/128K
- Response Time Histograms at various operating points

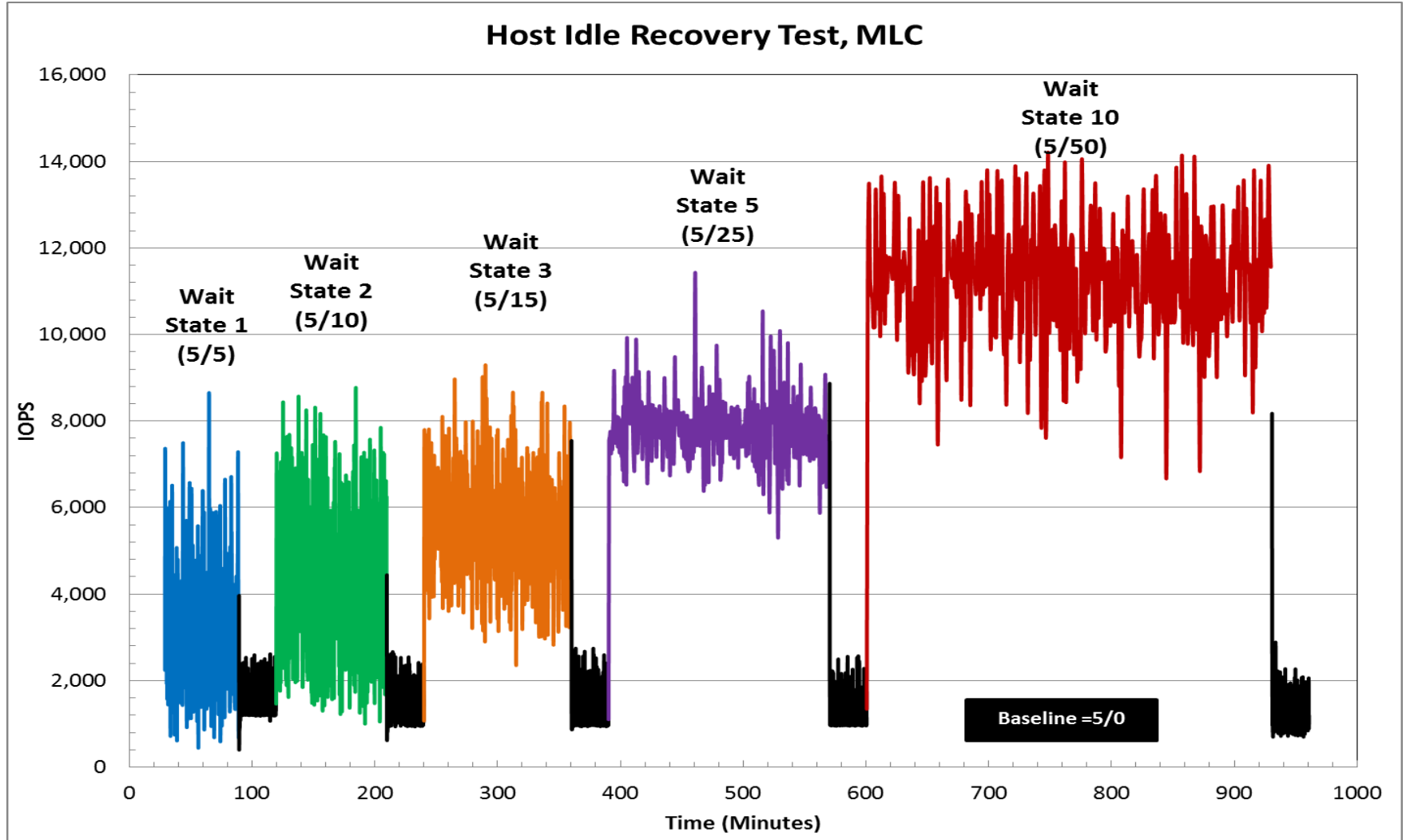
### Enterprise Composite Workload

- Performance and detailed response time in a mixed IO Enterprise environment
- R/W=60/40 %
- BS from 0.5-64KiB
- Three LBA probability groups

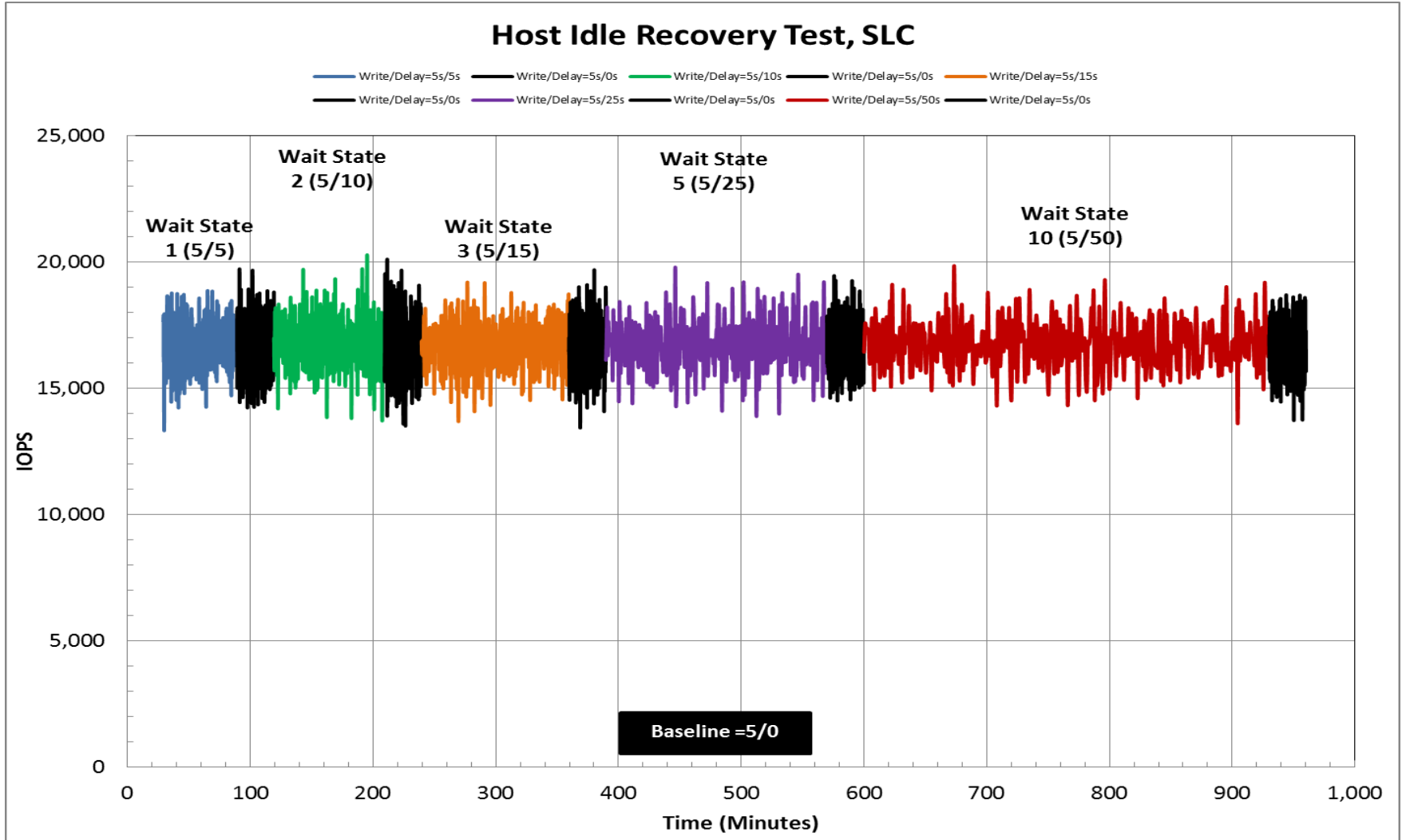
# Host Idle Recovery Test (HIR)

<b>Purpose</b>	Examines Effect of Host Idle Period (No Host IO) On The Performance of RND Small Block Writes
<b>Test Setup</b>	
<b>Preconditioning</b>	RND/4KiB Writes to Steady State
<b>Test</b>	<p>Insert various amount of idle time (no IO from host) between periods of 5 second RND/4KiB writes:</p> <p>Segment 1 (Wait State 1):  <math>360 \times (5\underline{S} \text{ Write} + 5\underline{S} \text{ Idle}) + 360 \times (5\underline{S} \text{ Write})</math></p> <p>Segment 2 (Wait State 2):  <math>360 \times (5\underline{S} \text{ Write} + 10\underline{S} \text{ Idle}) + 360 \times (5\underline{S} \text{ Write})</math></p> <p>Segment 3 (Wait State 3):  <math>360 \times (5\underline{S} \text{ Write} + 15\underline{S} \text{ Idle}) + 360 \times (5\underline{S} \text{ Write})</math></p> <p>Segment 4 (Wait State 5):  <math>360 \times (5\underline{S} \text{ Write} + 25\underline{S} \text{ Idle}) + 360 \times (5\underline{S} \text{ Write})</math></p> <p>Segment 5 (Wait State 10):  <math>360 \times (5\underline{S} \text{ Write} + 50\underline{S} \text{ Idle}) + 360 \times (5\underline{S} \text{ Write})</math></p>

# HIR Example: MLC/SATA



# HIR Example: SLC/SAS



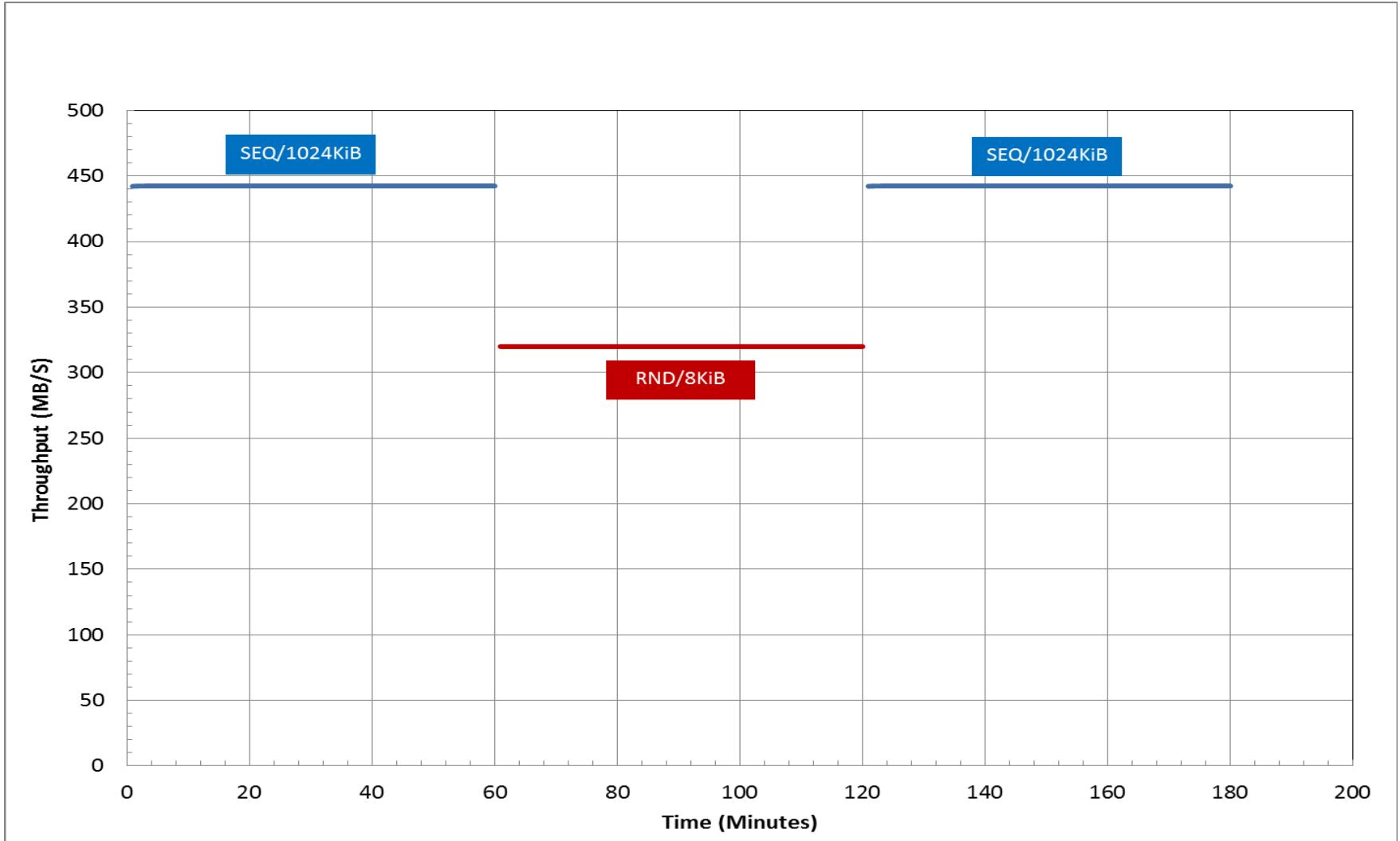




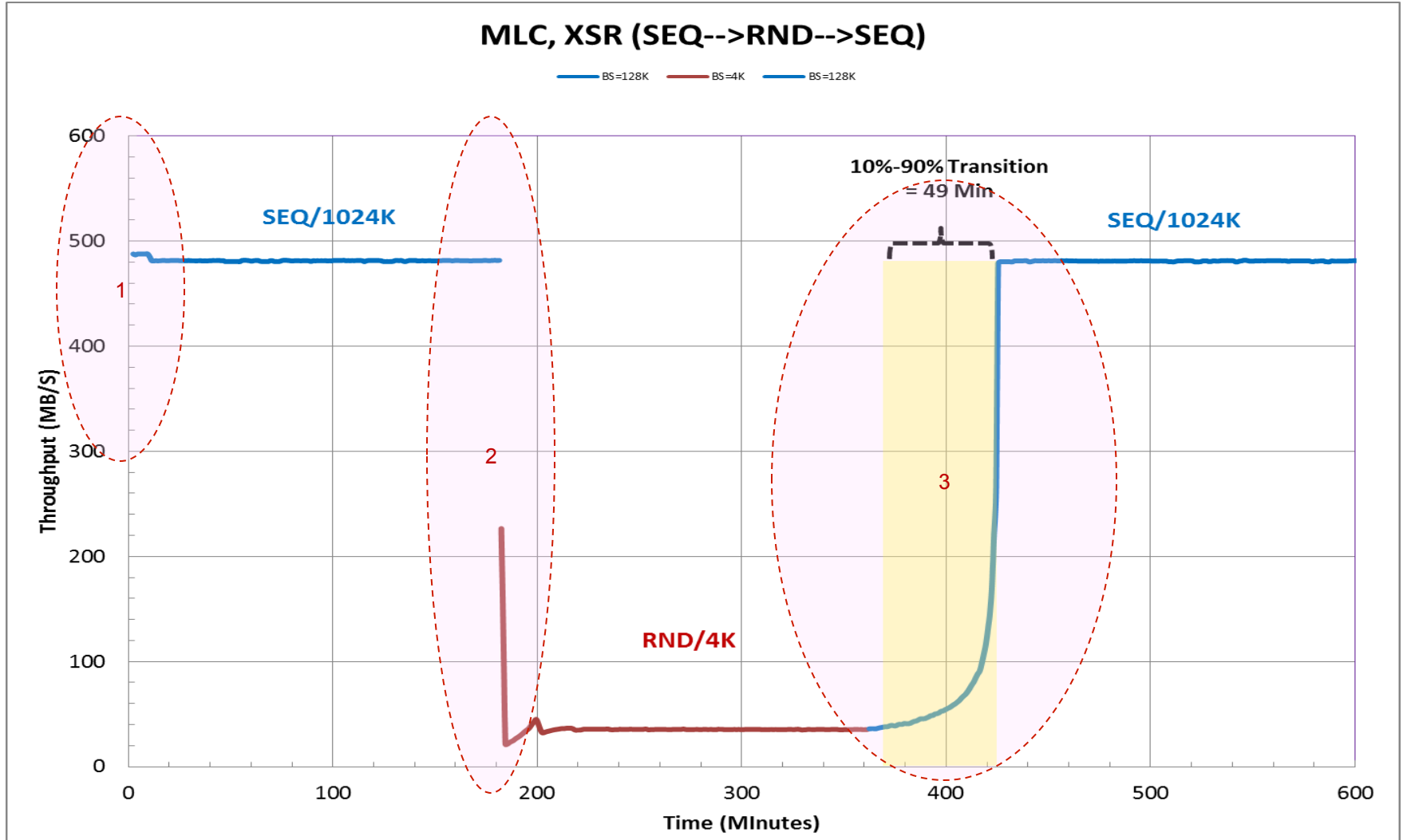
# Cross Stimulus Response Test (XSR)

<b>Purpose</b>	Examines Switching Between Sustained Large Block SEQ and Sustained Small Block RND Writes
<b>Test Setup</b>	
<b>Preconditioning</b>	None
<b>Test</b>	Apply three Access Groups:  Access Group 1 (Large Block SEQ): 100% SEQ Write, Block Size=1024 KiB  Access Group 2 (Small Block RND): 100% RND Write, Block Size=4 KiB  Access Group 3 (Large Block SEQ): 100% SEQ Write, Block Size=1024 KiB

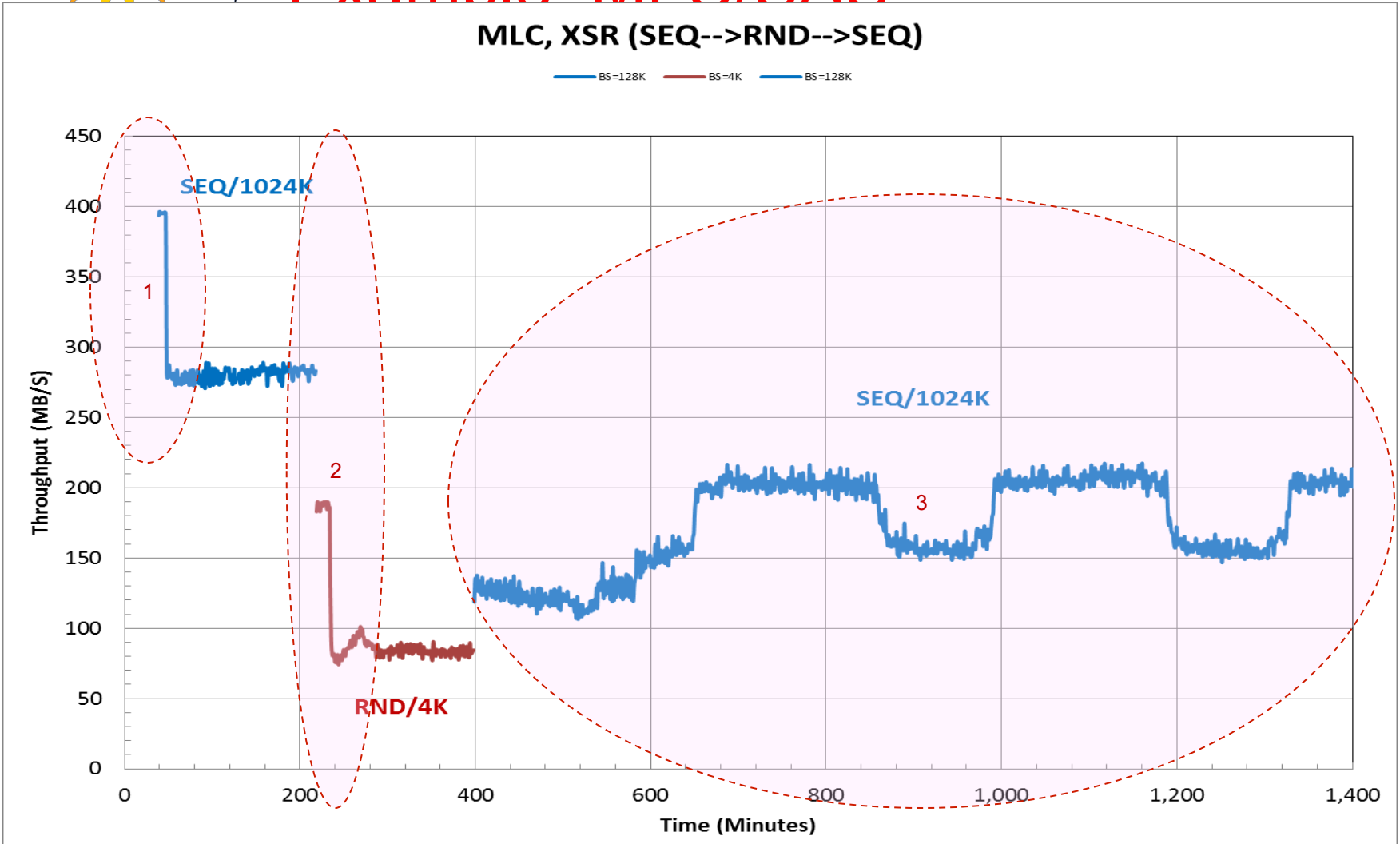
# Baseline: Non-NAND-Flash Drive



# Example: MLC/SATA



## Example: MI C/SAS



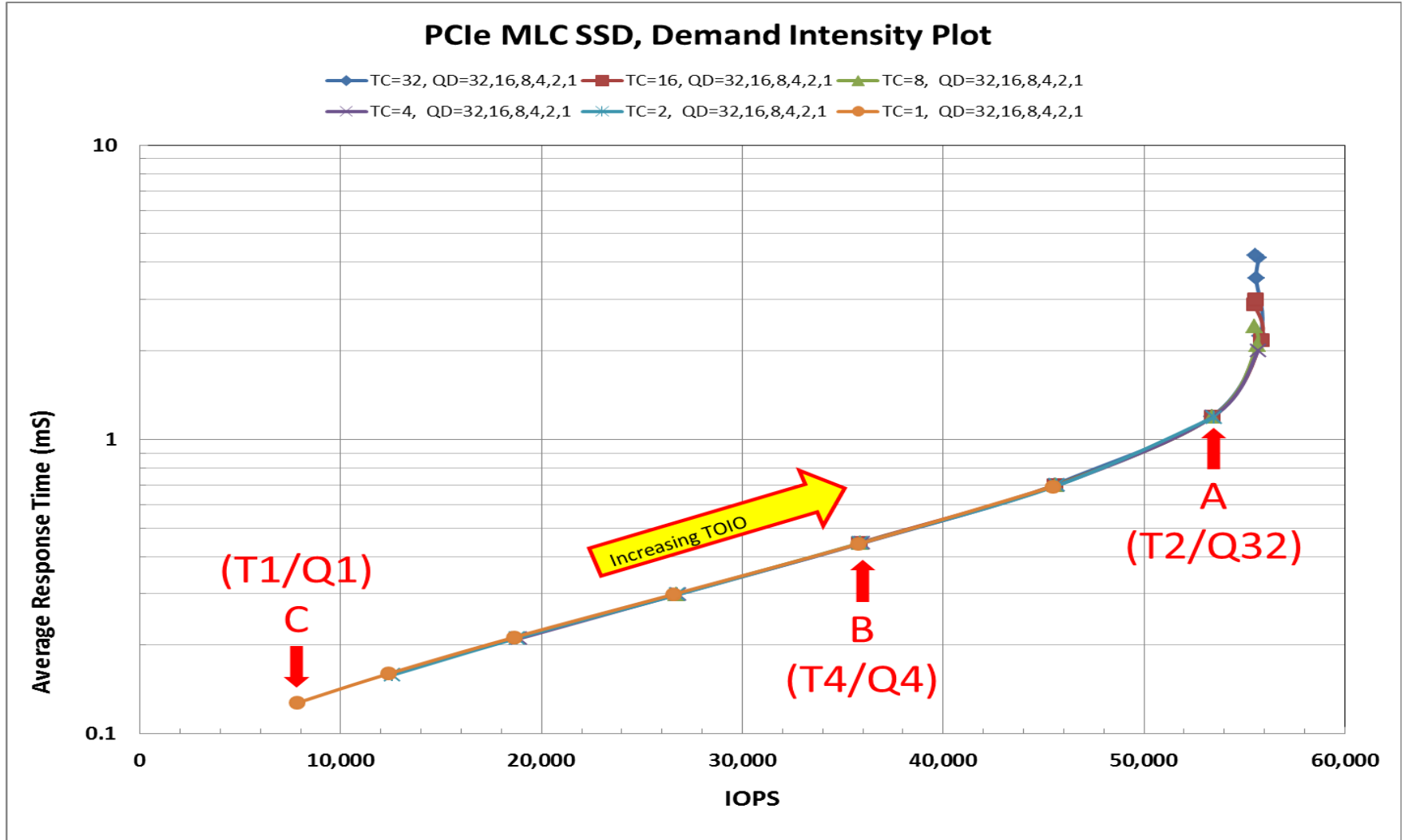


# Demand Intensity, Response Time Histogram Test (DIRTH)

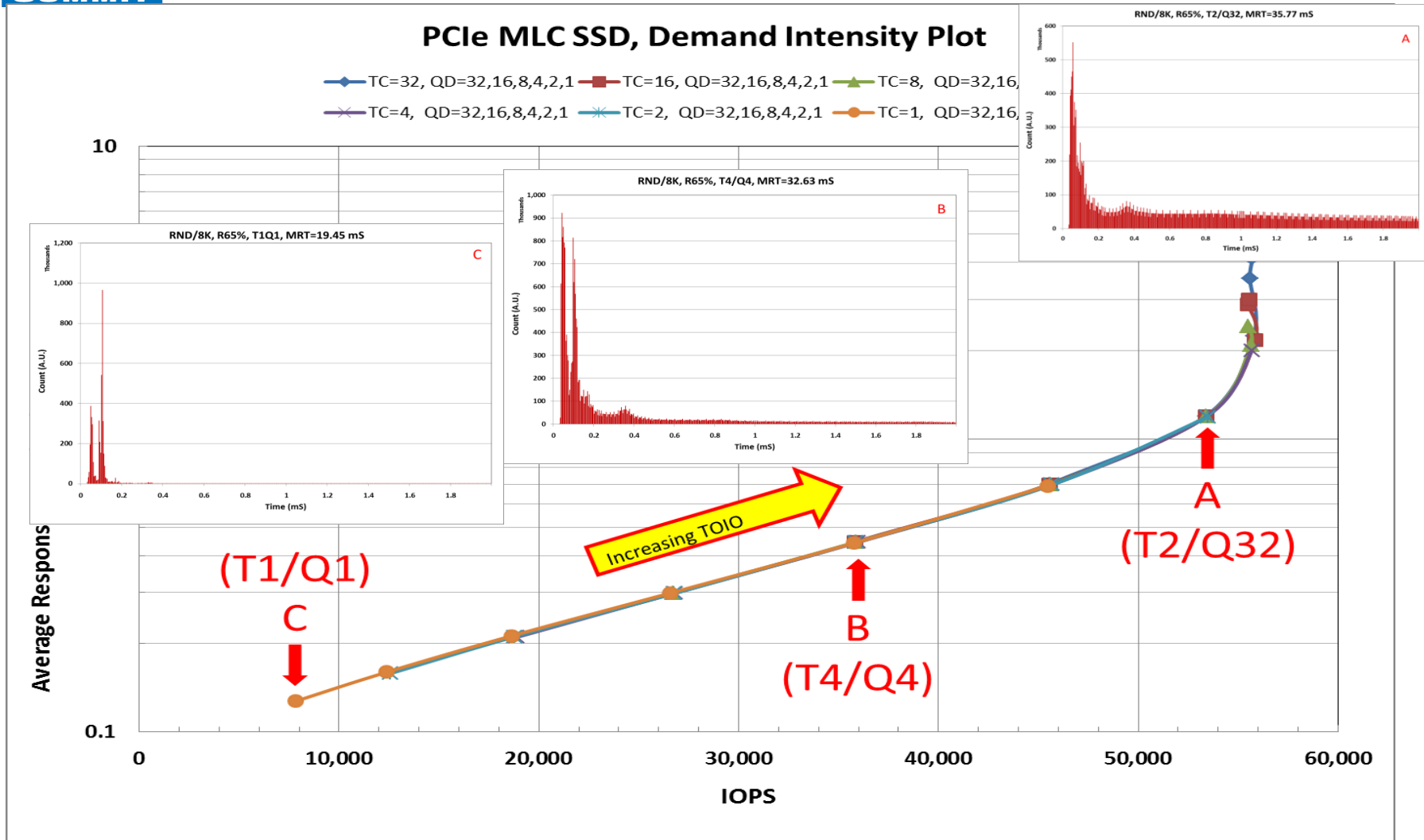
<b>Purpose</b>	Examines IOPS and Response Time Characteristics of Various Enterprise Workloads
<b>Test Setup</b>	
<b>Preconditioning</b>	Access Pattern, 100% Writes, until Steady State
<b>Test</b>	<ol style="list-style-type: none"><li>Using TC=[1,2,4,6,8,16,32] and OIO/Thread=[1,2,4,6,8,16,32], apply ECW using order of decreasing total OIO, until Steady State is reached for (32,32)</li><li>Manually determine the following operating points:  MaxIOPS: operating point with maximum IOPS while maintaining an ART &lt; 5 mS  MinIOPS: operating point with minimum measured IOPS  MidIOPS: a minimum of one or more operating point(s) that has IOPS values between and equally divides the IOPS value spanned by MaxIOPS and MinIOPS</li><li>Perform Response Time Histograms, capturing all IO completion times for 10 Min at each operating points.</li></ol>

- Currently there are two Access Patterns specified for the DIRTH test:
  - OLTP-Like:
    - BS= 8 KiB
    - R/W= 65/35 %
    - Random Access, Random Data
    - Full Drive Access
  - Video-Server-Like
    - BS= 128 KiB
    - R/W= 90/10 %
    - Random Access, Random Data
    - Full Drive Access

# DIRTH (OLTP): Demand Intensity

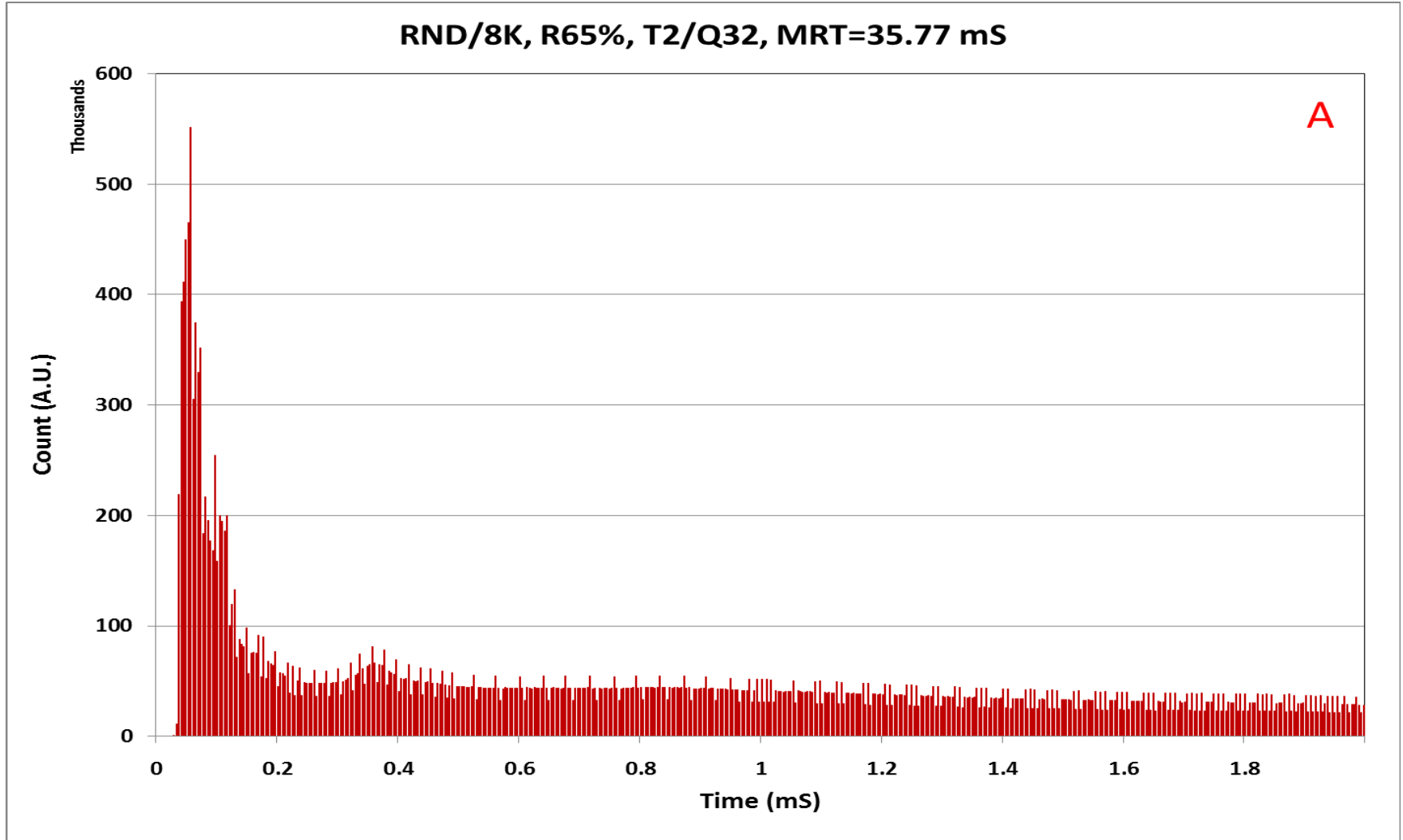


# DIRTH (OLTP): Demand Intensity

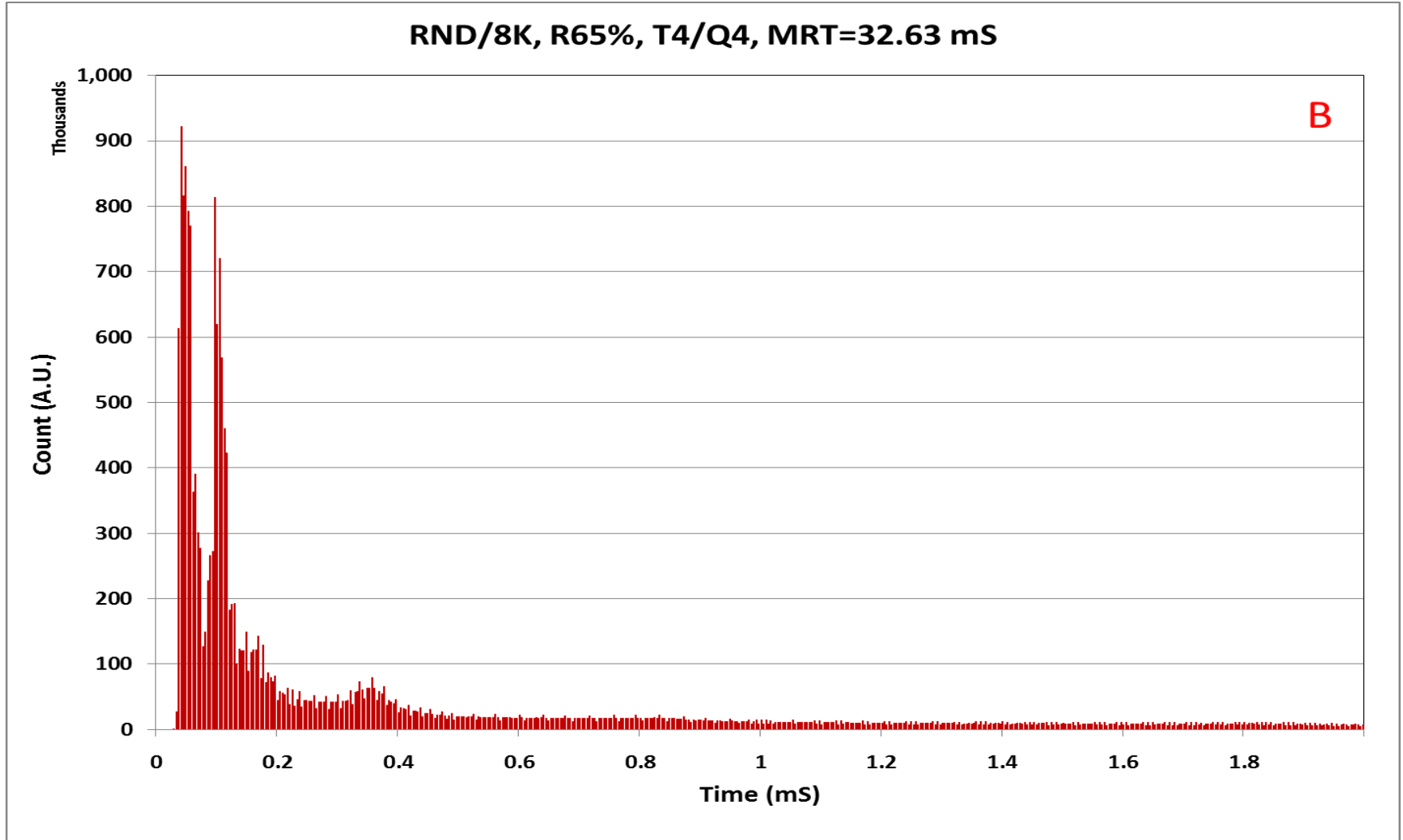




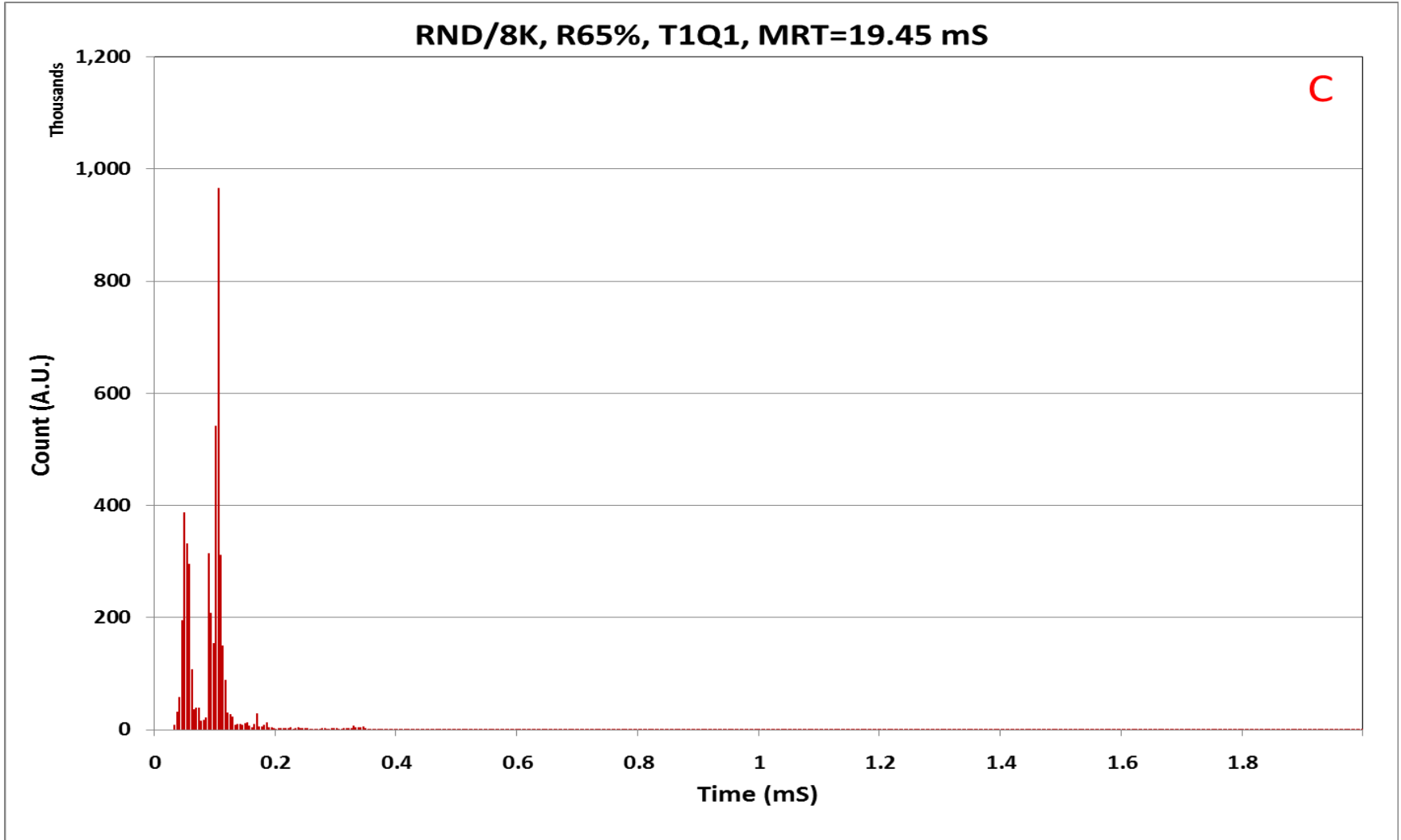
# DIRTH (OLTP): MaxIOPS Point



# DIRTH (OLTP): MidIOPS Point



# DIRTH (OLTP): MinIOPS Point





# Enterprise Composite Workload (ECW) Test

<b>Purpose</b>	Examines IOPS and Response Time Characteristics Using a Mixed IO Workload
<b>Test Setup</b>	
<b>Preconditioning</b>	ECW, 100% Write, to Steady State
<b>Test</b>	<ol style="list-style-type: none"><li>Using TC=[1,2,4,6,8,16,32] and OIO/Thread=[1,2,4,6,8,16,32], apply ECW using order of decreasing total OIO, until Steady State is reached for (32,32)</li><li>Manually determine the following operating points:  MaxIOPS: operating point with maximum IOPS while maintaining an ART &lt; 5 mS  MinIOPS: operating point with minimum measured IOPS  MidIOPS: a minimum of one or more operating point(s) that has IOPS values between and equally divides the IOPS value spanned by MaxIOPS and MinIOPS</li><li>Perform Response Time Histograms, capturing all IO completion times for 10 Min at each operating points.</li></ol>

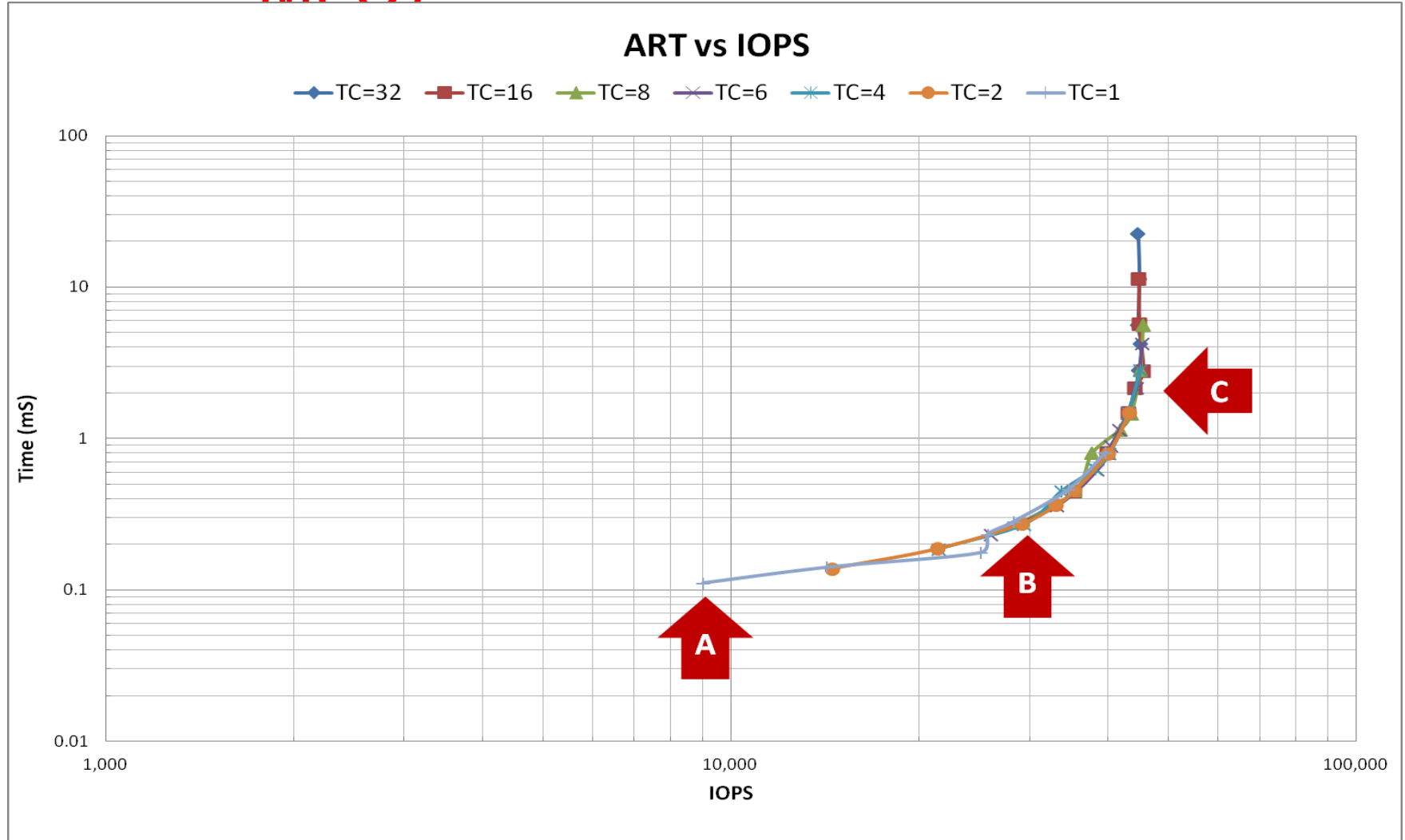
# The Enterprise Composite Workload

- The ECW is a R/W=40/60%, random access pattern with a distribution of Block Sizes, each with a pre-defined Access Probability, plus restrictions on Access Range Probability Distribution

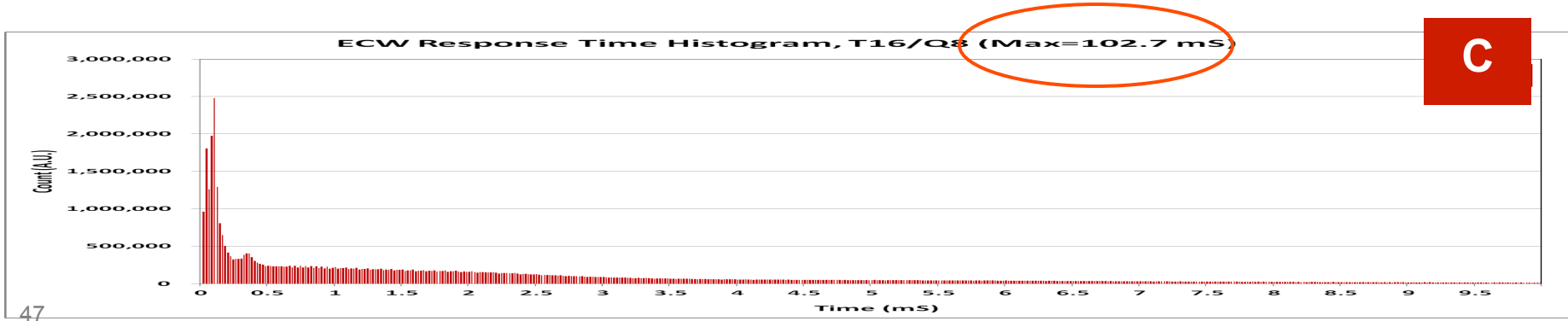
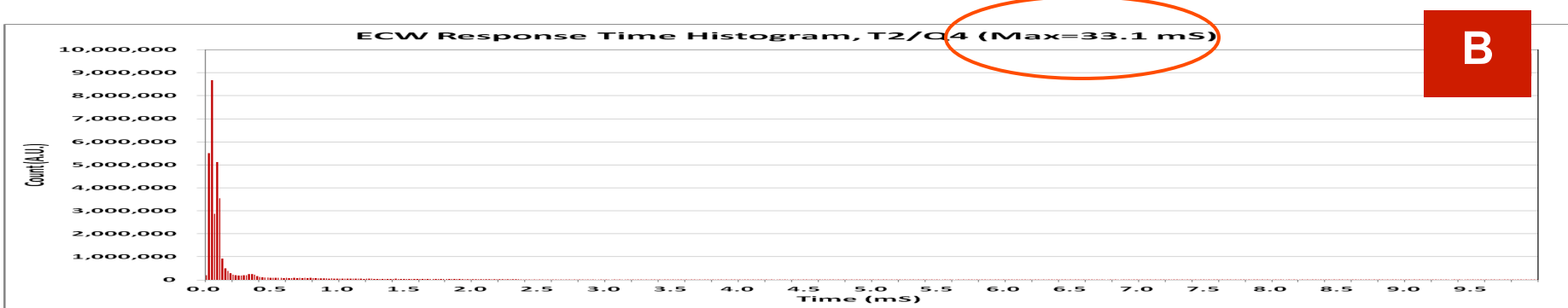
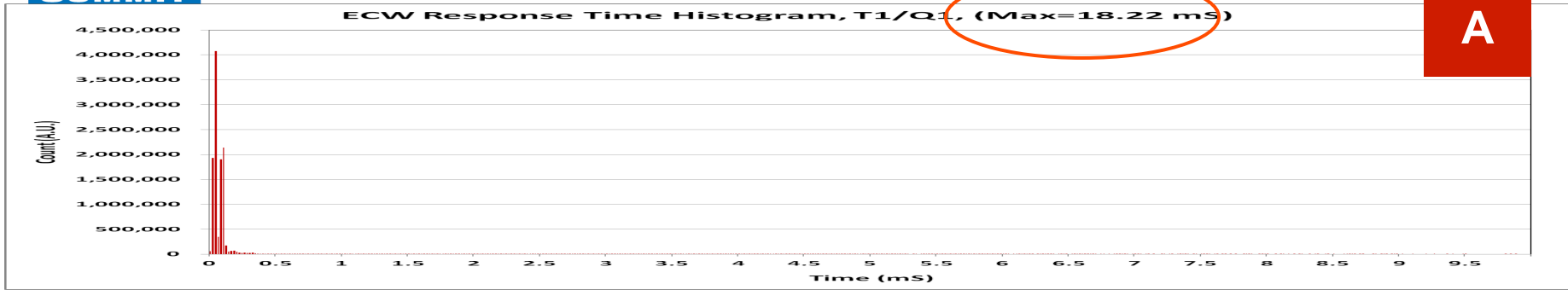
Block Size in Bytes (KiB)	Access Probability Within Each Measurement Period
512 bytes (0.5 KiB)	4%
1024 bytes (1 KiB)	1%
1536 bytes (1.5 KiB)	1%
2048 bytes (2 KiB)	1%
2560 bytes (2.5 KiB)	1%
3072 bytes (3 KiB)	1%
3584 bytes (3.5 KiB)	1%
4096 bytes (4 KiB)	67%
8192 bytes (8 KiB)	10%
16,384 bytes (16 KiB)	7%
32,768 bytes (32 KiB)	3%
65,536 bytes (64 KiB)	3%
<b>Total</b>	<b>100%</b>

% of Access within 1 Measurement Period	Active Range Restriction	Label
50%	First 5%	LBA Group A
30%	Next 15%	LBA Group B
20%	Remaining 80%	LBA Group C

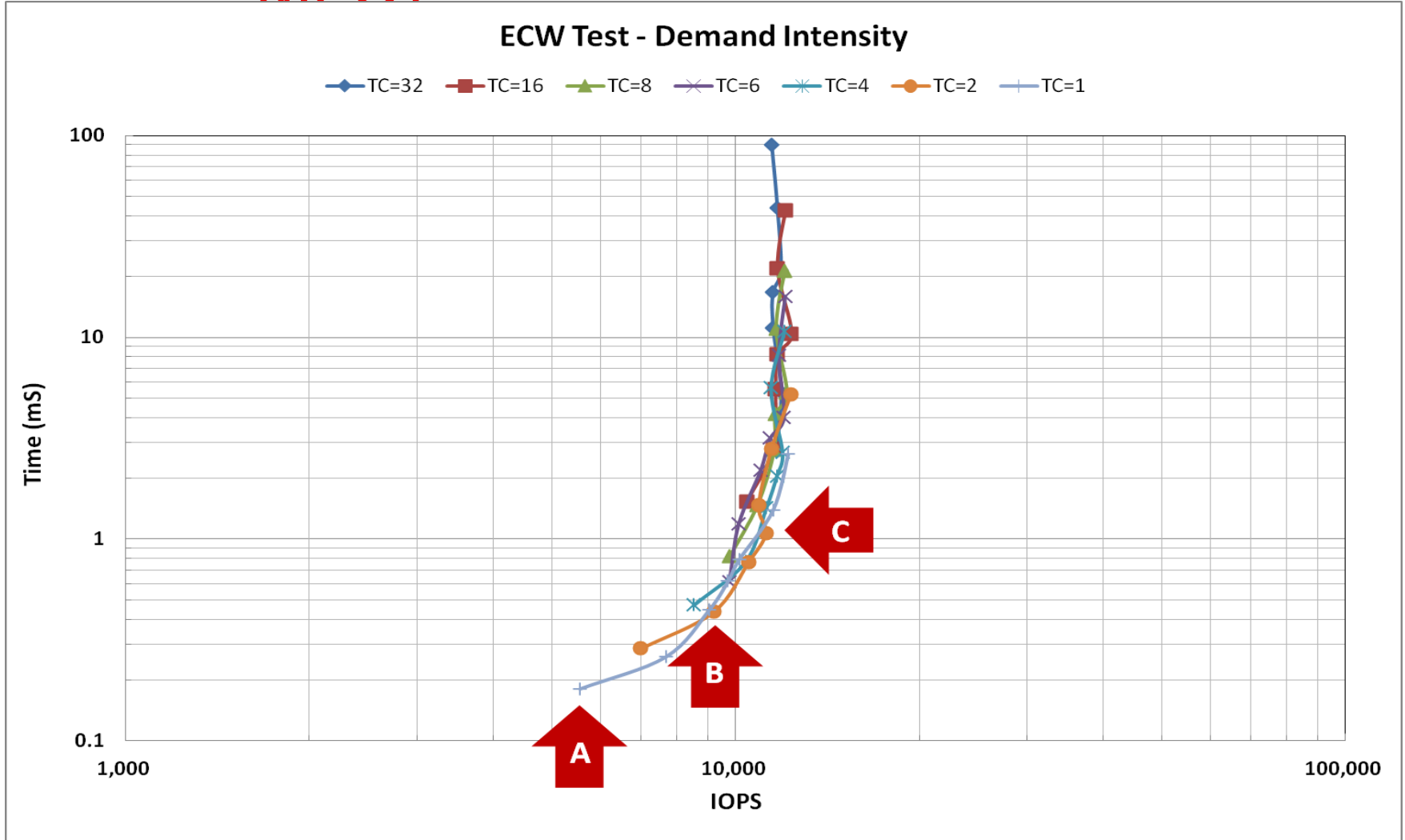
# ECW: Demand Intensity (PCIe, MLC)



# ECW: $T_{RSP}$ Histograms (PCIe, MLC)

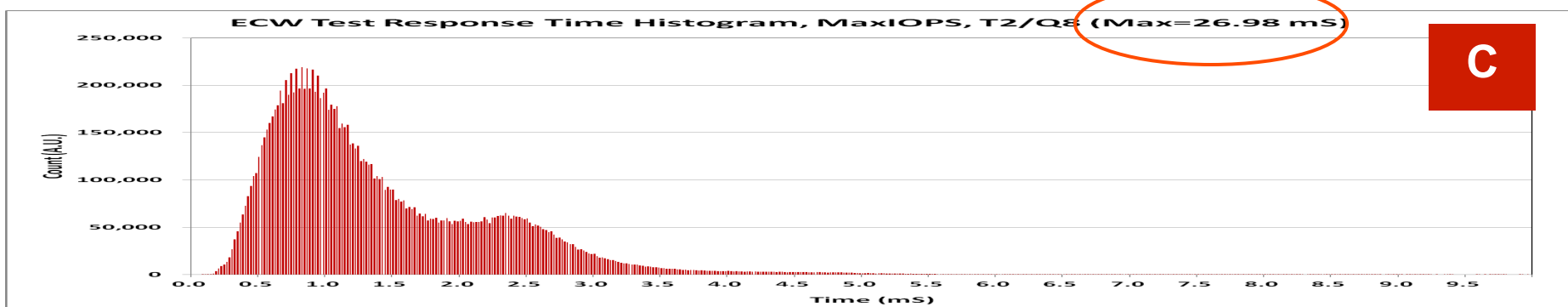
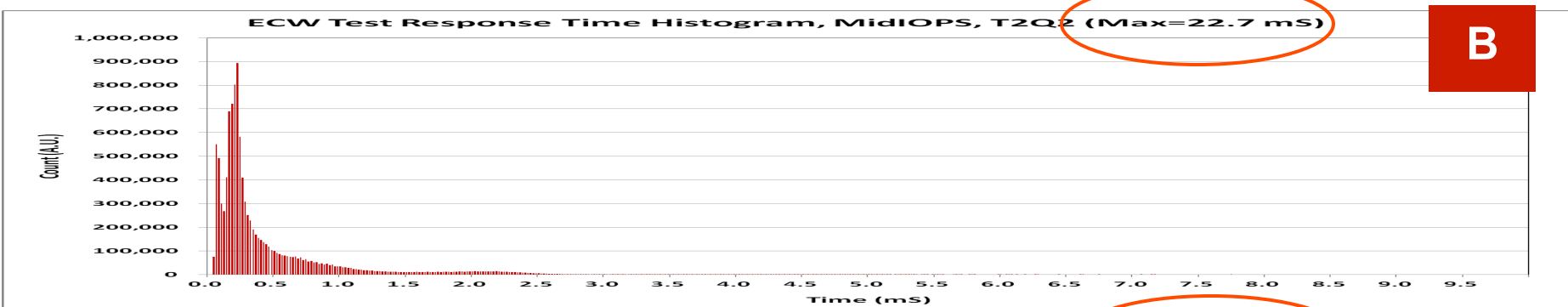
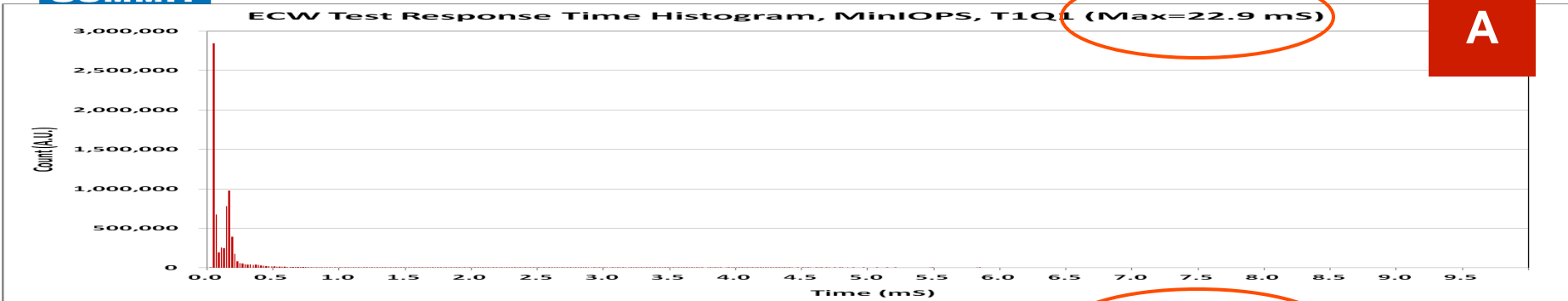


# ECW: Demand Intensity (SAS, MLC)





# ECW: $T_{RSP}$ Histograms (SAS, MLC)





# Summary

- Lack of standard test methodologies for SSS has driven the formation of SNIA's SSS TWG
- Reasonably wide participation and support for the SSS PTS TWG by member companies
- PTS-E 1.0 and PTS-C 1.0 have been released in 2011
- PTS-E 1.1 pending



# Flash Memory Summit Agenda

- Questions (10:40 – 10:50 am)