

Flash Optimized Databases

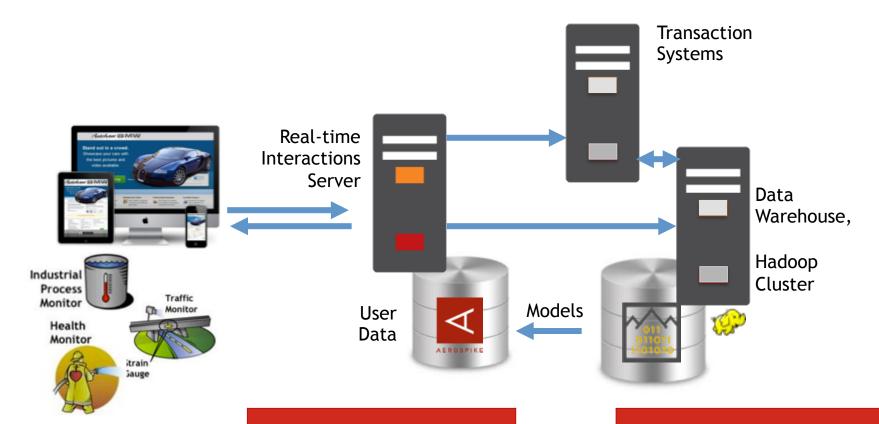




Aerospike aer.o.spike [air-oh-spahyk] noun, 1. tip of a rocket that enhances speed and stability

App database "oltp" reads/Writes "transactional" "operational" "front end" Writes **App Server** 1010110101101010101001 1010101101010101010101 Data Scientist 1101011010101010100 1010111010101101010101 **Analytics** 0101010110101010101010 "olap" "batch" "warehouse" "back end"

Typical Deployment



Real-time Interactions

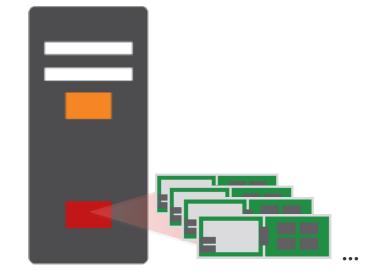
- Frequency caps
- Recent ads served
- Recent search terms

Batch Analytics

- User segmentation
- Location patterns
- Similar audience

Typical Deployment

- Last Year
 - 8 core Xeon
 - > 24G RAM
 - > 400G SSD (SATA)
 - > 30,000 read TPS, 20,000 write TPS
 - 1.5K object size / 200M objects
 - 4 to 40 node clusters



- > This Year
 - > 12 core Xeon
 - > 128G RAM
 - 2T~4T SATA / PCIe (12 s3700 / 4 P320h)
 - 100,000 read TPS, 50,000 write TPS
 - > 3K object size / 1B objects
 - 4 to 10 node cluster











































"Aerospike has operated without interruptions and easily scaled to meet our performance demands." - Mike Nolet, CTO, AppNexus































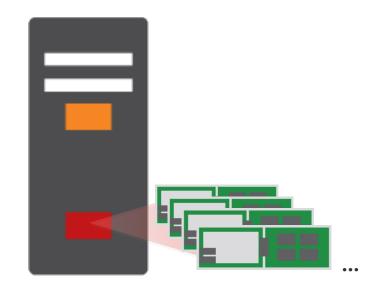


In-memory Big Data - a contradiction?



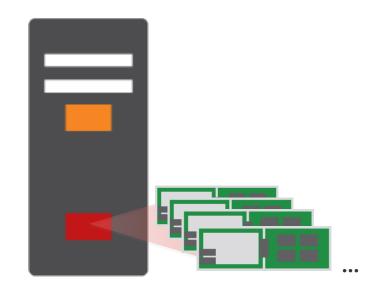
How do customer use in-memory big data?

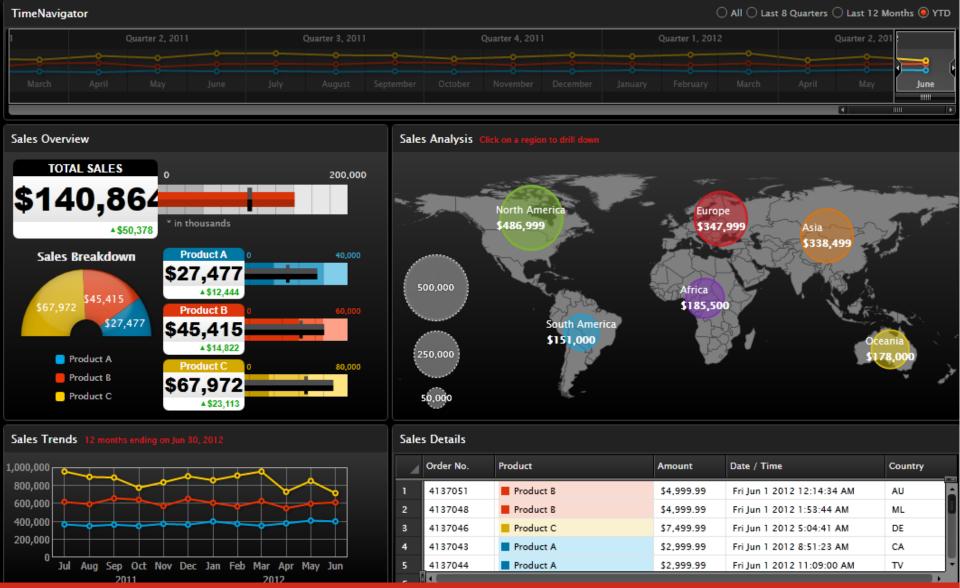
- Advertising optimization
- Fraud detection(fraud is everywhere)
- Retail "deals" calculation
- Financial positions
- "T0+" financial analysis
- Streaming machine learning with Esper, Storm?



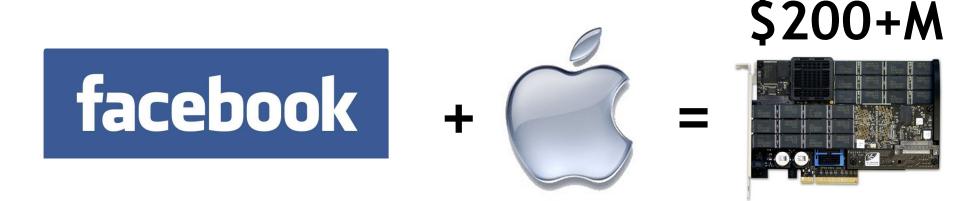
How do customer use in-memory big data?

- MapReduce over ...
 - Data subsets
 - Time ranges
 - In _milliseconds_
- Track every
 - IP address, cookie, search term?
- Load new data sets in minutes?





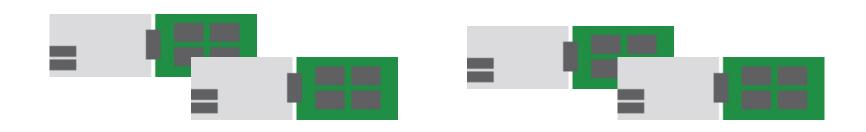
Advertising: recent activity + predictions



Facebook and Apple bought *at least* \$200+M in FusionIO cards in 2012

(55% of \$440M revenue estimate, reported in quarterly FusionIO earnings)

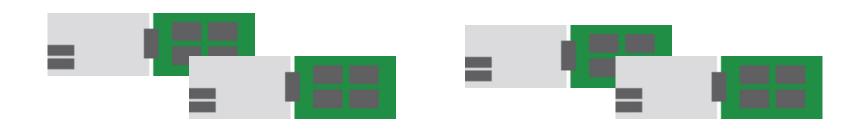
Everyone wants that "facebook architecture"



What about SSDs?

All databases go faster with SSD, right?

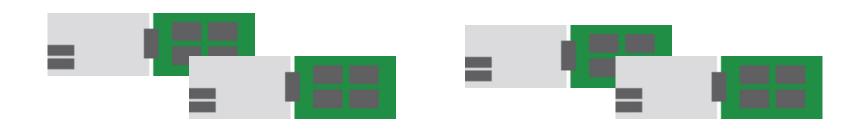
(Most DBs go 3 ~ 4x faster with SSD)



SSDs are "different"

Read locality doesn't matter (like main memory)

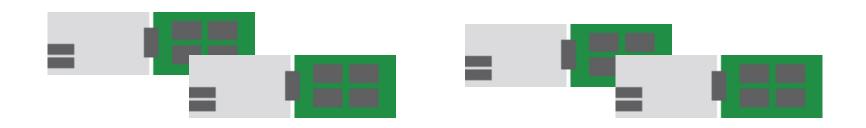
Streaming speeds are 3 ~ 4 times faster



SSDs are "different"

Write on large blocks

(helps disk's internal defragmentation)



SSDs are "different"

Gain parallelism

(use OS routines that queue)

10T example (a reasonable project budget)

Storage type	SSD	DRAM
Storage per server	2.4 TB (4 x 700 GB)	180 GB (on 196 GB server)
TPS per server	500K	500K
Cost per server	23000	30000
# Servers for 10 TB (2x Replication)	10	110
Server costs	230,000	3,300,000
power/Server (kWatts)	1.1	0.9
Cost kWh (\$)	0.12	0.12
Power costs for 2years	46,253	416,275
Maintenance costs for 2 years		\$\$\$
Total	\$276,253	\$3,716,275

- David Floyer, CTO, Wikibon

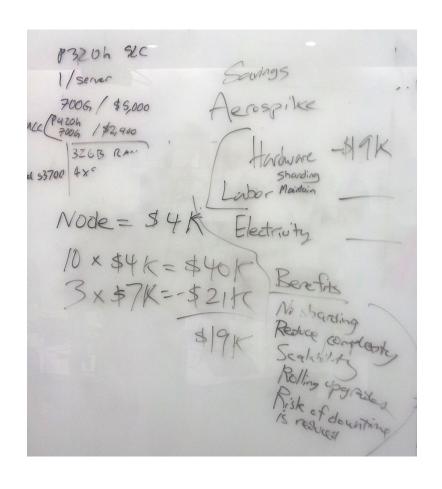
http://wikibon.org/wiki/vData_in_DRAM_is_a_Flash_in_the_Pan



[&]quot;...data-in-DRAM implementations like SAP HANA.. should be bypassed...

^{...}current leading data-in-flash database for transactional analytic apps is Aerospike."

Real world calculation



200G

Redis with DRAM: 10 servers @ \$4K = \$40K

Aerospike with Flash: 3 servers @ \$7K = \$21K

saves \$19K

(and more as you scale up)



How do you optimize for SSD?

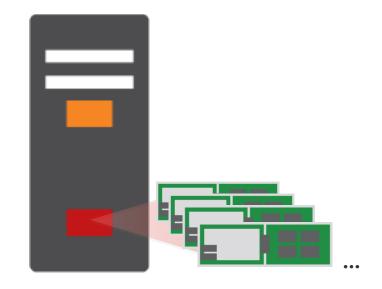


Flash-optimized Storage Layer

Log structured file system, "copy on write"

Data written in flash optimal large block patterns

All indexes in RAM for low wear



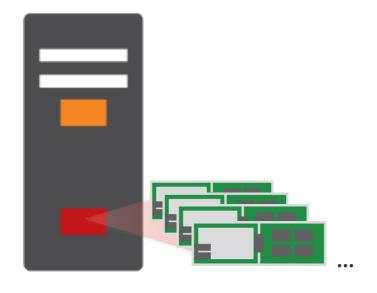
- Aerospike has a certified hardware list
- Free SSD certification tool,
 CIO, is also available

Flash-optimized Storage Layer

Constant background defragmentation

Random distribution using hash does not require RAID hardware

Fast restart through shared memory



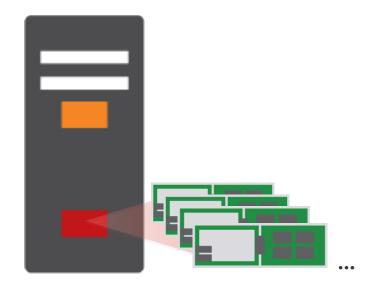
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Flash-optimized Storage Layer

Direct attach storage optimized (nothing else is fast)

Don't use TRIM(Tends to block the device)

Multiple servers copies for ultimate HA
 (We all know servers fail)
 (no one trusts Flash storage yet)



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- Free SSD certification tool,
 CIO, is also available

Next generation interfaces

- OpenNVM KVAerospike first implementation
- PCIe optimizationNon Transparent Bridge Mode
- > RDMA

- In device computation ?
- Others see me



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Which SSDs really work?



Measure your drives!

Aerospike Certification Tool (**ACT**) http://github.com/aerospike/act

Transactional database workload

Reads: 1.5KB (can't batch / cache reads, random)

Writes: 128K blocks
(log based layout)
(plus defragmentation)

Turn up the load until latency is over required SLA



"Quit feeding him so many bananas! He's our biggest customer, what if he falls?"

Micron P320h - ACT results

```
[root@144.bm-general.dev.nym2 act]#
latency_calc/act_latency.py -l
actconfig_micron_75x_1d_rssdb_20130503232823.out
```

trans device %>(ms) %>(ms)

ho	ur 1	8	64	1	8	64
1	0.17	0.00	0.00	0.03	0.00	0.00
2	0.17	0.00	0.00	0.03	0.00	0.00
3	0.18	0.00	0.00	0.03	0.00	0.00
4	0.18	0.00	0.00	0.03	0.00	0.00
5	0.18	0.00	0.00	0.03	0.00	0.00
6	0.19	0.00	0.00	0.04	0.00	0.00

150K read IOPS @ 1.5K

225MB writes @ 128K

225MB reads

@ 128K

S8/GB

Test data - the next generation

6K reads per second, 9MB/sec write load

	> 1 ms	> 8 ms	> 64 ms
Intel s3700, 20% OP - 6k iops	1.6	0	0 (\$3/GB)
Intel s3700, 20% OP - 12k iops	5.4	0	0
Intel s3700, 20% OP - 24k iops	12.29	0	0
Intel s3700, NO OP - 24k iops	15.33	0	0
FusionIO lodrive 2 - 6k iops	2.63	0.01	0 (\$8/GB)
FusionIO iodrive 2 - 12k iops	7.32	0.1	0

Test data - the previous generation

2K reads per second, 3MB/sec write load

	> 1 ms	> 8 ms	> 64 ms
Intel X25-M + w/No OP (160G):	17.9%	0.6%	0.4%
Intel X25-M + OP (126G):	3.4%	0.1%	0.08%
OCZ Deneva 2 SLC + OP (95G):	0.9%	0.08%	0%
Samsung SS805 (100G):	2.0%	0.09%	0%
Intel 710 + OP (158G):	4.0%	0.01%	0%
Intel 320 + OP (126G):	5.6 %	0%	0%
OCZ Vertex 2 + OP (190G):	6.3%	0.5%	0.01%
SMART XceedIOPS + OP (158G):	5.4 %	0.4%	0%
Intel 510 + OP (95G):	6.2 %	4.0%	0.03%
Micron P300 + OP (79GB):	1.3%	1.0%	0.7%

Test data - the previous generation

6K reads per second, 18MB/sec write load

	> 1 ms	> 8 ms	> 64 ms
OCZ Deneva 2 SLC + OP (95G):	3.2%	0.4%	0%
Samsung SS805 (100G):	10.1%	0.8%	0.02%
Intel 320 + OP (126G):	22.0%	0.3%	0.03%
OCZ Deneva 2 MLC (Sync)	8.8%	0.6%	0.06%
OCZ Vertex 2 + OP (190G):	27.6%	4.6%	0.4%
SMART XceedIOPS + OP (158G):	24.5%	5.4%	1.0%



Aerospike for HA and scale



Proven in Production

- AppNexus #2 RTB after Google
 - 27 Billion auctions per day
 - 600+ QPS
 - Aerospike servers in 6 clusters in 3 data centers
- Chango #2 Search after Google
 - Sees more Searches than Yahoo! + bing
 - Data on 300 Million users
- TradeDesk first Ad Exchange
 - Facebook Exchange partner
 - FBX serves 25% of Ads on the Internet
 - 1200% growth in 2012

"Aerospike has operated without interruptions and easily scaled to meet our performance demands."

- Mike Nolet, CTO, AppNexus

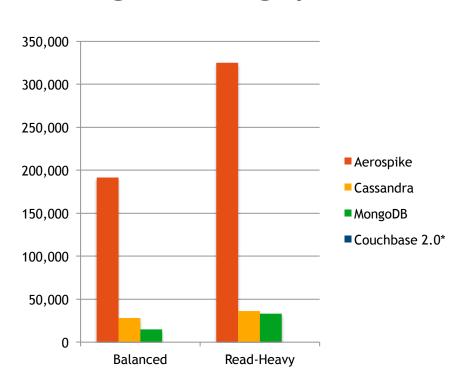


Speed at Scale

"Aerospike was the dominant performer, showing durable, replicated behavior 5-10 times faster than what others could achieve".



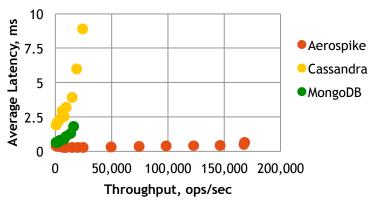
High Throughput, Low Latency



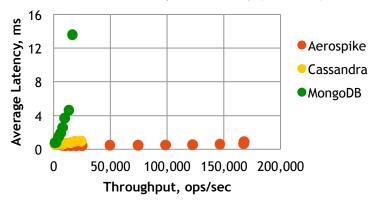
Data in Flash (SSDs)

*We were forced to exclude Couchbase ..since when run with either disk or replica durability on it was unable to complete the test." - Thumbtack Technology

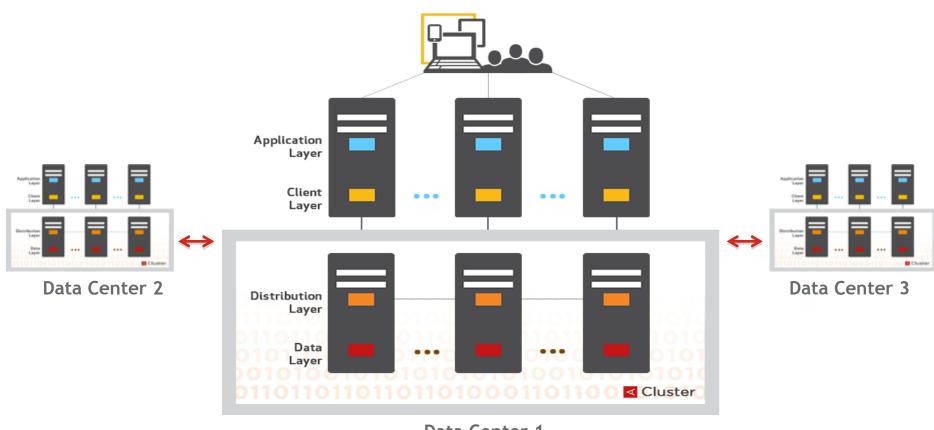
Balanced Workload Read Latency (Full view)



Balanced Workload Update Latency (Full view)



Shared-Nothing Architecture



Data Center 1

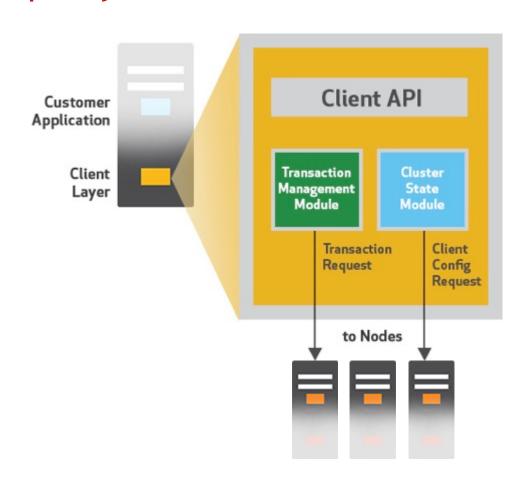
Every cluster node is Identical and handles both transactions and long running tasks

Replication supported with immediate consistency

Intelligent Client

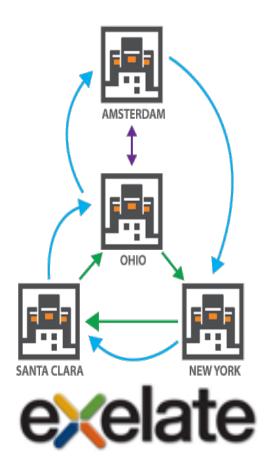
Shields Applications from the Complexity of the Cluster

- Implements Aerospike API
- Optimistic row locking
- Optimized binary protocol
- Cluster tracking
 - Learns about cluster changes, partition map
 - Gossip protocol
- Transaction semantics
 - Global transaction ID
 - Retransmit and timeout



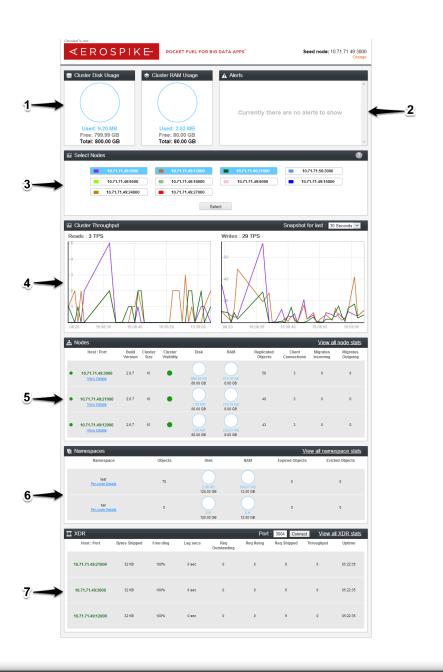
Aerospike Cross Data Center Replication™ (XDR)

- XDR configured per namespace
- Any combination of star (master/slave) and ring (master/master) patterns
 - Conflict resolution is via timestamps or multiple versions
- Asynch Replication
 - 1. Transaction journal on partition master and replica
 - 2. XDR process writes batches to destination
 - 3. Transmission state shared with source replica
 - 4. Retransmission in case of network fault
 - 5. When data arrives back at originating cluster, transaction ID matching prevents subsequent application and forwarding
- XDR In Action: Super Storm Sandy
 - NYC Data Center loses power, service continues from other data centers, clusters synchronize when NYC comes back online



Monitoring

- Graphical and text based
- Cluster Health
 - 1. RAM and DISK usage
 - 2. Alerts
 - 3. Node Selection
 - 4. Throughput
 - 5. Nodes
 - 6. Namespaces
 - 7. XDR



How to get Aerospike?

Free Community Edition

- For developers looking for speed and stability and transparently scale as they grow
 - All features for
 - 2 nodes, 100GB
 - 1 cluster
 - 1 datacenter
 - Community support

Enterprise Edition

- For mission critical apps needing to scale right from the start
 - Unlimited number of nodes, clusters, data centers
 - Cross data center replication
 - Premium 24x7 support
 - Priced by TBs of unique data (not replicas)

Questions