

# The Role of Database Aware Flash Technologies in Accelerating Mission-Critical Databases

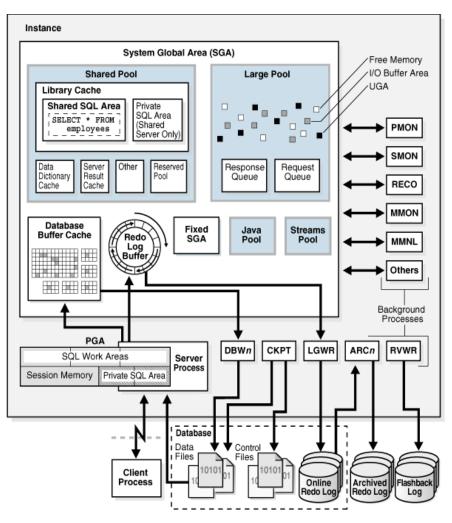
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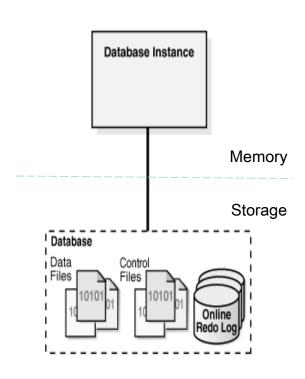


- Relational Database Architecture & Performance Characteristics
- The Promise of Flash and Relational Databases
- Conclusion



# Flash Memory RDBMS Database Architecture





**Logical View** 

**Physical** 

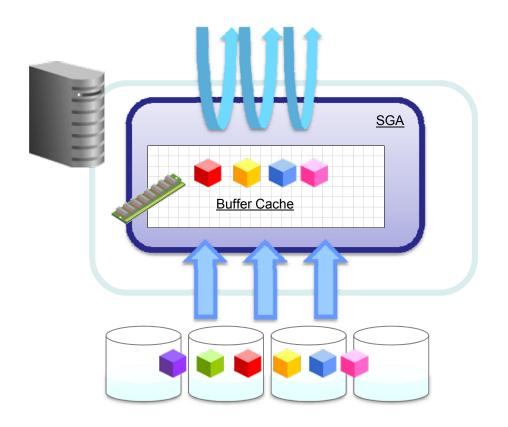


# Memory Databases and Storage

- Database Objects
  - Reads and Writes
  - Meta data associated with these Objects
- Database Logging
  - Mechanism to deliver transactional consistency
  - Critical functionality for database operation
  - Availability features



# Flash Memory Why cache matters

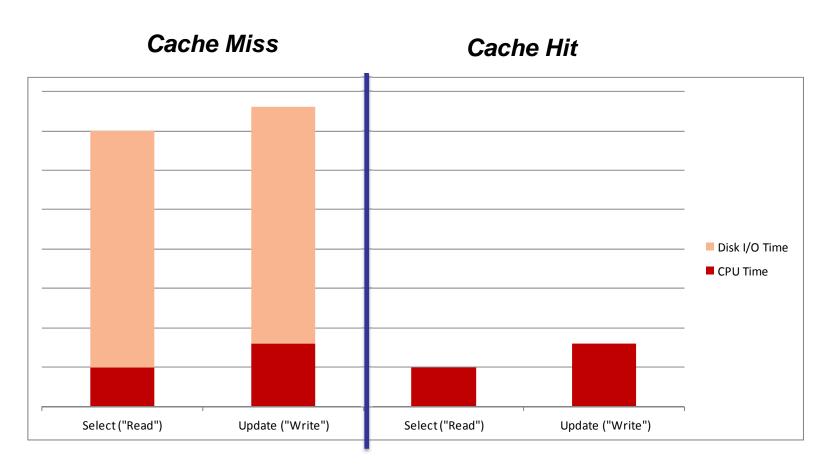


- Data cached in memory yields faster query response
- Memory size has big impact on database performance

100% cache hit ratio is ideal for OLTP workloads



# Memory Why cache matters (ctd.)



CPU time is mainly spent waiting for I/O

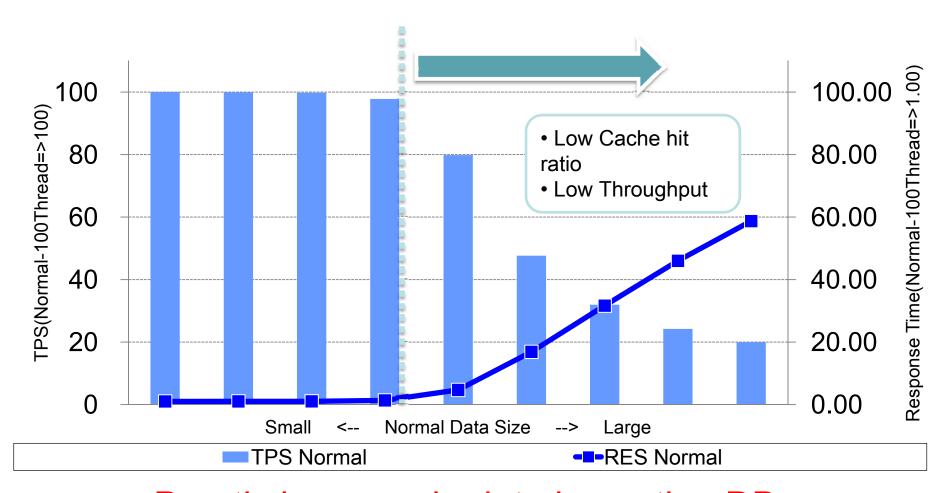


### Performance degrades when

- Data size increases relative to cache size
  - Reduces the number of transactions that can be processed per unit time
  - Increases the response time per transaction
- Number of active users increases
  - Reduces the benefits of caching as different users work on different sets of data
  - Performance decreases as maximum user parallelism is reached



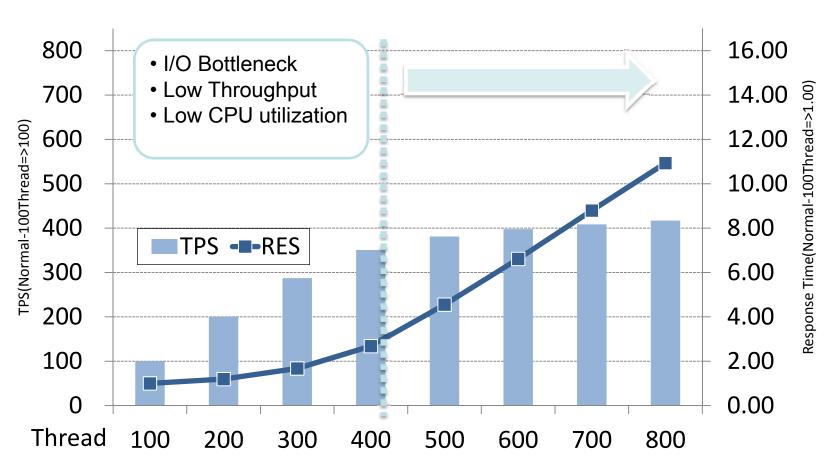
# Flash Memory OLTP System Performance



Drastic increase in data impacting DB performance



# **OLTP System Performance**



Huge user volume impacting DB performance

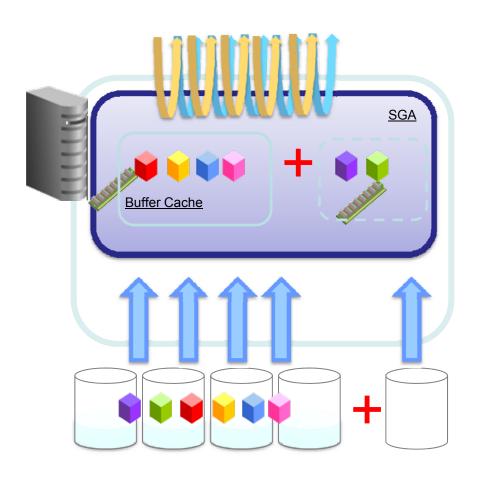


# Why fast logging matters

- Log writing to permanent storage guarantees durability and availability of data
- Each committed transaction depends on log records being flushed to storage
  - Database frequently send logs to storage
  - Transaction response time depends on how fast the logs can be flushed to storage
  - How fast storage processes log writes has a direct impact on database performance and availability



# Addressing performance issues



- Add Memory (DRAM)
- Add More disk
- Add Faster Disk
- Add Compute Nodes
- ... or:
- Introduce Flash in to the architecture



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# Applications of Flash in Databases

- As an additional storage layer (caching)
  - Stage active Database objects in flash
  - Accelerate reads and writes to these objects
- For Database Logging
  - Host critical logging functions of the database
  - Improves user transaction response time
  - Increases overall throughput for IO intensive workloads



- Two flavors
  - Write Through
  - Write Back
- Boost database performance as currently active data resides on a much faster media
- Usually software controlling the Flash layer decides what data to cache
- Flash layer caches based on observed access patterns, not on application needs
  - aka "content agnostic" caching



#### emory To Cache or not to Cache

- Random reads against tables and indexes
  - Cached: more likely to have subsequent reads
- Sequential read tables, or Scans
  - Not Cached: sequentially accessed data is unlikely to be followed by reads of the same data
- Backups, mirrored copies of the block
  - Not Cached: Why?

But most general purpose flash solutions are database agnostic and cache all the above workloads



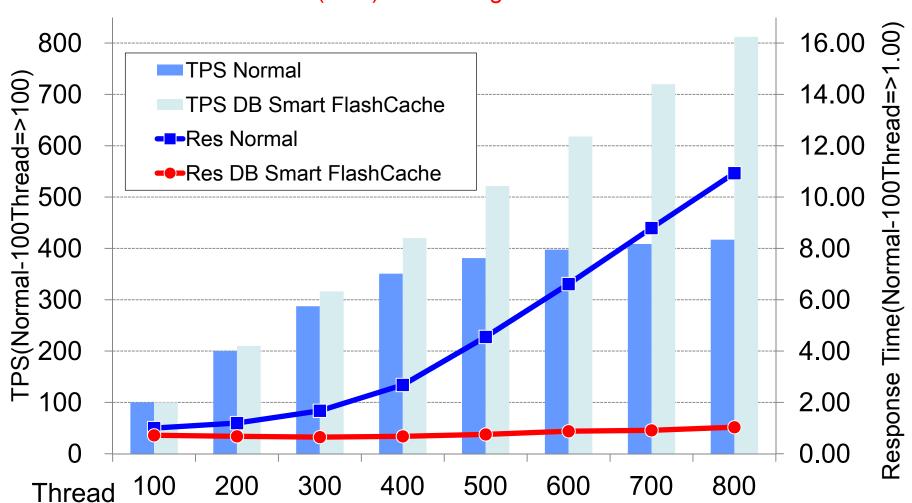
# Oracle's Approach: Make Flash Database Aware

- Database Smart Flash Cache
  - Extends the buffer cache and is not an alternative to primary storage
  - Cache data that is aged out of buffer cache
  - Consistency maintained when used in a clustered environment (Oracle RAC)
- Software understands Oracle block structure and the corresponding operations
  - Skips Caching: I/O Mirrors to copies, backups, data extraction (Datapump) & table space formatting
  - Caches: Control files reads and writes, data blocks and index blocks



#### **Database Smart Flash Cache**

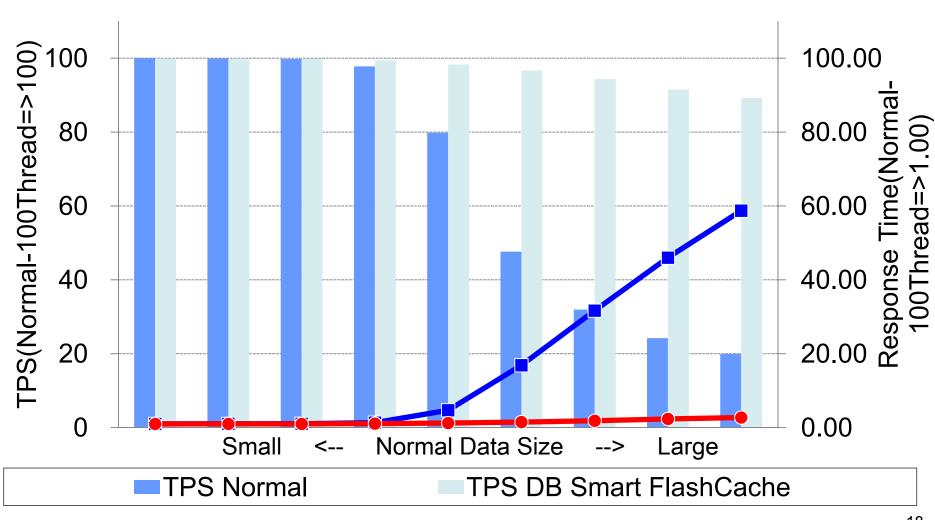
Performance(TPS): Increasing number of users





### Database Smart Flash Cache

Throughput: Increasing data size

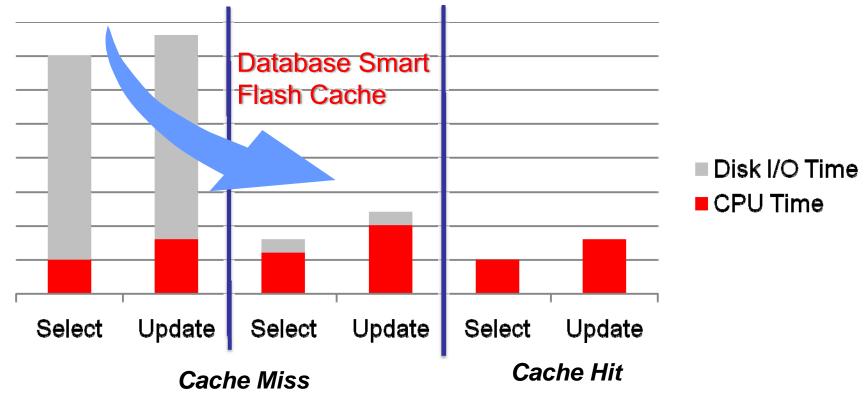




#### **Database Smart Flash Cache**

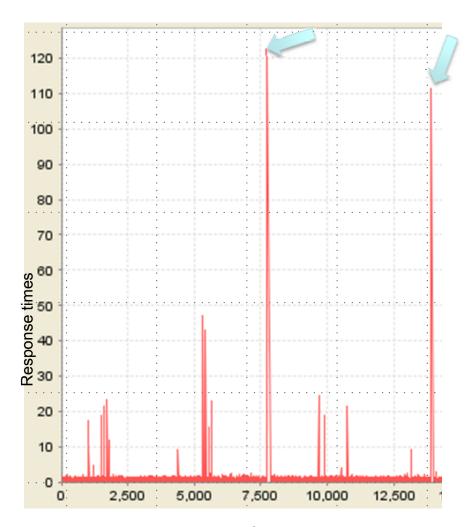
Time consumed while executing SQL

- Reduce I/O wait time on "cache miss"
- → Same performance with "cache hit"





# Flash And Database Logs



Number of transactions

- Flash has very good average write latency
- Greatly improves user transaction response time
- Flash occasional outliers, one or two orders of magnitude slower
- OLTP workloads dislike such large variations
- Oracle's Approach: Write to Flash and the DRAM cache in the disk controller simultaneously to even out the impact of outliers
  - the first to complete "wins" so that outliers are avoided (on either medium)



#### Memory Where To Introduce Flash?

- Direct Attached PCI or SSD
  - Extremely fast, improves performance for currently active data
  - Limited scale out, clustering and high availability features and capacity
- Tiered or Hybrid Storage
  - More resilient and scalable architecture compared to server attached flash. Better resource utilization as well
  - Tier-ing algorithms rebalance the data between various layers, every few hours, based on IO usage patterns
  - Most Storage Controllers are IO bound
- All Flash Arrays
  - Best in class performance, expensive but getting cheaper
  - Lack the maturity and functionality that traditional arrays have added over two decades
  - Storage controllers are still IO bound

Most solutions are driven by application usage patterns and not by application needs



# emory Where To Introduce Flash (contd)?

- Flash devices in application tier (server attached flash) lacks enterprise class scalability and high availability
- Flash devices in traditional storage arrays are not efficient as storage controllers don't respond quickly enough to workload changes and are IO bound
- Oracle's Approach: Move database functions to storage tier to get the best of both solutions -Exadata Smart Flash Cache and Intelligent Storage Grid



# Oracle's Approach: Database Aware Flash Architecture

- Database Aware Flash Cache
  - Intelligent Caching
  - Adaptive to workload changes
  - Fine grain cache sizes
- Extend Database's high availability and clustering features to the Flash Layer
- Pure Scale-out Architecture: Non-blocking low latency Inifiniband Fabric
- Offload some Database processing to the storage servers



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- Flash generally improves the performance of the database, BUT
- To realize the full benefits of a flash solution for the database, it needs to be carefully introduced at every layer of storage hierarchy
- At each layer there are tradeoffs for Availability, Scalability and Performance of the database



# Thank You