

# Overcoming the Limitations of Server-Side Storage

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### The Cloud Data Center Requires

#### **Elastic Resources**

Per vm-I/O Control



End-to-end I/O control and optimization per vm





# Scaling: The Problem with Scale-out Clusters

#### Inefficient – 3 Way Replica for Protection

Adds Latency

Consumes 3X Storage Capacity

Wastes 50% of available IOPS

Inflexible - Forced to Grow Servers with Storage

Or have separate shared storage – Increased TCO What about support for existing servers

#### Inefficient and Inflexible





# **Traditional Caching Architecture**

#### Waterfall Cache Architecture

- Multiple layers of non-integrated caches
- Cache layer has no intelligence of cache above/below
- Each lower cache duplicates cache layers above
- Each lower cache becomes less efficient (cache hit rates lower)
- Each lower cache wastes more cache resource





## Server-Side Cache + SAN

#### **Solution Drawbacks**

- Adds round-trip network latency
- 2X Network IO between hosts
- Consumes host CPU resources
- Wastes 50% Flash IOPS/Capacity
- Not an integrated solution, manage two vendors, two products.
- Waterfall cache wastes further resources in array due to duplication

#### **Architecture – Write-back Cache**





#### What is GridCache Industry's first Integrated Distributed Write-back Cache.

Architecture – Integrated, Distributed Write-back Cache

- One integrated, intelligent cache architecture
- Eliminates waterfall duplication of cache
- Intelligent vController sits in front of the cache, gives you the ability to control what goes through cache
- Integrated Combines server-side and storageside cache into a global cache built for clusters





### What is GridCache Industry's first Integrated Distributed Write-back Cache.

#### **Solution**

- One integrated, intelligent cache architecture
- Serve 80% of IO from large read cache in host
- Eliminate 80% network IO and IOPS from shared storage
- Storage becomes large, efficient, high performance write pool
- Compared to all flash array
  - Significantly faster when host cache is hit
  - Significantly less expensive





# Differentiation vs. Server-Side Cache + SAN





- Faster writes (parallel IO)
- 5X faster reads (2X working set served)
- Single integrated cache architecture



### Thank You