



Is The World Ready for ExaScale Flash?

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Or Are We Already There?

Perspective: Market Rapidly Changing

connected, consolidation, convergence

Data creation & *In Motion*



In 2020: 30B interconnected things, effecting every IT vendor*

Data creation & At Rest



154 Exabyte's by 2016*

50% of IT Spend & 100% of IT growth driven by* ..Mobile, Social, Cloud, Big Data /Analytics

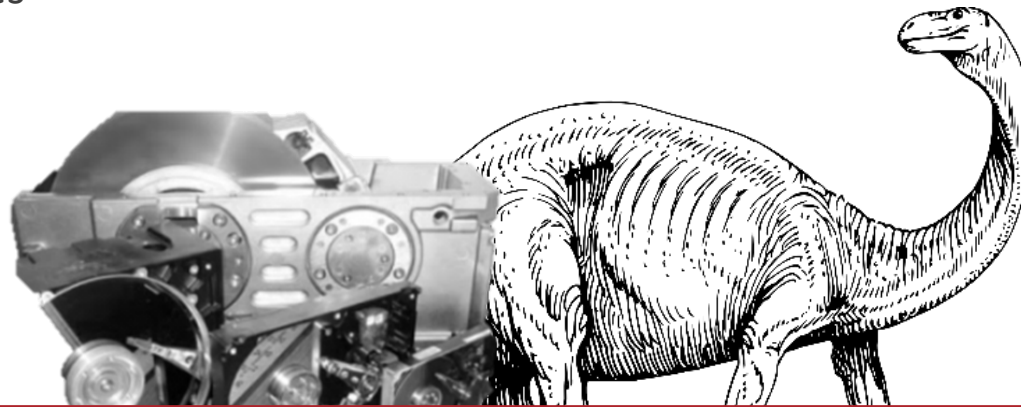
Traditional Technologies Simply Fail!

HDD challenges

- Must Design for Failure & Inefficiencies
- Forces massive redundancy in operations
- Creates more copies of data than needed
- Slows response times

HDD direction not addressing the problem

- Larger disks, longer the rebuild time
- Cloud drives, spin-down – poor performance
- High redundancy still required

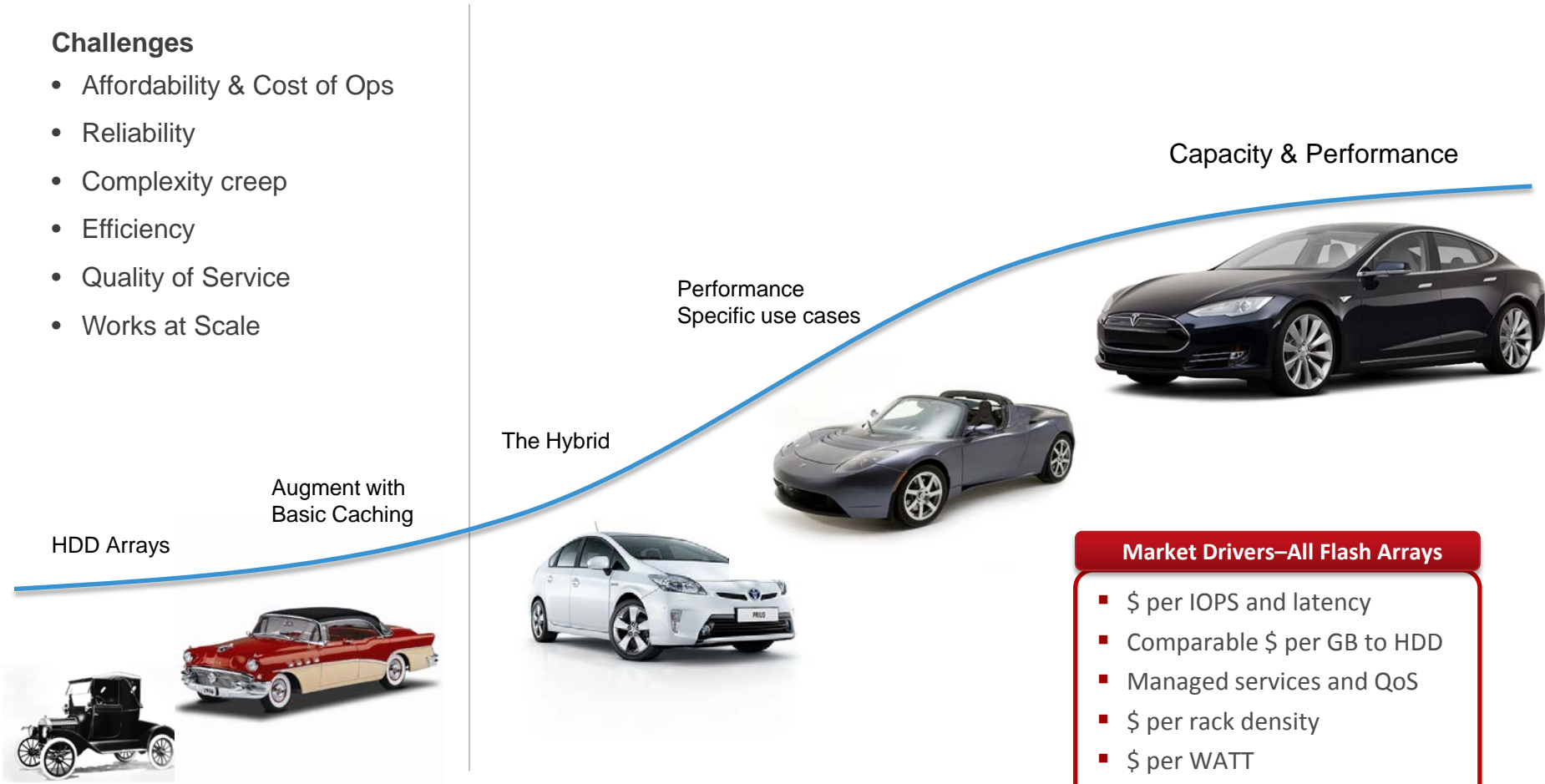


It's Time to Shift to a New Platform that **Accelerates Innovation**

Petabyte Capacity Flash is Inevitable

Challenges

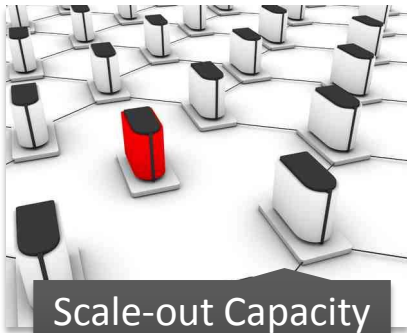
- Affordability & Cost of Ops
- Reliability
- Complexity creep
- Efficiency
- Quality of Service
- Works at Scale



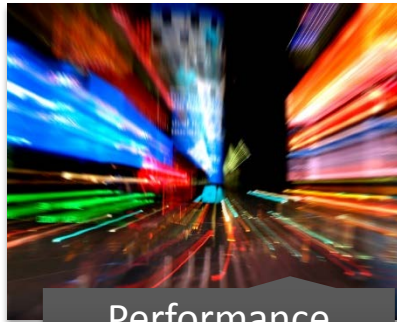
Market Drivers—All Flash Arrays

- \$ per IOPS and latency
- Comparable \$ per GB to HDD
- Managed services and QoS
- \$ per rack density
- \$ per WATT
- \$ Power utilization efficiency

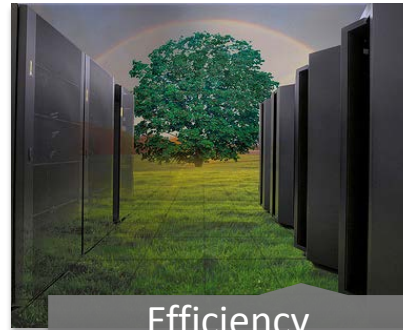
ExaScale Requires..



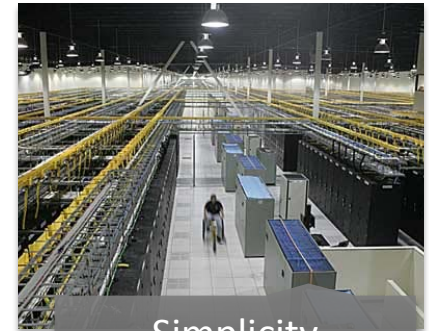
Scale-out Capacity
+ High Density



Performance
On-Demand



Efficiency
Low operating Cost
(low power, low cooling)



Simplicity
(Self-serve simple administration)

.. with Quality of Service

*We Can Build it,
So What's it good for?*

Big Data Flash for ExaScale Workloads

Content Repository



- Large containers for long periods with on-demand rapid access
- Mixed Media container, Active-archiving, Backup, Locality of data

Big Data Analytics



- Hadoop, NoSQL
- Massive Read Intensive operations
- Time-to-Value & Time-to-Insight

Media Streaming



- High read intensive access from billions of edge devices
- Hi-def video driving even greater demand for Capacity + Performance

Building Solutions for Massive Data

Software-Defined Storage & Open Source

- Multi-protocol access to a common storage substrate
 - Block, Object and File interfaces
- Configurable Data Protection level
 - Local synchronous replication
 - Remote asynchronous replication
 - Erasure Coding
 - Natively understands physical failure domains
- No single point of failure
- Supports heterogeneous HW nodes
- By 2017 30% of all storage will be under openstack & 70% of all storage deployed will be on standard x86 hardware*
- openstack can be the API for the Data Center operating system
 - Vibrant community of contributors, supporters, consultants, add-ons, ...
 - Wide-spread adoption, and at very large scale (10,000+ nodes)
 - Expanding beyond service providers into enterprises



Perspective for Consideration

- 1) Cloud & Hyperscale Applications driving unprecedented data growth in both Structured and Unstructured data, demands a new approach to storage --
Everything as a service with a service level objective

- 2) Cost-optimize Capacity, Reliability and Performance
 - Favor scale-out over scale-up techniques
 - Simple, regular infrastructure leverages volume purchasing,

- 3) Must consider Real-World TCO not just \$/GB - **The Math is Compelling**

- 4) Open-Source Software often has the highest rate of innovation, ride-it & contribute.

- 5) It is Your ***Right & Your Applications Right*** to have unprecedented **QoS @Scale**



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Thank You & Enjoy the Show!

Questions?:
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 #BigDataFlash

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