

## Simplifying Desktop Virtualization with Flash

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IBM Flash



#### Key stakeholders - everyone



#### Users

Provide better-than-a-PC user experience

#### IT Organization

- Easy to deploy, operationalize, and manage at scale
- High Availability (HA) and disaster recovery (DR)





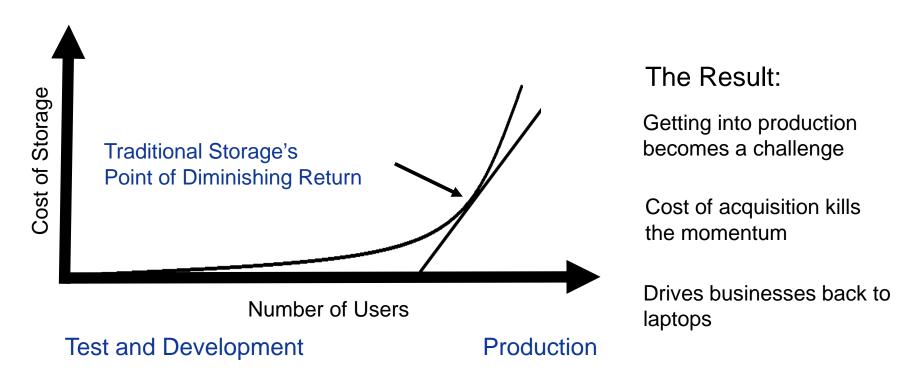
#### **Chief Financial Officer**

- CAPEX cost lower than a PC
- Tangible datacenter OPEX costs reduction
- Lower risk with no hidden costs



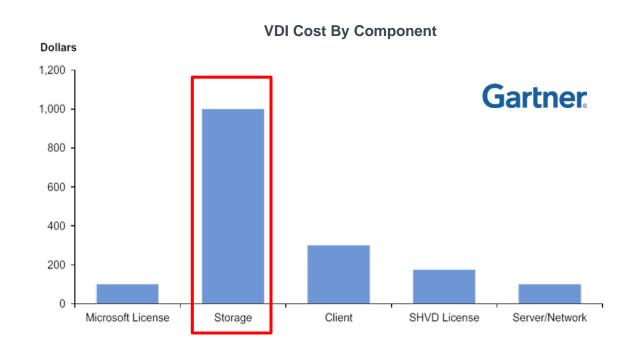
#### It worked great in the lab . . .

Many VDI implementations work well in small environments then fail to scale





## Memory The problem with VDI is storage



"The **No. 1 challenge** associated with any SHVD [VDI] project, is the lack of storage planning resulting in higher-than-expected **storage costs**."



## Memory VDI workload poses challenges too

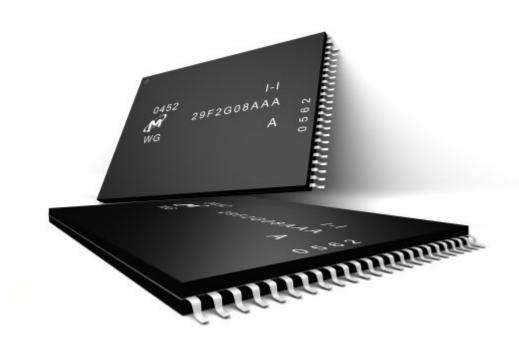
- Prone to bursty periods of intense activity
- Heavy on writes 80% of IO writes
- Highly random data access patterns
- Generates large numbers of IO per user





# How do we get VDI out of the lab and into production?

RepWalde this



**Simple** 



### Memory Flash storage resolves latency issues

Flash delivers <u>deterministic</u> performance that easily addresses VDI IO Challenges:

- Prone to bursty periods of intense activity
- Heavy on writes 80% of IO writes
- Highly random data access patterns
- Generates large numbers of IO per user



#### Storage economics

Factors to consider with a solution using Disk Drives:





#### Architecting for Performance:

- •Given Limited to 200 IOPs per 15K rpm drive
- Spread the workload over large numbers of disks to account for

**IOPs** 

- Short-stroking drives
- Segregating the workload
- •Despite the effort still end Up with performance problems





## Results of using spinning disk

- •A disk array with never-ending performance hotspots
- •A very inefficient capacity utilization less than 50%
- Customers are forced to buy more storage than they need
- •Repeat the process again in 3-5 year refresh cycles







#### Memory The advantage of flash

- With Flash response times are measured in microseconds performance is a given.
- Deterministic response times at scale (measured in hundreds of thousands of IOPS)
- Data is spread throughout the array automatically ensuring no bottlenecks
- Architecting becomes a matter of capacity not performance.
- Due to the durability of flash as a solid state media, (no moving parts)
   longevity is also a factor in calculating storage cost.
- eMLC Flash can last 10 years in most workloads; twice as long as disk (without the tech refresh and associated data migration)!



#### Disk vs. Flash 7-10 year TCO

#### **Spinning Disk**

■Initial cost is ~ \$3K / TB

50% utilization - 2x the capacity needed

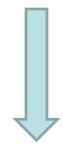
- ■The effective cost is ~\$6K / Usable TB
- ■3-5 year refresh cycle doubles the cost
- Additional risk of migrating the data

True cost is ~\$12K / Usable TB



**Flash** 

Initial Cost ~\$10K / TB



~\$10K / TB

The performance of a disk solution can never approach that of flash. Factor in vast reductions in power, cooling and space and the decision to move to all-flash arrays becomes even easier.



Everyone benefits from a proper VDI installation





Traditional spinning disk technology is not the answer



Makes financial sense



The attributes of flash: fast and energy efficient make it the optimal storage media



#### Thank You