

Flash in a Software Defined Storage World

Priyadarshi Prasad (@Priyadarshi_Pd) Sr. Director of Product Mgmt., Atlantis Computing



- Storage Persistent, Reliable, Available
- Software Defined Intelligence in software, allowing to use commodity, off-the-shelf hardware components







- Good for Reads
- Treat Writes carefully
 - Manage OP, GC, Partial Stripes
- Keep it close to the server (avoid protocol latency)

Intelligent SDS design should be able to use the "cheapest, cr**piest" flash



- In-Memory Deduplication
- Especially suited for write intensive workloads (e.g. VDI)

PROBLEM: Write-intensive workloads requiring sub-ms performance

CHALLENGE: Keep solution price low

SOLUTION: cMLC Flash + Intelligent SDS

ARCHITECTURAL APPROACH: Inline deduplication - only unique writes make it to underlying media (flash)



- Flash for Reads only
- Enables using Fry's Flash in Enterprise datacenters

PROBLEM: Read-intensive workloads requiring sub-ms performance

CHALLENGE: Keep solution price low

SOLUTION: cMLC Flash + HDDs + Intelligent SDS

ARCHITECTURAL APPROACH: Separate performance from storage, keeping performance in hosts and storage outside.



- Flash for both Reads and Writes
- Enables widest application of Flash

PROBLEM: Balanced (R/W) workloads requiring sub-ms performance

CHALLENGE: Solution price, Flash Endurance, Performance

SOLUTION: eMLC + cMLC/HDD + Intelligent SDS

ARCHITECTURAL APPROACH: Tiered solution, often using eMLC (high DWPD) to absorb writes. Data locality in nodes for reads.



TIME



- Understand your SDS architecture is it flash optimized for your use case
- "FLASH" is too generic a term choose flash per your application needs
- How will the SDS architecture leverage
 Persistent Memory



Thanks

@Priyadarshi_Pd