



Flash Memory Summit

*ip-maker*

# Benefits of NVMe NVRAM vs NVDIMM, a database application example

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# Goal

- OLTP database performance comparison with different storage options
  - Full flash SSD
  - NVMe NVRAM
  - NVDIMM



# Methodology

- Part 1 - Existing hardware
  - Flash SSD, NVMe NVRAM, NVDIMM
  - MS SQL server 2016, HammerDB
- Part 2 - Estimation with new product design for higher capacity



# OLTP performance

- A question of latency
- Many small read/write accesses to the DB file
- Write accesses to the LOG file



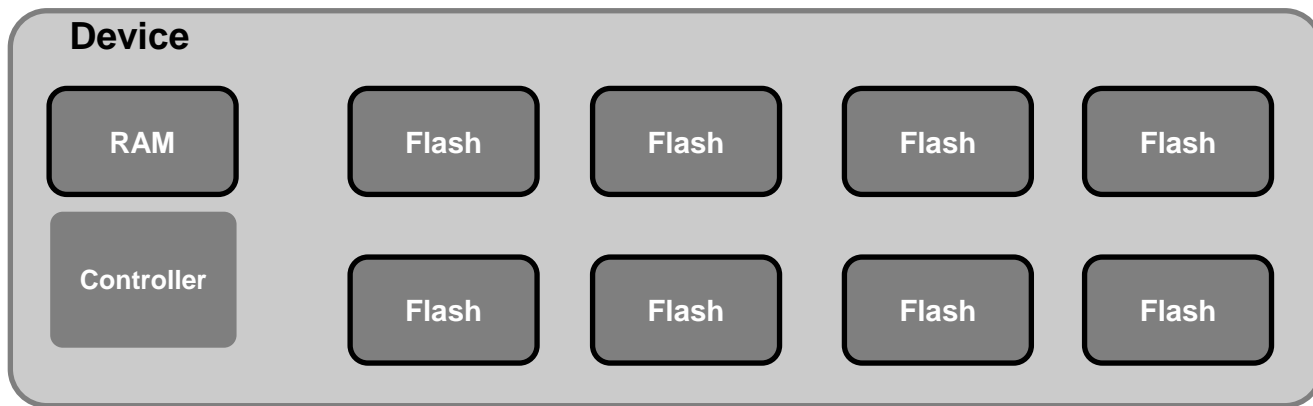
# Part 1

- Flash SSD
  - Read 100 $\mu$ s latency
  - Write 500 $\mu$ s latency
- NVMe NVRAM
  - Read/write 12 $\mu$ s latency
- NVDIMM
  - Read/write 3 $\mu$ s latency



# Flash SSD

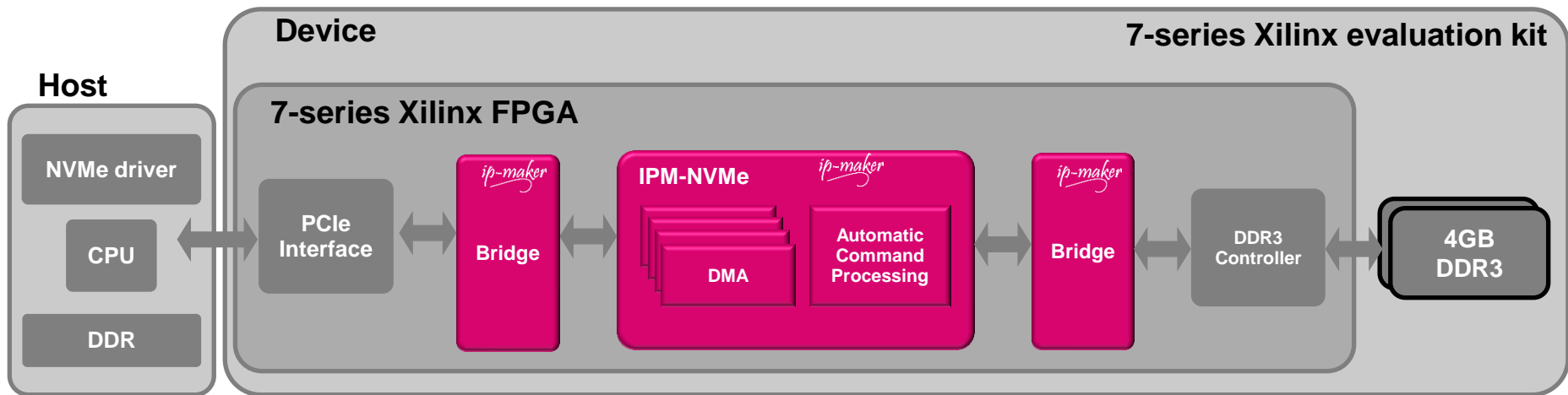
- Latency : 100 $\mu$ s/500 $\mu$ s





# NVMe RAM

- 12 $\mu$ s latency





# Latency details



**NVMe IP (Command fetch + data management): 0,6 $\mu$ s (clock 125MHz)**

File system+ NVMe driver: 2,85

Doorbell, Command read: 1.5 $\mu$ s

Data transfer: 1.1 $\mu$ s (Gen3 speed, 4 lanes)

Host IRQ management + PCIe latency: 7.7

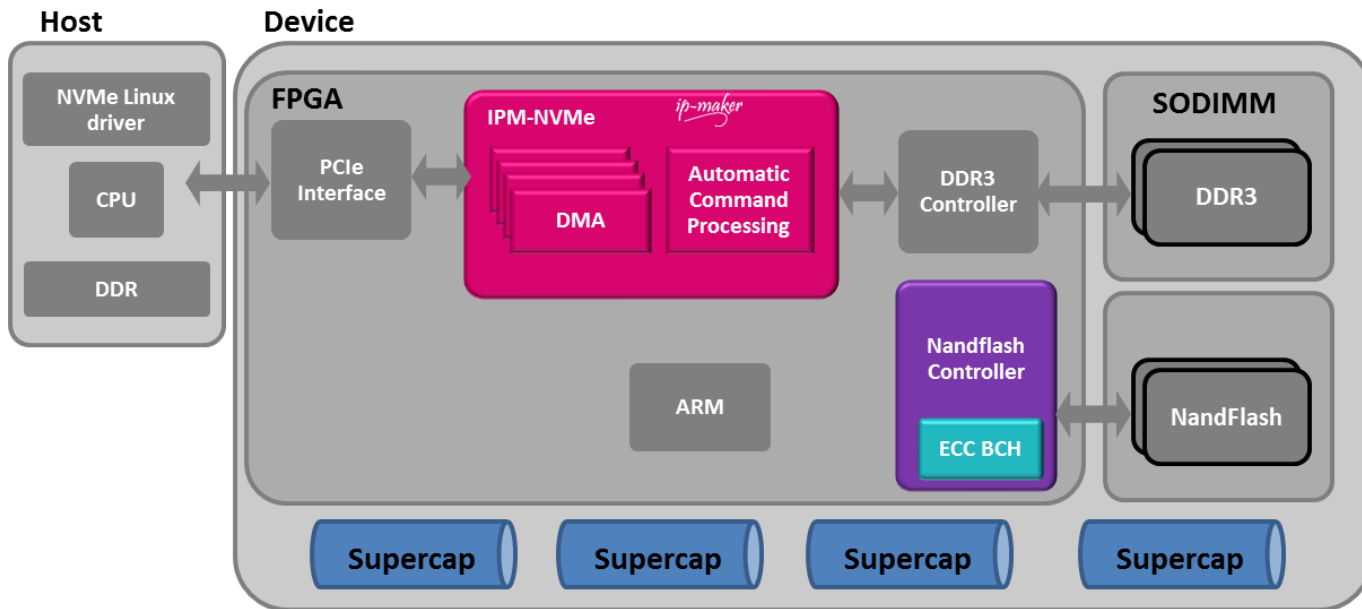




# Options to reduce latency

- PCIe gen 4
- Command Memory Buffer (CMB)
- Command Memory Buffer (CMB) with persistent memory
- Polling mode
  
- => from 12 to 5 $\mu$ s

# NVMe NVRAM Implementation (NVDIMM-N like)



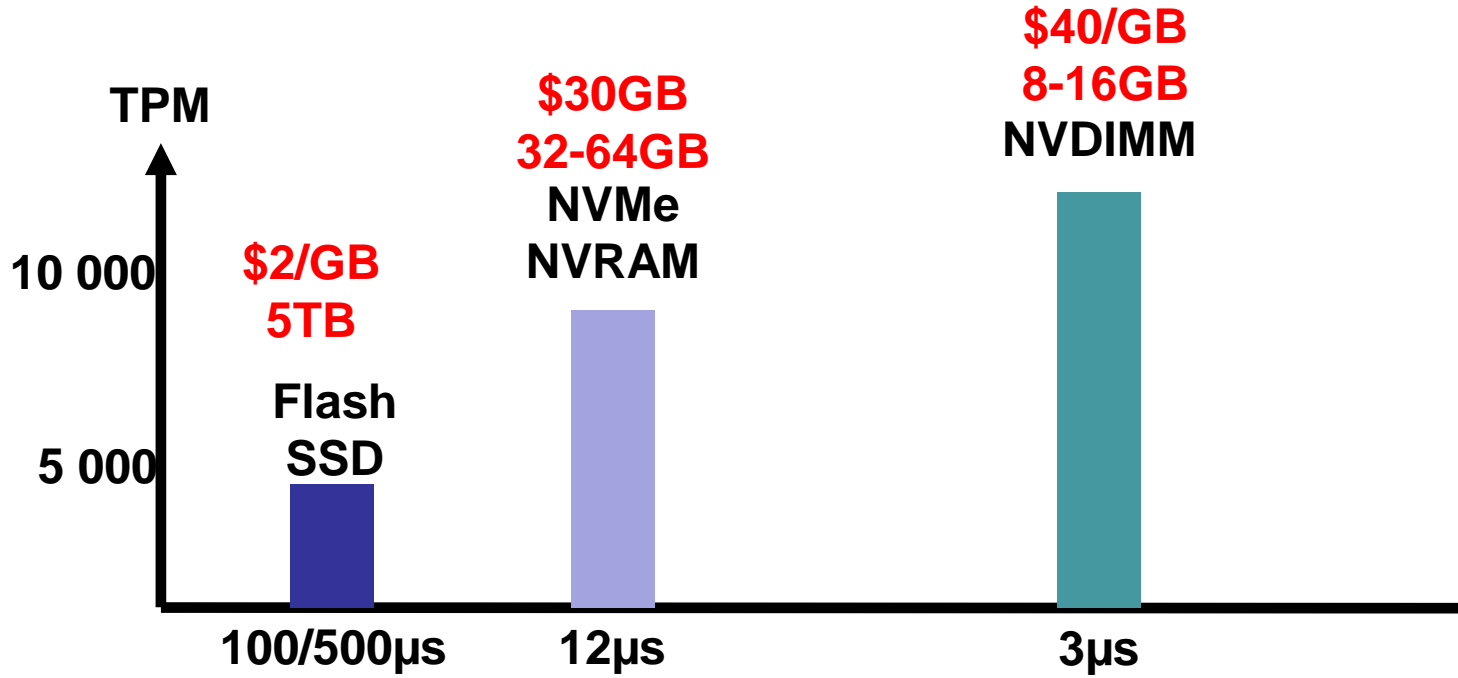


# NVDIMM

- NVDIMM simulation using:
  - 4GB LRDIMM
  - RAM disk software
- Latency measured with FIO: 3 $\mu$ s



# Performance results





# The price for performance

- Flash: \$2/GB, 5TB
  - 4K TPM
- NVMe NVRAM: \$30/GB, 32GB
  - 10K TPM
- NVDIMM: \$40/GB, 8GB
  - 14K TPM
  
- What about TCO for TB database?



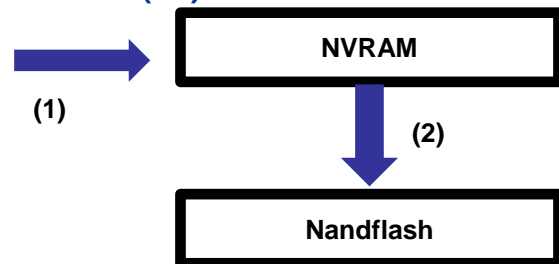
## Part 2

- NVMe NVRAM
  - High storage capacity ?
- NVDIMM
  - High storage capacity ?



# NVMe NVRAM Product design

- Achieving high capacity and low write latency
  - Non-volatile buffer for low latency
  - Nandflash storage for high capacity
  - Highly parallel implementation for high throughput
- Based on pairs of NVRAM and nandflash memories.
  - The data is first coming from the controller (1).
  - Then it is copied in the nandflash (2).





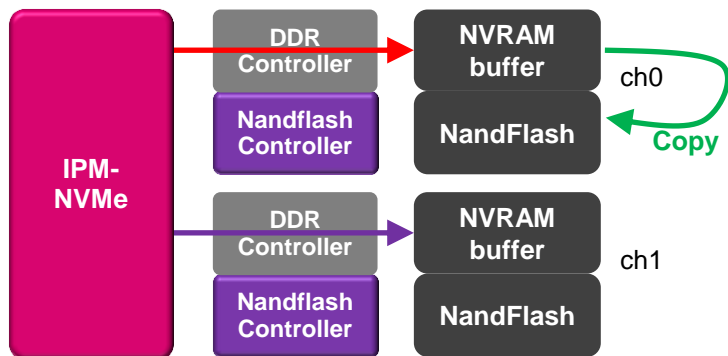
# Theory of operation (1/2)

- The first 4 IOs are sent to the NVRAM buffer 0.
- The second 4 IOs are sent to the NVRAM buffer 1.
- During this time, the data is read from the NVRAM buffer 0 and written into the nandflash channel 0.





# Theory of operation (2/2)



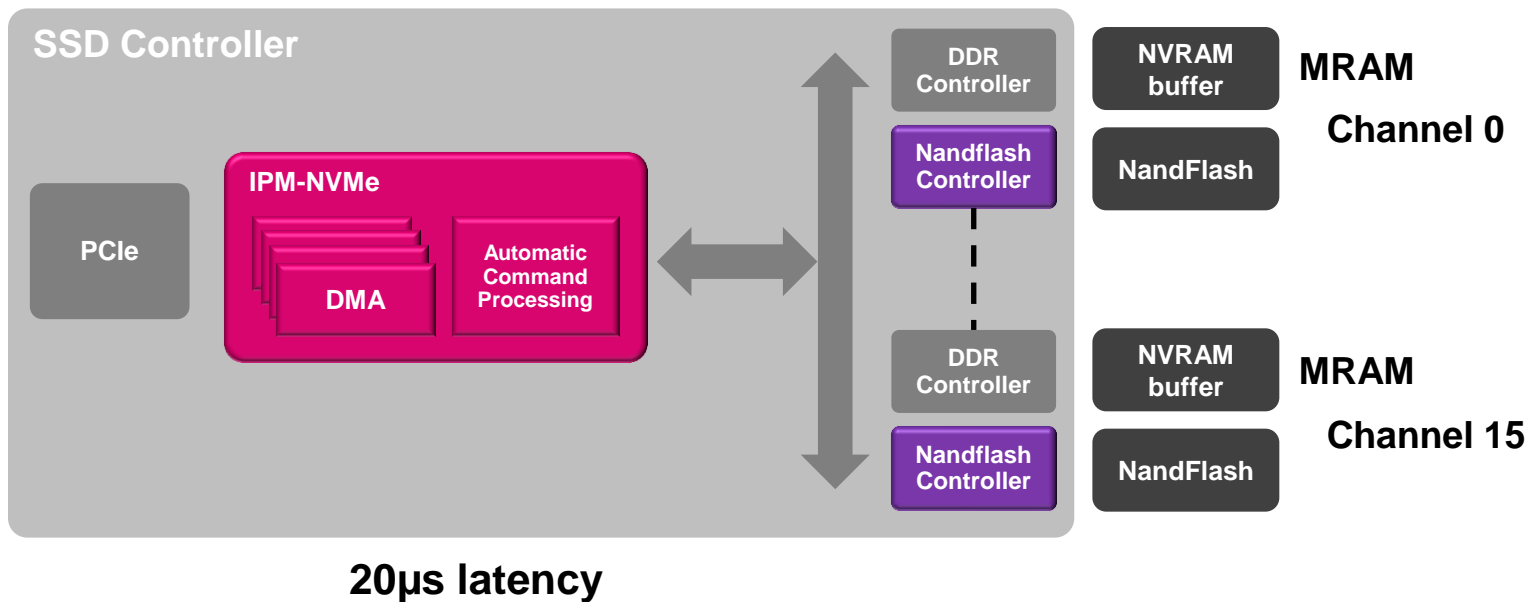
Sequence:  
1=write to NVRAM CH0  
2=write to NVRAM CH1  
3=copy from NVRAM to Flash  
4=prog flash  
...

4IOs, IO=4kB, QD=1,  
total = 4x 20μs=80μs

16kB@800MB/s=20μs



# NVMe NVRAM Implementation (with MRAM)



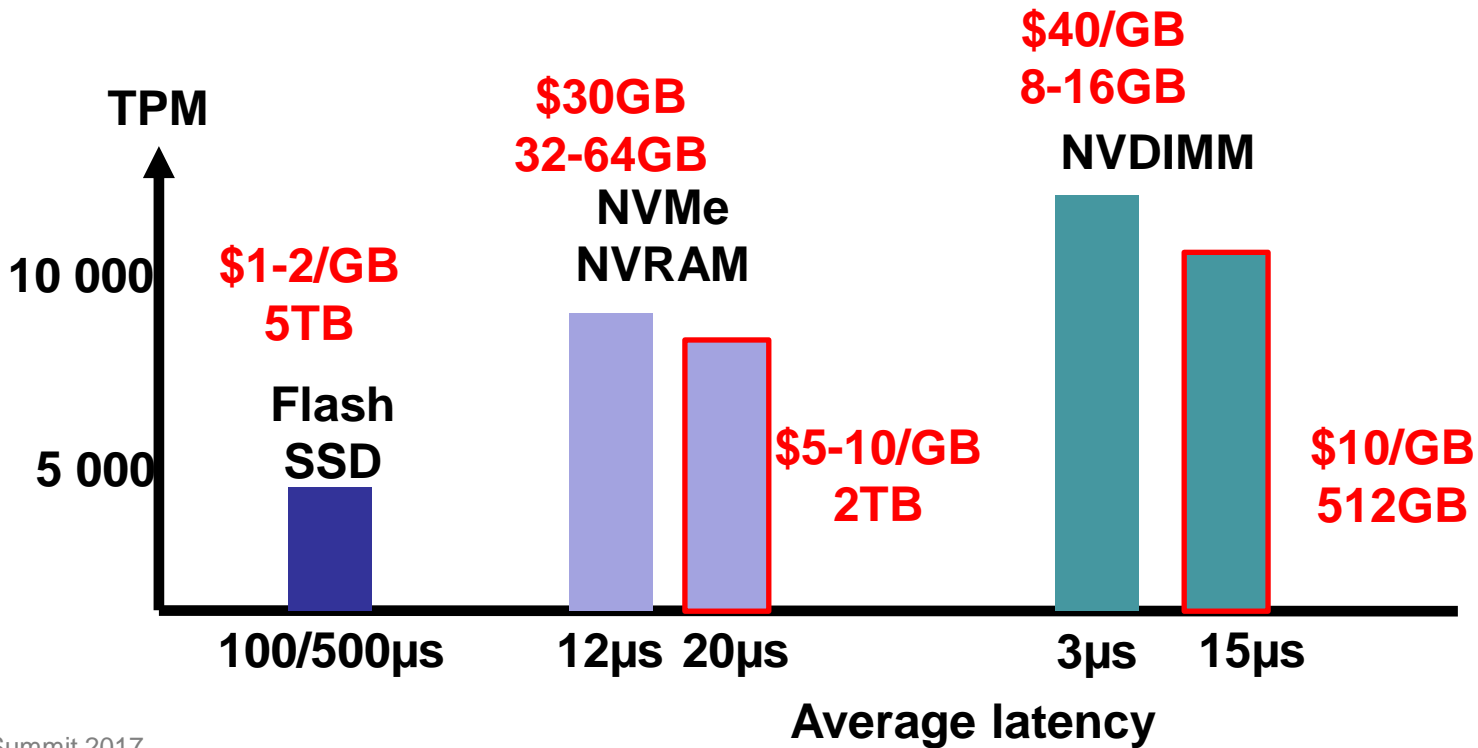


# NVDIMM

- Higher storage capacity?
  - Yes, few hundreds of GB of Flash can be added
- Highly parallel design?
  - No, limited by PCB area
  - Average latency to increase



# Performance estimation



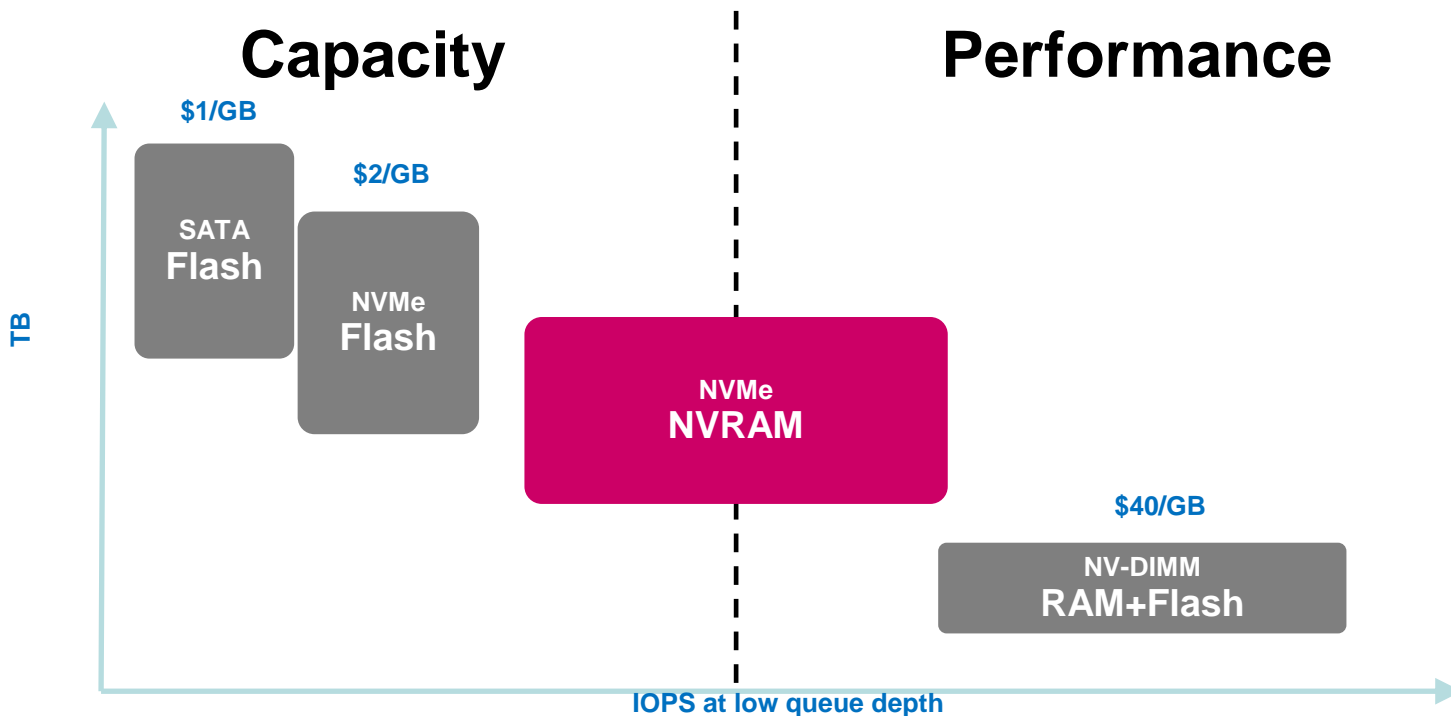


# The price for performance

- Flash: \$2/GB, 5TB
  - 4K TPM
- NVMe NVRAM: \$5/GB, 2TB
  - 9K TPM
- NVDIMM: \$10/GB, 512GB
  - 13K TPM



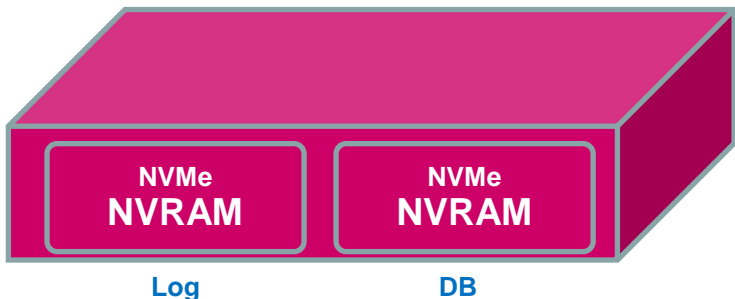
# Synthesis





# NVMe NVRAM vs NVDIMM

OLTP application



**NVMe NVRAM:  
for both Logs and DB files**



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