



Flash Memory Summit

# The programmable Flash emulation system

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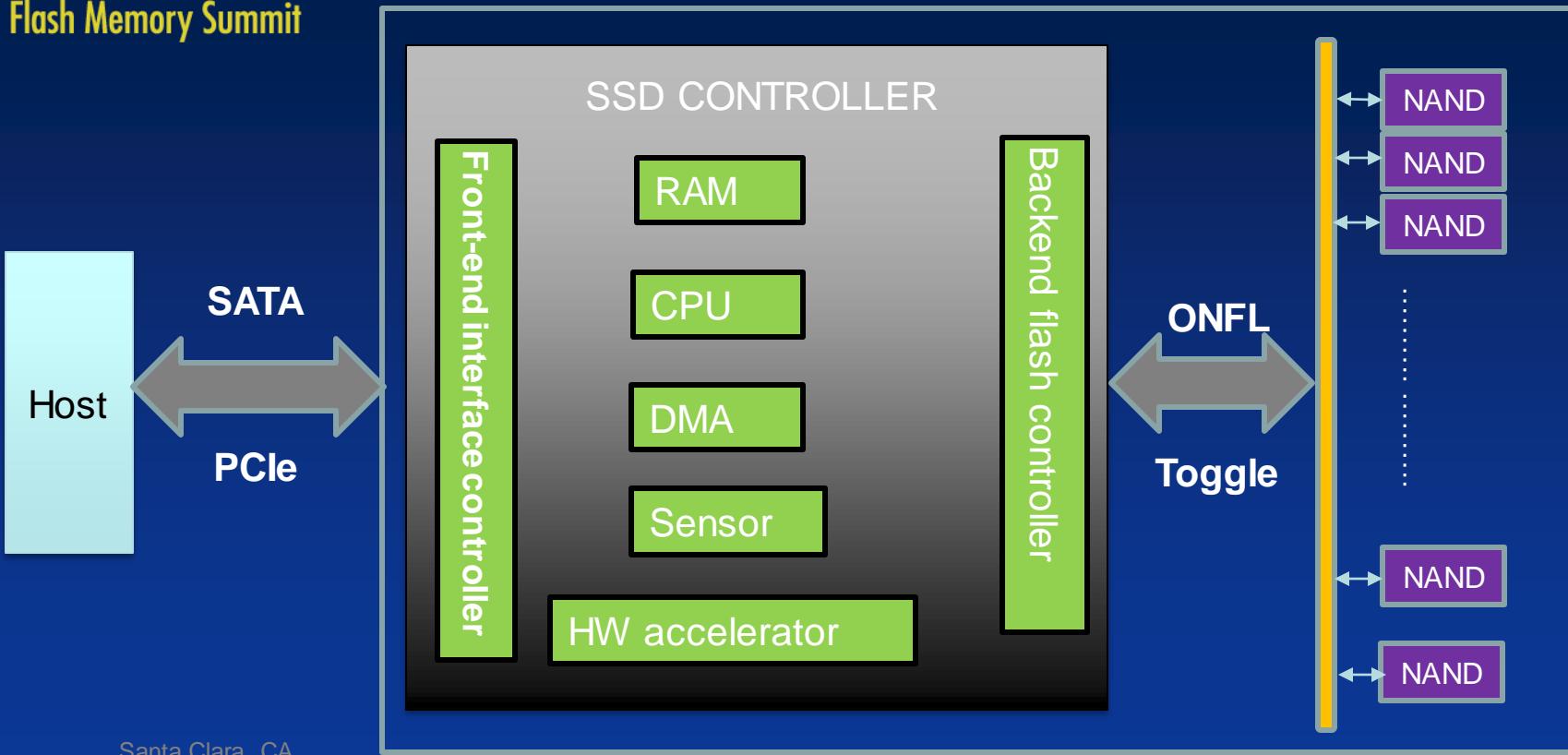
# The programmable Flash emulation system

- The Architecture of a typical SSD Controller
- The design target of Flash Controller
- Traditional verification method for Flash Controller
- The programmable Flash emulation system
- The BIT flip generator based on deep learning algorithm



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# Architecture of SSD Controller





# The design target of Flash Controller



Interface compatibility



extension ability



Exception handling capability



Error correction ability



Parallel processing capability

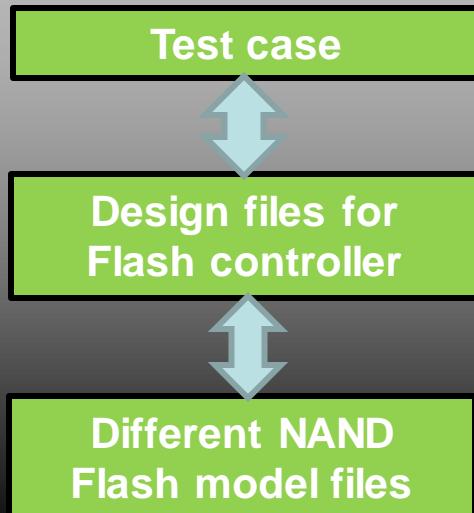


Hardware and software co-design



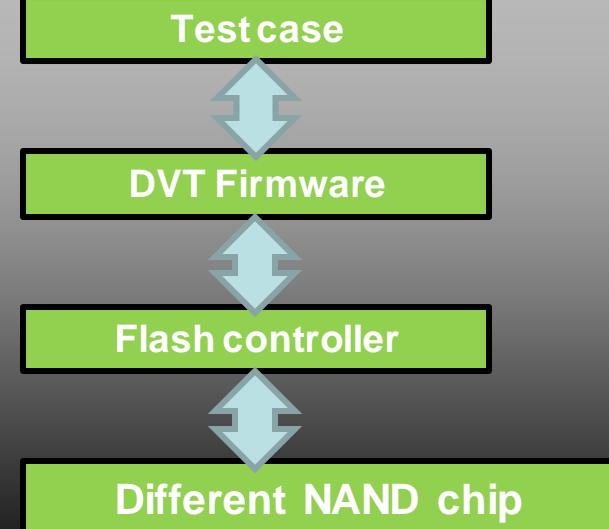
# Traditional verification method of Flash controller

Software simulation platform



Software simulation verification

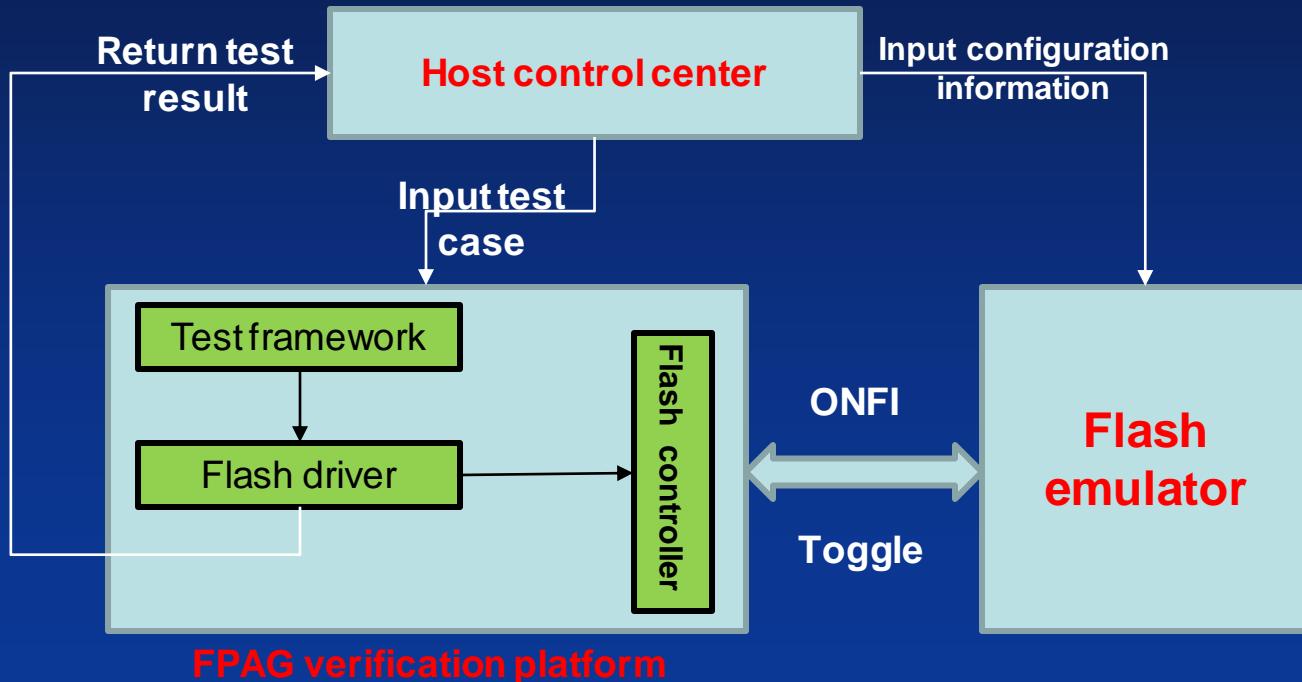
Hardware verification platform



FPGA verification



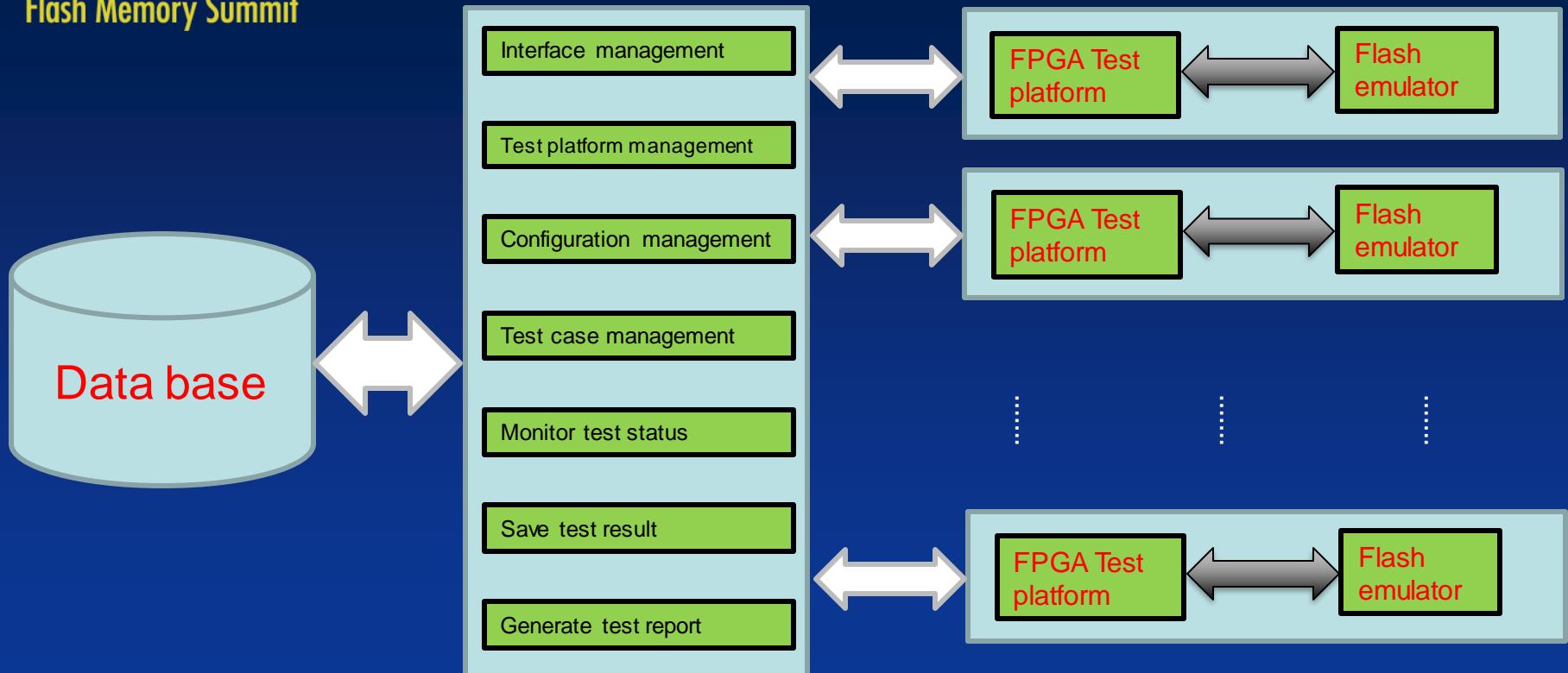
# The programmable Flash emulation system





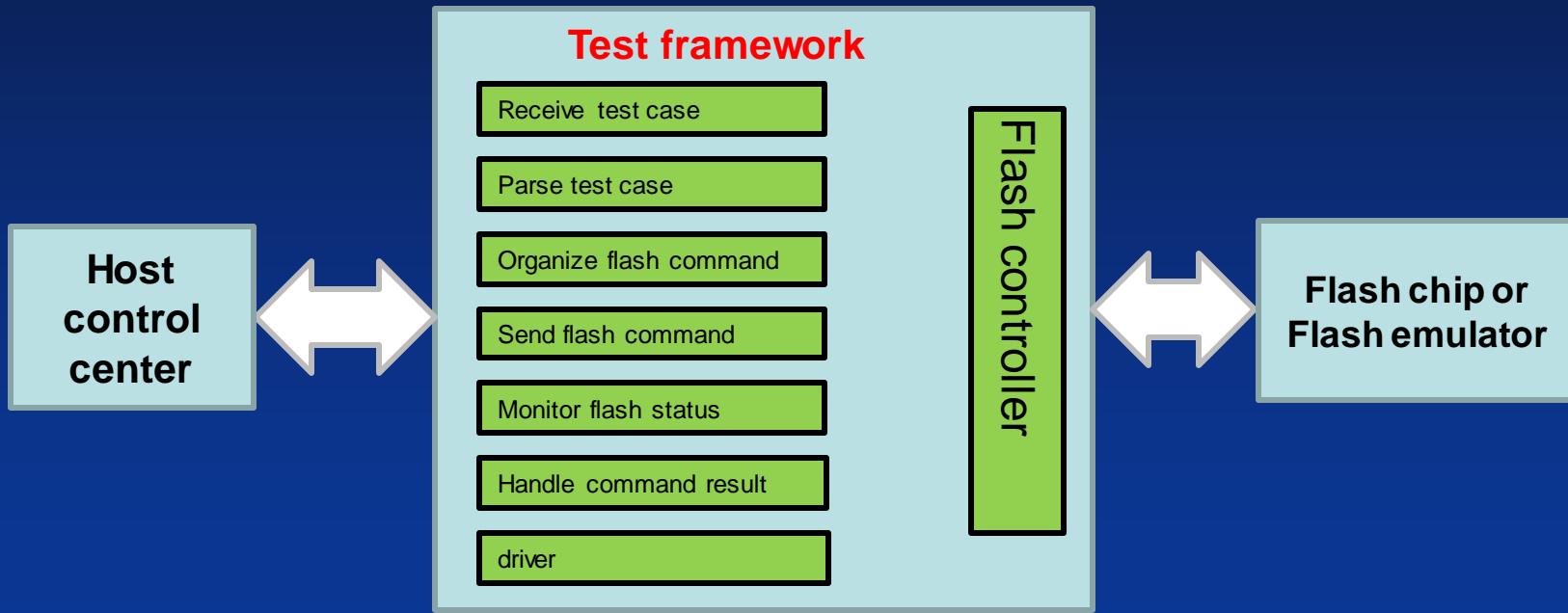
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# Host control center





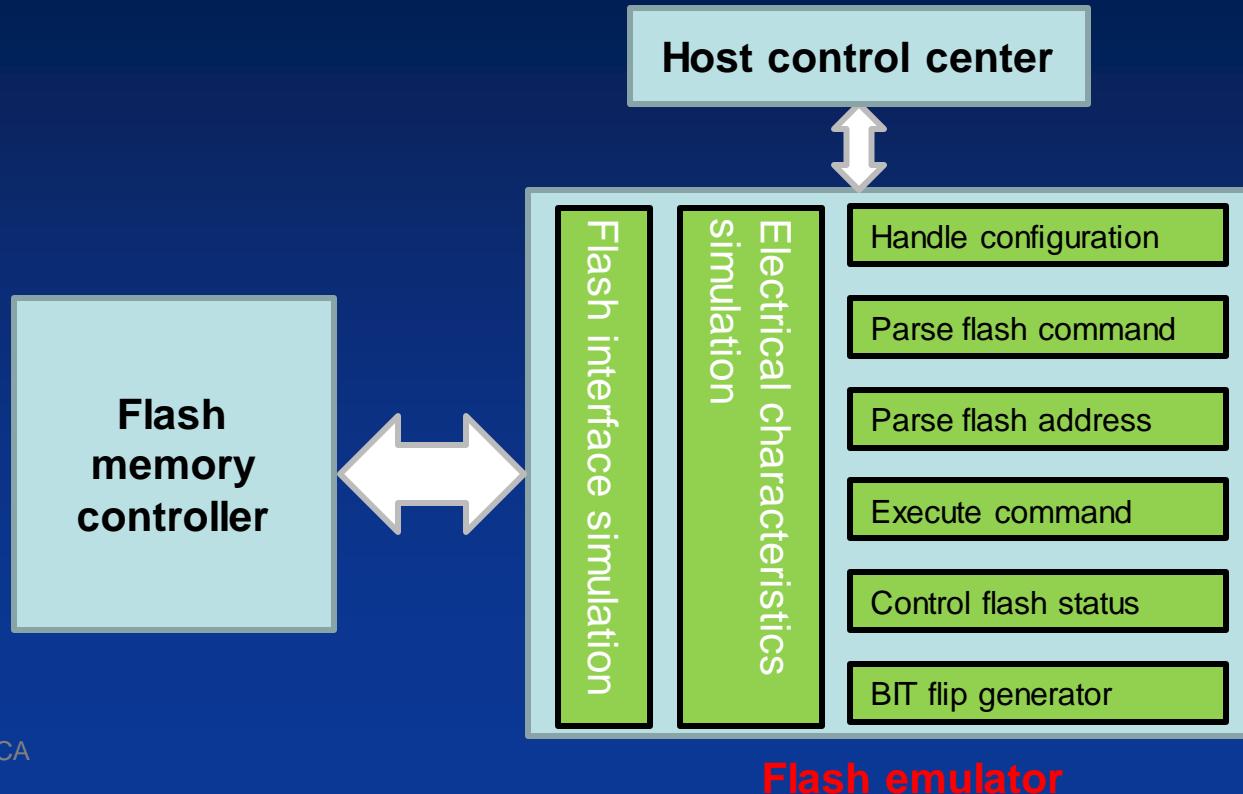
# FPGA verification platform





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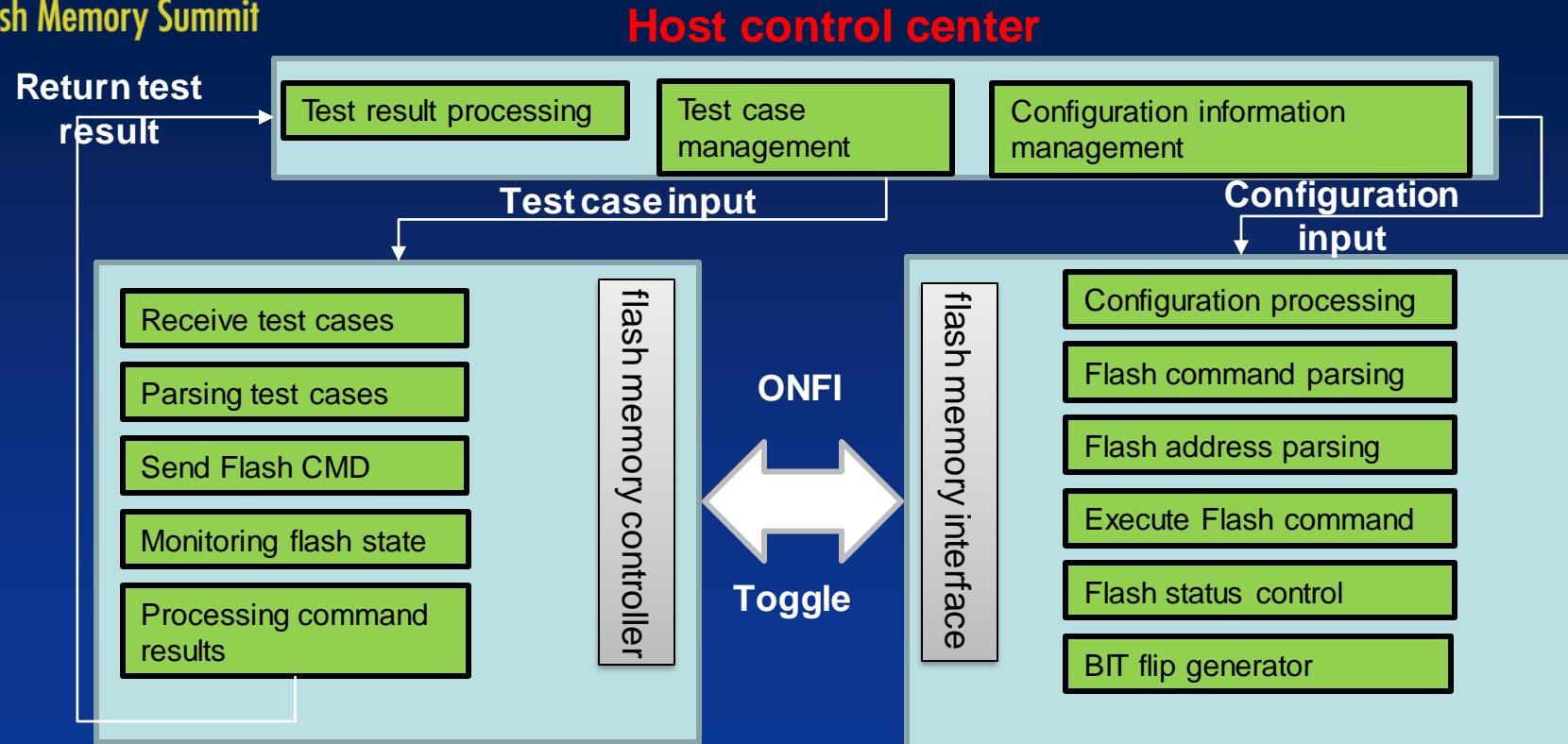
# Flash emulator





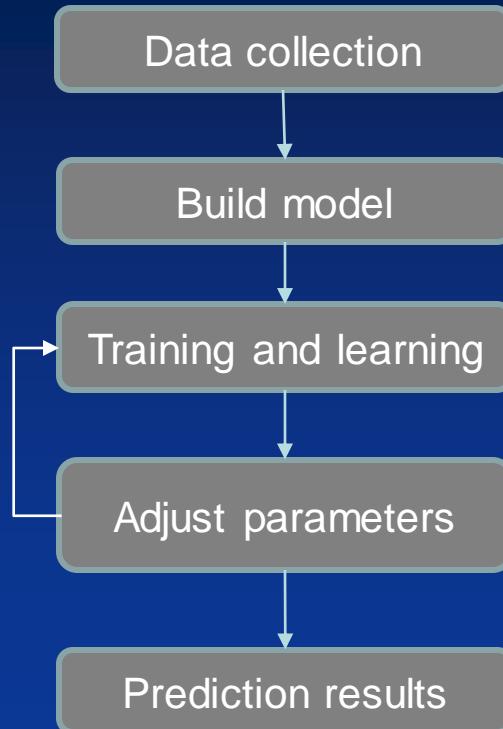
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# The programmable simulation system





# The BIT flip generator based on Deep learning algorithm





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# Thanks



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