



Flash Memory Summit



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Go Parallel or Go Home

Parallel Storage Architecture for NVMeoF

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Living in a Parallel Dimension

- Compute has become massively parallel
 - How many cores does your phone have?
- Workloads have become massively parallel
 - Cloud-Scale distributed systems run the world
 - SQL Database -> NoSQL Cluster
 - Data Mining -> AI training
- Parallel applications have unique storage needs.



Parallel Application Storage Needs

- Multiple disparate high-perf storage units
 - 10,000 shard DBs instead of 1 large DBF
- Resiliency
 - Application or hardware needs to preserve data
- Reconfigurability
 - Cluster hardware will run many different workloads



Parallelizing Storage in the Server

- NVMe drives in server, parallelism across servers
- Replicas for data durability and accessibility
 - 2X-3X the amount of flash , 2x-3x the cost
- Rebuilds over the network from peers
 - Saturates the network, reduces entire application performance
- Wasted storage dollars on overprovisioning
 - Lowest \$/bit drives are often too large to be fully used



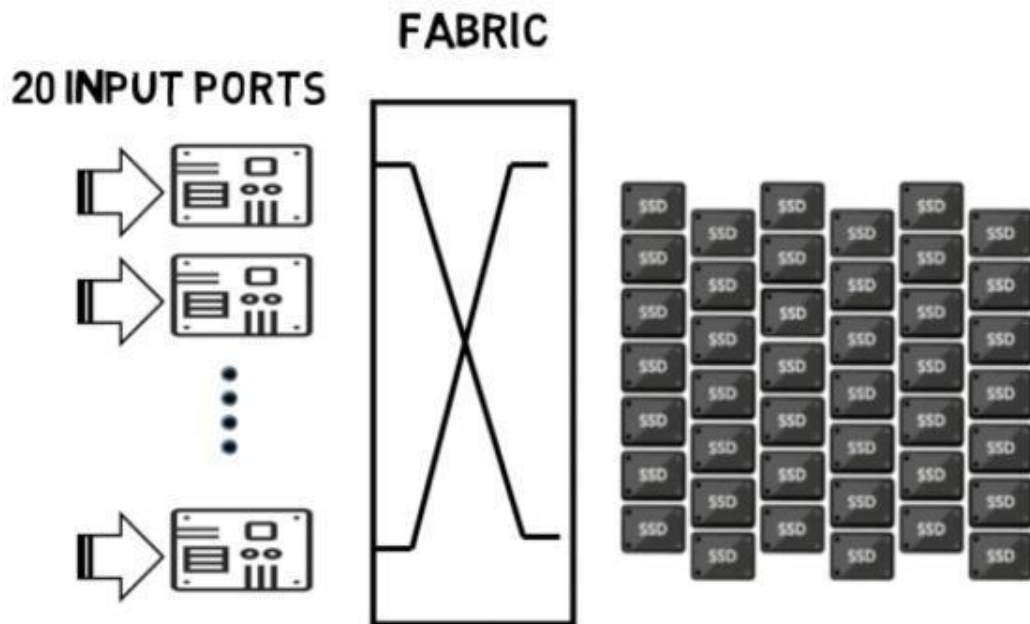
100G Changes the NVMe-oF Equation

- RDMA + 100G Ethernet perfect for NVMe
 - uS-level additional IO latency
 - 10GB/s+ bandwidth per link
- Requires unique, parallel disaggregated storage architectures



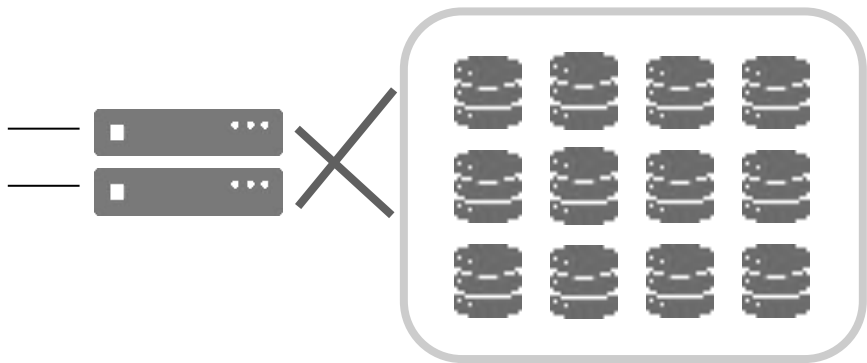
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Learning from Modern Networking

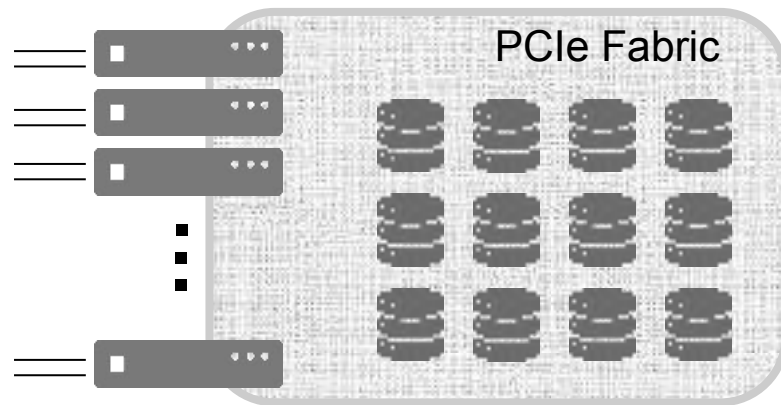




Parallel vs. Serial Storage Design



- Single/few head nodes
- Limited uplinks
- JBOF/JBOD + dual-path
- SAS/SATA-centric design



- 10s of line cards
- Multiple 100G per head
- PCIe fabric connectivity
- NVMe-centric design



Parallelizing NVMe with NVMe-oF

- Large numbers of SSDs == performance
- PCIe fabric helps avoid SPOF
 - Line card fails? Access SSD through another
- Spread perf. hot spots over many SSDs
 - Individual server can use BW/IOPS of many SSDs
- Standards-based, no custom drivers or SDS
 - Easier adoption, less management overhead



Parallel Disaggregated Side Benefits

- Disaggregation allows higher flash utilization
 - Install best \$/bit or \$/IOP flash, carve multiple LUNs
- RAID-5 or RAID-6 possible over larger stripes
 - Significant space savings vs. RAID-1 mirrors
- Allows single server SKU to perform disparate tasks
 - Simplifies operations, allows software to define the needed hardware via automation (K8s, VM, etc.)

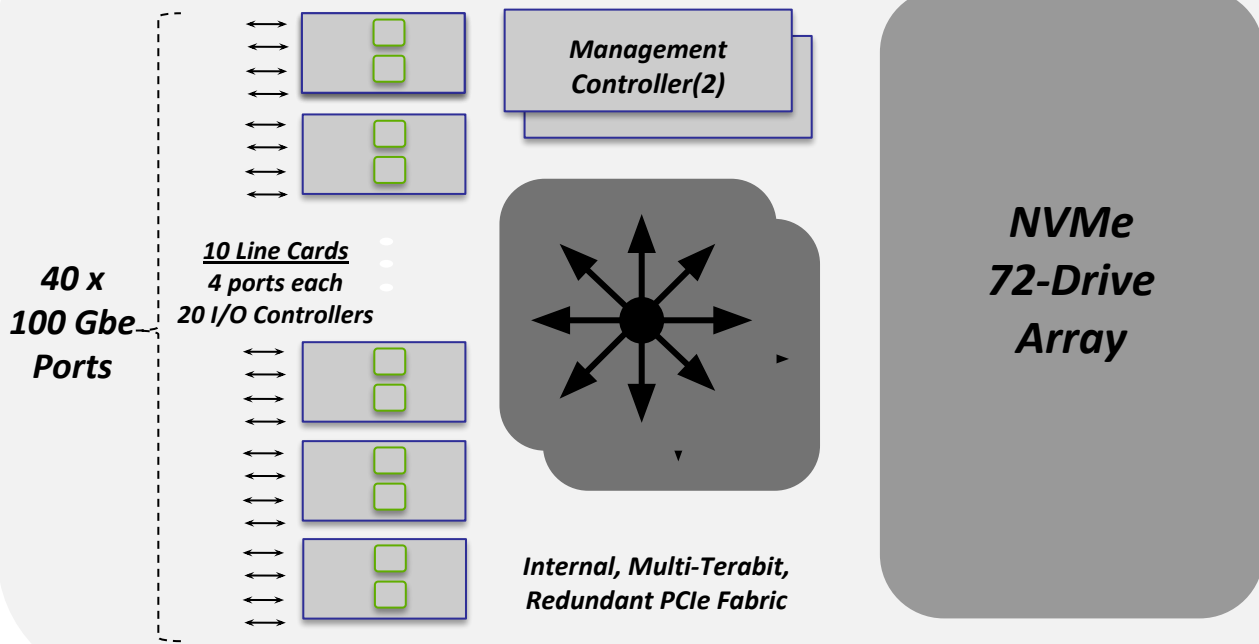


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Parallel NVMeoF Array Example



Pavilion Array (Patent 8,966,172 B2)





Drawing Parallel Conclusions

- NVMe deserves parallel storage architectures
- Key points for maximum NVMe-oF utility
 - Run many storage head nodes in parallel
 - Think fabric, not point-to-point
 - Multiple, high-speed network links to rack
 - CAPEX/OPEX of parallel disaggregated flash



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THANKS



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Using Storage Class Memory to Accelerate All Flash Storage: Lessons Learned

Stephen Daniel

Distinguished Technologist, HPE



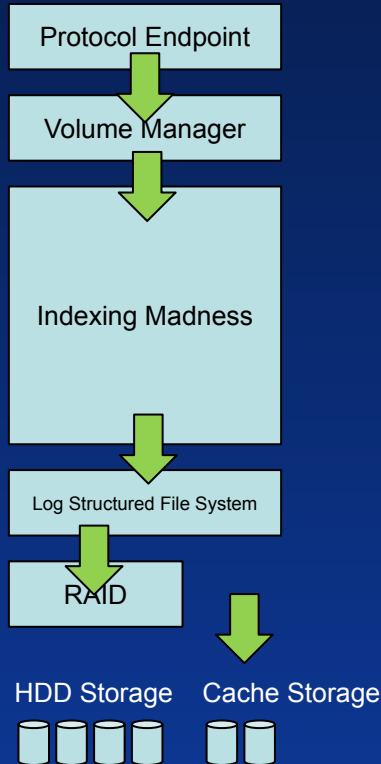
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Project Goals

- Convert a NAND flash All-Flash Array to a hybrid array using Intel Optane as a read cache
- Drive read hit response time close to 100 μ Sec
- Maximize code reuse from HPE Nimble's SSD/HDD cache code
- Maximize scarce resources by using deduplication and compression in the Optane cache



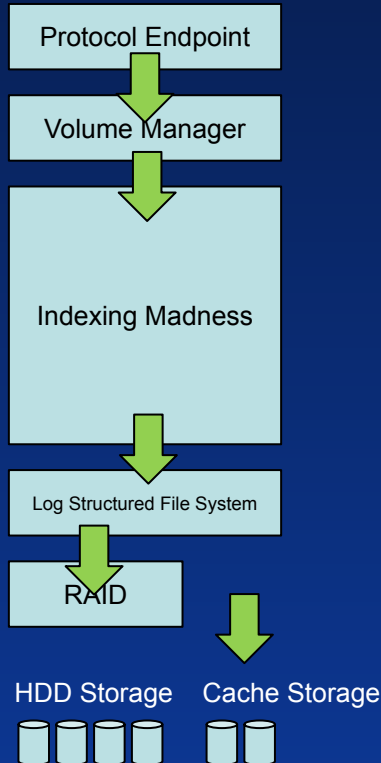
HPE Nimble Hybrid Array – Read Path



- Indexing:
 - Probe memory cache
 - Probe SSD cache
 - Read from HDD
- Data is deduplicated and compressed in all layers



HPE Nimble Hybrid Array – Read Path



Preliminary measurements:

Component	µSec
Host Stack	25
Protocol, HBA, VM	50
Indexing Madness	60
LFS + async I/O stack	35
SSD	150
Total	320

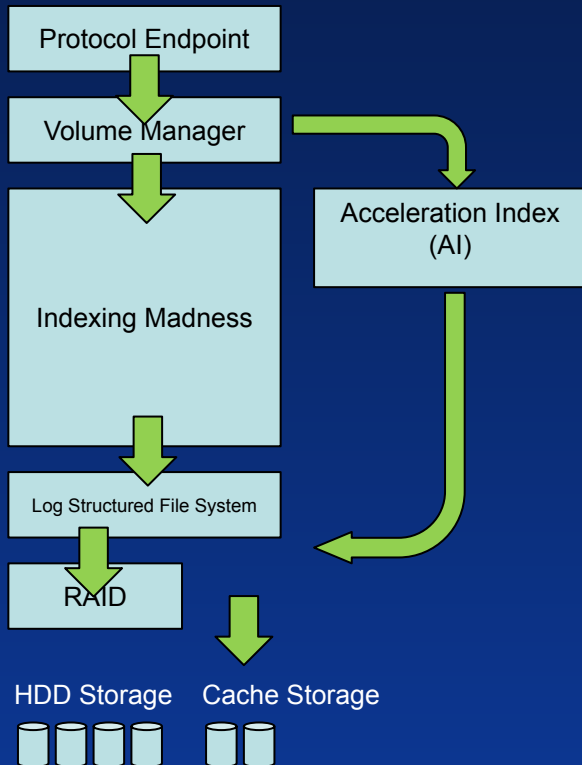
Solution:

Get a fast SSD

Add another index!



HPE Nimble Hybrid Array – Read Path



Preliminary measurements:

- Indexing consumed 60 μ Sec of CPU time on a cache hit

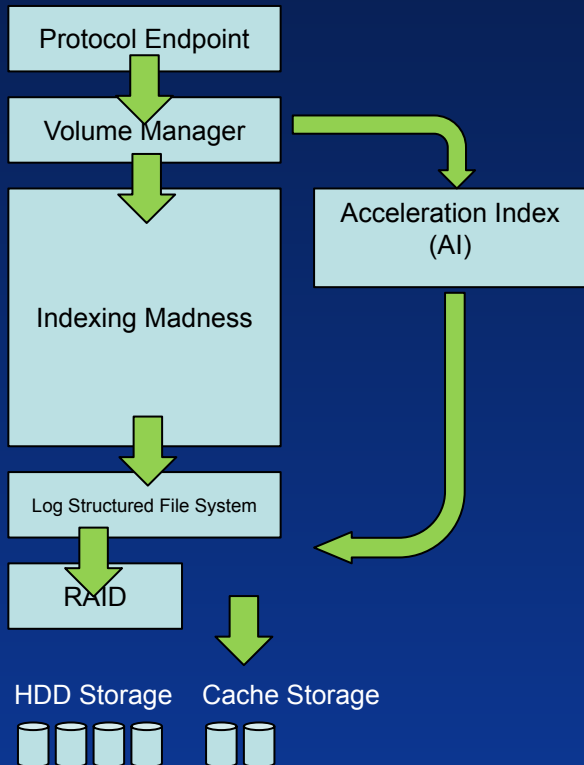
Solution:

- Add Acceleration Index (AI)
- AI is a hash table that maps $(vol_id, offset) \Rightarrow$ LFS location
- Goal: Cut at least 50 μ Sec from CPU path length



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HPE Nimble Hybrid Array – Read Path



Estimates at project start:

Component	Baseline μSec	Accelerated μSec
Host Stack	25	25
Protocol, HBA, VM	50	50
Indexing Madness	60	10
LFS + async I/O stack	35	35
SSD	150	15
Total	320	135

Should get us close to goal ...



Maintaining the Optane Cache

Data in Optane is managed by existing hybrid cache code

- Using the existing hybrid caching code gives us a cache that is deduplicated and compressed
- Cache blocks are managed by the Cache Index (CI)
- Blocks are inserted on random write or random read that misses cache
- Heat maps and LFS garbage collection evict old data



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Maintaining the Acceleration Index

On AI miss during read:

- Follow normal read path
- If the data is found in the cache, populate the AI
- If the data is not in the cache, read from flash SSD and populate the cache



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Maintaining the Acceleration Index

Evicting AI entries:

- AI is a 4-way set-associative cache. An insert may evict the oldest entry in the set
- Eviction from cache (CI) by overwrite triggers AI invalidation
- Eviction by aging and garbage collection will create stale AI entries. These are found when referenced, and evicted



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Managing Optane Bandwidth

Optane SSD throughput is media bandwidth limited

- It is possible to run out of Optane bandwidth
- When reading from Optane, if queuing delay would cause excessive latency, bypass Optane and read from flash



Other Notes

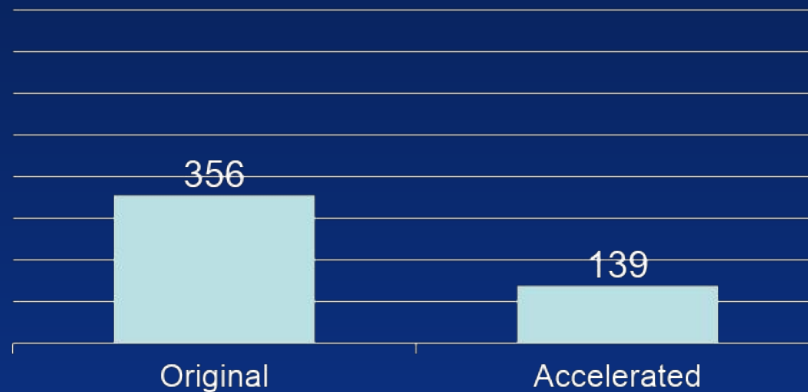
AI is a fixed sized hash table, initialized at boot

- AI is not persisted to stable storage
- The cache (and associated CI) persists across reboots, the AI does not
- AI entries not deduplicated. High reference-count blocks are cached in memory to prevent AI thrashing



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Preliminary Measurements

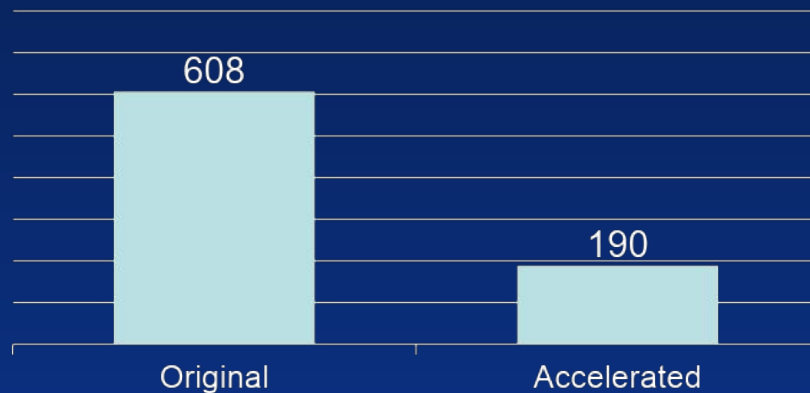


Measurements with a single read thread on an array capable of about 500,000 IOPS



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Preliminary Measurements

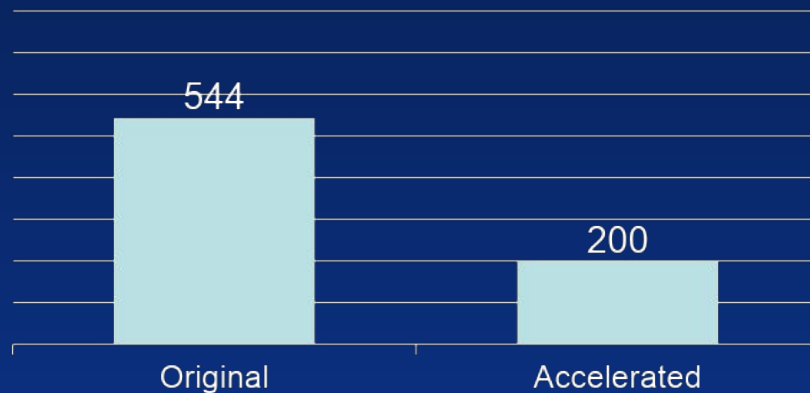


Measurements at 150,000 IOPS on an array capable of about 500,000 IOPS



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Preliminary Measurements



Measurements at 150,000 IOPS on an array capable of about 500,000 IOPS



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Q & A

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Dramatically Increasing File System Performance with Flash

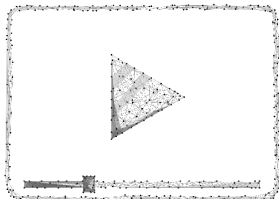
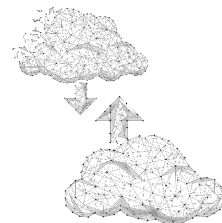
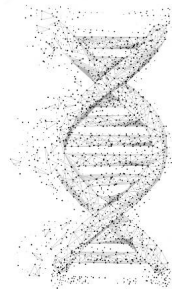
ENST-102A-1 on Tuesday August 6

John F. Kim, Mellanox Technologies



Why Accelerate File Systems?

- Required for many demanding workloads
 - HPC, AI, ML
 - Technical computing
 - High-res video editing or special effects
- Increasingly want/need to use flash



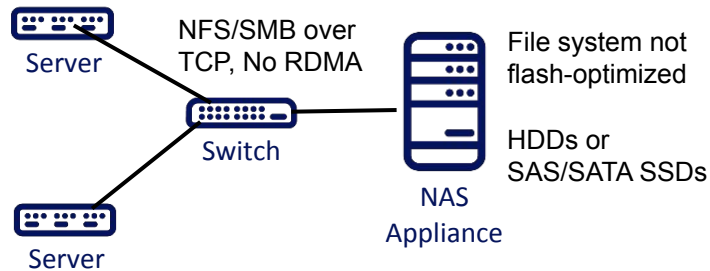
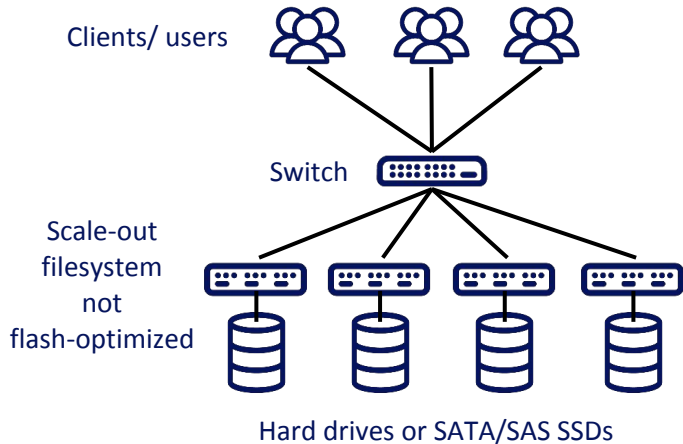


Challenges of with FS

- Many new flash arrays are block-only
- File systems performance overhead
- File storage not optimized for flash
 - File system designed for hard drives
 - NFS over RDMA – limited support
 - SMB Direct in Windows only



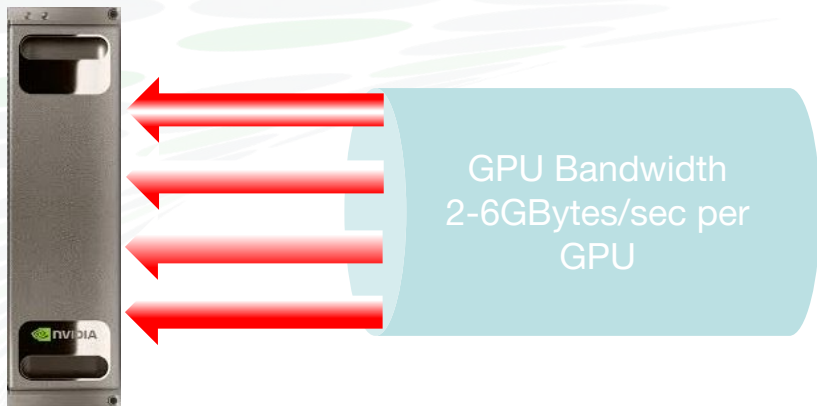
File Storage, not Flash-Optimized





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WekaIO: NFS = Not For Speed



NFS Bandwidth
1 - 1.5GBytes/sec



- A protocol invented in 1984 trying to solve a 2019 problem
- pNFS tried to fix NFS but failed when metadata workloads exploded
- Legacy parallel file systems like Lustre and GPFS cannot handle billions of small files



Flash for Files: Four Solutions

- Flash in NAS or in scale-out FS nodes
- NVMe arrays behind scale-out FS
- Updated file system
- Alternatives to a file system
 - Object storage
 - Hyperconverged infrastructure
 - Cloud



Flash in the NAS

- Put SSDs inside NAS appliances
- Examples:
 - NetApp AFF, Dell EMC Isilon, Oracle ZFS
- Question: Is it fully optimized?
 - Filesystem might not be optimized
 - Storage protocols lack RDMA



NVMe Arrays Behind Scale-out FS

- Put NVMe/NVMe-oF arrays behind FS
 - Examples: Lustre, IBM Spectrum Scale
 - High performance demonstrations with SPEC SFS2014
- Examples
 - DDN + Lustre/IBM SS; E8 + IBM Spectrum Scale
 - IBM FlashSystem + Spectrum Scale; Excelero+Lustre
- Question: Is it fully optimized?



New Scale-out File System

- File system optimized for flash
 - Billions of files, scalable metadata
 - Optimized networking, faster connections, RDMA?
- Examples
 - Qumulo, Weka-io, Pure FlashBlade
 - Updates to Lustre, IBM SS, NetApp, Isilon?



Qumulo Scale-out File System

Modern Scale-out File Systems



Built for **petabyte scale**



Handles billions of **files**
both **large & small**



Never lose data
Full stop. No excuses



Delivers **highest performance**
across many dimensions



Hardware freedom
On-premise, cloud, platform of choice



Works with your existing applications
& is **completely programmable**



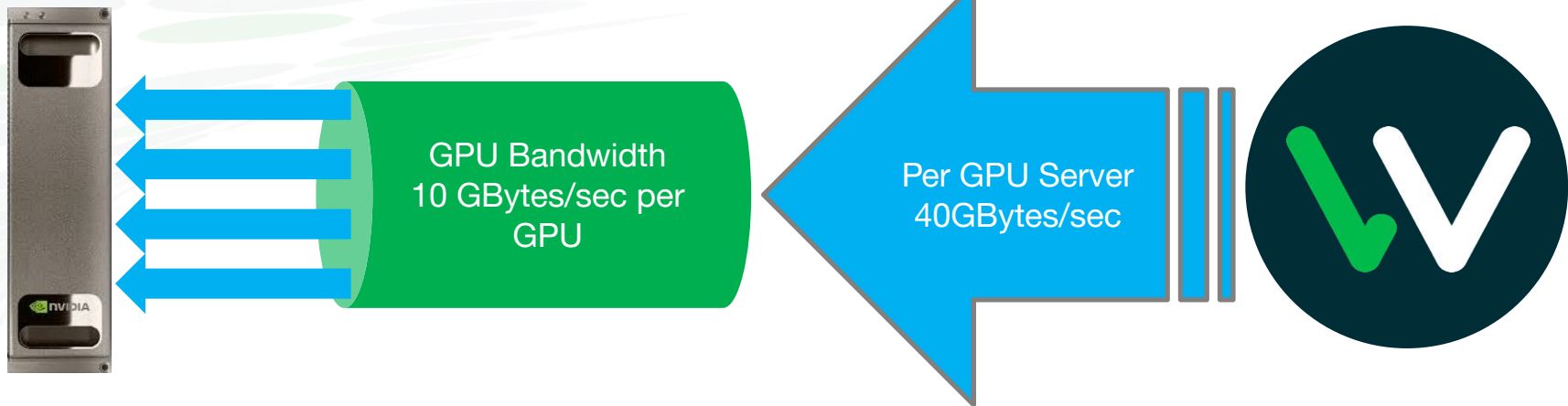
Costs less & more efficient
than legacy storage appliances



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WekaIO Parallel File System

CPLUs



- Parallel file system written for NVMe, and modern networks
- Faster than local NVMe drives
- A file system as scalable as object storage



Or... No more File System

- High-speed object store; Key-value SSDs
- Hyperconverged; Computational storage
- Examples
 - Min.io (object)
 - Key-value SSDs
 - Nutanix, Microsoft S2D, Cohesity, Pivot3
 - Eideticom, Pliops, NGD, ScaleFlux, Samsung, etc.



Summary—Flash-Optimized Files

- Faster flash in the NAS
- NVMe/NVMe-oF behind the SOFS
- New/better file systems
- Alternatives to file storage
- Faster network connections



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Thank You



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