



Flash Memory Summit



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# Tunable (and Flexible) Flash Translation Layer Improves Storage System Performance Behavior

Chris Bergman - Burlywood



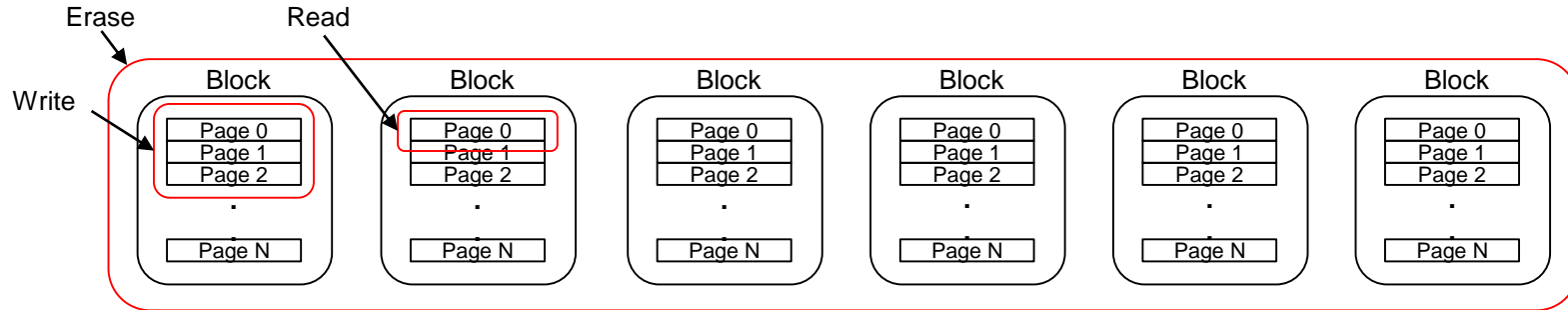
# Overview



- Intended Audience:
  - **Data center and cloud storage system designers and architects**
- Current Configuration Options
  - Capacity, OP%, and Endurance
- Why not have more options?
  - GC and Wear Leveling Schemes => Where and how data is placed on the media.
  - Performance Optimizations
  - Data Integrity
- How you evaluate your options is important!
  - Benchmarks, standard tests, and data sheets can be misleading
- There is opportunity!
  - Lower Total Cost of Ownership, Improved drive life
  - Better and more consistent performance



# Why do we need an FTL?



- Media Granularities (Erase  $\gg$  Write  $\geq$  Read), Sequential Programming
- Endurance, read disturb, retention, power loss handling, defect handling
- It's not just flash  $\Rightarrow$  Shingled Magnetic Recording HDD, Storage Class Memory

It's the Storage Media Properties!



# What does an FTL do about these issues?



Feature	Side Effect
Translation Tables	Memory Cost (1:1000), Performance
Garbage Collection	Performance, Drive Life [Write Amp]
Wear Leveling	Performance, Drive Life [Write Amp]
Data Integrity (ECC/RAID)	Capacity, Performance, Drive Life
Background Scanning	Data Integrity, Performance
Read/write priority (QoS)	Performance
Overprovisioning	Media Cost, Performance

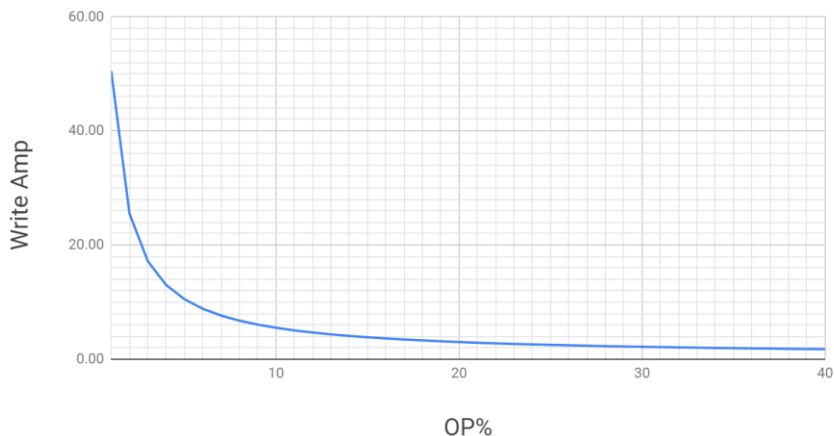
**Necessary evils!**



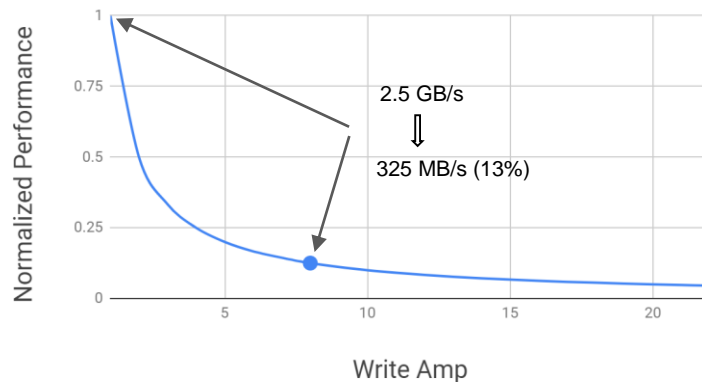
# How is it all related?



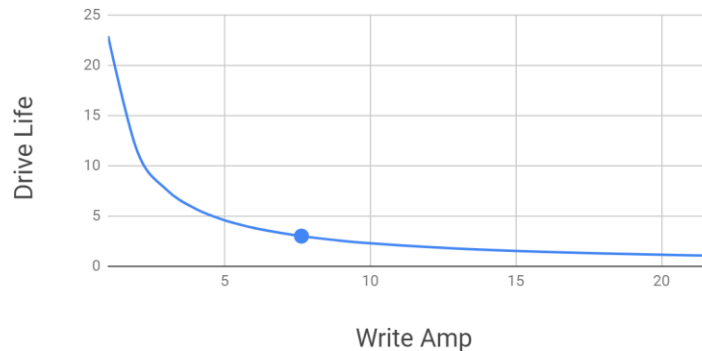
### Write Amp vs. OP%<sup>(1)</sup>



### Normalized Random Write Performance vs. Write Amp



### Drive Life vs. Write Amp Based on 3 yrs, 7% OP



Lower cost (OP) =  
**lower** performance  
and **shorter** drive life.



# What do we mean by tunable?



- Imagine the flexibility to optimize based on the application and use model
- Requires knowledge of the workload at the drive
- Traditional FTL's are statically configured, one size fits all
  - Pick a point on the graphs and that's what you get
  - Designed for least common denominator (4K random write)
  - One Firmware update away from trouble

If you're not the least common denominator you're sacrificing something!



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# Examples

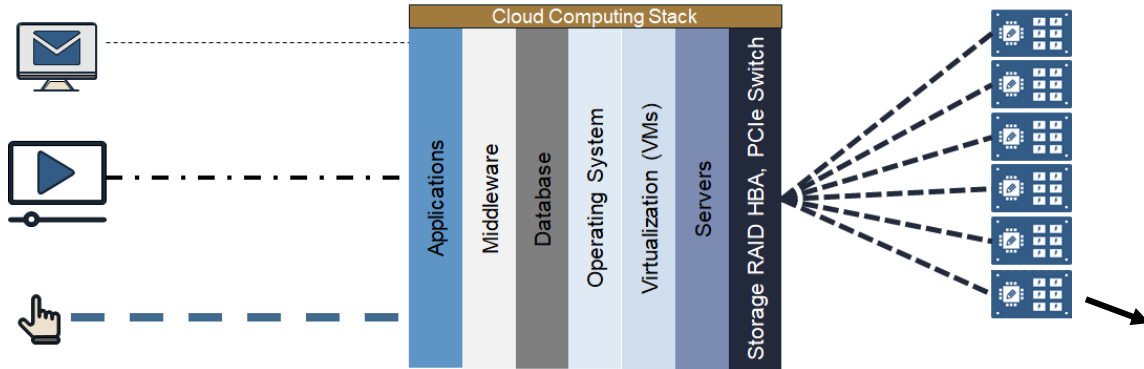


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- Workload complexity
- Read, Write Mixed Workloads, Consistency and QoS
- Good intentions = Not so good results
- Data integrity, ECC optimization

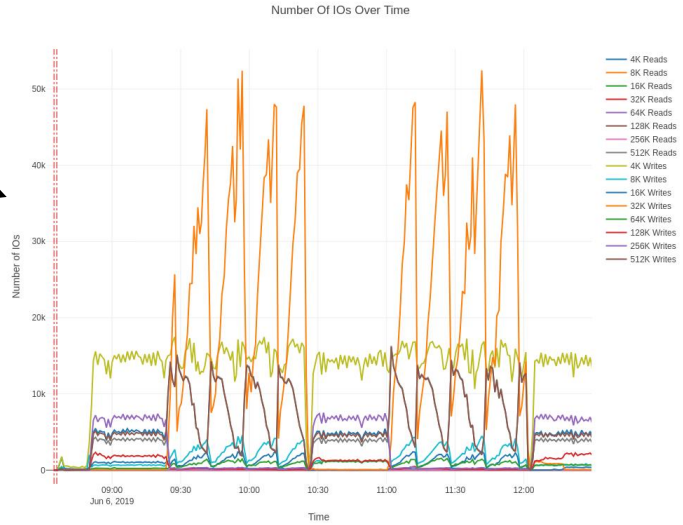


# Workloads Are Complex



Jetstress<sup>(2)</sup> + virtualization, RAID, snapshots, etc.

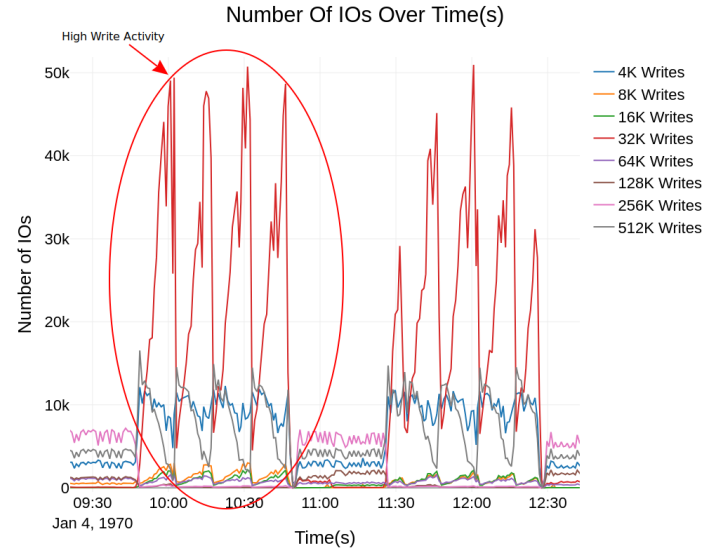
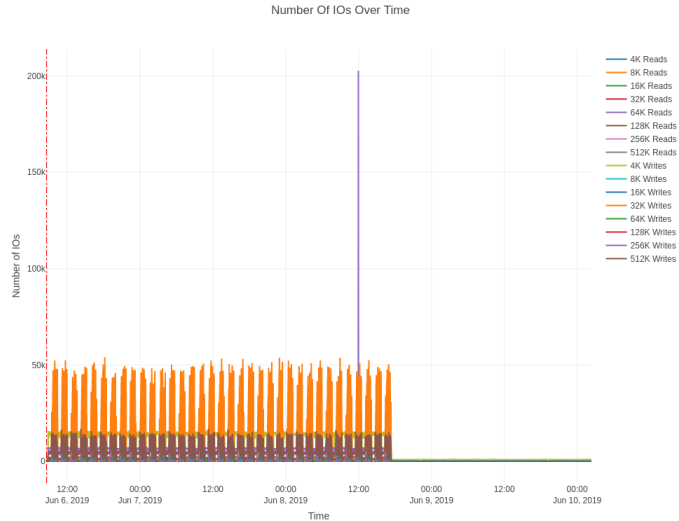
Even the simplest scenario can be complex.







# Visualize the workload



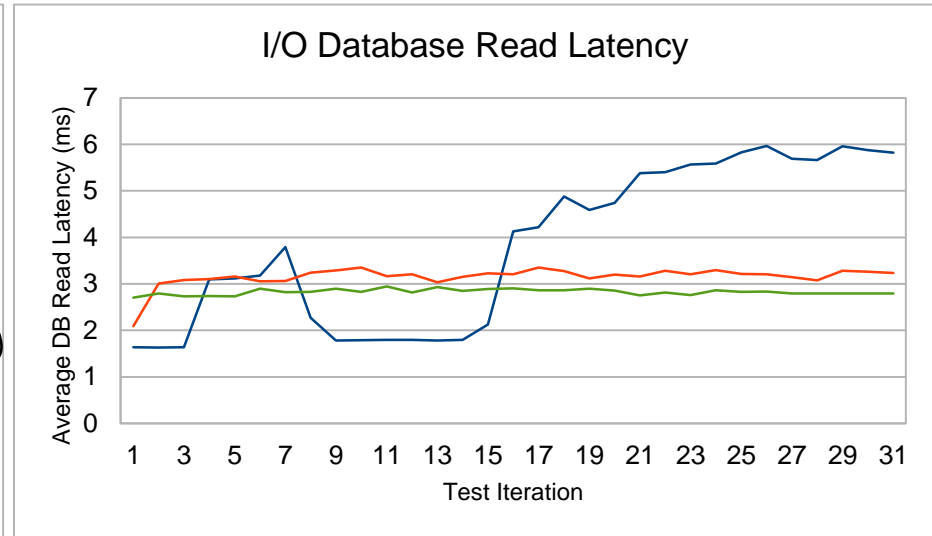
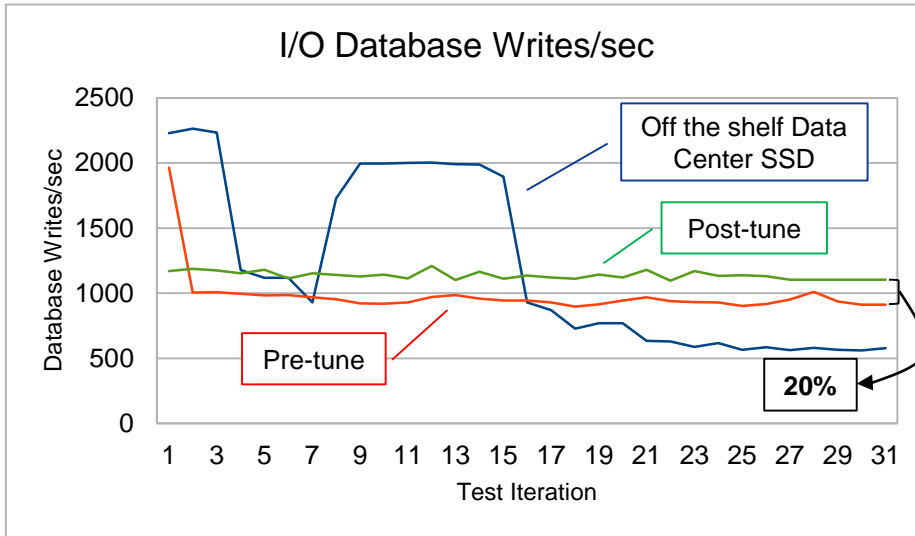
Periodic, heavy write activity followed by very little write activity. Always mixed read/write.



# Tuning Results



- Scenario: Optimize garbage collection selection and timing

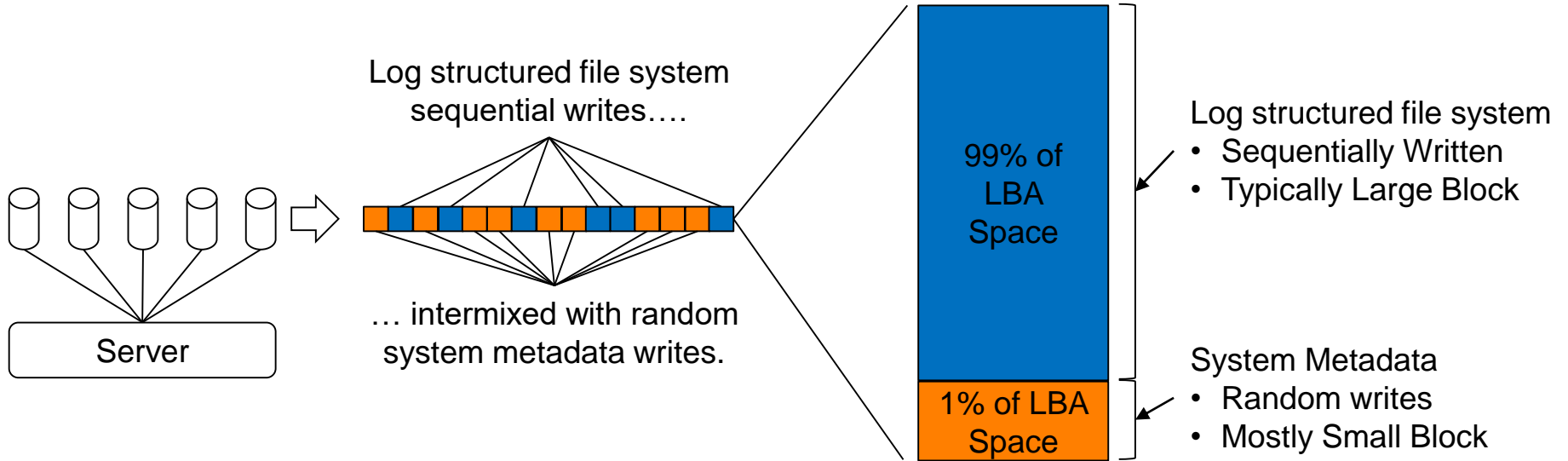


Drives under test, equally pre-conditioned, SATA Data Center quality drives.

**Tuning improved overall performance and consistency.**



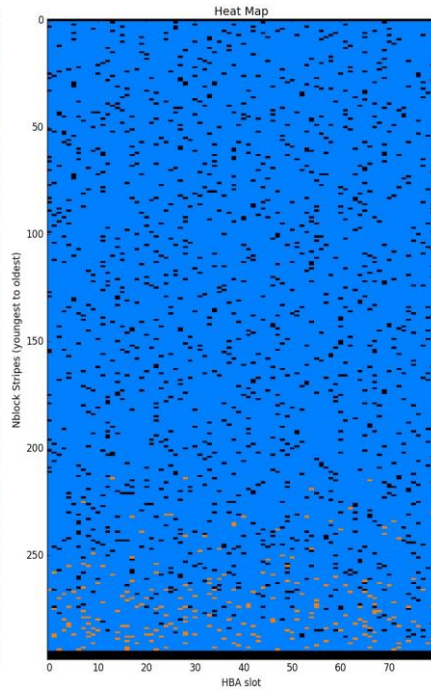
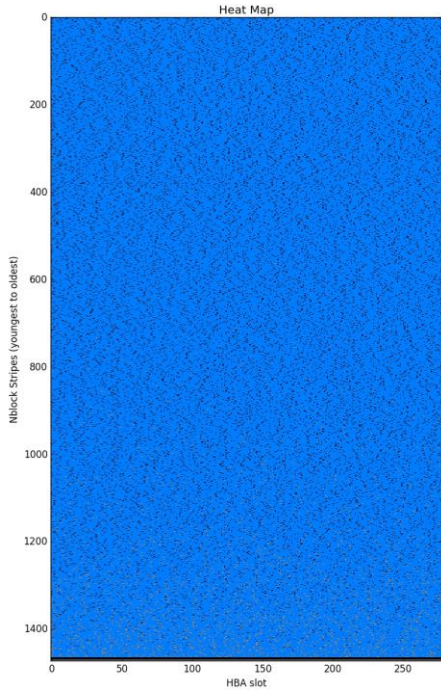
# Good Intentions



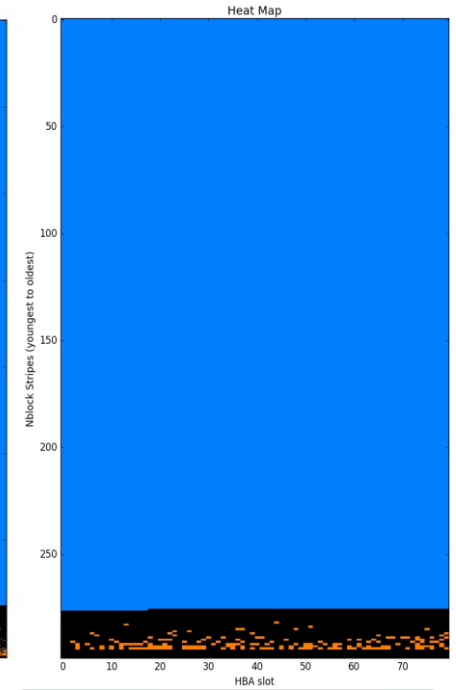
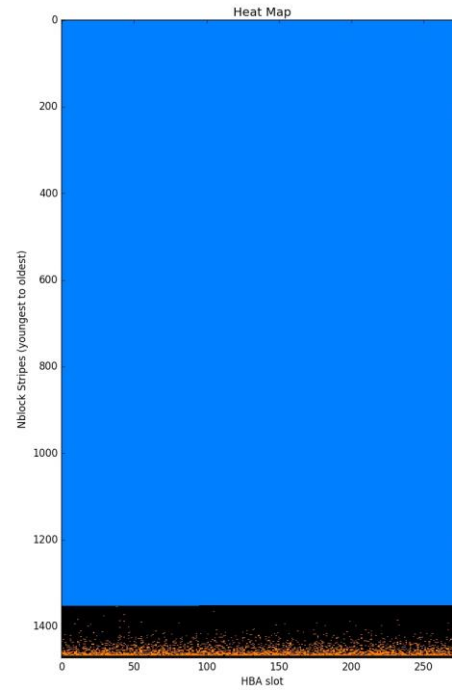
Highly sequential workload may not lead to better behavior.



# Drive Snapshots



Standard FTL



Optimized FTL



# Tuning Results



- Scenario: 16 TB drive, 7% nominal OP, 3 year drive life
- Tuned: Weight OP to small random area + table optimization

Feature	Std FTL	Tuned FTL
Effective WA	4-7	~1
Performance	14%-25% of FOB*	~100% of FOB
Drive Life†	up to 3.3-5.7 years	up to 20+ years
DRAM	16 GB	< 1 GB (or used for other purposes)

\* Fresh Out of Box, †Relative to 100% Random Write Workload

Tuned = significant benefit. Standard configuration is highly susceptible to design choices.



# Summary



- One size fits all is likely costing you something
- Knowledge is **KEY** and using that knowledge can lead to
  - Lower Total Cost of Ownership
  - Better and more consistent performance
  - Improved drive life
  - Proper evaluation of your storage solution
- Benchmarks and “standard” workloads don’t tell the whole story
- This is even more important in data center applications where inefficiencies can be amplified by 100x, 1000x, 10000x, ...



# References & Contributors



- 1) Write Amplification Calculation
  - <http://www.ece.neu.edu/groups/nucar/NUCARTALKS/WriteAmplification.pdf>
- 2) Jetstress Workload Emulation
  - <https://www.microsoft.com/en-us/download/details.aspx?id=36849>

Thanks to those who contributed time and effort to this presentation:

Nate Koch, Ed Daelli, John Slattery, Mike Tomky, Tod Earhart, John Murphy, & the entire Burlywood team!



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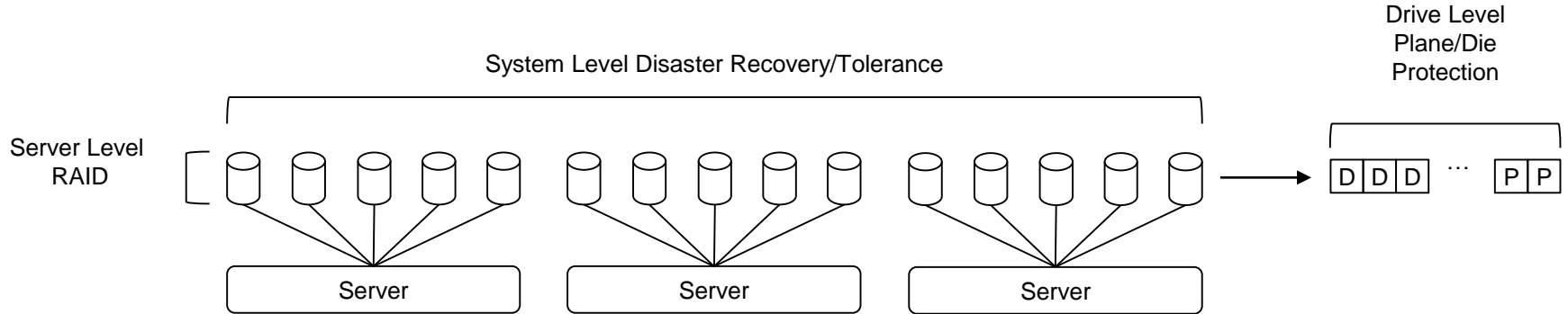


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# Backup/Reference Slides



# Understand the system requirements



Redundancy at many levels



# Tune accordingly



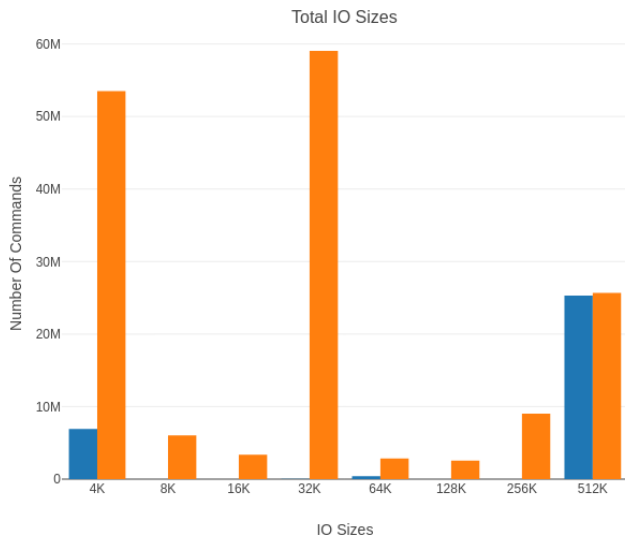
- Scenario: 4 TB drive, 7% nominal OP
- Eliminate or reduce protection on drive, redirect to OP

Config	Metric	LUN Protection	Single Plane Protection	None
128 planes/stripe [quad plane]	Perf	13% of FOB*	20% of FOB	21% of FOB
	Life†	3 years	4.0 years	4.2 years
128 planes/stripe [dual plane]	Perf	13% of FOB	16% of FOB	17% of FOB
	Life	3 years	3.4 years	3.6 years

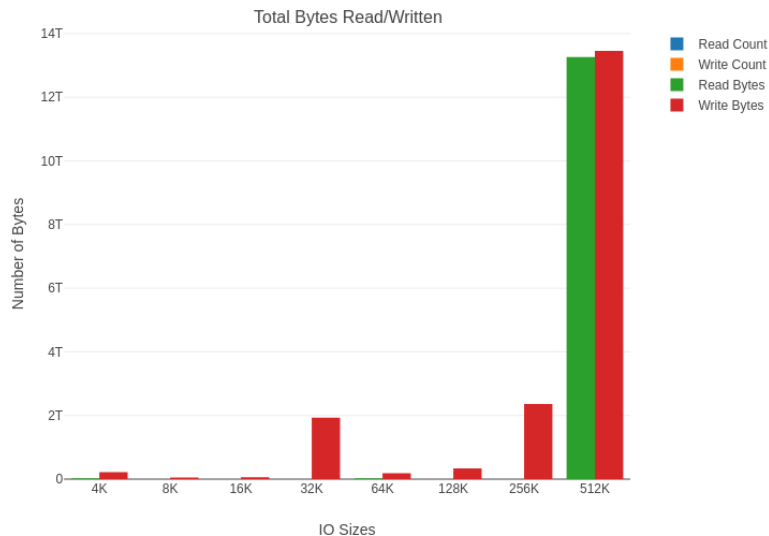
\* Fresh Out of Box, †Relative to 100% Random Write Workload



# Jetstress IO Breakdown



IO Sizes/Bytes



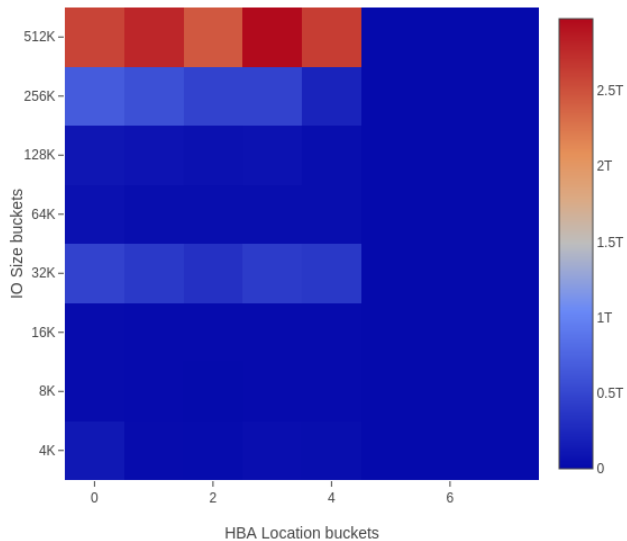
**$\leq 32K$  WRs: 75% of the traffic, but only ~12% of capacity**



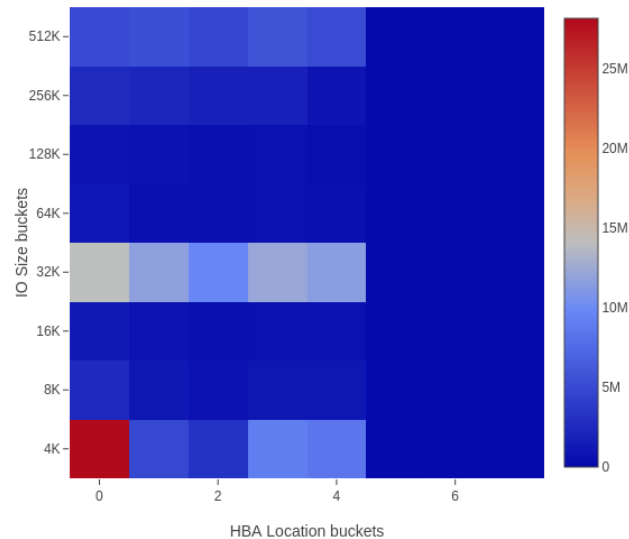
# Jetstress IO Breakdown



Writes Heatmap



Writes Heatmap



Heatmap view of the same data