Western Digital

Life After RAID

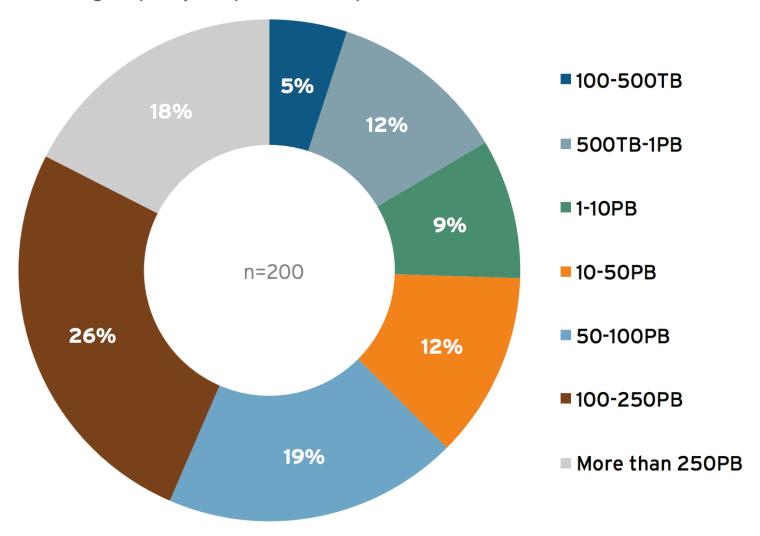
Mike McWhorter Senior Technologist

August 8, 2019



Figure 1: Total capacity under management

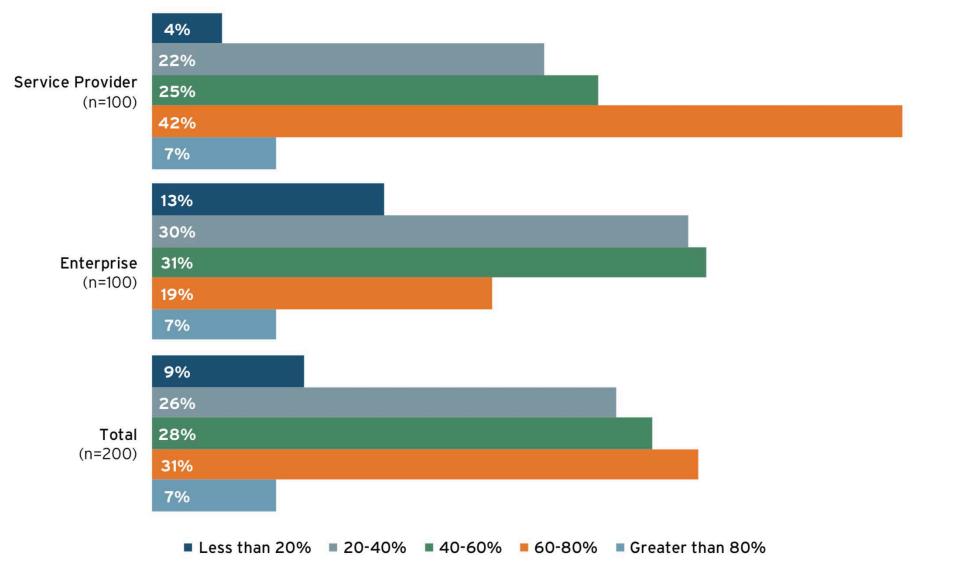
Q. What is your total estimated storage capacity (on-premises and public cloud combined)?



Source: 451 Research and Western Digital/HGST custom survey

Figure 2: Annual storage growth by organization type

Q. How much overall storage growth are you experiencing annually?



Source: 451 Research and Western Digital/HGST custom survey

Protecting Data with Replication

Original



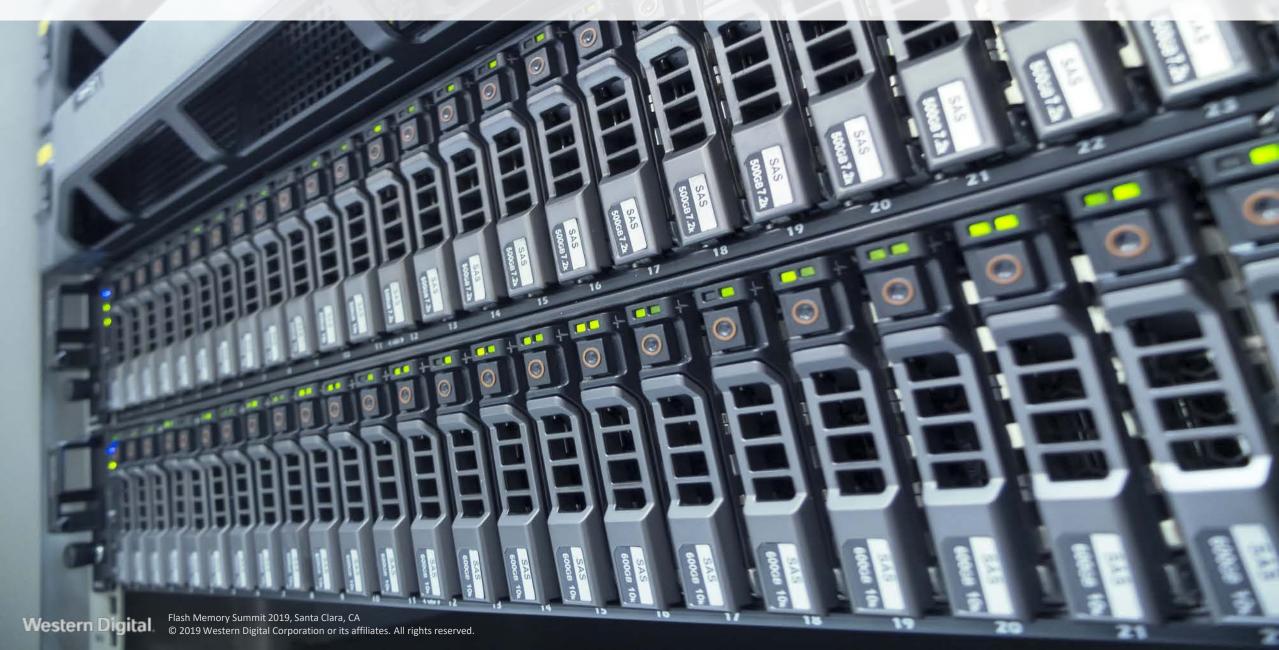
Copy



Copy



Traditional RAID



Rebuild Times



Uncorrectable Bit Error Rate (UBER)

Interface transfer rate (MB/s, max)	600	1200
Sustained transfer rate ⁵ (MiB/s, typical) / (MB/s, typical)	255 / 267	←
Seek time ⁶ (read, ms, typical)	7.5	←
Reliability		
Error rate (non-recoverable bits read)	1 in 10 ¹⁵	←
Load/Unload cycles (at 40oC)	600,000	←
Availability (hrs/day x days/wk)	24×7	←
MTBF ² (M hours)	2.5	←
Annualized Failure Rate ² (AFR)	0.35%	←
Limited warranty (yrs)	5	←

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Environmental

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^{*} See "How to Read the

Uncorrectable Bit Error Rate (UBER)

```
10^{15} = 1,000,000,000,000,000 bits 10^{15} = 125,000,000,000,000 bytes 10^{15} = 125 TB
```

Where These Errors Come From

Errors can be introduced by...

- Power Fluctuations
- Electro-Magnetic Interference
- Drive Wear
- Excessive Heat
- Cosmic Rays
- Firmware Bugs
- Manufacturing Defects
- Bit Rot



Unrecoverable Read Errors

```
[root@localhost]# dmesg
 41.0300401] end-request: I/O error, dev sda, sector 2452445
  41.0312342] Buffer I/O error on device dm-1, logical block 9245
  42.5038429] EXT4-fs error (device dm-1): ext4_wait_block_bitmap:476: comm
bounce: Cannot read block bitmap - block group = 83, block bitmap = 1326442
```

Silent Errors

Some errors are not caught by the drive controller.



Uncorrectable Bit Error Rate (UBER)

Interface transfer rate (MB/s, max)	600	1200
Sustained transfer rate ⁵ (MiB/s, typical)	255 / 267	←
Seek time ⁶ (read, ms, typical)	7.5	←
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Shock (half-sine w

Vibration (G RMS,

^{*} See "How to Read the

Uncorrectable Bit Error Rate (UBER)

```
1 in 10<sup>14</sup> – 1 error per 12.5 TB

1 in 10<sup>15</sup> – 1 error per 125 TB

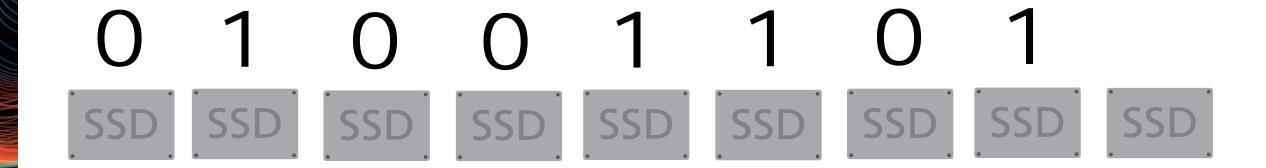
1 in 10<sup>16</sup> – 1 error per 1,250 TB

1 in 10<sup>17</sup> – 1 error per 12,500 TB
```

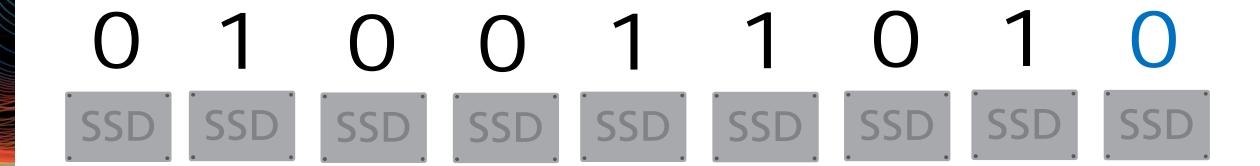
What does this have to do with RAID?



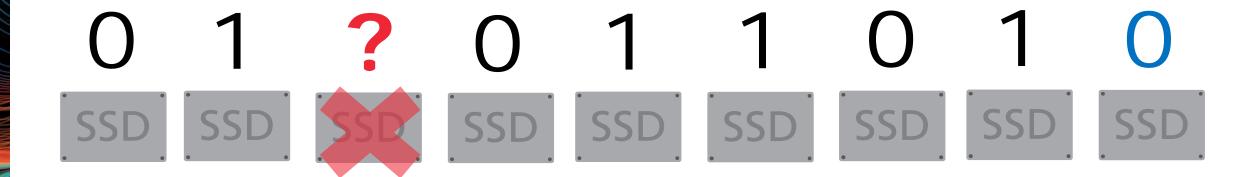
RAID relies on parity to protect your data.



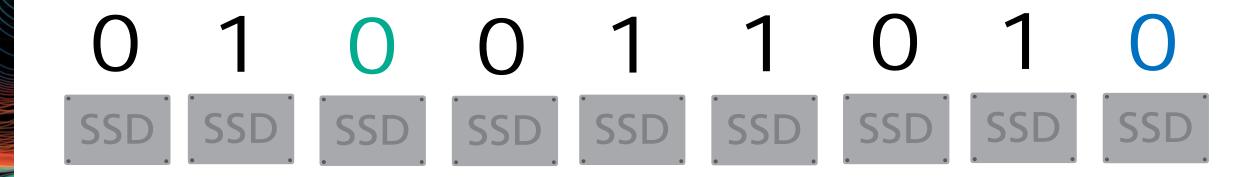
The parity is either **even** or **odd**.



When a drive fails, we count the number of 1's.

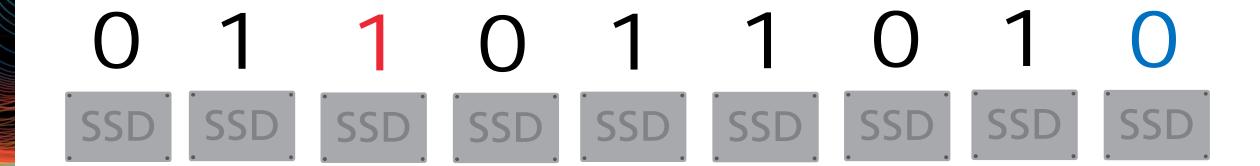


If a drive fails, you can calculate the missing data with an XOR operation.



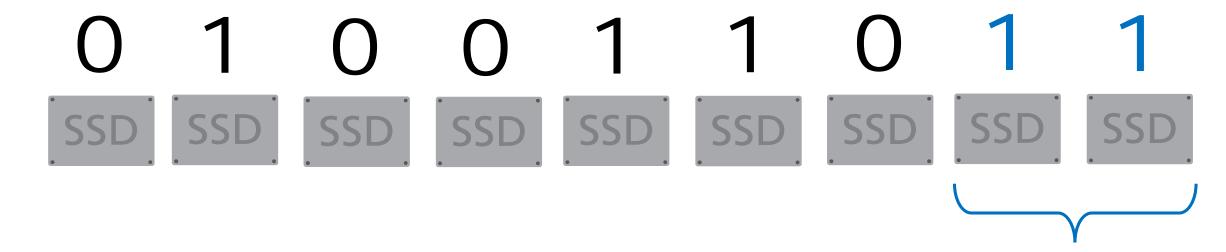
$$0 \oplus 1 \oplus 0 \oplus 1 \oplus 1 \oplus 0 \oplus 1 \oplus 1 = 0$$

What do we do about a flipped bit?



What About RAID 6?

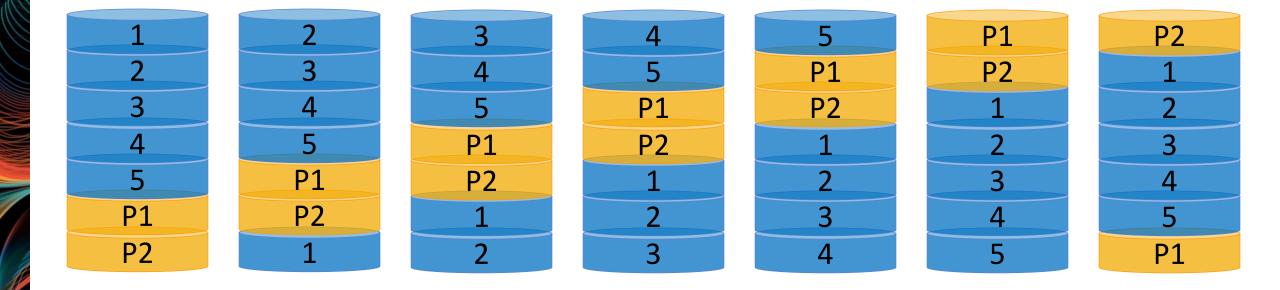
RAID 6 uses dual "parity".



2 check bits instead of 1

Real World Data Layout

The parity blocks are distributed.



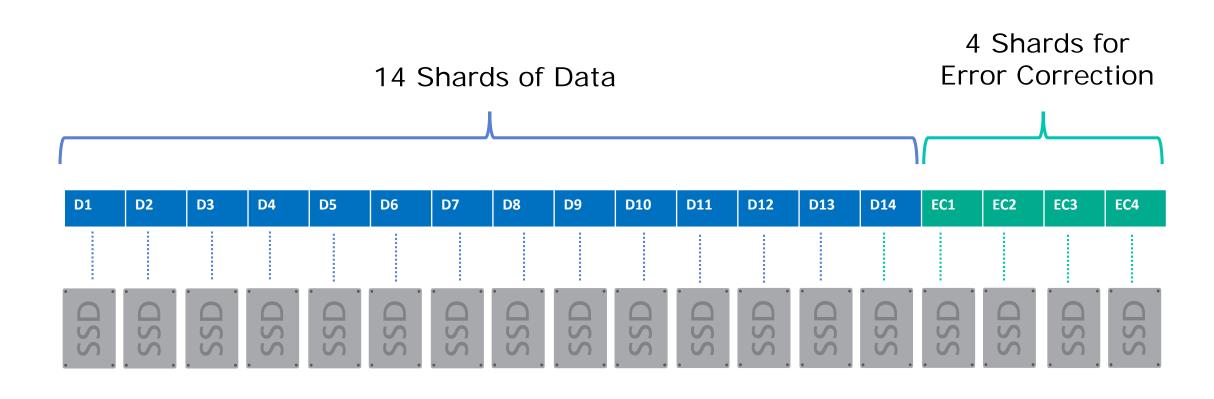
So what do we use?

Erasure Coding - Error Detection and Correction



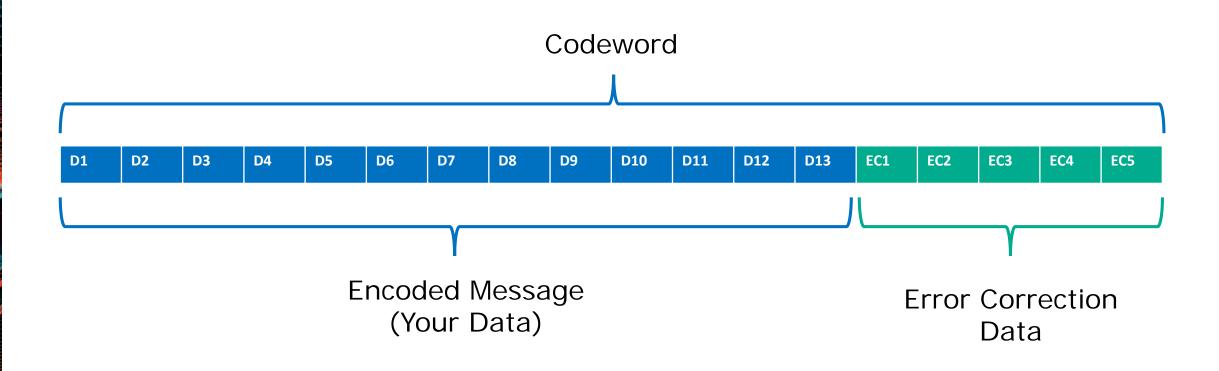
Reed-Solomon Erasure Coding

The Next Generation of RAID



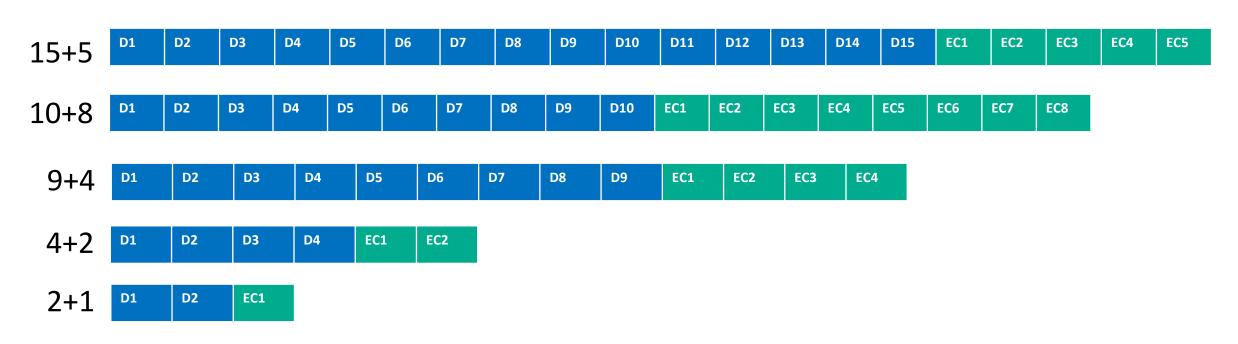
Reed-Solomon EC Is Tunable

You can optimize for resiliency or capacity by adjusting the amount of error correction data.



Protection Levels

You can tune the codeword for capacity or redundancy.



(Data Shards + Error Correction Shards)

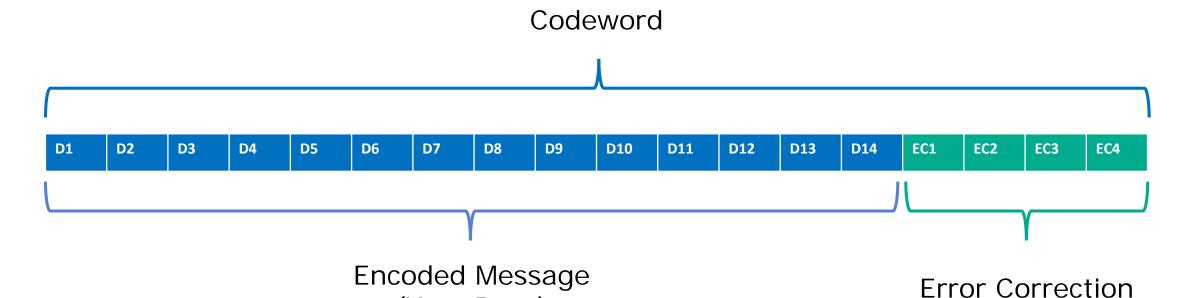
Correcting Erasures (Failed Drives)

Reed-Solomon EC can correct n-k erasures.

(Your Data)

n=length of codeword

k=length of the encoded message



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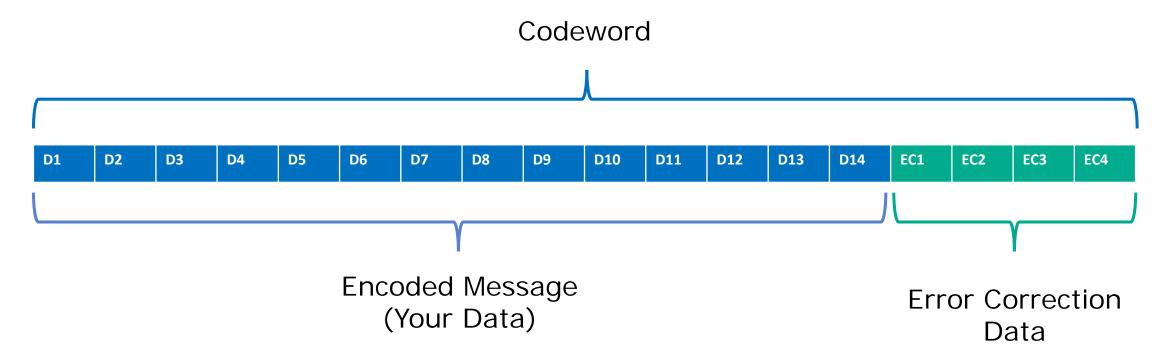
Data

Correcting Bit Errors

Reed-Solomon EC can correct (n-k)/2 flipped bits.

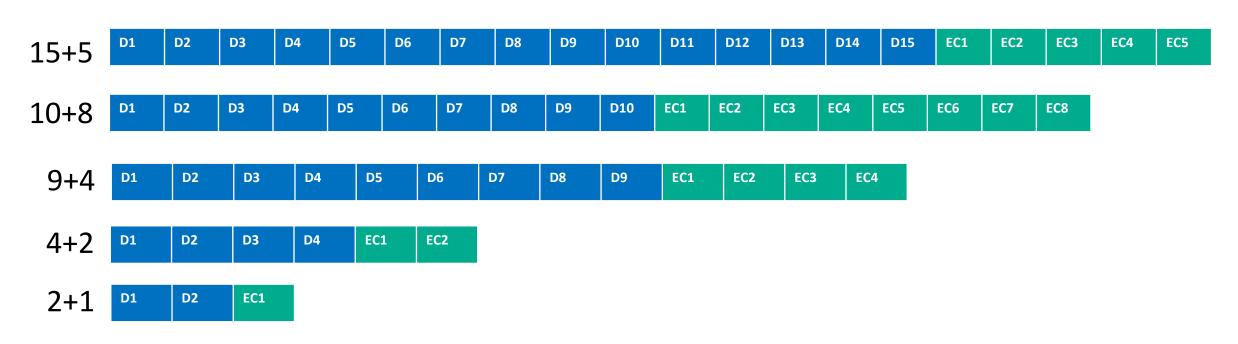
n=length of codeword

k=length of the encoded message



Protection Levels

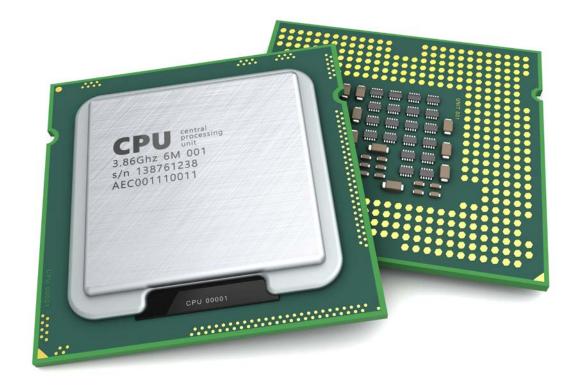
You can tune the codeword for capacity or redundancy.



(Data Shards + Error Correction Shards)

Intel® Storage Acceleration Library (ISA-L)

Includes Native CPU instructions for Reed-Solomon Erasure Coding



Where Is Erasure Coding Used?

- Object Storage Systems
- Cloud Hosting Providers
- HDFS
- Optical Drives
- RAID 6 (sort of)



Using RAID Safely

- Avoid RAID 5.
- Use disks with a low error rate.
- Run consistency checks!
- Use a file system with ECC.
 - BTRFS
 - ZFS



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Architecting Data Infrastructure for the Zettabyte Age

Backup Slides

RAID 6 with RS Codes

Some versions of RAID 6 use Reed-Solomon Codes.

